

Serval, Curious About Everything

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Friends:: Charas.
[A] **CX COMBO RECOLLECTION** [(2) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Chara in your Front Row Center Slot attacks, if "Returning to the Original Form....." is in the CZ and there are 2 or more ::Friends:: Charas in your Memory, may pay. If so, Stand this.

Friends | KMN/W51-001 T: Soul

L3
C2

Serval, Curious About Everything

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Friends:: Charas.
[A] **CX COMBO RECOLLECTION** [(2) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Chara in your Front Row Center Slot attacks, if "Returning to the Original Form....." is in the CZ and there are 2 or more ::Friends:: Charas in your Memory, may pay. If so, Stand this.

Friends | KMN/W51-001SP T: Soul

L3
C2

Kaban-Chan, Full of Ideas

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other Charas that is either ::Friends:: or ::Mecha::, this gains +500 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 Event, reveal it, put it face-down under this as Marker, and shuffle your LB.
[S] [Discard a card from your hand to the WR] Return the Marker from under this to your hand.

Friends - Hat | KMN/W51-002 T: Soul

L3
C2

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Kaban-Chan, Full of Ideas

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other Charas that is either ::Friends:: or ::Mecha::, this gains +500 Pow.
[A] When this is placed from hand to the Stage, search your LB for up to 1 Event, reveal it, put it face-down under this as Marker, and shuffle your LB.
[S] [Discard a card from your hand to the WR] Return the Marker from under this to your hand.

Friends - Hat | KMN/W51-002SP T: Soul

L3
C2

Lucky Beast, Leave "Guiding" to Me

[C] If there is 1 or fewer card in your Clock, this cannot attack.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, all players return all cards in their WRs to their respective Libraries, then shuffle those Libraries.

Mecha | KMN/W51-003 T: None

L1
C0

Lucky Beast, Leave "Guiding" to Me

[C] If there is 1 or fewer card in your Clock, this cannot attack.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, all players return all cards in their WRs to their respective Libraries, then shuffle those Libraries.

Mecha | KMN/W51-003SP T: None

L1
C0

Kemono Friends Booster Pack

Golden Snub-nosed Monkey, Cerulean Hunter

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.

Friends - Weapon | KMN/W51-004 T: None

L0
C0

Golden Snub-nosed Monkey, Cerulean Hunter

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, this gains +2 Soul for the turn.

Friends - Weapon | KMN/W51-004SP T: None

L0
C0

Kaban-chan at the Congratulation Party

[C] **RECOLLECTION** If this is in Memory, no player takes Damage from effects of [A] abilities of their respective Opp.'s Charas if that Damage is 1 or less.
[A] [(1) Put the top card of your LB in your Clock] When this becomes Reversed in battle, may pay. If so, search your LB for up to 1 ::Friends:: Chara, reveal it, put it in your hand, shuffle your LB, and if you are Level 2 or lower, Send this to Memory.

Friends - Hat | KMN/W51-005 T: None

L0
C0

Serval, RAWR!

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's either a ::Friends:: Chara or "Paper Airplane", you may Send this to Memory. (Put the revealed card back where it was)

Friends | KMN/W51-006 T: None

L0
C0

Serval, RAWR!

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's either a ::Friends:: Chara or "Paper Airplane", you may Send this to Memory. (Put the revealed card back where it was)

Friends | KMN/W51-006R T: None

L0
C0

Fennec at Her Own Pace

[C] During your turn, all your other "Common Raccoon, Always Full Pow" gain +2000 Pow.
[A] **BOND/"Common Raccoon, Always Full Pow"** [(1)]

Friends | KMN/W51-007 T: None

L0
C0

Fennec at Her Own Pace

[C] During your turn, all your other "Common Raccoon, Always Full Pow" gain +2000 Pow.
[A] **BOND/"Common Raccoon, Always Full Pow"** [(1)]

Friends | KMN/W51-007X T: None

L0
C0

Serval, Ditzzy Girl Lives

[A] When this attacks, choose 1 of your other ::Friends:: Charas, and that Chara gains +1000 Pow for the turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Friends | KMN/W51-008 T: None

L0
C0

Serval, Saying Hi to Friends

[A] When the Battle Opp. of your other Charas becomes Reversed, choose 1 of your ::Friends:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [Put this in the WR] When your other Chara with either "Serval" or "Kaban" in name is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Friends | KMN/W51-009 T: None

L1
C0

Kaban-chan, During Desert Tour

[C] All your other Charas that are either ::Friends:: or ::Mecha:: gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara that is either ::Friends:: or ::Mecha::, reveal it, put it in your hand, and shuffle your LB.

Friends - Hat | KMN/W51-010 T: None

L1
C0

Kaban-chan, Guide Map Found!

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 "Paper Airplane" in your WR and return it to your hand.
[A] **BOND/"Serval, Curious About Everything"** [Discard a card from your hand to the WR]

Friends - Hat | KMN/W51-011 T: None

L0
C0

Serval, Helping

[C] **ASSIST** All your Level 0 or lower Charas in front of this gain +1000 Pow.
[A] [(1)] When your Climax is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Friends:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Friends | KMN/W51-012 T: None

L0
C0

Hippopotamus, Large-Scale Battle

[A] When your Climax is placed in the CZ, put the top card of your LB in your WR. If it's a **Friends** Chara, this gains +X Pow for the turn. X = 1000 times # of your **Friends** Charas.

Friends | KMN/W51-013 T: None

L0
C0

Sand Cat, Really Interested?

[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose a "Sand Cat, Really Interested?" in your Memory and put it in any Slot on the Stage.

Friends | KMN/W51-014 T: None

L0
C0

Serval, Rescue Operation

[A] [(3) Discard a "Paper Airplane" and a "Hearthfire" from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose up to 1 of your Opp.'s Charas and Rest it, and choose up to 1 Chara in your WR with "Kaban" in name and return it to your hand.
[S] [Rest this] Choose 1 of your **Friends** Charas, and that Chara gains +1 Soul for the turn.

Friends | KMN/W51-015 T: None

L1
C0

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Serval, Eager to Do This

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your **Friends** Charas.
[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Friends | KMN/W51-016 T: None

L1
C0

Kaban-chan, To Japari Library

[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "To the Yet-to-Be-Seen Future" is in your CZ, look at up to 2 cards from top of your LB and search for up to 2 Level 1 or higher cards, reveal them, put them in your hand, and put the rest in the WR. (Climax cards are considered Level 0 for this effect)

Friends - Hat | KMN/W51-017 T: None

L1
C0

Brown Bear, Cerulean Hunter

[C] For each Marker under this, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, from your WR choose up to 1 "African Wild Dog, Cerulean Hunter" and up to 1 "Golden Snub-nosed Monkey, Cerulean Hunter" and put them face-down under this as Markers in any order.
[A] **CX COMBO** When "Hunter Strike" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 **Friends** Chara, reveal it, put it in your hand, and shuffle your LB.

Friends - Weapon | KMN/W51-018 T: Soul

L2
C1

Kemono Friends Booster Pack

Lucky Beast, Emergency Situation

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Mecha | KMN/W51-019 T: Soul

L2
C1

Serval, I'm Gonna Eat You-!

[C] Your other Chara in the Front Row Center Slot gains +1 Soul.
[A] **CX COMBO** When your Opp. Levels-Up, if "Day of Departure" is in your CZ, look at up to 4 cards from top of your LB and search for up to 1 **Friends** Chara, reveal it, put it in your hand, and put the rest in the WR.

Friends | KMN/W51-020 T: None

L0
C0

Serval, Driving

[C] If this is in the Front Row Center Slot, this gains +1 Soul.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a **Friends** Chara or an Event, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Friends | KMN/W51-021 T: None

L0
C0

Tsuchinoko, Knowing the Smell of the Outside Air

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them back in the same order.
[A] [Return this to your hand] When your Climax card is placed in the CZ, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Friends - Mystery | KMN/W51-022 T: None

L0
C0

Lucky Beast, Freeze

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, Rest this.

Mecha | KMN/W51-023 T: None

L0
C0

Serval, Sudden Tears

[C] This gets -1 Level while on the Stage.
[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.

Friends | KMN/W51-024 T: None

L1
C0

African Wild Dog, Cerulean Hunter

[C] If you have 2 or more other **Friends** Charas, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

Friends - Weapon | KMN/W51-025 T: None

L1
C1

Fennec, RAWR!

--No Text--

Friends | KMN/W51-026 T: None

L1
C1

Serval, Did Well?

[A] When you use the **BACKUP** of this, if you have a **Friends** Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Friends | KMN/W51-027 T: Soul

L2
C1

Fennec, Following!

[C] All your other **Friends** Charas gain +1000 Pow.
[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other **Friends** Charas.

Friends | KMN/W51-028 T: Soul

L2
C1

Kaban-chan, Everything Up Until Now

[C] **RECOLLECTION** If there are 2 or more Charas in your Memory that are either **Friends** or **Mecha**, this gains +3000 Pow and +1 Soul.

Friends - Hat | KMN/W51-029 T: Soul

L2
C1

Tsuchinoko, Unidentified Mysterious Animal

[C] This cannot be chosen as target of Opp.'s effects.
[A] When this is placed from hand to the Stage, reveal the top card of your LB, and this gains +X Soul for the turn. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Friends - Mystery | KMN/W51-030 T: Soul

L2
C1

Serval, Good Ears

[C] For each of your other ::Friends:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a ::Friends:: Chara from your hand to the WR]

Friends | KMN/W51-031 T: Soul

L2
C2

Japari Buns

Look at up to 4 cards from top of your LB and search for up to 1 ::Friends:: Chara, reveal it, put it in your hand, and put the rest in the WR.

KMN/W51-032 T: None

L1
C0

Paper Airplane

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

KMN/W51-033 T: None

L3
C3

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Returning to the Original Form.....

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KMN/W51-034 T: 2 Soul

To the Yet-to-Be-Seen Future

[A] When this is placed from hand to the CZ, choose up to 2 of your Charas, and those Charas gain +2000 Pow and +1 Soul for the turn.

KMN/W51-035 T: 2 Soul

Hunter Strike

[C] All your Charas gain +1000 Pow and +1 Soul.

KMN/W51-036 T: Soul Bounce

Kemono Friends Booster Pack

Day of Departure

[C] All your Charas gain +2 Soul.

KMN/W51-037 T: 2 Soul

Small-clawed Otter, Genius at Playing

[A] When this attacks, reveal the top card of your LB. If it's a ::Friends:: Chara, choose 1 of your other ::Friends:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your other ::Friends:: Charas. (Put the revealed card back where it was)
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Friends | KMN/W51-038 T: None

L1
C0

Small-clawed Otter, Genius at Playing

[A] When this attacks, reveal the top card of your LB. If it's a ::Friends:: Chara, choose 1 of your other ::Friends:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your other ::Friends:: Charas. (Put the revealed card back where it was)
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Friends | KMN/W51-038SP T: None

L1
C0

Ruffed Lemur, Jungle Life

[C] For each of your other ::Friends:: Charas in the Back Row, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Friends | KMN/W51-039 T: Soul

L3
C2

Ruffed Lemur, Jungle Life

[C] For each of your other ::Friends:: Charas in the Back Row, this gains +1000 Pow.
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Friends | KMN/W51-039SSP T: Soul

L3
C2

Common Raccoon, Always Full Power

[A] **CX COMBO** When this attacks, if "Capture Completed?" is in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Friends:: Chara in your WR and put it in your Stock."
[A] [Discard a card from your hand to the WR] When your "Kaban-chan, Magnifying Glass" is placed from the Stage to the WR, if this is in the WR, may pay. If so, put this Rested in any Slot on the Stage.

Friends | KMN/W51-040 T: None

L1
C0

Common Raccoon, Always Full Power

[A] **CX COMBO** When this attacks, if "Capture Completed?" is in the CZ, this gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Friends:: Chara in your WR and put it in your Stock."
[A] [Discard a card from your hand to the WR] When your "Kaban-chan, Magnifying Glass" is placed from the Stage to the WR, if this is in the WR, may pay. If so, put this Rested in any Slot on the Stage.

Friends | KMN/W51-040X T: None

L1
C0

Northern White-faced Owl & Eurasian Eagle Owl, Chiefs

[C] If "Kaban-chan, Magnifying Glass" is in your Clock, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 ::Friends:: Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.
[A] **CX COMBO** When "Releasing the Wild Side" is placed in your CZ, if this is in the Front Row, search your LB for up to 2 ::Friends:: Charas, reveal them, put them in your hand, and shuffle your LB.

Friends - Book | KMN/W51-041 T: Soul

L3
C2

Northern White-faced Owl & Eurasian Eagle Owl, Chiefs

[C] If "Kaban-chan, Magnifying Glass" is in your Clock, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 ::Friends:: Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.
[A] **CX COMBO** When "Releasing the Wild Side" is placed in your CZ, if this is in the Front Row, search your LB for up to 2 ::Friends:: Charas, reveal them, put them in your hand, and shuffle your LB.

Friends - Book | KMN/W51-041R T: Soul

L3
C2

Kaban-chan, Magnifying Glass

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Hearthfire" in your WR and return it to your hand.
[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

Friends - Hat | KMN/W51-042 T: None

L0
C0

American Beaver, Biting on the Branch

[C] All your other ::Friends:: Charas gain +500 Pow.
[A] [(2)] When you Level-Up, may pay. If so, search your LB for up to 1 ::Friends:: Chara, reveal it, put it in your hand, and shuffle your LB.

Friends | KMN/W51-043 T: None

L0
C0

Common Raccoon, RAWR!

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.
[A] When your Climax is placed in the CZ, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a ::Friends:: Chara in your WR and put it to your Stock."

Friends | KMN/W51-044 T: Soul

L2
C1

Jaguar, Watching Over

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Friends:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] This ability activates up to twice per turn. When your other ::Friends:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Friends | KMN/W51-045 T: None

L0C0

Campo Flicker, Lodge Owner

[C] **ASSIST** All your ::Friends:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[S] [(2) Rest this] Choose a GREEN Chara in your WR and return it to your hand.

Friends - Glasses | KMN/W51-046 T: Soul

L1C1

Gray Wolf, Horror Writer

[A] When your Climax is placed in the CZ, this gains +X Pow for the turn. X = 500 times # of your ::Friends:: Charas.

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Friends' All-Out Attack" is in your CZ, reveal the top card of your LB. If it's a ::Friends:: Chara, you may deal 5 Damage to your Opp.. (DC can occur. Put the revealed card back where it was)

Friends - Manga | KMN/W51-047 T: Soul

L2C1

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Common Raccoon, Can't Be at Ease

[C] All your other "Fennec, RAWRI!" gain +1000 Pow.

[C] All your other Charas that either are YELLOW or have "Common Raccoon" in name gain +500 Pow.

Friends | KMN/W51-048 T: None

L0C0

Eurasian Eagle Owl, Professor's Assistant

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Friends - Book | KMN/W51-049 T: None

L0C0

Reticulated Giraffe, Puzzled Detective

[C] All your other "Gray Wolf, Fact or Fiction" gain +2000 Pow.

Friends - Detective | KMN/W51-050 T: None

L0C0

Kemono Friends Booster Pack

Gray Wolf, Fact or Fiction

--No Text--

Friends - Manga | KMN/W51-051 T: None

L0C0

Northern White-faced Owl, Professor

[A] When this is placed from hand to the Stage, your Opp. chooses either "0 and lower" or "1 and higher". Put the top card of your LB in the WR, and if the Level of that card was not chosen by your Opp., you may choose 1 of your Opp.'s Charas and return it to hand. (Climax cards are considered Level 0 for this effect)

Friends - Book | KMN/W51-052 T: None

L1C0

Black-tailed Prairie Dog, Fast to Act

[C] Chara Opposite this gains "[A] **ENCORE** [Put the top card of your LB in your Clock]".

[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Friends | KMN/W51-053 T: None

L1C0

Kaban-chan, Helping Out

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Friends - Hat | KMN/W51-054 T: Soul

L2C1

Hearthfire

[Counter] Choose 1 of your Charas and return it to your hand.

KMN/W51-055 T: None

L2C0

All Together, Pull

If you have 3 or more ::Friends:: Charas, choose a ::Friends:: Chara in your Clock and return it to your hand. Send this to Memory.

KMN/W51-056 T: None

L2C1

Capture Completed?

[C] All your Charas gain +1000 Pow and +1 Soul.

KMN/W51-057 T: Treasure

Releasing the Wild Side

[A] When this is placed from hand to the Stage, choose up to 2 of your Charas, and they gain +2000 Pow and +1 Soul for the turn.

KMN/W51-058 T: 2 Soul

Friends' All-Out Attack

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your Waiting Rom and put it in your Stock, and all your Charas gain +1 Soul for the turn.

KMN/W51-059 T: 2 Soul

Shoebill, Actually Modest?

[C] This cannot move to another Slot.

[A] When this is placed from hand to the Stage, look at up to 6 cards from top of your LB, choose 3 of them and put them in the WR. Put the rest on top of your LB in any order.

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Friends | KMN/W51-060 T: Soul

L3C2

Shoebill, Actually Modest?

[C] This cannot move to another Slot.

[A] When this is placed from hand to the Stage, look at up to 6 cards from top of your LB, choose 3 of them and put them in the WR. Put the rest on top of your LB in any order.

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Friends | KMN/W51-060SP T: Soul

L3C2

Kaban-chan, Song of Japari Bun

[A] When you play an Event, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the top of the LB."

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Friends - Hat | KMN/W51-061 T: None

L1C0

Kaban-chan, Song of Japari Bun

[A] When you play an Event, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the top of the LB."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Friends - Hat | KMN/W51-061R T: None

L1
C0

Crested Ibis, Menacing Singing

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.
[A] **CX COMBO** [(1)] When this attacks, if "To the Peak Above the Clouds" is in the CZ, may pay. If so, deal 1 Damage to your Opp., and choose a Level 1 or lower Chara in your Opp.'s Back Row. That Chara does not Stand during your Opp.'s next Stand Phase. (DC can occur)
[A] **ENCORE** [Discard a ::Friends:: Chara from your hand to the WR]

Friends - Music | KMN/W51-062 T: Soul

L3
C2

Crested Ibis, Menacing Singing

[A] When this is placed from hand to the Stage, draw up to 1 card, and this gains +2000 Pow for the turn.
[A] **CX COMBO** [(1)] When this attacks, if "To the Peak Above the Clouds" is in the CZ, may pay. If so, deal 1 Damage to your Opp., and choose a Level 1 or lower Chara in your Opp.'s Back Row. That Chara does not Stand during your Opp.'s next Stand Phase. (DC can occur)
[A] **ENCORE** [Discard a ::Friends:: Chara from your hand to the WR]

Friends - Music | KMN/W51-062X T: Soul

L3
C2

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Alpaca Suri, Cafe Waitress

[A] When your other ::Friends:: Chara is placed from hand to the Stage, that Chara gains +1000 Pow and ::Tea:: for the turn.
[S] [Rest this] Choose a ::Friends:: Chara in your WR and put it in your Stock.

Friends - Tea | KMN/W51-063 T: Soul

L2
C1

Lion, King of Beasts

[A] When this is placed from hand to the Stage, you may choose a ::Friends:: Chara in your WR and return it to your hand.
[A] **CX COMBO** [(2)] Discard 2 cards from your hand to the WR [When this is placed to the Stage via the effect of "Serious Battle", may pay. If so, Stand this. (This ability will activate if this is placed to the Stage by the Standby Icon of a triggered "Serious Battle")]

Friends - Weapon | KMN/W51-064 T: Soul

L3
C2

Lion, King of Beasts

[A] When this is placed from hand to the Stage, you may choose a ::Friends:: Chara in your WR and return it to your hand.
[A] **CX COMBO** [(2)] Discard 2 cards from your hand to the WR [When this is placed to the Stage via the effect of "Serious Battle", may pay. If so, Stand this. (This ability will activate if this is placed to the Stage by the Standby Icon of a triggered "Serious Battle")]

Friends - Weapon | KMN/W51-064R T: Soul

L3
C2

Kemono Friends Booster Pack

Moose, King of the Forest

[C] If you have 4 or more ::Friends:: Charas, this gets -1 Level while in your hand.
[C] All your other Charas gain the following ability. "[C] This cannot Side Attack."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Friends - Weapon | KMN/W51-065 T: Soul

L3
C2

North African Crested Porcupine, Boom

[A] [(1)] Put the top card of your LB in your Clock [When this is placed from the Stage to the WR, may pay. If so, choose a Level 1 or lower Chara in your WR and return it to your hand.

Friends - Shield | KMN/W51-066 T: None

L0
C0

Giant Armadillo, Steely Guard

[A] When you use the **BACKUP** of this, if you have a ::Friends:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Friends - Shield | KMN/W51-067 T: None

L1
C0

Moose, Leader Battle

[A] When this is placed from hand to the Stage, all players reveal the top card of their respective Libraries. If the Level of the card you revealed this way is higher than the Level of the card your Opp. revealed this way, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR. If your Opp.'s card has a higher Level, put this in your Stock. (Climax card are considered Level 0 for this effect. Put the revealed card back where it was. Translator Note: Nothing happens if the Levels are tied.)
[A] **CX COMBO** When "Now, Battle!" is placed in your CZ, if this is in the Front Row and you have another ::Friends:: Chara, you may choose a Cost 0 or lower ::Friends:: Chara in your WR and put it in any Slot on the Stage.

Friends - Weapon | KMN/W51-068 T: None

L1
C0

Asian Black Bear, Lookout

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Friends - Weapon | KMN/W51-069 T: Soul

L2
C1

Kaban-chan, Relaxing at the Cafe

[A] [Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, choose a "Marking" in your WR and return it to your hand.
[A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Friends - Hat | KMN/W51-070 T: None

L0
C0

Alpaca Suri, Please Have Some Tea

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Rest this] Choose 1 of your "Crested Ibis, Searching for Allies", and that Chara gains +2500 Pow for the turn.

Friends - Tea | KMN/W51-071 T: None

L0
C0

Arabian Oryx, Start of the Battle

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of your LB or in the WR.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Friends - Weapon | KMN/W51-072 T: None

L0
C0

White Rhinoceros, Steely Guard

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Friends - Shield | KMN/W51-073 T: None

L0
C0

Lion, Leader Battle

[A] When this is placed from hand to the Stage, all players reveal the top card of their respective Libraries. If the Level of the card you revealed this way is higher than the Level of the card your Opp. revealed this way, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR. If your Opp.'s card has a higher Level, Rest this. (Climax card are considered Level 0 for this effect. Put the revealed card back where it was. Translator Note: Nothing happens if the Levels are tied.)

Friends - Weapon | KMN/W51-074 T: None

L0
C0

Aurochs, Start of the Battle

[A] When your other ::Friends:: Chara attacks, this gains +1000 Pow for the turn.
[A] This ability activates up to once per turn. When this becomes Reversed battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Friends - Weapon | KMN/W51-075 T: None

L1
C0

Crested Ibis, Searching for Allies

--No Text--

Friends - Music | KMN/W51-076 T: None

L1
C0

[C] This cannot be chosen as target of Opp.'s effects.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

$$\frac{L2}{C1}$$

[Counter] Choose a Chara in your WR that is either ::Friends:: or ::Mecha:: and return it to your hand.

L1
C1

[C] RECOLLECTION If this is in Memory, all your Charas that are either ::Friends:: or ::Mecha:: gain +1000 Pow.

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

—

[C] All your Charas gain +1000 Pow and +1 Soul.

1-

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

1-

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Friends:: Charas.
[A] **RESONANCE** [Reveal a "Commerson's Dolphin, Loves Playing!" in your hand] At the start of your Encore Step, may pay. If so, return this to your hand.

$$\frac{L1}{C0}$$

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Friends:: Charas.
[A] **RESONANCE** [Reveal a "Commerson's Dolphin, Loves Playing!" in your hand] At the start of your Encore Step, may pay. If so, return this to your hand.

L1
C0

[A] **CX COMBO** [Discard a "Dashing With Snow Sled" from your hand to the WR] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

L1
C0

L1
C0

L3
C2

L3
C2

$$\frac{L0}{C0}$$

LO
CO

L2	
C1	

$$\frac{L2}{C1}$$

L2
C1

L2
C1

"PPP" Emperor Penguin

[C] If you have another "PPP" Gentoo Penguin' and "PPP" Humboldt Penguin', this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Friends - Music | KMN/W51-089 T: Soul

L3
C2

"PPP" Emperor Penguin

[C] If you have another "PPP" Gentoo Penguin' and "PPP" Humboldt Penguin', this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Friends - Music | KMN/W51-089X T: Soul

L3
C2

Margay, Loves Idols

[A] When this becomes Reversed in battle, put the top 2 cards of your LB in the WR. If there were at least 1 Level 2 or higher card among them, you may put this in your Stock. (Climax cards are considered Level 0 for this effect)

[A] **BOND/"PPP"** Royal Penguin' [Discard a card from your hand to the WR]

Friends - Manager | KMN/W51-090 T: None

L0
C0

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Silver Fox, Hot Spring Administrator

[A] [Put this in your Clock] When this becomes Reversed in battle, may pay. If so, reveal the top card of your LB. If it's a ::Friends:: Chara, put it in your hand. (Otherwise put it back where it was)

Friends - Snow | KMN/W51-091 T: None

L0
C0

Kaban-chan, Good at Climbing Trees

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "PPP" Platinum Ticket' in your WR and return it to your hand.

[A] When your Opp.'s Climax card is placed in the CZ, put this in the WR.

Friends - Hat | KMN/W51-092 T: None

L0
C0

Rocker, Instinctive Push

[C] For each of your other ::Friends:: Charas, this gains +500 Pow.

Friends - Music | KMN/W51-093 T: None

L1
C0

Kemono Friends Booster Pack

Emperor, New Leader Outlook?

[A] **CX COMBO** When this attacks, if "Oozora Dreamer" is in the CZ and you have another BLUE Chara, look at up to 4 cards from top of your LB and search for up to 1 ::Friends:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Friends - Music | KMN/W51-094 T: None

L1
C0

Gen, Orthodox Idol

[A] When this is placed from the Stage to the WR, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Friends:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Friends - Music | KMN/W51-095 T: None

L1
C0

Gen, A Little Break

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a BLUE Chara in your WR and return it to your hand.

[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Friends - Music | KMN/W51-096 T: None

L0
C0

Rocker, A Little Break

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When your Climax card is placed in your CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Friends - Music | KMN/W51-097 T: None

L0
C0

Princess, Cheering Everyone On

[A] When this is placed from hand to the Stage, choose 1 of your other ::Friends:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Friends:: Charas.

Friends - Music | KMN/W51-098 T: None

L0
C0

Sakhalin Fox, Being Shy

--No Text--

Friends - Snow | KMN/W51-099 T: None

L0
C0

Emperor, A Little Break

[C] You cannot play Events or **BACKUP** from hand.

Friends - Music | KMN/W51-100 T: None

L0
C0

Hululu, Healing Natural Dopey

[C] If you have 2 or more other ::Friends:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[C] **EXPERIENCE** For each ::Friends:: Chara in your Level Zone, this gains +2000 Pow.

Friends - Music | KMN/W51-101 T: None

L1
C0

Princess, Pulling "PPP"

[C] If there are 4 or more cards in your hand, this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Friends:: Charas, you may choose a ::Friends:: Chara in your WR and put it in your Stock.

Friends - Music | KMN/W51-102 T: None

L1
C1

Hululu, A Little Break

[A] When you use the **BACKUP** of this, if all your Charas are BLUE, you may put the top card of your LB in your Stock.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Friends - Music | KMN/W51-103 T: Soul

L2
C1

Kaban-chan, Scared of Shadows

[C] If you have 4 or more Charas that are either ::Friends:: or ::Mecha::, this gets -1 Level while in your hand.

[A] When this becomes Reversed in battle, put this on the bottom of the LB.

Friends - Hat | KMN/W51-104 T: Soul

L2
C1

Silver Fox, Works Hard

[C] If there's a Marker under this, this gains +6000 Pow.

[A] When this is placed from hand to the Stage, you may choose a "Sakhalin Fox, Being Shy" in your WR and put it face-up under this as Marker.

Friends - Snow | KMN/W51-105 T: Soul

L2
C2

[Counter] Choose 1 of your Charas that is either ::Friends:: or ::Mecha::, and that Chara gains +3500 Pow for the turn.

L1
C1

L1
C2

$$\frac{-2}{C1}$$
$$\frac{L0}{C0}$$

LO
CO

$$\frac{1}{C_1}$$
$$\frac{L0}{C0}$$

L0

C0

$$\frac{-1}{C_1}$$

LO
CO

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