

"Stage Dreamt Of" Nero

[C] If "Counterattack of Nero" is in your Clock, this gets -1 Level while in your hand.

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.

[A] This ability activates up to twice per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)

Detective - Sweets | MK/SE29-01 T: Soul

L3C2

"Stage Dreamt Of" Nero

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[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.

[A] This ability activates up to twice per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)

Detective - Sweets | MK/SE29-01SP T: Soul

L3C2

Counterattack of Nero

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Detective - Sweets | MK/SE29-02 T: None

L0C0

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"Cute Dress Up!" Nero

[C] Your other Chara in the Front Row Center Slot gains the following ability. "[C] This cannot be chosen as target of Opp.'s effect."

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Detective:: Chara, reveal it, put it in your hand, and shuffle your LB.

Detective - Sweets | MK/SE29-03 T: None

L0C0

Ra.....?

[C] During your turn, this gains +500 Pow and the following ability. "[C] This cannot be chosen as target of Opp.'s effect."

[A] When the Battle Opp. of this becomes Reversed, you may send this to Memory. If so, at the start of your next Draw Phase, choose a "Ra.....?" in your Memory and put it in any Slot on the Stage.

Phantom Thief - Flame | MK/SE29-04 T: None

L1C0

Stone River, True Pervert

[C] During your turn, all your other ::Phantom Thief:: Charas gain +1000 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Disappeared Detective Outfit" in your WR and return it to your hand.

[S] [(2) Rest 2 of your Charas] Draw up to 2 cards, and discard a card from your hand to the WR.

Phantom Thief - Weapon | MK/SE29-05 T: None

L1C0

Milky Holmes: Milky Holmes Strikes Back Extra Pack

Nero, Carefree And Relaxed

[C] For each of your other ::Detective:: Charas, this gains +500 Pow.

[A] When this attacks, if "Direct Hack" is in the CZ, this gains the following ability until the next end of your Opp.'s turn. "[A] During battles involving this, when the Damage taken by you is Cancelled, draw 2 cards, discard a card from your hand to the WR, choose up to 1 Chara Opposite this and put it in the WR."

Detective - Sweets | MK/SE29-06 T: None

L1C0

Professor Moriarty

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

[A] [Discard a card from your hand to the WR] At the start of your Opp.'s Draw Phase, may pay. If so, look at up to 3 cards from top of your Stock and put them in any order on top of your LB.

Phantom Thief - Time | MK/SE29-07 T: Soul

L3C2

Pollock

[A] When this attacks, you may choose 1 of your Climaxes and put it in your Stock.

[A] [(1)] When the Damage dealt by this is Cancelled, may pay. If so, draw a card.

Phantom Thief - Glasses | MK/SE29-08 T: None

L0C0

Colonel Moran

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Gem of Repechage" in your WR and return it to your hand.

Phantom Thief - Eye Patch | MK/SE29-09 T: None

L0C0

Felder

[A] When this attacks, this gains +X Pow for the turn.

X = 500 times # of your Opp.'s Charas.

Phantom Thief | MK/SE29-10 T: None

L1C0

Nero, True to Self

[C] This gets -1 Level while on the Stage.

[A] When this becomes Reversed in battle, you cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Detective - Sweets | MK/SE29-11 T: None

L1C0

"Pouring TKB" Twenty

[C] If you have 4 or more other ::Phantom Thief:: Charas, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR."

Phantom Thief - Narcissist | MK/SE29-12 T: Soul

L2C1

Gem of Repechage

[Counter] Put up to X cards from top of your LB in your Stock, choose a Chara in battle, and that Chara gets -X Soul for the turn. X = # of your Reversed Charas.

MK/SE29-13 T: None

L1C0

Direct Hack

[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE29-14 T: Soul Shot

"Stage Dreamt Of" Elly

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.

[A] [(1)] This ability activates up to once per turn. When your card is placed in Level Zone, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 ::Detective:: Charas, reveal it, put it in your hand, and put the rest in the WR.

Detective - Book | MK/SE29-15 T: None

L0C0

"Stage Dreamt Of" Elly

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.

[A] [(1)] This ability activates up to once per turn. When your card is placed in Level Zone, may pay. If so, look at up to 4 cards from top of your LB, search for up to 1 ::Detective:: Charas, reveal it, put it in your hand, and put the rest in the WR.

Detective - Book | MK/SE29-15SP T: None

L0C0

Elly in Bath Towel

[A] When this attacks, if "Tri-Ascend" is in the CZ, you may choose a ::Detective:: Chara in your WR and put it in your Stock.

[A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Book | MK/SE29-16 T: None

L1C0

**Alice & Kazumi, Wonderful Combination**  
[C] For each of your other "Alice & Kazumi, Wonderful Combination", this gains +1000 Pow.  
[A] When this becomes Reversed in battle, you cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Detective | MK/SE29-17 T: None

L1  
C0

**Counterattack of Elly**  
[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 6 or higher, this gains +1500 Pow.  
[A] [(2) Discard 2 ::Detective:: Charas from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when your Chara in the Front Row Center Slot attacks, may pay. If so, Stand this.

Detective - Book | MK/SE29-18 T: Soul

L3  
C2

**Hirano, Reliable Support**  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.  
[S] [Rest 2 of your ::Police:: Charas] Choose a card in your Level Zone and a card in your WR and Swap them.

Police - Weapon | MK/SE29-19 T: None

L0  
C0

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**"Cute Dress Up!" Elly**  
[C] During battles involving this, no players may play **BACKUP** from hand.  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +3000 Pow for the turn.

Detective - Book | MK/SE29-20 T: Soul

L2  
C1

**Elly, Eating**  
[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, choose a Chara in your Opp.'s Front Row, and that Chara gets -3000 Pow for the turn.  
[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

Detective - Book | MK/SE29-21 T: None

L0  
C0

**Tsugiko, Investigatin**  
[A] When you use the **BACKUP** of this, you may choose a Chara in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Police - Weapon | MK/SE29-22 T: Soul

L2  
C1

Milky Holmes: Milky Holmes Strikes Back Extra Pack

**Saku, Trendy Gear**  
[C] For each of your other Level 0 or lower Charas, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::Police:: Charas, you may put the top card of your LB in your Stock.

Police - Headphones | MK/SE29-23 T: Soul

L2  
C1

**Disappeared Detective Outfit**  
Send this to Memory.  
[A] **RECOLLECTION** When you Level-Up, if this is in Memory, choose up to 2 ::Detective:: Charas in your WR and put them in your Stock in any order, and put this in your Stock.

MK/SE29-24 T: None

L1  
C1

**Tri-Ascend**  
[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE29-25 T: Treasure

**Kokoro, Pleading**  
[A] [(1)] When "IQ Increased Dramatically" is placed in your CZ, if this is in the Front Row, may pay. If so, all your other Charas gain the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."  
[A] When this attacks, choose 1 of your other ::Police:: Charas, and that Chara gains +1000 Pow for the turn.

Police - Mask | MK/SE29-26 T: None

L1  
C0

**Kokoro, Pleading**  
[A] [(1)] When "IQ Increased Dramatically" is placed in your CZ, if this is in the Front Row, may pay. If so, all your other Charas gain the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."  
[A] When this attacks, choose 1 of your other ::Police:: Charas, and that Chara gains +1000 Pow for the turn.

Police - Mask | MK/SE29-26SP T: None

L1  
C0

**"Stage Dreamt Of" Sheryl**  
[A] When this is placed from hand to the Stage, you may choose a ::Detective:: Chara in your WR and return it to your hand.  
[A] [(1)] When the Battle Opp. of this becomes Reversed, if "Synchronicity" is in your CZ, may pay. If so, deal 4 Damage to your Opp. (DC can occur)  
[A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Camera | MK/SE29-27 T: Soul

L3  
C2

**"Stage Dreamt Of" Sheryl**  
[A] When this is placed from hand to the Stage, you may choose a ::Detective:: Chara in your WR and return it to your hand.  
[A] [(1)] When the Battle Opp. of this becomes Reversed, if "Synchronicity" is in your CZ, may pay. If so, deal 4 Damage to your Opp. (DC can occur)  
[A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

Detective - Camera | MK/SE29-27SP T: Soul

L3  
C2

**"Cute Dress Up!" Sheryl**  
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] When "Psychokinesis" is placed in your CZ, if this is in the Front Row, reveal the top card of your LB. If it's a Cost 0 or lower Chara, you may put it in any Slot on the Stage. (Otherwise put it back where it was)

Detective - Camera | MK/SE29-28 T: None

L0  
C0

**Counterattack of Sheryl**  
[A] [(2)] This ability activates up to once per turn. When you use an [S] ability, may pay. If so, choose a ::Detective:: Chara in your WR and return it to your hand.  
[A] [Discard a "Kokoro, Fretful" from your hand to the WR, Rest this] Choose 1 of your ::Police:: Charas, and that Chara gains +5500 Pow for the turn.

Detective - Camera | MK/SE29-29 T: None

L1  
C0

**Kokoro, Resourcefulness of Police**  
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Police:: Charas.

Police - Mask | MK/SE29-30 T: None

L1  
C0

**Kokoro, Fretful**  
[C] For each of your other "Kokoro, 5 Seconds Before Snapping", this gains +2000 Pow.

Police - Mask | MK/SE29-31 T: None

L0  
C0

**Kokoro, Revival From the Bottom**  
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[S] [Discard a "Kokoro, Fretful" from your hand to the WR, Rest this] Choose 1 of your ::Police:: Charas, and that Chara gains +5500 Pow for the turn.

Police - Mask | MK/SE29-32 T: Soul

L2  
C1

### Kokoro Being Mean

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

[A] **ENCORE** [Put a ::Detective:: or ::Police:: Chara from your Stage in your Clock]

Police - Mask | MK/SE29-33 T: None

L0  
C0

### Steamy Sheryl

[A] When this becomes Reversed in battle, put this on the bottom of your LB.

[A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of your LB.

Detective - Camera | MK/SE29-34 T: None

L0  
C0

### Sheryl, Forward Without Discourage!

[C] If all your Charas are ::Detective::, this gains +1 Level and +500 Pow.

[A] When this becomes Reversed in battle, put the top card of your LB in your Clock, and Rest this.

Detective - Camera | MK/SE29-35 T: None

L1  
C0

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### Sheryl, Clumsy Detective

[C] **EXPERIENCE** If "Brave yet Single Minded Sheryl" is in your Level Zone, this gains +2500 Pow.

[A] **ENCORE** [Discard a RED card from your hand to the WR]

Detective - Camera | MK/SE29-36 T: Soul

L2  
C2

### Synchronicity

[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE29-37 T: Salvage

### Psychokinesis

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

MK/SE29-38 T: 2 Soul

## Milky Holmes: Milky Holmes Strikes Back Extra Pack

### IQ Increased Dramatically

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

MK/SE29-39 T: 2 Soul

### "Stage Dreamt Of" Cordelia

[C] If there are 6 or more Climax cards in your WR, this gets -1 Level while in your hand.

[C] For each of your other ::Detective:: Charas, this gains +500 Pow.

[C] Chara Opposite this gets -1 Soul.

Detective - Sports | MK/SE29-40 T: Soul

L3  
C2

### "Stage Dreamt Of" Cordelia

[C] If there are 6 or more Climax cards in your WR, this gets -1 Level while in your hand.

[C] For each of your other ::Detective:: Charas, this gains +500 Pow.

[C] Chara Opposite this gets -1 Soul.

Detective - Sports | MK/SE29-40SP T: Soul

L3  
C2

### Arsene, Time of Beauty

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

[A] When this attacks, if "Decisive Battle! Phantom Thief VS Detective" is in the CZ, put the top 4 cards of your LB in the WR, deal X Damage to your Opp., and for each of your ::Phantom Thief:: Charas, this gains +1000 Pow for the turn. X is the number of Climax cards put in the WR this way. (DC can occur)

Phantom Thief - Mask | MK/SE29-41 T: Soul

L3  
C2

### Arsene, Time of Beauty

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

[A] When this attacks, if "Decisive Battle! Phantom Thief VS Detective" is in the CZ, put the top 4 cards of your LB in the WR, deal X Damage to your Opp., and for each of your ::Phantom Thief:: Charas, this gains +1000 Pow for the turn. X is the number of Climax cards put in the WR this way. (DC can occur)

Phantom Thief - Mask | MK/SE29-41SP T: Soul

L3  
C2

### "Cute Dress Up!" Cordelia

[A] When this is placed from hand to the Stage, choose 1 of your other Charas, and that Chara gains +1500 Pow and ::Gyoza:: for the turn.

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Detective - Sports | MK/SE29-42 T: None

L0  
C0

### Arsene, Kind Halo

[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of your LB.

Phantom Thief - Mask | MK/SE29-43 T: None

L1  
C0

### Counterattack of Cordelia

[C] **EXPERIENCE** If "Stage Dreamt Of" Cordelia' is in your Level Zone, this gets -1 Level while in your hand.

[A] When this attacks, if "Hypersensitive" is in the CZ, look at up to 4 cards from top of your LB, search for up to 1 ::Detective:: Charas, reveal it, put it in your hand, and shuffle your LB.

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, you may put that Chara in any Slot in the Back Row.

Detective - Sports | MK/SE29-44 T: Soul

L2  
C1

### Henriette, Kindly Watching Over

[C] If this is on the Stage, this gains ::Phantom Thief::

[A] When your Climax is placed in the CZ, reveal the top card of your LB. If it's a ::Phantom Thief:: Chara, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)

[S] [(1) Rest this] Choose 1 of your ::Phantom Thief:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Detective - Student Council | MK/SE29-45 T: None

L0  
C0

### Arsene, Pride of Phantom Thief

[C] **ASSIST** All your Level 3 and higher Charas in front of this gain +2000 Pow.

[A] **CHANGE** [(1) Put this in your WR] At the start of your Draw Phase, may pay. If so, choose an "Arsene, Time of Beauty" in your WR and put it in the Slot this was in.

Phantom Thief - Mask | MK/SE29-46 T: Soul

L2  
C1

### Cordelia, Clear Deduction

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Detective:: Chara, reveal it,

put it in your hand, and shuffle your LB.

[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, you may put that Chara in any Slot in the Back Row.

Detective - Sports | MK/SE29-47 T: None

L0  
C0

### Cordelia, Over-reacting

[A] This ability activates up to once per turn. When your Climax is placed in the Level Zone, this gains +2500 Pow for the turn.

[A] **ENCORE** [Discard a BLUE card from your hand to the WR]

Detective - Sports | MK/SE29-48 T: None

Decisive Battle! Phantom Thief VS Detective

[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE29-49 T: Draw

Hypersensitive

[C] All your Charas gain +1000 Pow and +1 Soul.

MK/SE29-50 T: Soul Gate

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Milky Holmes: Milky Holmes Strikes Back Extra Pack