

Shizuku Osaka, Now! To the Sea

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music | LNJ/W85-001 T: None

L0
C0

Shizuku Osaka, Now! To the Sea

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Music | LNJ/W85-001SSP T: None

L0
C0

Kasumi Nakasu, Make Your Heart Bloom

[A] [(1) Put a ::Music:: Chara from your WR to the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Music | LNJ/W85-002 T: None

L0
C0

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Kasumi Nakasu, Make Your Heart Bloom

[A] [(1) Put a ::Music:: Chara from your WR to the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Music | LNJ/W85-002SSP T: None

L0
C0

Shioriko Mifune, Let's Get Started

[A] When your Climax is placed in the CZ, this gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your ::Music:: Charas.
[A] CX COMBO At the beginning of your Encore Step, if "Shioriko Mifune, Sudden Visitor" is in your CZ, this is in your Front Row, you have 2 or more other ::Music:: Charas, and if there is either no Chara or a Reversed Chara across from this, you may choose a Chara in your WR and return it to your hand.

Music | LNJ/W85-003 T: None

L1
C0

Shioriko Mifune, Let's Get Started

[A] When your Climax is placed in the CZ, this gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your ::Music:: Charas.
[A] CX COMBO At the beginning of your Encore Step, if "Shioriko Mifune, Sudden Visitor" is in your CZ, this is in your Front Row, you have 2 or more other ::Music:: Charas, and if there is either no Chara or a Reversed Chara across from this, you may choose a Chara in your WR and return it to your hand.

Music | LNJ/W85-003SSP T: None

L1
C0

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Rina Tennoji, Thoughts I Want to Convey

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] CX COMBO RECOLLECTION [(1) Discard 2 cards from hand to the WR] This ability activates up to once per turn. At the end of this card's Attack, if "Rina Tennoji, Rainbow Rose" is in your CZ and you have 2 or more "Rina Tennoji, Connected Melody" in Memory, may pay. If so, Stand this.

Music | LNJ/W85-004 T: Soul

L3
C2

Rina Tennoji, Thoughts I Want to Convey

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp., X = 1 + Level of that card. (Climax cards are considered Level 0 for this effect. DC can occur)
[A] CX COMBO RECOLLECTION [(1) Discard 2 cards from hand to the WR] This ability activates up to once per turn. At the end of this card's Attack, if "Rina Tennoji, Rainbow Rose" is in your CZ and you have 2 or more "Rina Tennoji, Connected Melody" in Memory, may pay. If so, Stand this.

Music | LNJ/W85-004SSP T: Soul

L3
C2

Kasumi Nakasu, Milky Honey

[C] RECOLLECTION If you have "Kasumi Nakasu, Milky Honey" in your Memory, the name of this card in your hand is the considered the same as all cards on your Stage with "Kasumi" in name.
[A] When this becomes Reversed in battle, if there are 2 or fewer cards in your Memory, you may Send this to Memory.
[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Music:: Chara in your WR and return it to your hand.

Music | LNJ/W85-005 T: None

L0
C0

Kasumi Nakasu, Milky Honey

[C] RECOLLECTION If you have "Kasumi Nakasu, Milky Honey" in your Memory, the name of this card in your hand is the considered the same as all cards on your Stage with "Kasumi" in name.
[A] When this becomes Reversed in battle, if there are 2 or fewer cards in your Memory, you may Send this to Memory.
[S] [Discard a card from your hand to the WR, Put this in the WR] Choose a ::Music:: Chara in your WR and return it to your hand.

Music | LNJ/W85-005SP T: None

L0
C0

Shizuku Osaka, Glittering Melody

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] [Discard a ::Music:: Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If so choose a Chara with **CHANGE** from your WR and return it to hand.

Music | LNJ/W85-006 T: None

L0
C0

Shizuku Osaka, Glittering Melody

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] [Discard a ::Music:: Chara from hand to the WR] When this is placed from hand to the Stage, may pay. If so choose a Chara with **CHANGE** from your WR and return it to hand.

Music | LNJ/W85-006S T: None

L0
C0

Shioriko Mifune, Looking for a Dream

[A] When this is placed from the hand to the Stage, choose one of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot be Reversed by Opp.'s Charas [A] effects."
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-007 T: None

L0
C0

Shioriko Mifune, Looking for a Dream

[A] When this is placed from the hand to the Stage, choose one of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot be Reversed by Opp.'s Charas [A] effects."
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-007SP T: None

L0
C0

Shioriko Mifune, I Will Not Betray My Efforts!

[C] If this is in the Front Row Center Slot, this gains +2000 Pow.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music | LNJ/W85-008 T: None

L0
C0

Shioriko Mifune, I Will Not Betray My Efforts!

[C] If this is in the Front Row Center Slot, this gains +2000 Pow.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music | LNJ/W85-008S T: None

L0
C0

Rina Tennoji, Connected Melody

[A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Rina Tennoji, Connected Melody" in your WR and send it to Memory.
[S] [(2) Put this Standing into Memory] If you have 2 or more other ::Music:: Charas, look at up to 3 cards from the top of your LB, choose up to 1 from among them, put it in your hand, and put the remaining cards in the WR.

Music | LNJ/W85-009 T: None

L0
C0

Rina Tennoji, Connected Melody

[A] When this is placed from hand to the Stage, if you have 2 or less cards in Memory, you may choose a "Rina Tennoji, Connected Melody" in your WR and send it to Memory.
[S] [(2) Put this Standing into Memory] If you have 2 or more other ::Music:: Charas, look at up to 3 cards from the top of your LB, choose up to 1 from among them, put it in your hand, and put the remaining cards in the WR.

Music | LNJ/W85-009SP T: None

L0
C0

Rina Tennoji, Rhythm to Play

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-010 T: None

L0
C0

Rina Tennoji, Rhythm to Play

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-010S T: None

L0
C0

Kasumi Nakasu, Kasumin March

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] CX COMBO [(1) Put this in the WR] At the beginning of your Encore Step, if "Kasumi Nakasu, Rainbow Rose" is in your CZ, this is in the Front Row, and you have 2 or more other ::Music:: Charas, may pay. If so, choose a ::Music:: Chara in your WR, return it to your hand, choose up to 1 Level 3 or lower Chara in your hand and place it in the Slot this was in.

Music | LNJ/W85-011 T: Soul

L2
C1

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Kasumi Nakasu, Kasumin March

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] CX COMBO [(1) Put this in the WR] At the beginning of your Encore Step, if "Kasumi Nakasu, Rainbow Rose" is in your CZ, this is in the Front Row, and you have 2 or more other ::Music:: Charas, may pay. If so, choose a ::Music:: Chara in your WR, return it to your hand, choose up to 1 Level 3 or lower Chara in your hand and place it in the Slot this was in.

Music | LNJ/W85-011S T: Soul

L2
C1

Shizuku Osaka, Blue Drop

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, until the next end of your Opp.'s turn, this gains the following ability. "[C] The card Opposite this gets -2 Soul."

Music | LNJ/W85-012 T: Soul

L3
C2

Shizuku Osaka, Blue Drop

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Music:: Charas, until the next end of your Opp.'s turn, this gains the following ability. "[C] The card Opposite this gets -2 Soul."

Music | LNJ/W85-012SP T: Soul

L3
C2

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Shizuku Osaka, Bear Smile

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] CX COMBO When "Shizuku Osaka, Rainbow Rose" is placed to your CZ, if you have 2 or more other ::Music:: Charas, you may choose a Level 0 or lower ::Music:: Chara in your WR and place it to any Slot on your Stage.
[S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-013 T: None

L0
C0

Shizuku Osaka, Bear Smile

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] CX COMBO When "Shizuku Osaka, Rainbow Rose" is placed to your CZ, if you have 2 or more other ::Music:: Charas, you may choose a Level 0 or lower ::Music:: Chara in your WR and place it to any Slot on your Stage.
[S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-013S T: None

L0
C0

Kasumi Nakasu, I'll Make a Fool of You

[A] When this goes from the Stage to the WR, look at up to the top 4 cards of your LB, choose up to 1 YELLOW Climax, reveal it to your Opp., add it to your hand, and put the remaining cards in the WR. If you added a card to your hand, choose 1 card from your hand and discard it to the WR.
[A] **RESONANCE** [Reveal a "Kasumi Nakasu, I'll Make a Fool of You" from your hand] At the start of your Climax Phase, may pay. If so, this gains +2000 Pow and +1 Soul for the turn.

Music | LNJ/W85-014 T: None

L0
C0

Kasumi Nakasu, I'll Make a Fool of You

[A] When this goes from the Stage to the WR, look at up to the top 4 cards of your LB, choose up to 1 YELLOW Climax, reveal it to your Opp., add it to your hand, and put the remaining cards in the WR. If you added a card to your hand, choose 1 card from your hand and discard it to the WR.
[A] **RESONANCE** [Reveal a "Kasumi Nakasu, I'll Make a Fool of You" from your hand] At the start of your Climax Phase, may pay. If so, this gains +2000 Pow and +1 Soul for the turn.

Music | LNJ/W85-014S T: None

L0
C0

Rina Tennoji

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1) Put the top card of your LB in your Clock, Rest this] Search your LB for a Chara with an ability with "RECOLLECTION", show it to your Opp., put it in your hand, and shuffle your LB.

Music | LNJ/W85-015 T: None

L0
C0

Rina Tennoji, Doki Doki Nyan Nyan

[C] **RECOLLECTION** During your turn, if "Rina Tennoji, Connected Melody" is in your Memory, this gains +1 Level and +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Rina Tennoji, Doki Doki Nyan Nyan" in your Memory and put it in any Slot on the Stage.

Music | LNJ/W85-016 T: None

L1
C0

Rina Tennoji, Doki Doki Nyan Nyan

[C] **RECOLLECTION** During your turn, if "Rina Tennoji, Connected Melody" is in your Memory, this gains +1 Level and +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Rina Tennoji, Doki Doki Nyan Nyan" in your Memory and put it in any Slot on the Stage.

Music | LNJ/W85-016S T: None

L1
C0

Shizuku Osaka

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.
[A] **CHANGE** [Put this in the WR] At the beginning of your Encore Step, if this is in your Front Row, may pay. If so, choose up to 1 ::Music:: Chara from your WR to Stock, choose up to 1 "Shizuku Osaka, A Certain Light" in your WR and place it to the Slot this was in.

Music | LNJ/W85-017 T: Soul

L1
C1

Shioriko Mifune, Heartfelt Words?

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LNJ/W85-018 T: Soul

L2
C1

Shioriko Mifune, Heartfelt Words?

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LNJ/W85-018S T: Soul

L2
C1

Shioriko Mifune

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Music:: Charas, you may put the top card of your LB in your Stock.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this attacks, if you have 2 or more other ::Music:: Charas, choose 1 of your Charas and for the turn that Chara gains +2000 Pow.

Music | LNJ/W85-019 T: Soul

L3
C2

Kasumi Nakasu

[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.
[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.
[A] **RESONANCE** [Discard a card from hand to the WR, reveal a "Kasumi Nakasu" from your hand] When the Battle Opp. of this becomes Reversed, may pay. If so, put the top card of your Clock into your WR.

Music | LNJ/W85-020 T: Soul

L3
C2

Shioriko Mifune, Good Luck

[A] [Discard a card from hand to the WR] When your other "Ayumu Uehara, Steps Taken" and this is in the Front Row, may pay. If so, choose a Climax with a Standby Trigger Icon from your WR, return it to your LB, and Shuffle your LB.

Music | LNJ/W85-021 T: None

L0
C0

Rina Tennoji, I Want to Connect with Everyone

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

Music | LNJ/W85-022 T: None

L0
C0

Shizuku Nakasu, A Certain Light

[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] **ENCORE** [Discard a Chara from your hand to the WR]
[S] [(1) Put this in the WR] Choose a "Shizuku Osaka" in your WR and place it to the Slot this was in.

Music | LNJ/W85-023 T: None

L1
C0

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Shioriko Mifune, My Seriousness

[C] For each of your other ::Music:: Charas, this gains +500 Pow.
[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music | LNJ/W85-024 T: None

L1
C0

Kasumi Nakasu, Don't Look Away!

[A] [(1) Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw up to 1 card, search your LB for up to 1 ::Music:: Chara, show it to your Opp., put it in your hand, and shuffle your LB.
[A] **RESONANCE** [Reveal a "Kasumi Nakasu, Don't Look Away!" in your hand] At the start of your Climax Phase, may pay. If so, this gains +2000 Pow for the turn.

Music | LNJ/W85-025 T: None

L1
C0

Rina Tennoji, Negotiator Rina!

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Music:: Charas.
[A] When the Battle Opp. of this becomes Reversed, if you have another ::Music:: Chara you may draw a card. If so, choose a card in your hand and discard it to the WR.

Music | LNJ/W85-026 T: None

L1
C0

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Kasumi Nakasu, Naughty Little Devil

[A] When you use the **BACKUP** of this, look at the top card of your LB and put it either on top or bottom of the LB.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Music | LNJ/W85-027 T: Soul

L1
C1

Kasumi Nakasu, Homepage Launched!

[C] **ASSIST** All your ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] **RESONANCE** [(1) Reveal a "Kasumi Nakasu, Homepage Launched!" from your hand to your Opp., Rest this] Look at up to 3 cards from the top of your LB, choose up to 1 ::Music:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Music | LNJ/W85-028 T: Soul

L1
C1

Shioriko Mifune, Reunion with the Past

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[A] CX COMBO [(1)] When "Confiding, In You" is placed to your CZ, may pay. If so, choose up to 1 ::Music:: Chara in your WR, return it to your hand, and for the turn all of your other "Ayumu Uehara, It's Fun With Lots of Sounds" gain +1000 Pow and the following ability. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Music | LNJ/W85-029 T: Soul

L2
C1

Shioriko Mifune, Awareness of a Kouhai

[C] During your Opp.'s turn, for each of your other ::Music:: Charas, this gains +1500 Pow.
[S] [Put this in the WR] Choose a ::Music:: Chara in your WR and return it to your hand.
[S] [Put this in the WR] Choose a "Shizuku Osaka, I'm Excited" in your WR and place it to the Slot this was in.

Music | LNJ/W85-030 T: Soul

L2
C1

Shizuku Osaka, I'm Excited

[C] During your turn, for each of your other ::Music:: Charas, this gains +1000 Pow.
[A] When the Battle Opp. of this becomes Reversed, if you have another ::Music:: Chara you may draw a card. If so, choose a card in your hand and discard it to the WR.
[A] **CHANGE** [Put this in the WR] At the beginning of your Encore Step, if this is in your Front Row, may pay, if so, choose an "Shizuku Osaka, Awareness of a Kouhai" from your WR and place it to the Slot this was in.

Music | LNJ/W85-031 T: Soul

L2
C1

Rina Tennoji, Connection Through the Board

[C] If there are 5 or more Climax cards in your Opp.'s WR, this gets -1 Level while in your hand.
[C] **RECOLLECTION** If you have 2 or more ::Music:: Charas, and 2 or more "Rina Tennoji, Connected Melody" in Memory, this gains +1500 Pow and "[C] **BODYGUARD**".

Music | LNJ/W85-032 T: Soul

L2
C1

Nijigasaki High First Years

If you don't have a ::Music:: Chara, you cannot play this from hand.
You may discard a ::Music:: Chara from hand to the WR. If so, choose a Climax card in your WR and return it to your hand.

LNJ/W85-033 T: None

L1
C0

The Place Where You Are

Look at up to 4 cards from top of your LB and search for up to 1 ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

LNJ/W85-034 T: None

L1
C0

To the Dream Main Stage!

Your Opp. chooses 2 Climaxes in their WR, returns all other cards in their WR to their LB, Shuffles their LB, choose 1 of your Charas, and for the turn that Chara gains +5000 Pow.

LNJ/W85-035 T: None

L3
C2

Shioriko Mifune, Sudden Visitor

[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-036 T: Choice

Shioriko Mifune, Sudden Visitor

[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-036R T: Choice

Rina Tennoji, Rainbow Rose

[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-037 T: Choice

Ayumu Uehara, Daily Progress

[A] **CX COMBO** When this attacks, if "Ayumu Uehara, Rainbow Rose" is in the CZ and you have 2 or more other ::Music:: Charas, reveal the top 2 cards of your LB, your Opp. chooses a Chara or an Event among those cards and put it in your hand, then put the rest in the WR.

Music | LNJ/W85-046SP T: None

L1C0

Ai Miyashita, Ai! Love! You!

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music | LNJ/W85-047 T: Soul

L2C2

Ai Miyashita, Ai! Love! You!

[C] For each of your other ::Music:: Charas, this gains +1000 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

[A] **ENCORE** [Discard a ::Music:: Chara from your hand to the WR]

Music | LNJ/W85-047SP T: Soul

L2C2

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Ayumu Uehara, It's Fun With Lots of Sounds

[C] **EXPERIENCE** If the sum of the Levels of the cards in your Level Zone is 4 or more, and this is in your Front Row, all of your ::Music:: Charas gain +1500 Pow.

[A] **CX COMBO** [(1) Discard 2 cards from hand to the WR] When this is placed on the Stage via the effect of "Confiding, In You", may pay. If so, Stand this. (This may also be used if placed on the Stage via the Standby Trigger Icon of "Confiding, In You" during Trigger Check)

Music | LNJ/W85-048 T: Soul

L3C2

Ayumu Uehara, It's Fun With Lots of Sounds

[C] **EXPERIENCE** If the sum of the Levels of the cards in your Level Zone is 4 or more, and this is in your Front Row, all of your ::Music:: Charas gain +1500 Pow.

[A] **CX COMBO** [(1) Discard 2 cards from hand to the WR] When this is placed on the Stage via the effect of "Confiding, In You", may pay. If so, Stand this. (This may also be used if placed on the Stage via the Standby Trigger Icon of "Confiding, In You" during Trigger Check)

Music | LNJ/W85-048S T: Soul

L3C2

Ayumu Uehara

[C] All your other "Ayumu Uehara, Stair to Dreams" gain +1000 Pow.

[C] All your other ::Music:: Charas gain +500 Pow.

[S] [Rest this] If you have another Chara with **EXPERIENCE**, choose a card in your Level and a card in your WR and Swap them.

Music | LNJ/W85-049 T: None

L0C0

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Setsuna Yuki

[C] All your other ::Music:: Charas gain +500 Pow.

[A] [(1)] When you use **ACCELERATE**, if you have 4 or more cards in your Clock, may pay. If so, put the top card of your Clock into the WR.

[A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music | LNJ/W85-050 T: None

L0C0

Ai Miyashita, Hey! Let's Goo

[A] CX COMBO [Put the top card of your LB in you Clock] When this attacks, if "Ai Miyashita, Rainbow Rose" is in your CZ, and you have another ::Music:: Chara, may pay. If so, put the top 3 cards of your LB in your WR, choose up to X Charas in your WR and return them to your hand. X equals the total number of Soul Trigger Icons on the cards placed in the WR by this effect.

Music | LNJ/W85-051 T: None

L0C0

Ai Miyashita, Hey! Let's Goo

[A] CX COMBO [Put the top card of your LB in you Clock] When this attacks, if "Ai Miyashita, Rainbow Rose" is in your CZ, and you have another ::Music:: Chara, may pay. If so, put the top 3 cards of your LB in your WR, choose up to X Charas in your WR and return them to your hand. X equals the total number of Soul Trigger Icons on the cards placed in the WR by this effect.

Music | LNJ/W85-051S T: None

L0C0

Setsuna Yuki, Let's Do Monochrome!

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **ACCELERATE** [Put the top card of your LB in Clock] At the beginning of your Climax Phase, may pay. If so, look at the top card of your LB, choose up to 1 ::Music:: Chara from among it, show it to your Opp., put it in your hand, put the remaining cards in your WR, and for the turn this gains +2000 Pow.

Music | LNJ/W85-052 T: None

L1C0

Setsuna Yuki, Let's Do Monochrome!

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] **ACCELERATE** [Put the top card of your LB in Clock] At the beginning of your Climax Phase, may pay. If so, look at the top card of your LB, choose up to 1 ::Music:: Chara from among it, show it to your Opp., put it in your hand, put the remaining cards in your WR, and for the turn this gains +2000 Pow.

Music | LNJ/W85-052S T: None

L1C0

Ai Miyashita

[C] If you have another ::Music:: Chara, this gains +1500 Pow and the following 2 abilities. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step." "[A] **ENCORE** [Discard a Chara from hand to the WR]"

[A] When this card reveals a Soul Trigger Icon during Trigger Check, until the next end of your Opp.'s turn, this gains +1000 Pow.

Music | LNJ/W85-053 T: None

L1C1

Ayumu Uehara, Pyon Pyon Heart

[A] When this card attacks, perform the following action twice. "Choose 1 of your ::Music:: Charas, and for the turn, that Chara gains +1 Soul".

[A] When this card is Reversed, if you have 2 or more other ::Music:: Charas, and this card's battle Opp. is Level 3 or lower, you may reverse that battle Opp..

Music | LNJ/W85-054 T: Soul

L3C2

Ayumu Uehara, Pyon Pyon Heart

[A] When this card attacks, perform the following action twice. "Choose 1 of your ::Music:: Charas, and for the turn, that Chara gains +1 Soul".

[A] When this card is Reversed, if you have 2 or more other ::Music:: Charas, and this card's battle Opp. is Level 3 or lower, you may reverse that battle Opp..

Music | LNJ/W85-054S T: Soul

L3C2

Ai Miyashita, Let's Get Those Spirits Up!

[A] When this is placed from hand to the Stage, reveal the top card of your LB, for each Soul Trigger Icon on that card, for the turn all of your Opp.'s Front Row Charas get -1000 Pow. (Put the revealed card back)

[A] When this is Reversed, if you have another ::Music:: Charas, and this card's battle Opp. is Level 0 or lower, you may reverse that battle Opp..

Music | LNJ/W85-055 T: None

L0C0

Ayumu Uehara, I Want You to Check

[S] **EXPERIENCE** [(1) Rest this] If the sum of Levels of cards in your Level Zone is 5 or higher, choose 1 of the following 2 effects and perform it. If the sum of Levels of cards in your Level Zone is 4 or lower, your Opp. chooses 1 of the following 2 effects and you perform that effect instead. "Choose up to 2 of your ::Music:: Charas and for the turn those Charas gain +1 Soul." "Reveal the top card of your LB, if that card is a ::Music:: Chara or an Event put it in your hand." (otherwise put it back)

Music | LNJ/W85-056 T: None

L0C0

Setsuna Yuki, Accomplished in Both Literary and Military

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music | LNJ/W85-057 T: None

L0C0

Ai Miyashia, Love Love Beam

[C] You cannot play Events or **BACKUP** from hand.

Music | LNJ/W85-058 T: None

L0C0

Ayumu Uehara, Together With You
[C] **EXPERIENCE** On your turn, if the sum of Levels of cards in your Level Zone is 1 or higher, this gains +2500 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, for the turn this gains +6000 Pow."

Music | LNJ/W85-059 T: None

L1
C0

Setsuna Yuki, Come On, Together With You Too!
[A] When your other ::Music:: Chara attacks, this gains +1500 Pow for the turn.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Music | LNJ/W85-060 T: None

L1
C1

Ai Miyashita, My Words, My Feelings
[A] When you use the **BACKUP** of this, if you have a ::Music:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music | LNJ/W85-061 T: Soul

L2
C1

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Setsuna Yuki, Once More, Start!
[C] During your turn, for each of your other ::Music:: Charas, this gains +1000 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the beginning of your Climax Phase, may pay. If so, for the turn this gains +1000 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Music:: Chara, show it to your Opp., put it in your hand, and shuffle your LB."

Music | LNJ/W85-062 T: Soul

L2
C1

Ayumu Uehara, Steps Taken
--No Text--

Music | LNJ/W85-063 T: Soul

L2
C2

Nijigasaki High Second Years
[Counter] If you have 2 or fewer ::Music:: Charas, you cannot play this from hand.
Choose 1 of your ::Music:: Charas, and for the turn that Chara gains +1500 Pow and the following ability. "[A] When this Battle Opp. of this becomes Reversed, you may Deal 2 Damage to your Opp.." (DC can occur)

LNJ/W85-064 T: None

L2
C2

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Impact
[Counter] **EXPERIENCE** If the sum of the Levels of the cards in your Level Zone is 2 or more, choose a Chara in your WR, return it to hand, and send this to Memory.
[A] **RECOLLECTION** [Discard a card from hand to the WR] At the beginning of your MP, if this is in your Memory, may pay. If so, return this to your hand.

LNJ/W85-065 T: None

L2
C1

Let Me Sing!
If you don't have a ::Music:: Chara, you cannot play this from hand.
Choose 1 of your Charas and for the turn that Chara gains +1000 Pow and the following ability. "[A] At the beginning of your Encore Step, if this is in the Front Row, and if there is either no Chara Opposite this or the Chara Opposite this is Reversed, Deal 1 Damage to your Opp. twice." (DC can occur)

LNJ/W85-066 T: None

L3
C3

Setsuna Yuki, Rainbow Rose
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LNJ/W85-067 T: Soul Standby

Setsuna Yuki, Rainbow Rose
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LNJ/W85-067R T: Soul Standby

Ayumu Uehara, Rainbow Rose
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LNJ/W85-068 T: Soul Standby

Ayumu Uehara, Rainbow Rose
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LNJ/W85-068R T: Soul Standby

Ai Miyashita, Rainbow Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-069 T: Salvage

Ai Miyashita, Rainbow Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-069R T: Salvage

Confiding, In You
[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

LNJ/W85-070 T: Soul Standby

Emma Verde, Let's Sing Together
[C] You cannot play Events or **BACKUP** from hand.
[A] At the beginning of your Climax Phase, until the next end of your Opp.'s turn this gains 1 of the following 2 abilities of your choice. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card. If so, choose a card from your hand and discard it to the WR." "[A] At the beginning of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row."

Music | LNJ/W85-071 T: None

L0
C0

Emma Verde, Let's Sing Together
[C] You cannot play Events or **BACKUP** from hand.
[A] At the beginning of your Climax Phase, until the next end of your Opp.'s turn this gains 1 of the following 2 abilities of your choice. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card. If so, choose a card from your hand and discard it to the WR." "[A] At the beginning of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row."

Music | LNJ/W85-071SSP T: None

L0
C0

Karin Asaka, I Wonder if You Can Follow Me
[C] When you pay for the cost of an Event in your hand, you may put a Marker from under this into the WR in place of a Stock.
[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Event, show it to your Opp., put it in your hand, Shuffle your LB, and put up to 2 cards from the top of your LB faceup under this as Marker.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Karin Asaka, Rainbow Rose" is in your CZ, you may put that Chara in Clock.

Music | LNJ/W85-072 T: Soul

L3
C2

Emma Verde, Mellow Step

[C] All your other ::Music:: Charas gain +500 Pow.
[A] CX COMBO [Rest this] When "Emma Verde, Rainbow Rose" is placed to your CZ, may pay. If so, choose a ::Music:: Chara in your WR and put it to your Stock.

Music | LNJ/W85-081S T: None

L0
C0

Karin Asaka

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Music | LNJ/W85-082 T: None

L0
C0

Kanata Konoe

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Music | LNJ/W85-083 T: None

L1
C0

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Kanata Konoe, Easygoing Time

[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.
[A] CX COMBO When this attacks, if "Kanata Konoe, Rainbow Rose" is in your CZ and you have another ::Music:: Charas, for the turn this gains +1000 Pow, and until the next end of your Opp.'s turn, this gains the following ability. "[A] When this is Front Attacked, you may return this to your hand."

Music | LNJ/W85-084 T: None

L1
C0

Kanata Konoe, Easygoing Time

[A] When this is placed from hand to the Stage, if you have another ::Music:: Chara, this gains +2000 Pow for the turn.
[A] CX COMBO When this attacks, if "Kanata Konoe, Rainbow Rose" is in your CZ and you have another ::Music:: Charas, for the turn this gains +1000 Pow, and until the next end of your Opp.'s turn, this gains the following ability. "[A] When this is Front Attacked, you may return this to your hand."

Music | LNJ/W85-084S T: None

L1
C0

Emma Verde

[C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] [(5)] At the beginning of your Opp.'s Climax Phase, may pay. If so, choose put up to 1 card from the top of your Clock into the WR, choose 1 of your Opp.'s Charas and for the turn that Chara gets -2 Soul.

Music | LNJ/W85-085 T: Soul

L2
C1

Love Live Nijigasaki School Idol Club feat. School Idol Festival All Stars Booster Pack

Kanata Konoe, It Rains and the Ground Hardens

[C] ASSIST All your Level 0 or lower Charas in front of this gain +1000 Pow.
BRAINSTORM [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from the top of your LB, choose up to 1 card from among them, put it in your hand, and put the remaining cards in the WR."

Music | LNJ/W85-086 T: None

L0
C0

Emma Verde, Gentle Feelings, Connected World

[C] When this card Reversed, you may choose a "Karin Asaka, My Image, Your Image" in your WR and place it to your Stock.

Music | LNJ/W85-087 T: None

L0
C0

Karin Asaka, Quiet Fighting Spirit

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.
[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Music | LNJ/W85-088 T: None

L0
C0

Kanata Konoe, I'm Not Sleepy at All~

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and Send it to Memory, and your Opp. puts that Chara from Memory to any Slot on their Stage.

Music | LNJ/W85-089 T: None

L0
C0

Emma Verde, Are You Ready~?

[C] During your turn, your other Chara in your Front Row Center Slot gains +1000 Pow and the following ability. "[C] This card cannot be chosen by your Opp.'s effects."
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music | LNJ/W85-090 T: None

L1
C0

Karin Asaka, My Image, Your Image

--No Text--

Music | LNJ/W85-091 T: None

L1
C0

Kanata Konoe, Napping Princess

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.
[A] ENCORE [Discard a ::Music:: Chara from your hand to the WR]

Music | LNJ/W85-092 T: Soul

L2
C1

Karin Asaka, I'll Show You the Best Performance

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Music:: Charas.
[A] When the Battle Opp. of this becomes Reversed, reveal the top card of your LB. If that card is a ::Music:: Chara put it in your hand. (Otherwise put it back)

Music | LNJ/W85-093 T: Soul

L2
C1

Emma Verde, Calm Days

[C] If you have 2 or more ::Music:: Charas, this gains +1 Level and cannot be chosen by your Opp.'s abilities.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Music:: Charas.

Music | LNJ/W85-094 T: Soul

L2
C1

Nijigasaki High Third Years

[Counter] You may play this from your hand without meeting the color requirement.
If you have 5 or more ::Music:: Charas, choose a Battling Chara, and for the turn that Chara gains the following ability. "[C] This cannot Deal Damage to players."
Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
LNJ/W85-095 T: None

L2
C3

Nijigasaki High School Idol Club

Perform the following action twice. "You may choose a card in your hand and discard it to the WR. If so, choose an Event in your WR and return it to your hand."

LNJ/W85-096 T: None

L3
C1

Where Enthusiasm Is

[Counter] Choose up to 2 of your Charas, and for the turn they gain the following ability. "[C] This cannot Reverse."

LNJ/W85-097 T: None

L3
C2

Emma Verde, Rainbow Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-099 T: Soul Gate

Kanata Konoe, Rainbow Rose
[C] All your Charas gain +1000 Pow and +1 Soul.

LNJ/W85-100R T: Draw

Rina Tennoji, Surf the Web Forever!

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them back in the original order.

Music | LNJ/W85-103 T: Soul

L2
C1

Setsuna Yuki, The World I Make!
 [A] When this attacks, choose 1 of your other **::Music::** Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other **::Music::** Charas.
 [A] ([2]) When this is placed from the Stage to the WR, may pay. If so, choose a **::Music::** Chara in your WR and return it to your hand.

Music | LN/J/W85-106 T: None

LO
CO

Emma Verde, When to Step

[A] When this is placed from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +2000 Pow for the turn.

[A] (Rest 2 of your Standing Charas) When this is placed from hand to the Stage, may pay. If so, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB to Stock."

Music | LNJ/W85-109 T: None

L1

C0

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