

**Thor, Manly Man**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Marvel | MAR/S89-T01 T: None

L0  
C0

**Hulk, Incredible Destructive Power**  
 [C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.

Marvel | MAR/S89-T02 T: None

L0  
C0

**Thor, Strongest Mythic Hero**  
 [C] During your turn, if you have another ::Marvel:: Chara, this gains +1500 Pow.  
 [A] **CX COMBO** When this attacks, if "Successor to the Throne, Thor" is in the CZ and you have another ::Marvel:: Chara, look at up to 4 cards from the top of your LB and search for up to 1 card that is either a ::Marvel:: Chara or "Mjolnir", reveal it, put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-T03 T: None

L1  
C0

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**Thor, Strongest Mythic Hero**  
 [C] During your turn, if you have another ::Marvel:: Chara, this gains +1500 Pow.  
 [A] **CX COMBO** When this attacks, if "Successor to the Throne, Thor" is in the CZ and you have another ::Marvel:: Chara, look at up to 4 cards from the top of your LB and search for up to 1 card that is either a ::Marvel:: Chara or "Mjolnir", reveal it, put it in your hand, and put the rest in the WR.

Marvel | MAR/S89-T03SP T: None

L1  
C0

**Hulk, Pure Monster**  
 [A] When your other ::Marvel:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Marvel:: Charas.  
 [A] **ENCORE** [Put the top card of your LB in your Clock]

Marvel | MAR/S89-T04 T: None

L1  
C1

**Thor, Power of Thunder**  
 [C] If you have 2 or more other ::Marvel:: Charas, this gains +3000 Pow.  
 [A] **ENCORE** [Discard a ::Marvel:: Chara from your hand to the WR]

Marvel | MAR/S89-T05 T: Soul

L2  
C1

Marvel Trial Deck

**Hulk Smash!**  
 Deal 2 Damage to your Opp.. (DC can occur)

MAR/S89-T06 T: None

L3  
C2

**Hulk Smash!**  
 Deal 2 Damage to your Opp.. (DC can occur)

MAR/S89-T06R T: None

L3  
C2

**Successor to the Throne, Thor**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-T07 T: Choice

L1  
C1

**Black Widow, State-of-the-Art Technology**  
 [C] All your other "Hawkeye, Bow Master" gain +1000 Pow.  
 [A] **BOND/"Hawkeye, Bow Master" [(1)]**

Marvel | MAR/S89-T08 T: None

L0  
C0

**Iron Man, High-Tech Weapon**  
 [A] When this card is placed from hand to Stage, choose 1 of your ::Marvel:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Marvel:: Charas.

Marvel | MAR/S89-T09 T: None

L0  
C0

**Black Widow, Super Spy**  
 [A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Marvel:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
 [S] [Counter] **BACKUP 2000, Level 1 [(1)]** Discard this card from your hand to the WR]

Marvel | MAR/S89-T10 T: Soul

L1  
C1

**Black Widow, Super Spy**  
 [A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Marvel:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
 [S] [Counter] **BACKUP 2000, Level 1 [(1)]** Discard this card from your hand to the WR]

Marvel | MAR/S89-T10R T: Soul

L1  
C1

**Black Widow, Talent to Be Afraid of**  
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [A] [(1)] Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Marvel | MAR/S89-T11 T: Soul

L2  
C1

**Iron Man, Full-Body Hero**  
 [A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Marvel:: Charas.

Marvel | MAR/S89-T12 T: Soul

L2  
C1

**Iron Man, Best Combat Weapon in the World**  
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
 [A] **CX COMBO [(2)]** When this attacks, if "The Invincible Iron Man" is in the CZ, may pay. If so, put the bottom 4 cards of your Opp's LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards put in the WR via this effect. (Climax cards are Level 0 for this effect.DC can occur)

Marvel | MAR/S89-T13 T: Soul

L3  
C2

**Iron Man, Best Combat Weapon in the World**  
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
 [A] **CX COMBO [(2)]** When this attacks, if "The Invincible Iron Man" is in the CZ, may pay. If so, put the bottom 4 cards of your Opp's LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards put in the WR via this effect. (Climax cards are Level 0 for this effect.DC can occur)

Marvel | MAR/S89-T13S T: Soul

L3  
C2

**Iron Man, Best Combat Weapon in the World**  
 [A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
 [A] **CX COMBO [(2)]** When this attacks, if "The Invincible Iron Man" is in the CZ, may pay. If so, put the bottom 4 cards of your Opp's LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards put in the WR via this effect. (Climax cards are Level 0 for this effect.DC can occur)

Marvel | MAR/S89-T13SP T: Soul

L3  
C2

**The Invincible Iron Man**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-T14 T: Salvage

**The Invincible Iron Man**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

MAR/S89-T14S T: Salvage

**Hawkeye, Greatest Shooter in the World**  
 [A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.  
 [A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Marvel | MAR/S89-T15 T: None

L0  
C0

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**Hawkeye, Greatest Shooter in the World**  
 [A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.  
 [A] When this becomes Reversed in battle, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Marvel | MAR/S89-T15R T: None

L0  
C0

**Hawkeye, Cool And Calm**  
 [C] Your other ::Marvel:: Chara in your Front Row Center Slot gain "[A] ENCORE [Discard a Chara from your hand to the WR]".  
 [S] BRAINSTORM [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Marvel | MAR/S89-T16 T: None

L0  
C0

**Captain America, Ultimate Weapon of the Country**  
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
 [A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Marvel | MAR/S89-T17 T: None

L0  
C0

Marvel Trial Deck

**Captain America, Ultimate Weapon of the Country**  
 [A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.  
 [A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Marvel | MAR/S89-T17SP T: None

L0  
C0

**Captain America, Avengers**  
 [A] When this attacks, choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Marvel | MAR/S89-T18 T: None

L1  
C0

**Hawkeye, Bow Master**  
 --No Text--

Marvel | MAR/S89-T19 T: None

L1  
C0

**Captain America, Super Soldier Serum**  
 [C] For each of your other ::Marvel:: Charas, this gains +500 Pow.  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Marvel | MAR/S89-T20 T: Soul

L3  
C2

**Captain America, Living with Justice**  
 [C] All your Charas gain +2 Soul.

MAR/S89-T21 T: 2 Soul