

Star-Lord, Earth-Born And Galaxy-Raised

[A] This ability activates up to twice per turn. When your other ::Marvel:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Marvel:: Charas, Rest it and move it to an empty Slot in the Back Row.

Marvel | MAR/S89-001 T: None

L0
C0

Star-Lord, Earth-Born And Galaxy-Raised

[A] This ability activates up to twice per turn. When your other ::Marvel:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Marvel:: Charas, Rest it and move it to an empty Slot in the Back Row.

Marvel | MAR/S89-001MR T: None

L0
C0

Hulk, Superhuman

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, no player may play **BACKUP** from hand."
[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp., and at the end of the turn, deal 1 Damage to you. (DC can occur)

Marvel | MAR/S89-002 T: Soul

L3
C2

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Hulk, Superhuman

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, this gains +4500 Pow and the following ability until the next end of your Opp.'s turn. "[C] During battles involving this, no player may play **BACKUP** from hand."
[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp., and at the end of the turn, deal 1 Damage to you. (DC can occur)

Marvel | MAR/S89-002A T: Soul

L3
C2

Thor, Prince of "Asgard"

[A] When this is placed from hand to the Stage, search your LB for up to 1 card that is either a ::Marvel:: Chara or "Mjolnir", reveal it, put it in your hand, and shuffle your LB.
[A] **CX COMBO** [(1) Discard either a ::Marvel:: Chara or a "Mjolnir" from your hand to the WR] When this attacks, if "Norse Mythology, Thor" is in the CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow for the turn. X = # of "Mjolnir" in your WR. (DC can occur)

Marvel | MAR/S89-003 T: Soul

L3
C2

Thor, Prince of "Asgard"

[A] When this is placed from hand to the Stage, search your LB for up to 1 card that is either a ::Marvel:: Chara or "Mjolnir", reveal it, put it in your hand, and shuffle your LB.
[A] **CX COMBO** [(1) Discard either a ::Marvel:: Chara or a "Mjolnir" from your hand to the WR] When this attacks, if "Norse Mythology, Thor" is in the CZ, may pay. If so, deal X Damage to your Opp., and this gains +3000 Pow for the turn. X = # of "Mjolnir" in your WR. (DC can occur)

Marvel | MAR/S89-003A T: Soul

L3
C2

Marvel Card Collection Booster Pack

Mantis, Mind-Reading Mystery Girl

[A] At the start of your Climax Phase, you may look at the top card of your Opp.'s LB. (Put the card back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR."

Marvel | MAR/S89-004 T: None

L0
C0

Mantis, Mind-Reading Mystery Girl

[A] At the start of your Climax Phase, you may look at the top card of your Opp.'s LB. (Put the card back where it was)
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR."

Marvel | MAR/S89-004MR T: None

L0
C0

Groot, Tree-shaped Humanoid

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Return Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Marvel | MAR/S89-005 T: None

L0
C0

Groot, Tree-shaped Humanoid

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with a Return Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Marvel | MAR/S89-005MR T: None

L0
C0

Hulk

[C] You cannot play Events or **BACKUP** from hand.
[A] [(1) Put the top card of your LB in Clock]
When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-006 T: None

L0
C0

Hulk

[C] You cannot play Events or **BACKUP** from hand.
[A] [(1) Put the top card of your LB in Clock]
When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-006MR T: None

L0
C0

Rocket Raccoon, Weapon Making Expert

[C] For each of your other ::Marvel:: Charas, this gains +500 Pow.
[A] **CX COMBO** When this attacks, if "Guardians of the Galaxy" is in the CZ and you have 2 or more other ::Marvel:: Charas, put the top 3 cards of your Opp.'s LB in the WR. If there's a Climax card among them, look at up to 3 cards from top of your LB and search for up to 3 ::Marvel:: Charas, reveal them, put them in your hand, put the rest in the WR, and this gains +1000 Pow for the turn.

Marvel | MAR/S89-007 T: None

L1
C0

Rocket Raccoon, Weapon Making Expert

[C] For each of your other ::Marvel:: Charas, this gains +500 Pow.
[A] **CX COMBO** When this attacks, if "Guardians of the Galaxy" is in the CZ and you have 2 or more other ::Marvel:: Charas, put the top 3 cards of your Opp.'s LB in the WR. If there's a Climax card among them, look at up to 3 cards from top of your LB and search for up to 3 ::Marvel:: Charas, reveal them, put them in your hand, put the rest in the WR, and this gains +1000 Pow for the turn.

Marvel | MAR/S89-007MR T: None

L1
C0

Thor Odinson

[A] When you use the **BACKUP** of this, put X cards from the bottom of your Opp.'s LB in the WR. X = # of your ::Marvel:: Charas.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Marvel | MAR/S89-008 T: Soul

L2
C1

Thor Odinson

[A] When you use the **BACKUP** of this, put X cards from the bottom of your Opp.'s LB in the WR. X = # of your ::Marvel:: Charas.
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Marvel | MAR/S89-008MR T: Soul

L2
C1

Drax, Macho Destroyer

[C] During your turn, for each of your other ::Marvel:: Charas, this gains +1500 Pow.
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, put up to 2 cards from top of your LB in your Stock."

Marvel | MAR/S89-009 T: Soul

L2
C1

Drax, Macho Destroyer

[C] During your turn, for each of your other ::Marvel:: Charas, this gains +1500 Pow.
[A] When your Climax card with a Return Trigger Icon is placed in the CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, put up to 2 cards from top of your LB in your Stock."

Marvel | MAR/S89-009MR T: Soul

L2
C1

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Marvel:: Charas.

[A] ([1] Discard a card from your hand to the WR) When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

L3
C2

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Marvel:: Charas.

[A] ([1] Discard a card from your hand to the WR) When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

L3
C2

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

LO
CO

$$\frac{L_0}{C_0}$$

[C] All your other ::Marvel:: Charas gain +500 Pow.
[S] [(2) Rest this] Search your LB for up to 1
::Marvel:: Chara, reveal it, put it in your hand, and
shuffle your LB.

$$\frac{L0}{C0}$$

[C] All your other ::Marvel:: Charas gain +500 Pow.
[S] [(2) Rest this] Search your LB for up to 1
::Marvel:: Chara, reveal it, put it in your hand, and
shuffle your LB.

LO
CO

[A] [Put this in the WR] When your other ::Marvel:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.
[S] [Rest this] Choose 1 of your ::Marvel:: Charas, and that Chara gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

[A] [Put this in the WR] When your other ::Marvel:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.
[S] [Rest this] Choose 1 of your ::Marvel:: Charas, and that Chara gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Marvel:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Marvel:: Charas and return it to your hand.

LO
CO

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Marvel:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other ::Marvel:: Charas and return it to your hand.

$$\frac{L0}{C0}$$

[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, draw a card.

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

L1
C0

[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, draw a card.
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

L1
C0

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand." (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was).

$$\frac{L1}{C0}$$

[A] When your Climax card with a Return Trigger Icon is placed in the CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand." (Climax cards are considered Level 0 for this effect. Otherwise put it back where it was).

L1
C0

[C] During your turn, for each of your other ::Marvel:: Charas, this gains +500 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Troubled Genius Scientist, Hulk" is in your CZ and you have another ::Marvel:: Chara, search your LB for up to 1 ::Marvel:: Chara, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

L1
C0

[C] During your turn or each of your other...Marvel: Charas, this gains +500 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Troubled Genius Scientist, Hulk" is in your CZ and you have another...Marvel: Chara, search your LB for up to 1...Marvel: Chara, reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

$$\frac{L1}{C0}$$

[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

$$\frac{L2}{C1}$$

[A] [(1)] When your Chara's Trigger Check reveals a Climax card with a Return Trigger Icon, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

$$\frac{L2}{C1}$$

Star-Lord

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Treasure Hunter, Star-Lord" is in the CZ, may pay. If so, look at up to 4 cards from top of your Opp.'s LB, choose up to 4 of them and put them in the WR, return the rest to the LB, and your Opp. shuffles that LB.

Marvel | MAR/S89-019 T: Soul

L3C2

Star-Lord

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1) Discard a card from your hand to the WR] When this attacks, if "Treasure Hunter, Star-Lord" is in the CZ, may pay. If so, look at up to 4 cards from top of your Opp.'s LB, choose up to 4 of them and put them in the WR, return the rest to the LB, and your Opp. shuffles that LB.

Marvel | MAR/S89-019S T: Soul

L3C2

Nebula

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Marvel:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[A] [(1) Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-020 T: None

L0C0

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Thor, Unordinary God

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Marvel:: Charas among those cards.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a level 0 or lower Chara in your WR and put it in any Slot on the Stage.

Marvel | MAR/S89-021 T: None

L1C0

Yondu

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

[S] [Discard a ::Marvel:: Chara from hand to the WR] Reveal the top card of your LB. If it's a ::TRAIT:: Chara, this gains the following ability for the turn. "NAME" (Put the revealed card back where it was)

Marvel | MAR/S89-022 T: None

L1C0

Loki, God of Mischief

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gains +2000 Pow until the next end of your Opp.'s turn.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Marvel | MAR/S89-023 T: None

L1C0

Marvel Card Collection Booster Pack

Hulk, Strongest Hero

[C] If you have 2 or more other ::Marvel:: Charas, this gains +4000 Pow.

[A] When this becomes Reversed in battle, put the top card of your LB in your Clock, and Rest this.

Marvel | MAR/S89-024 T: Soul

L2C2

Mjolnir

If you either have a Chara with "Thor" in name or "Captain America, Living Legend", choose 1 of the 2 following effects and perform it.

"All your Opp.'s Charas gain the following ability for the turn. "[C] This cannot return to hand, cannot move to another Slot, and cannot be Sent to Memory."

"Put the top 2 cards of your LB in the WR, choose a Level X or lower ::Marvel:: Chara in your WR and return it to your hand, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. X = sum of Levels of cards put in the WR via this effect." (Climax cards are considered Level 0 for this effect)

MAR/S89-025 T: None

L1C0

Norse Mythology, Thor

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-026 T: Choice

Norse Mythology, Thor

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-026R T: Choice

Troubled Genius Scientist, Hulk

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-027 T: Choice

Troubled Genius Scientist, Hulk

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-027R T: Choice

Guardians of the Galaxy

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-028 T: Soul Bounce

Treasure Hunter, Star-Lord

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-029 T: Soul Bounce

Black Widow, Best Agent in the World

[S] [(1) Send this Standing card to Memory] If you are Level 2 or higher, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Marvel | MAR/S89-030 T: None

L0C0

Black Widow, Best Agent in the World

[S] [(1) Send this Standing card to Memory] If you are Level 2 or higher, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Marvel | MAR/S89-030A T: None

L0C0

Spider-Man, Your Friendly Neighborhood

[C] If there are 5 or more cards in your hand, this gains +1500 Pow and the following ability. "[C] Chara Opposite this cannot move to another Slot."

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Marvel | MAR/S89-031 T: None

L0C0

Spider-Man, Your Friendly Neighborhood

[C] If there are 5 or more cards in your hand, this gains +1500 Pow and the following ability. "[C] Chara Opposite this cannot move to another Slot."

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Marvel | MAR/S89-031MR T: None

L0C0

Iron Man, Celebrity Hero

[C] If all your Charas are ::Marvel::, this gains the following 2 abilities. "[C] During your turn this gains +3000 Pow." "[A] [(1) Send this to Memory] When your other ::Marvel:: is Front Attacked, may pay. If so, return that Chara to hand."
[A] **CX COMBO** When this attacks, if "Sonic Flight, Iron Man" is in the CZ and you have 2 or more other ::Marvel:: Charas, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-032 T: None

L1
C0

Iron Man, Celebrity Hero

[C] If all your Charas are ::Marvel::, this gains the following 2 abilities. "[C] During your turn this gains +3000 Pow." "[A] [(1) Send this to Memory] When your other ::Marvel:: is Front Attacked, may pay. If so, return that Chara to hand."
[A] **CX COMBO** When this attacks, if "Sonic Flight, Iron Man" is in the CZ and you have 2 or more other ::Marvel:: Charas, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-032A T: None

L1
C0

Captain Marvel, Indomitable Hero

[C] If you have 4 or more ::Marvel:: Charas, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

Marvel | MAR/S89-033 T: Soul

L3
C2

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Captain Marvel, Indomitable Hero

[C] If you have 4 or more ::Marvel:: Charas, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

Marvel | MAR/S89-033MR T: Soul

L3
C2

Thanos, Worst Final Boss

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. places all of their Stock in their WR, then puts the same number of cards from the top of their LB to Stock.
[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

Marvel | MAR/S89-034 T: Soul

L3
C2

Thanos, Worst Final Boss

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. places all of their Stock in their WR, then puts the same number of cards from the top of their LB to Stock.
[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 4 Damage to your Opp.. (DC can occur)

Marvel | MAR/S89-034MR T: Soul

L3
C2

Marvel Card Collection Booster Pack

Black Panther, King of Wakanda

[C] If all your Charas are ::Marvel::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose a ::Marvel:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."
[A] During battles involving this, when Damage taken by you isn't Cancelled, this gains +1500 Pow for the turn.

Marvel | MAR/S89-035 T: None

L0
C0

Black Panther, King of Wakanda

[C] If all your Charas are ::Marvel::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose a ::Marvel:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."
[A] During battles involving this, when Damage taken by you isn't Cancelled, this gains +1500 Pow for the turn.

Marvel | MAR/S89-035MR T: None

L0
C0

Iron Man

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is either a ::Marvel:: Chara or "Iron Man Armor", you may place it face-down under this as Marker. (Otherwise put it back where it was)
[A] [Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Iron Man Armor", reveal it, put it in your hand, and shuffle your LB.

Marvel | MAR/S89-036 T: None

L0
C0

Iron Man

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is either a ::Marvel:: Chara or "Iron Man Armor", you may place it face-down under this as Marker. (Otherwise put it back where it was)
[A] [Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Iron Man Armor", reveal it, put it in your hand, and shuffle your LB.

Marvel | MAR/S89-036MR T: None

L0
C0

War Machine Is the Best!

[C] If you have 2 or more other ::Marvel:: Charas, this gains +1000 Pow.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Marvel:: Chara, reveal it, put it in your hand, and shuffle your LB.

Marvel | MAR/S89-037 T: None

L0
C0

War Machine Is the Best!

[C] If you have 2 or more other ::Marvel:: Charas, this gains +1000 Pow.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Marvel:: Chara, reveal it, put it in your hand, and shuffle your LB.

Marvel | MAR/S89-037MR T: None

L0
C0

Doctor Strange, Sorcerer Supreme

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Marvel:: Charas, reveal the top 8 cards of your LB, and shuffle your LB. If there are 8 or more Climax cards among the revealed cards, you win. (Put the revealed cards back where they were)

Marvel | MAR/S89-038 T: None

L0
C0

Doctor Strange, Sorcerer Supreme

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this is placed from hand to the Stage, if you have 2 or more other ::Marvel:: Charas, reveal the top 8 cards of your LB, and shuffle your LB. If there are 8 or more Climax cards among the revealed cards, you win. (Put the revealed cards back where they were)

Marvel | MAR/S89-038MR T: None

L0
C0

Vision, Ultimate Android

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Marvel:: Charas.
[S] [(1)] If you have 2 or more other ::Marvel:: Charas, this gains +1000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENNCORE** [(3)]" provided by rules)

Marvel | MAR/S89-039 T: None

L1
C0

Vision, Ultimate Android

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Marvel:: Charas.
[S] [(1)] If you have 2 or more other ::Marvel:: Charas, this gains +1000 Pow and your Opp. cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENNCORE** [(3)]" provided by rules)

Marvel | MAR/S89-039MR T: None

L1
C0

Thanos

[A] When this attacks, if you have 2 or more other ::Marvel:: Charas, this gains +2000 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Balance of the Universe, Thanos" is in your CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-040 T: None

L1
C0

Thanos

[A] When this attacks, if you have 2 or more other ::Marvel:: Charas, this gains +2000 Pow for the turn.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Balance of the Universe, Thanos" is in your CZ, look at the top card of your LB and put it either on top of the LB or in the WR, and choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-040S T: None

L1
C0

Spider-Man

[A] When this is placed from hand to the Stage, choose another Chara, and that Chara gains +1 Level for the turn.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Marvel | MAR/S89-041 T: Soul

L1
C1

Spider-Man

[A] When this is placed from hand to the Stage, choose another Chara, and that Chara gains +1 Level for the turn.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may Reverse that Chara.

Marvel | MAR/S89-041S T: Soul

L1
C1

Black Widow

[A] This ability activates up to once per turn. When you use an [S] ability, all your Charas gain +2000 Pow for the turn.
[A] **CX COMBO** [(2)] When this attacks, if "Top-Tier Agent, Black Widow" is in the CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Marvel | MAR/S89-042 T: Soul

L3
C2

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Black Widow

[A] This ability activates up to once per turn. When you use an [S] ability, all your Charas gain +2000 Pow for the turn.
[A] **CX COMBO** [(2)] When this attacks, if "Top-Tier Agent, Black Widow" is in the CZ, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Marvel | MAR/S89-042MR T: Soul

L3
C2

Vision

[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the Stage, may pay. If so, this may Side Attack this turn without Soul penalty.
[A] When this card attacks, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

Marvel | MAR/S89-043 T: None

L0
C0

Vision

[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the Stage, may pay. If so, this may Side Attack this turn without Soul penalty.
[A] When this card attacks, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

Marvel | MAR/S89-043S T: None

L0
C0

Marvel Card Collection Booster Pack

Ghost Spider

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +2000 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR, Send this to Memory] When this becomes Reversed in battle, may pay. If so, draw a card.

Marvel | MAR/S89-044 T: None

L0
C0

Ghost Spider

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +2000 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR, Send this to Memory] When this becomes Reversed in battle, may pay. If so, draw a card.

Marvel | MAR/S89-044S T: None

L0
C0

Thanos, Incredible Power

[A] [Put another ::Marvel:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose an "Infinity Gauntlet" in your WR and return it to your hand.
[A] [Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = the Level of the revealed card. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Marvel | MAR/S89-045 T: None

L0
C0

Black Widow, Most Important Agent

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your ::Marvel:: Charas.
[A] [(1) Send this to Memory] When your other Chara is placed from the Stage to the WR, if you have another "Hawkeye", may pay. If so, return that Chara to your hand.

Marvel | MAR/S89-046 T: None

L1
C0

Black Widow, Most Important Agent

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your ::Marvel:: Charas.
[A] [(1) Send this to Memory] When your other Chara is placed from the Stage to the WR, if you have another "Hawkeye", may pay. If so, return that Chara to your hand.

Marvel | MAR/S89-046S T: None

L1
C0

Doctor Strange

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Marvel:: Charas.
[S] [(1) Discard a card from your hand to the WR] Choose 1 of your Opp.'s Charas and move it to another Slot on your Opp.'s Stage.

Marvel | MAR/S89-047 T: None

L1
C0

Doctor Strange

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Marvel:: Charas.
[S] [(1) Discard a card from your hand to the WR] Choose 1 of your Opp.'s Charas and move it to another Slot on your Opp.'s Stage.

Marvel | MAR/S89-047S T: None

L1
C0

Captain Marvel

[C] If you have 2 or more other ::Marvel:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Photon Blast" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Marvel | MAR/S89-048 T: None

L1
C1

Captain Marvel

[C] If you have 2 or more other ::Marvel:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Photon Blast" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Marvel | MAR/S89-048S T: None

L1
C1

Black Panther

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your other ::Marvel:: Charas.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Marvel | MAR/S89-049 T: Soul

L2
C1

Black Panther

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of your other ::Marvel:: Charas.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Marvel | MAR/S89-049S T: Soul

L2
C1

War Machine

[C] If there's no Marker under this, this gets -10000 Pow and the following ability. "[C] This cannot move to another Slot."
[A] When this is placed from hand to the Stage, you may choose an "Iron Man Armor" in your WR and put it face-down under this as Marker.

Marvel | MAR/S89-050 T: Soul

L2
C1

War Machine

[C] If there's no Marker under this, this gets -10000 Pow and the following ability. "[C] This cannot move to another Slot."
[A] When this is placed from hand to the Stage, you may choose an "Iron Man Armor" in your WR and put it face-down under this as Marker.

Marvel | MAR/S89-050S T: Soul

L2
C1

Spider-Man, Webslinger

[C] If you have 2 or more other ::Marvel:: Charas, this gains +1000 Pow.
[A] When this is placed from hand to the Stage or via effect of [A] ability of your "Iron Man, State-of-the-Art Powered Suit" to the Stage, you may put the top card of your Clock in the WR.
[S] [(1)] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."

Marvel | MAR/S89-051 T: Soul

L3
C2

Iron Man, State-of-the-Art Powered Suit

[C] If there are 2 or more "Spider-Man, Webslinger" in your WR, this gets -1 Level while in your hand.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Spider-Man, Webslinger" in your WR and put it in any Slot on the Stage.

Marvel | MAR/S89-052 T: Soul

L3
C2

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Iron Man, State-of-the-Art Powered Suit

[C] If there are 2 or more "Spider-Man, Webslinger" in your WR, this gets -1 Level while in your hand.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Spider-Man, Webslinger" in your WR and put it in any Slot on the Stage.

Marvel | MAR/S89-052S T: Soul

L3
C2

Vision, Noble Spirit

[A] At the start of your Climax Phase, choose 1 of your ::Marvel:: Charas, and that Chara gains +500 Pow for the turn.
[S] BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card with 2 Soul Trigger Icons revealed this way, search your LB for up to 1 ::Marvel:: Chara, reveal it to your Opp., put it in your hand, and Shuffle your LB.

Marvel | MAR/S89-053 T: None

L0
C0

War Machine, One Man Army

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Marvel:: Charas among those cards.
[A] When this attacks, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 2000 times total # of Soul Trigger Icons among those cards.

Marvel | MAR/S89-054 T: None

L0
C0

Marvel Card Collection Booster Pack

Spider-Man, Spidey Senses

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] [Rest this] Choose 1 of your ::Marvel:: Charas, and that Chara gains +1000 Pow for the turn.
[S] [(2) Rest this] Choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-055 T: None

L0
C0

Ultron

[A] When this attacks, look at up to 2 cards from the top of your LB, choose 1 of them and put it on top of your LB, and put the rest in the WR.
[A] [(1)] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 "Ultron" and put it Rested in any Slot on the Stage, and shuffle your LB.

Marvel | MAR/S89-056 T: None

L0
C0

Shuri

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Marvel | MAR/S89-057 T: None

L0
C0

Red Skull

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand, choose 1 of your other ::Marvel:: Charas, and that Chara gains +1000 Pow for the turn.

Marvel | MAR/S89-058 T: None

L0
C0

Okoye

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your ::Marvel:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Marvel | MAR/S89-059 T: None

L1
C0

Ghost Spider

[A] When your Climax card with a Salvage Trigger Icon is placed in the CZ, choose 1 of your ::Marvel:: Charas, and that Chara gains +1 Soul for the turn.
[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Marvel:: Charas, and for the turn that Chara gains +1000 Pow.
[S] [(1) Rest this] Choose 1 of your ::Marvel:: Charas, and it gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."

Marvel | MAR/S89-060 T: None

L1
C0

Black Panther, Shadowy Hero

[C] ASSIST All your ::Marvel:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Climax card with 2 Soul Trigger Icons is placed in the CZ, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.
[S] BRAINSTORM [(2) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Climax card in your WR and return it to your hand.

Marvel | MAR/S89-061 T: Soul

L1
C1

Iron Man, Billionaire Entrepreneur

[A] When this attacks, choose 1 of your ::Marvel:: Charas, and that Chara gains +3000 Pow for the turn.
[S] [Discard a ::Marvel:: Chara from your hand to the WR] Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

Marvel | MAR/S89-062 T: Soul

L2
C1

Black Widow, Beautiful Agent

[C] All your other "Hulk, Superhuman" gain the following ability. "[C] You don't take damage from effects of [A] ability of your 'Hulk, Superhuman'."
[C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [Rest this] Choose 1 of your ::Marvel:: Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at the top card of your LB and put it either on top of the LB or in the WR."

Marvel | MAR/S89-063 T: Soul

L2
C1

Doctor Strange, Strongest Mage

[A] When this Front Attacks, this gains +X Pow for the turn. X = 3000 times Soul of this.
[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Marvel | MAR/S89-064 T: Soul

L2
C1

Spider-Man, Young Science Prodigy

[C] If you have 4 or more ::Marvel:: Charas, this gets -1 Level while in your hand.
[A] CX COMBO [Put a "Superhero, Spider-Man" from your CZ in the WR] At the start of your Encore Step, if this is in the Front Row and you have 4 or more other ::Marvel:: Charas, may pay. If so, choose up to 2 ::Marvel:: Charas in your WR and return them to your hand, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."

Marvel | MAR/S89-065 T: Soul

L2
C1

Iron Man Armor

If you don't have a Chara with "Iron Man" in name, you cannot play this from hand.
Choose up to 2 ::Marvel:: Charas in your WR and return it to your hand, choose 1 of your Charas with "Iron Man" in name that doesn't have a Marker and put this face-down under that Chara as Marker.

MAR/S89-066 T: None

L2
C1

Perform each of the following 3 effects once.
 "Send all your Charas to Memory. Shuffle those Charas face-down. If 2 or 3 cards are Sent to Memory this way, choose 1 of them and put it in the WR. If 4 or more cards are Sent to Memory this way, choose 2 of them and put them in the WR."
 "You turn all your Charas to Memory. Your Opp. shuffles those Charas face-down. If 2 or 3 cards are Sent to Memory this way, your Opp. choose 1 of them and put it in the WR. If 4 or more cards are Sent to Memory this way, your Opp. choose 2 of them and put them in the WR." "You turn all cards sent to Memory via these effects face-up and put them in separate Stalls on the Stage."

L3
C2

L3
C2

L3
C2

<div> <div>L0</div> <div>C0</div> </div>
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$$\frac{L0}{C0}$$

LO
CO

$$\frac{L0}{C0}$$

Scarlet Witch, Powerful Esper

[C] Your other ::Marvel:: Chara in the Front Row Center Slot gains +1500 Pow.

[S] [Discard 2 cards from your hand to the WR, Rest this] Look at up to 6 cards from the top of your LB, choose 3 of them and put them in the WR, and put the rest on top of your LB in any order.

Marvel | MAR/S89-077 T: None

L0C0

Scarlet Witch, Powerful Esper

[C] Your other ::Marvel:: Chara in the Front Row Center Slot gains +1500 Pow.

[S] [Discard 2 cards from your hand to the WR, Rest this] Look at up to 6 cards from the top of your LB, choose 3 of them and put them in the WR, and put the rest on top of your LB in any order.

Marvel | MAR/S89-077MR T: None

L0C0

Wasp, Smallest But Strongest Heroine

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-078 T: None

L0C0

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Wasp, Smallest But Strongest Heroine

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Marvel:: Chara in your WR and return it to your hand.

Marvel | MAR/S89-078MR T: None

L0C0

Ant-Man, Smallest But Strongest Hero

[C] During your turn, if you have another ::Marvel:: Chara, this gains +1000 Pow and the following ability: "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

[A] At the start of your Attack Phase, you may have this Chara get -3500 Pow until the next end of your Opp.'s turn. If so, this gains +1 Soul and the following ability until the next end of your Opp.'s turn. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB."

Marvel | MAR/S89-079 T: None

L1C0

Ant-Man, Smallest But Strongest Hero

[C] During your turn, if you have another ::Marvel:: Chara, this gains +1000 Pow and the following ability: "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."

[A] At the start of your Attack Phase, you may have this Chara get -3500 Pow until the next end of your Opp.'s turn. If so, this gains +1 Soul and the following ability until the next end of your Opp.'s turn. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB."

Marvel | MAR/S89-079MR T: None

L1C0

Marvel Card Collection Booster Pack

Winter Soldier, Vibranium-made Cybernetic Left Arm

[A] When this attacks, if you have another ::Marvel:: Chara, this gains +1 Level and +1000 Pow for the turn.

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

Marvel | MAR/S89-080 T: None

L1C0

Winter Soldier, Vibranium-made Cybernetic Left Arm

[A] When this attacks, if you have another ::Marvel:: Chara, this gains +1 Level and +1000 Pow for the turn.

[A] When this attacks, choose 1 of your other ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

Marvel | MAR/S89-080MR T: None

L1C0

Captain America

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and Shuffle your LB.

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] When this is placed from the Stage to the WR, you may choose 1 of your Charas with "Falcon" in name that doesn't have a Marker and put this face-down under that Chara as Marker.

Marvel | MAR/S89-081 T: Soul

L2C1

Captain America

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and Shuffle your LB.

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

[A] When this is placed from the Stage to the WR, you may choose 1 of your Charas with "Falcon" in name that doesn't have a Marker and put this face-down under that Chara as Marker.

Marvel | MAR/S89-081MR T: Soul

L2C1

Nicholas Joseph "Nick" Fury

[C] All your other ::Marvel:: Charas gain +500 Pow.

[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-082 T: None

L0C0

Ant-Man

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Marvel | MAR/S89-083 T: None

L0C0

Ant-Man

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 1 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Marvel | MAR/S89-083S T: None

L0C0

Captain America, Strongest Soldier in History

[A] When you use the **BACKUP** of this, if you have a ::Marvel:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Marvel | MAR/S89-084 T: None

L1C0

Captain America, Strongest Soldier in History

[A] When you use the **BACKUP** of this, if you have a ::Marvel:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Marvel | MAR/S89-084S T: None

L1C0

Wasp

[C] If you have another ::Marvel:: Chara, this gains +1500 Pow.

[A] At the start of your Attack Phase, you may have this Chara get -4000 Pow until the next end of your Opp.'s turn. If so, this gains +1 Soul and the following ability until the next end of your Opp.'s turn. "[A] When this attacks, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn."

Marvel | MAR/S89-085 T: None

L1C0

Wasp

[C] If you have another ::Marvel:: Chara, this gains +1500 Pow.

[A] At the start of your Attack Phase, you may have this Chara get -4000 Pow until the next end of your Opp.'s turn. If so, this gains +1 Soul and the following ability until the next end of your Opp.'s turn. "[A] When this attacks, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn."

Marvel | MAR/S89-085S T: None

L1C0

Scarlet Witch

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and Swap the chosen Charas. X = Level of the Chara you chose this way -1.

Marvel | MAR/S89-086 T: None

L1C0

Scarlet Witch

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and Swap the chosen Charas. X = Level of the Chara you chose this way -1.

Marvel | MAR/S89-086S T: None

L1

C0

Venom, Dark Hero

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Marvel | MAR/S89-087 T: Soul

L2

C1

Venom, Dark Hero

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Marvel | MAR/S89-087S T: Soul

L2

C1

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Falcon

[A] [Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Winter Soldier" in your WR and put it in any Slot on the Stage.

[A] When this attacks, if you have another "Winter Soldier", this gains +6000 Pow for the turn.

Marvel | MAR/S89-088 T: Soul

L2

C1

Falcon

[A] [Discard a ::Marvel:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Winter Soldier" in your WR and put it in any Slot on the Stage.

[A] When this attacks, if you have another "Winter Soldier", this gains +6000 Pow for the turn.

Marvel | MAR/S89-088S T: Soul

L2

C1

Winter Soldier

[C] If you have another "Falcon", this gains +4000 Pow.

[A] At the start of your Opp.'s Attack Phase, you may choose 1 of your "Falcon" and this, then Stand and Swap them.

Marvel | MAR/S89-089 T: Soul

L2

C1

Marvel Card Collection Booster Pack

Winter Soldier

[C] If you have another "Falcon", this gains +4000 Pow.

[A] At the start of your Opp.'s Attack Phase, you may choose 1 of your "Falcon" and this, then Stand and Swap them.

Marvel | MAR/S89-089S T: Soul

L2

C1

Hawkeye, God-Level Archer

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

[A] [(1) Discard 2 ::Marvel:: Charas from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, Stand this.

Marvel | MAR/S89-090 T: Soul

L3

C2

Hawkeye, God-Level Archer

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.

[A] [(1) Discard 2 ::Marvel:: Charas from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, Stand this.

Marvel | MAR/S89-090S T: Soul

L3

C2

Vulture

[A] When this attacks, you may choose 1 of your Opp.'s Clock in the WR. If so, your Opp. puts the top card of their LB in their Clock.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, move this to an empty Slot in the Back Row.

Marvel | MAR/S89-091 T: None

L0

C0

Nick Fury, Professional Strategist

[A] At the start of your Climax Phase, choose 1 of your ::Marvel:: Charas, and that Chara gains +500 Pow for the turn.

[A] [(1) Rest 2 of your Charas] Put the top 2 cards of your LB in the WR, and choose a Level X or lower ::Marvel:: Chara in your WR and return it to your hand. X = sum of Levels of those cards. (Climax cards are considered Level 0 for this effect)

Marvel | MAR/S89-092 T: None

L0

C0

Venom

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".

[A] **ENCORE** [Put a ::Marvel:: Chara from your Stage in your Clock]

Marvel | MAR/S89-093 T: None

L0

C0

Captain America, Strong Patriotism

[A] When this attacks, if you have another ::Marvel:: Chara, this gains +3000 Pow for the turn.

[A] **CX COMBO** At the start of your Encore Step, if "Avengers" is in the CZ, this is in the Front Row, and you have another ::Marvel:: Chara, this gains the following ability until the next end of your Opp.'s turn. "[C] This does not Reverse."

Marvel | MAR/S89-094 T: None

L1

C0

Carnage

[C] If there's a Marker under this, for each of your other ::Marvel:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, you may choose 1 of your other Charas and put it face-down under this as Marker.

Marvel | MAR/S89-095 T: None

L1

C0

Hawkeye, Trick Arrow

[C] For each other ::Marvel:: Chara in your Back Row, this gains +2000 Pow.

Marvel | MAR/S89-096 T: Soul

L2

C2

Avengers assemble.

If you don't have a Chara with "Captain America" in name, you cannot play this from hand.

Search your LB for up to 2 ::Marvel:: Charas, reveal them, put them in your hand, choose up to 2 ::Marvel:: Charas in your hand whose Level is equal to or lower than your Level and put them in separate Slots on the Stage, and shuffle your LB.

MAR/S89-097 T: None

L3

C3

Archery Expert, Hawkeye

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-098 T: Soul Gate

Archery Expert, Hawkeye

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-098R T: Soul Gate

Legendary Soldier, Captain America

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-099 T: Soul Gate

Legendary Soldier, Captain America

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-099R T: Soul Gate

Avengers

[C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-100 T: Soul Gate

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Thor, Son of Odin

[C] **ASSIST** All your ::Marvel:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Marvel | MAR/S89-101 T: Soul

L1
C1

Spider-Man, Mischievous High Schooler Hero

[A] [(1)] When this Front Attacks, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Level for the turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Marvel | MAR/S89-102 T: None

L0
C0

Iron Man, Armored Avenger

[C] If there is a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is either a ::Marvel:: Chara or "Iron Man Armor", you may place it face-down under this as Marker. (Otherwise put it back where it was)

Marvel | MAR/S89-103 T: None

L1
C0

Marvel Card Collection Booster Pack

Captain America, Excellent Leadership

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.
[S] [Rest this] Look at the top 2 cards of your LB and put them on top of your LB in any order.

Marvel | MAR/S89-104 T: Soul

L3
C2