

Nozomi Toujou, Maybe We Are Connected
 [A] When this is placed from hand to the Stage, look at up to 6 cards from the top of your LB, choose 3 of them and put them in the WR, then put the rest on top of your LB in any order.
 [A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, all your other Charas gain +1 Soul for the turn. (Put the revealed card back where it was)

Music | LL/WE39-013 T: Soul

L3
C2

Nozomi Toujou, Maybe We Are Connected
 [A] When this is placed from hand to the Stage, look at up to 6 cards from the top of your LB, choose 3 of them and put them in the WR, then put the rest on top of your LB in any order.
 [A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, all your other Charas gain +1 Soul for the turn. (Put the revealed card back where it was)

Music | LL/WE39-013FP T: Soul

L3
C2

Nozomi Toujou, Maybe We Are Connected
 [A] When this is placed from hand to the Stage, look at up to 6 cards from the top of your LB, choose 3 of them and put them in the WR, then put the rest on top of your LB in any order.
 [A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, all your other Charas gain +1 Soul for the turn. (Put the revealed card back where it was)

Music | LL/WE39-013SP T: Soul

L3
C2

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"Expertise as Location Guide" Eli Ayase
 [A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.
 [S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."

Music | LL/WE39-016 T: None

L0
C0

"Expertise as Location Guide" Eli Ayase
 [A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.
 [S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."

Music | LL/WE39-016FP T: None

L0
C0

"Expertise as Location Guide" Eli Ayase
 [A] When this is placed from hand to the Stage, you may put the top card of your Opp.'s Stock in the WR. If so, choose a card in your Opp.'s WR and put it in Stock.
 [S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock."

Music | LL/WE39-016SP T: None

L0
C0

Love Live! School Idol Festival Series 10th Anniversary Premium Booster

"Goddess of Flower" Nozomi Toujou
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Angelic Angel" Nozomi Toujou.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 GREEN Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-017 T: None

L0
C0

"Goddess of Flower" Nozomi Toujou
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Angelic Angel" Nozomi Toujou.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 GREEN Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-017FP T: None

L0
C0

"Goddess of Flower" Nozomi Toujou
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Angelic Angel" Nozomi Toujou.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 GREEN Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-017SP T: None

L0
C0

Eli Ayase, White Swan
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. puts all of their Stock in the WR, and then puts the same number of cards from top of their LB in Stock.

Music | LL/WE39-018 T: Soul

L3
C2

Eli Ayase, White Swan
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. puts all of their Stock in the WR, and then puts the same number of cards from top of their LB in Stock.

Music | LL/WE39-018FP T: Soul

L3
C2

Eli Ayase, White Swan
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. puts all of their Stock in the WR, and then puts the same number of cards from top of their LB in Stock.

Music | LL/WE39-018SP T: Soul

L3
C2

Nico Yazawa, Make Everyone Charmed by Me
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] CX COMBO [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Music | LL/WE39-019 T: Soul

L3
C2

Nico Yazawa, Make Everyone Charmed by Me
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] CX COMBO [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Music | LL/WE39-019FP T: Soul

L3
C2

Nico Yazawa, Make Everyone Charmed by Me
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
 [A] CX COMBO [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Music | LL/WE39-019SP T: Soul

L3
C2

"More Lively Than Flowers" Nico Yazawa
 [C] Chara Opposite this gets -1 Soul.
 [A] [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Music | LL/WE39-020 T: Soul

L3
C2

"More Lively Than Flowers" Nico Yazawa
 [C] Chara Opposite this gets -1 Soul.
 [A] [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Music | LL/WE39-020FP T: Soul

L3
C2

"More Lively Than Flowers" Nico Yazawa
 [C] Chara Opposite this gets -1 Soul.
 [A] [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Music | LL/WE39-020SP T: Soul

L3
C2

Umi Sonoda, Moonlight Prayers

[A] When this is placed from hand to the Stage, choose 1 of your **Music**: Charas, and that Chara gains +1500 Pow for the turn.
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, return all the cards in your WR to your LB, and shuffle your LB.

Music | LL/WE39-022 T: None

L0
C0

Umi Sonoda, Moonlight Prayers

[A] When this is placed from hand to the Stage, choose 1 of your **Music**: Charas, and that Chara gains +1500 Pow for the turn.
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, return all the cards in your WR to your LB, and shuffle your LB.

Music | LL/WE39-022FP T: None

L0
C0

Umi Sonoda, Moonlight Prayers

[A] When this is placed from hand to the Stage, choose 1 of your **Music**: Charas, and that Chara gains +1500 Pow for the turn.
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, return all the cards in your WR to your LB, and shuffle your LB.

Music | LL/WE39-022SP T: None

L0
C0

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"Special Emcee Skill" Honoka Kousaka

[A] [Return 2 Charas from your WR to the LB, shuffle your LB] When this attacks, may pay. If so, this gains +2000 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Music | LL/WE39-024 T: None

L0
C0

"Special Emcee Skill" Honoka Kousaka

[A] [Return 2 Charas from your WR to the LB, shuffle your LB] When this attacks, may pay. If so, this gains +2000 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Music | LL/WE39-024FP T: None

L0
C0

"Special Emcee Skill" Honoka Kousaka

[A] [Return 2 Charas from your WR to the LB, shuffle your LB] When this attacks, may pay. If so, this gains +2000 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Music | LL/WE39-024SP T: None

L0
C0

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Kotori Minami, Don't Tell Anyone Else

[C] Your other **Music**: Chara in the Front Row Center Slot gains +500 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music | LL/WE39-025 T: None

L0
C0

Kotori Minami, Don't Tell Anyone Else

[C] Your other **Music**: Chara in the Front Row Center Slot gains +500 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music | LL/WE39-025FP T: None

L0
C0

Kotori Minami, Don't Tell Anyone Else

[C] Your other **Music**: Chara in the Front Row Center Slot gains +500 Pow.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Music | LL/WE39-025SP T: None

L0
C0

Honoka Kousaka, The Destination Is a Secret!

[C] If you have 2 or more other **Music**: Charas, this gains +2000 Pow.
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Music | LL/WE39-031 T: None

L1
C0

Honoka Kousaka, The Destination Is a Secret!

[C] If you have 2 or more other **Music**: Charas, this gains +2000 Pow.
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Music | LL/WE39-031FP T: None

L1
C0

Honoka Kousaka, The Destination Is a Secret!

[C] If you have 2 or more other **Music**: Charas, this gains +2000 Pow.
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Music | LL/WE39-031SP T: None

L1
C0

"Guiding Comes Easily" Umi Sonoda

[A] [Put the top card of your LB in your Clock] When you use the **BACKUP** of this, if you have a **Music**: Chara, may pay. If so, return all cards in your WR to your LB and shuffle your LB.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LL/WE39-037 T: Soul

L2
C1

"Guiding Comes Easily" Umi Sonoda

[A] [Put the top card of your LB in your Clock] When you use the **BACKUP** of this, if you have a **Music**: Chara, may pay. If so, return all cards in your WR to your LB and shuffle your LB.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LL/WE39-037FP T: Soul

L2
C1

"Guiding Comes Easily" Umi Sonoda

[A] [Put the top card of your LB in your Clock] When you use the **BACKUP** of this, if you have a **Music**: Chara, may pay. If so, return all cards in your WR to your LB and shuffle your LB.
 [S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LL/WE39-037SP T: Soul

L2
C1

"Full of Cuteness" Kotori Minami

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
 [A] **CX COMBO** [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LL/WE39-038 T: Soul

L2
C1

"Full of Cuteness" Kotori Minami

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
 [A] **CX COMBO** [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LL/WE39-038FP T: Soul

L2
C1

"Full of Cuteness" Kotori Minami

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
 [A] **CX COMBO** [(1)] When this attacks, if "We Are a Single Light" is in the CZ, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LL/WE39-038SP T: Soul

L2
C1

"Sunlight Shining on Flowers" Rin Hoshizora
 [A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LL/WE39-045 T: None

L0
C0

"Sunlight Shining on Flowers" Rin Hoshizora
 [A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LL/WE39-045FP T: None

L0
C0

"Sunlight Shining on Flowers" Rin Hoshizora
 [A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LL/WE39-045SP T: None

L0
C0

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Maki Nishikino, Crimson Charm
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Summer Festival Date" Maki Nishikino'.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-048 T: None

L0
C0

Maki Nishikino, Crimson Charm
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Summer Festival Date" Maki Nishikino'.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-048FP T: None

L0
C0

Maki Nishikino, Crimson Charm
 [C] You may have up to 4 total copies of cards between cards with the same name as this and "Summer Festival Date" Maki Nishikino'.
 [A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 BLUE Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LL/WE39-048SP T: None

L0
C0

Love Live! School Idol Festival Series 10th Anniversary Premium Booster

"Spring Blooming Within" Hanayo Koizumi
 [C] **ASSIST** All your ::Music:: Charas in front of this gain +1 Level and +500 Pow.
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with "Hanayo" in name, and that Chara gains +1500 Pow for the turn.

Music | LL/WE39-050 T: None

L1
C0

"Spring Blooming Within" Hanayo Koizumi
 [C] **ASSIST** All your ::Music:: Charas in front of this gain +1 Level and +500 Pow.
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with "Hanayo" in name, and that Chara gains +1500 Pow for the turn.

Music | LL/WE39-050FP T: None

L1
C0

"Spring Blooming Within" Hanayo Koizumi
 [C] **ASSIST** All your ::Music:: Charas in front of this gain +1 Level and +500 Pow.
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with "Hanayo" in name, and that Chara gains +1500 Pow for the turn.

Music | LL/WE39-050SP T: None

L1
C0

"Blooming Flower" Maki Nishikino
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "We Are a Single Light" is in the CZ, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
 [S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music | LL/WE39-055 T: None

L1
C0

"Blooming Flower" Maki Nishikino
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "We Are a Single Light" is in the CZ, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
 [S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music | LL/WE39-055FP T: None

L1
C0

"Blooming Flower" Maki Nishikino
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "We Are a Single Light" is in the CZ, look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
 [S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Music | LL/WE39-055SP T: None

L1
C0

Hanayo Koizumi, This Is My Dream World
 [C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

Music | LL/WE39-059 T: Soul

L3
C2

Hanayo Koizumi, This Is My Dream World
 [C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

Music | LL/WE39-059FP T: Soul

L3
C2

Hanayo Koizumi, This Is My Dream World
 [C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.
 [C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.
 [A] At the start of your Opp.'s Draw Phase, if this is in the Front Row, choose 1 of your Charas, and that Chara gains +4000 Pow for the turn.

Music | LL/WE39-059SP T: Soul

L3
C2

Rin Hoshizora, Paw Touch
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose up to 2 cards in your Opp.'s WR, your Opp. returns all but those cards from their WR to their LB and shuffles that LB.
 [A] **CX COMBO** [(1)] When this attacks, if "Energetic Victory Pose" is in the CZ, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

Music | LL/WE39-060 T: Soul

L3
C2

Rin Hoshizora, Paw Touch
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose up to 2 cards in your Opp.'s WR, your Opp. returns all but those cards from their WR to their LB and shuffles that LB.
 [A] **CX COMBO** [(1)] When this attacks, if "Energetic Victory Pose" is in the CZ, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

Music | LL/WE39-060FP T: Soul

L3
C2

Rin Hoshizora, Paw Touch
 [A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose up to 2 cards in your Opp.'s WR, your Opp. returns all but those cards from their WR to their LB and shuffles that LB.
 [A] **CX COMBO** [(1)] When this attacks, if "Energetic Victory Pose" is in the CZ, may pay. If so, search your LB for up to 2 ::Music:: Charas, reveal them, put them in your hand, and shuffle your LB.

Music | LL/WE39-060SP T: Soul

L3
C2

Kasumi Nakasu, Keeping Me All for Yourself?

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a -TRAIT- Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music | LNJ/WE39-001 T: None

L0
C0

Kasumi Nakasu, Keeping Me All for Yourself?

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a -TRAIT- Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music | LNJ/WE39-001FP T: None

L0
C0

Kasumi Nakasu, Keeping Me All for Yourself?

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a -TRAIT- Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Music | LNJ/WE39-001SP T: None

L0
C0

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"Kasumin Is the Main Cast" Kasumi Nakasu

[C] If you have 3 or more Charas with "Kasumi" in name, this card in your hand is considered to have the same card name as all Charas on your Stage with "Kasumi" in name.
[S] [(1)] Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Chara with "Kasumi" in name, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-002 T: None

L0
C0

"Kasumin Is the Main Cast" Kasumi Nakasu

[C] If you have 3 or more Charas with "Kasumi" in name, this card in your hand is considered to have the same card name as all Charas on your Stage with "Kasumi" in name.
[S] [(1)] Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Chara with "Kasumi" in name, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-002FP T: None

L0
C0

"Kasumin Is the Main Cast" Kasumi Nakasu

[C] If you have 3 or more Charas with "Kasumi" in name, this card in your hand is considered to have the same card name as all Charas on your Stage with "Kasumi" in name.
[S] [(1)] Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Chara with "Kasumi" in name, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-002SP T: None

L0
C0

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Shizuka Osaka, Hoping This Reach Far

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LNJ/WE39-003 T: None

L0
C0

Shizuka Osaka, Hoping This Reach Far

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LNJ/WE39-003FP T: None

L0
C0

Shizuka Osaka, Hoping This Reach Far

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LNJ/WE39-003SP T: None

L0
C0

"Birthday Heroine" Shizuku Osaka

[C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".
[A] At the start of your Opp.'s Attack Phase, you may choose a Chara in your Opp.'s Front Row and move it to another empty Slot in the Front Row.

Music | LNJ/WE39-006 T: None

L0
C0

"Birthday Heroine" Shizuku Osaka

[C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".
[A] At the start of your Opp.'s Attack Phase, you may choose a Chara in your Opp.'s Front Row and move it to another empty Slot in the Front Row.

Music | LNJ/WE39-006FP T: None

L0
C0

"Birthday Heroine" Shizuku Osaka

[C] All of your Opp.'s Charas gain "[A] ENCORE [(2)]".
[A] At the start of your Opp.'s Attack Phase, you may choose a Chara in your Opp.'s Front Row and move it to another empty Slot in the Front Row.

Music | LNJ/WE39-006SP T: None

L0
C0

Rina Tennoji, Smiles Are Great

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower ::Music:: Chara, put it in any Slot on the Stage, shuffle your LB, and at the end of the turn, Send that Chara to Memory.

Music | LNJ/WE39-008 T: None

L1
C0

Rina Tennoji, Smiles Are Great

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower ::Music:: Chara, put it in any Slot on the Stage, shuffle your LB, and at the end of the turn, Send that Chara to Memory.

Music | LNJ/WE39-008FP T: None

L1
C0

Rina Tennoji, Smiles Are Great

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 0 or lower ::Music:: Chara, put it in any Slot on the Stage, shuffle your LB, and at the end of the turn, Send that Chara to Memory.

Music | LNJ/WE39-008SP T: None

L1
C0

"Merry Birthday" Rina Tennoji

[A] When you use the BACKUP of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] BACKUP 3000, Level 2 [(1)] Discard this card from your hand to the WR]

Music | LNJ/WE39-010 T: Soul

L2
C1

"Merry Birthday" Rina Tennoji

[A] When you use the BACKUP of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] BACKUP 3000, Level 2 [(1)] Discard this card from your hand to the WR]

Music | LNJ/WE39-010FP T: Soul

L2
C1

"Merry Birthday" Rina Tennoji

[A] When you use the BACKUP of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."
[S] [Counter] BACKUP 3000, Level 2 [(1)] Discard this card from your hand to the WR]

Music | LNJ/WE39-010SP T: Soul

L2
C1

"Make My Heart Thumping" Shioriko Mifune
 [C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [S] [(2) Rest this] Choose 1 of your Opp.'s Charas and return it to their hand.

Music | LNJ/WE39-011 T: Soul

L2
C1

"Make My Heart Thumping" Shioriko Mifune
 [C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [S] [(2) Rest this] Choose 1 of your Opp.'s Charas and return it to their hand.

Music | LNJ/WE39-011FP T: Soul

L2
C1

"Make My Heart Thumping" Shioriko Mifune
 [C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.
 [S] [(2) Rest this] Choose 1 of your Opp.'s Charas and return it to their hand.

Music | LNJ/WE39-011SP T: Soul

L2
C1

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Shioriko Mifune, It Feels Like a Dream
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
 [A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LNJ/WE39-015 T: Soul

L3
C2

Shioriko Mifune, It Feels Like a Dream
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
 [A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LNJ/WE39-015FP T: Soul

L3
C2

Shioriko Mifune, It Feels Like a Dream
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
 [A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Music | LNJ/WE39-015SP T: Soul

L3
C2

Love Live! School Idol Festival Series 10th Anniversary Premium Booster

"Decent Birthday" Ai Miyashita
 [C] All of your other "Rina Tennoji, Thoughts I Want to Convey" gain +1500 Pow and the following ability. "[C] This cannot be chosen as the target of Opp.'s effects."
 [A] [Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage may pay. If so, search your LB for up to 1 "Rina Tennoji, Connected Melody" or "Rina Tennoji, Thoughts I Want to Convey", reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/WE39-021 T: None

L0
C0

"Decent Birthday" Ai Miyashita
 [C] All of your other "Rina Tennoji, Thoughts I Want to Convey" gain +1500 Pow and the following ability. "[C] This cannot be chosen as the target of Opp.'s effects."
 [A] [Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage may pay. If so, search your LB for up to 1 "Rina Tennoji, Connected Melody" or "Rina Tennoji, Thoughts I Want to Convey", reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/WE39-021FP T: None

L0
C0

"Decent Birthday" Ai Miyashita
 [C] All of your other "Rina Tennoji, Thoughts I Want to Convey" gain +1500 Pow and the following ability. "[C] This cannot be chosen as the target of Opp.'s effects."
 [A] [Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage may pay. If so, search your LB for up to 1 "Rina Tennoji, Connected Melody" or "Rina Tennoji, Thoughts I Want to Convey", reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/WE39-021SP T: None

L0
C0

Lanzhu Zhong, Become Enchanted by Lanzhu Will You?
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
 [A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it is Level 1 or higher, you may put this card in Stock. (Climax cards are considered Level 0. Put the revealed card back)

Music | LNJ/WE39-023 T: None

L0
C0

Lanzhu Zhong, Become Enchanted by Lanzhu Will You?
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
 [A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it is Level 1 or higher, you may put this card in Stock. (Climax cards are considered Level 0. Put the revealed card back)

Music | LNJ/WE39-023FP T: None

L0
C0

Lanzhu Zhong, Become Enchanted by Lanzhu Will You?
 [A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
 [A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it is Level 1 or higher, you may put this card in Stock. (Climax cards are considered Level 0. Put the revealed card back)

Music | LNJ/WE39-023SP T: None

L0
C0

"What Lanzhu Wants to Do" Lanzhu Zhong
 [C] If there are no other Charas in your Front Row, this gains +1500 Pow.
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Music | LNJ/WE39-027 T: None

L0
C0

"What Lanzhu Wants to Do" Lanzhu Zhong
 [C] If there are no other Charas in your Front Row, this gains +1500 Pow.
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Music | LNJ/WE39-027FP T: None

L0
C0

"What Lanzhu Wants to Do" Lanzhu Zhong
 [C] If there are no other Charas in your Front Row, this gains +1500 Pow.
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Music | LNJ/WE39-027SP T: None

L0
C0

Ai Miyashita, Are You Prepared to Play with Ai?
 [A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music | LNJ/WE39-028 T: None

L0
C0

Ai Miyashita, Are You Prepared to Play with Ai?
 [A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music | LNJ/WE39-028FP T: None

L0
C0

Ai Miyashita, Are You Prepared to Play with Ai?
 [A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music | LNJ/WE39-028SP T: None

L0
C0

Ayumu Uehara, Always Together

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 YELLOW Chara, up to 1 RED Chara, and up to 1 BLUE Chara, reveal them, put them in your hand, and put the rest in the WR.

Music | LNJ/WE39-030 T: None

L1
C0

Ayumu Uehara, Always Together

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 YELLOW Chara, up to 1 RED Chara, and up to 1 BLUE Chara, reveal them, put them in your hand, and put the rest in the WR.

Music | LNJ/WE39-030FP T: None

L1
C0

Ayumu Uehara, Always Together

[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from Stage to the WR, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 YELLOW Chara, up to 1 RED Chara, and up to 1 BLUE Chara, reveal them, put them in your hand, and put the rest in the WR.

Music | LNJ/WE39-030SP T: None

L1
C0

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"Let's Celebrate Together" Ayumu Uehara

[C] EXPERIENCE During your turn, if the sum of Levels of cards in your Level Zone is 1 or higher, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

Music | LNJ/WE39-032 T: None

L1
C0

"Let's Celebrate Together" Ayumu Uehara

[C] EXPERIENCE During your turn, if the sum of Levels of cards in your Level Zone is 1 or higher, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

Music | LNJ/WE39-032FP T: None

L1
C0

"Let's Celebrate Together" Ayumu Uehara

[C] EXPERIENCE During your turn, if the sum of Levels of cards in your Level Zone is 1 or higher, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

Music | LNJ/WE39-032SP T: None

L1
C0

Love Live! School Idol Festival Series 10th Anniversary Premium Booster

Setsuna Yuki, Granting the Blessing of the Forest

[A] ACCELERATE [Put a ::Music:: Chara from your WR to the bottom of your Clock] At the start of your Climax Phase, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-033 T: None

L1
C0

Setsuna Yuki, Granting the Blessing of the Forest

[A] ACCELERATE [Put a ::Music:: Chara from your WR to the bottom of your Clock] At the start of your Climax Phase, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-033FP T: None

L1
C0

Setsuna Yuki, Granting the Blessing of the Forest

[A] ACCELERATE [Put a ::Music:: Chara from your WR to the bottom of your Clock] At the start of your Climax Phase, may pay. If so, look at up to 3 cards from the top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-033SP T: None

L1
C0

"Collecting Something She Likes" Setsuna Yuki

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Send that Chara to Memory.

Music | LNJ/WE39-034 T: Soul

L1
C1

"Collecting Something She Likes" Setsuna Yuki

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Send that Chara to Memory.

Music | LNJ/WE39-034FP T: Soul

L1
C1

"Collecting Something She Likes" Setsuna Yuki

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Send that Chara to Memory.

Music | LNJ/WE39-034SP T: Soul

L1
C1

Karin Asaka, Hoping This Reaches You

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.
[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from the top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-041 T: None

L0
C0

Karin Asaka, Hoping This Reaches You

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.
[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from the top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-041FP T: None

L0
C0

Karin Asaka, Hoping This Reaches You

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.
[A] [(1) Discard a ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 5 cards from the top of your LB and search for up to 1 Chara, reveal it, put it in your hand, and put the rest in the WR.

Music | LNJ/WE39-041SP T: None

L0
C0

Kanata Konoē, Clink!

[A] [(2) Discard 2 ::Music:: Charas from your hand to the WR, put 1 of this card's "Favorite Pillow" Marker in the WR] At the start of your Attack Phase, may pay. If so, choose 1 of your other ::Music:: Charas and Stand it.
[S] [Rest this] If there is no Marker under this, choose either a ::Music:: Chara or a "Favorite Pillow" in your WR and put it face-up under this as Marker.
[S] [(1) Rest this] Return a Marker from under this to your hand.

Music | LNJ/WE39-042 T: None

L0
C0

Kanata Konoē, Clink!

[A] [(2) Discard 2 ::Music:: Charas from your hand to the WR, put 1 of this card's "Favorite Pillow" Marker in the WR] At the start of your Attack Phase, may pay. If so, choose 1 of your other ::Music:: Charas and Stand it.
[S] [Rest this] If there is no Marker under this, choose either a ::Music:: Chara or a "Favorite Pillow" in your WR and put it face-up under this as Marker.
[S] [(1) Rest this] Return a Marker from under this to your hand.

Music | LNJ/WE39-042FP T: None

L0
C0

Kanata Konoē, Clink!

[A] [(2) Discard 2 ::Music:: Charas from your hand to the WR, put 1 of this card's "Favorite Pillow" Marker in the WR] At the start of your Attack Phase, may pay. If so, choose 1 of your other ::Music:: Charas and Stand it.
[S] [Rest this] If there is no Marker under this, choose either a ::Music:: Chara or a "Favorite Pillow" in your WR and put it face-up under this as Marker.
[S] [(1) Rest this] Return a Marker from under this to your hand.

Music | LNJ/WE39-042SP T: None

L0
C0

"Celebration Welcome" Mia Taylor
 [A] At the start of your Climax Phase, choose 1 of your ::Music:: Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."

Music | LNJ/WE39-043 T: None

L0
CO

"Celebration Welcome" Mia Taylor
 [A] At the start of your Climax Phase, choose 1 of your ::Music:: Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."

Music | LNJ/WE39-043FP T: None

L0
CO

"Celebration Welcome" Mia Taylor
 [A] At the start of your Climax Phase, choose 1 of your ::Music:: Charas, and that Chara gains +500 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."

Music | LNJ/WE39-043SP T: None

L0
CO

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"Molte Grazie" Emma Verde
 [C] All your other ::Music:: Charas gain +500 Pow.
 [A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music | LNJ/WE39-047 T: None

L0
CO

"Molte Grazie" Emma Verde
 [C] All your other ::Music:: Charas gain +500 Pow.
 [A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music | LNJ/WE39-047FP T: None

L0
CO

"Molte Grazie" Emma Verde
 [C] All your other ::Music:: Charas gain +500 Pow.
 [A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Music | LNJ/WE39-047SP T: None

L0
CO

Love Live! School Idol Festival Series 10th Anniversary Premium Booster

Mia Taylor, Don't Take Your Eyes Off Me
 [A] This ability activates up to twice per turn. When your other ::Music:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
 [A] [(1) Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music | LNJ/WE39-049 T: None

L0
CO

Mia Taylor, Don't Take Your Eyes Off Me
 [A] This ability activates up to twice per turn. When your other ::Music:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
 [A] [(1) Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music | LNJ/WE39-049FP T: None

L0
CO

Mia Taylor, Don't Take Your Eyes Off Me
 [A] This ability activates up to twice per turn. When your other ::Music:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
 [A] [(1) Put this in the WR] When your other ::Music:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Music | LNJ/WE39-049SP T: None

L0
CO

"Passionate Even on Birthday" Karin Asaka
 [A] [(4) Discard an Event card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas and Rest it.
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LNJ/WE39-052 T: None

L1
CO

"Passionate Even on Birthday" Karin Asaka
 [A] [(4) Discard an Event card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas and Rest it.
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LNJ/WE39-052FP T: None

L1
CO

"Passionate Even on Birthday" Karin Asaka
 [A] [(4) Discard an Event card from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas and Rest it.
 [S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LNJ/WE39-052SP T: None

L1
CO

Emma Verde, Healing Time with Emma
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.
 [A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Music | LNJ/WE39-054 T: None

L1
CO

Emma Verde, Healing Time with Emma
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.
 [A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Music | LNJ/WE39-054FP T: None

L1
CO

Emma Verde, Healing Time with Emma
 [C] For each of your other ::Music:: Charas, this gains +500 Pow.
 [A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Music | LNJ/WE39-054SP T: None

L1
CO

"Dreamlike Birthday" Kanata Konoe
 [C] If you don't have another ::Music:: Chara, this does not Stand during your Stand Phase.
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music | LNJ/WE39-057 T: None

L1
CO

"Dreamlike Birthday" Kanata Konoe
 [C] If you don't have another ::Music:: Chara, this does not Stand during your Stand Phase.
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music | LNJ/WE39-057FP T: None

L1
CO

"Dreamlike Birthday" Kanata Konoe
 [C] If you don't have another ::Music:: Chara, this does not Stand during your Stand Phase.
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.

Music | LNJ/WE39-057SP T: None

L1
CO

"Knowledge Helps the Young" Hanamaru Kunikida
 [A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 YELLOW Chara in your WR and return it to your hand.

Music | LSS/WE39-004 T: None

L0
C0

"Knowledge Helps the Young" Hanamaru Kunikida
 [A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 YELLOW Chara in your WR and return it to your hand.

Music | LSS/WE39-004FP T: None

L0
C0

"Knowledge Helps the Young" Hanamaru Kunikida
 [A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 YELLOW Chara in your WR and return it to your hand.

Music | LSS/WE39-004SP T: None

L0
C0

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Yoshiko Tsushima, Rain of the Fallen Angel
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music | LSS/WE39-005 T: None

L0
C0

Yoshiko Tsushima, Rain of the Fallen Angel
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music | LSS/WE39-005FP T: None

L0
C0

Yoshiko Tsushima, Rain of the Fallen Angel
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
 [A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Music:: Chara, you may move this to an empty Slot in the Front Row.

Music | LSS/WE39-005SP T: None

L0
C0

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Hanamaru Kunikida, It'd Be Nice if My Wish Comes True
 [C] During your turn, all your other ::TRAIT:: Charas gain +1000 Pow.
 [S] [(2) Rest this] Look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Music | LSS/WE39-007 T: None

L1
C0

Hanamaru Kunikida, It'd Be Nice if My Wish Comes True
 [C] During your turn, all your other ::TRAIT:: Charas gain +1000 Pow.
 [S] [(2) Rest this] Look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Music | LSS/WE39-007FP T: None

L1
C0

Hanamaru Kunikida, It'd Be Nice if My Wish Comes True
 [C] During your turn, all your other ::TRAIT:: Charas gain +1000 Pow.
 [S] [(2) Rest this] Look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Music | LSS/WE39-007SP T: None

L1
C0

"Ruby's Endorsement" Ruby Kurosawa
 [A] When you use the **BACKUP** of this, your Opp. puts the top X cards of their LB in their WR. X = # of your ::Music:: Charas.
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music | LSS/WE39-009 T: Soul

L2
C1

"Ruby's Endorsement" Ruby Kurosawa
 [A] When you use the **BACKUP** of this, your Opp. puts the top X cards of their LB in their WR. X = # of your ::Music:: Charas.
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music | LSS/WE39-009FP T: Soul

L2
C1

"Ruby's Endorsement" Ruby Kurosawa
 [A] When you use the **BACKUP** of this, your Opp. puts the top X cards of their LB in their WR. X = # of your ::Music:: Charas.
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Music | LSS/WE39-009SP T: Soul

L2
C1

Ruby Kurosawa, Your Lap Pillow Is Nice
 [C] For each of your other ::Music:: Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Music | LSS/WE39-012 T: Soul

L2
C2

Ruby Kurosawa, Your Lap Pillow Is Nice
 [C] For each of your other ::Music:: Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Music | LSS/WE39-012FP T: Soul

L2
C2

Ruby Kurosawa, Your Lap Pillow Is Nice
 [C] For each of your other ::Music:: Charas, this gains +1000 Pow.
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Music | LSS/WE39-012SP T: Soul

L2
C2

"Servant Creating Power" Yoshiko Tsushima
 [A] **CX COMBO** When "MIRAI TICKET" is placed in your CZ, this gains +2000 Pow and the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Clock in the WR.
 [A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered to be Level 0 for this effect. DC can occur)

Music | LSS/WE39-014 T: Soul

L3
C2

"Servant Creating Power" Yoshiko Tsushima
 [A] **CX COMBO** When "MIRAI TICKET" is placed in your CZ, this gains +2000 Pow and the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Clock in the WR.
 [A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered to be Level 0 for this effect. DC can occur)

Music | LSS/WE39-014FP T: Soul

L3
C2

"Servant Creating Power" Yoshiko Tsushima
 [A] **CX COMBO** When "MIRAI TICKET" is placed in your CZ, this gains +2000 Pow and the following ability for the turn. [A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Clock in the WR.
 [A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. X = 1 + Level of that card. (Climax cards are considered to be Level 0 for this effect. DC can occur)

Music | LSS/WE39-014SP T: Soul

L3
C2

You Watanabe, Full Speed Ahead!!
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Music | LSS/WE39-026 T: None

L0
C0

You Watanabe, Full Speed Ahead!!
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Music | LSS/WE39-026FP T: None

L0
C0

You Watanabe, Full Speed Ahead!!
 [A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Music | LSS/WE39-026SP T: None

L0
C0

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"Beeping Melody" Riko Sakurauchi
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Music:: or ::Animal::, and that Chara gains +1500 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music | LSS/WE39-029 T: None

L1
C0

"Beeping Melody" Riko Sakurauchi
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Music:: or ::Animal::, and that Chara gains +1500 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music | LSS/WE39-029FP T: None

L1
C0

"Beeping Melody" Riko Sakurauchi
 [A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Music:: or ::Animal::, and that Chara gains +1500 Pow for the turn.
 [A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Music | LSS/WE39-029SP T: None

L1
C0

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Chika Takami, Aiming for Your Heart
 [C] If the Cost of the Chara Opposite this is 0 or lower, this gains +1 Level and +3500 Pow.

Music | LSS/WE39-035 T: None

L1
C1

Chika Takami, Aiming for Your Heart
 [C] If the Cost of the Chara Opposite this is 0 or lower, this gains +1 Level and +3500 Pow.

Music | LSS/WE39-035FP T: None

L1
C1

Chika Takami, Aiming for Your Heart
 [C] If the Cost of the Chara Opposite this is 0 or lower, this gains +1 Level and +3500 Pow.

Music | LSS/WE39-035SP T: None

L1
C1

"Sharing Energy" You Watanabe
 [C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Music | LSS/WE39-036 T: None

L1
C1

"Sharing Energy" You Watanabe
 [C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Music | LSS/WE39-036FP T: None

L1
C1

"Sharing Energy" You Watanabe
 [C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

Music | LSS/WE39-036SP T: None

L1
C1

"It's Alive!" Chika Takami
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music | LSS/WE39-039 T: Soul

L2
C1

"It's Alive!" Chika Takami
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music | LSS/WE39-039FP T: Soul

L2
C1

"It's Alive!" Chika Takami
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Level 0 or lower Chara, put it in your Stock. (Otherwise put it back where it was)
 [A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music | LSS/WE39-039SP T: Soul

L2
C1

Riko Sakurauchi, Waiting for You
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
 [A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen card to the LB, and shuffles that LB.
 [S] [Discard a card from your hand to the WR] Choose 1 of your ::Music:: Charas, and that Chara gains +2500 Pow for the turn.

Music | LSS/WE39-040 T: Soul

L3
C2

Riko Sakurauchi, Waiting for You
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
 [A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen card to the LB, and shuffles that LB.
 [S] [Discard a card from your hand to the WR] Choose 1 of your ::Music:: Charas, and that Chara gains +2500 Pow for the turn.

Music | LSS/WE39-040FP T: Soul

L3
C2

Riko Sakurauchi, Waiting for You
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
 [A] [Rest 1 of your Standing Charas] When this is placed from hand to the Stage, may pay. If so, your Opp. chooses a Climax card in their WR, returns all cards in their WR except the chosen card to the LB, and shuffles that LB.
 [S] [Discard a card from your hand to the WR] Choose 1 of your ::Music:: Charas, and that Chara gains +2500 Pow for the turn.

Music | LSS/WE39-040SP T: Soul

L3
C2

"New Feelings" Dia Kurosawa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, draw a card.

Music | LSS/WE39-044 T: None

L0
CO

"New Feelings" Dia Kurosawa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, draw a card.

Music | LSS/WE39-044FP T: None

L0
CO

"New Feelings" Dia Kurosawa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a **Music**: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, draw a card.

Music | LSS/WE39-044SP T: None

L0
CO

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Mari Ohara, Shall We Dance?

[A] When this is placed from hand to the Stage, if you have 2 or more other **Music**: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-046 T: None

L0
CO

Mari Ohara, Shall We Dance?

[A] When this is placed from hand to the Stage, if you have 2 or more other **Music**: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-046FP T: None

L0
CO

Mari Ohara, Shall We Dance?

[A] When this is placed from hand to the Stage, if you have 2 or more other **Music**: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-046SP T: None

L0
CO

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Kanan Matsuura, Secret Between the Two

[A] When you use the **BACKUP** of this, if you have a **Music**: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LSS/WE39-051 T: None

L1
CO

Kanan Matsuura, Secret Between the Two

[A] When you use the **BACKUP** of this, if you have a **Music**: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LSS/WE39-051FP T: None

L1
CO

Kanan Matsuura, Secret Between the Two

[A] When you use the **BACKUP** of this, if you have a **Music**: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Music | LSS/WE39-051SP T: None

L1
CO

"Let's Chat" Mari Ohara

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other **Music**: Charas.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LSS/WE39-053 T: None

L1
CO

"Let's Chat" Mari Ohara

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other **Music**: Charas.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LSS/WE39-053FP T: None

L1
CO

"Let's Chat" Mari Ohara

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other **Music**: Charas.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Music | LSS/WE39-053SP T: None

L1
CO

Dia Kurosawa, Kissed by Rouge

[A] When this is placed from hand to the Stage, if you have another **Music**: Chara, this gains +2000 Pow for the turn.
[A] [(1) Rest 1 of your other Standing **Music**: Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-056 T: None

L1
CO

Dia Kurosawa, Kissed by Rouge

[A] When this is placed from hand to the Stage, if you have another **Music**: Chara, this gains +2000 Pow for the turn.
[A] [(1) Rest 1 of your other Standing **Music**: Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-056FP T: None

L1
CO

Dia Kurosawa, Kissed by Rouge

[A] When this is placed from hand to the Stage, if you have another **Music**: Chara, this gains +2000 Pow for the turn.
[A] [(1) Rest 1 of your other Standing **Music**: Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 **Music**: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LSS/WE39-056SP T: None

L1
CO

"Spring Sea Wind" Kanan Matsuura

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Rest 2 of your **Music**: Charas] Draw a card, and discard a card from your hand to the WR.

Music | LSS/WE39-058 T: Soul

L2
C1

"Spring Sea Wind" Kanan Matsuura

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Rest 2 of your **Music**: Charas] Draw a card, and discard a card from your hand to the WR.

Music | LSS/WE39-058FP T: Soul

L2
C1

"Spring Sea Wind" Kanan Matsuura

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Rest 2 of your **Music**: Charas] Draw a card, and discard a card from your hand to the WR.

Music | LSS/WE39-058SP T: Soul

L2
C1