

Ryoji Mochizuki, Out-of-Season Transfer Student

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your MP, you may draw a card. If so, discard a card from your hand to the WR.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more ::Reload::, ::Magic:: and/or ::Weapon:: Charas, at the start of your CX Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Reload - Death | P3/SE46-01 T: None

L0
C0

Ryoji Mochizuki, Out-of-Season Transfer Student

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your MP, you may draw a card. If so, discard a card from your hand to the WR.
[A] [Clock] **ALARM** If this is on top of the Clock and you have 3 or more ::Reload::, ::Magic:: and/or ::Weapon:: Charas, at the start of your CX Phase, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Reload - Death | P3/SE46-01PER T: None

L0
C0

"S.E.E.S." Protagonist

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Reload - Magic - Weapon | P3/SE46-02 T: None

L0
C0

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"S.E.E.S." Protagonist

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Reload - Magic - Weapon | P3/SE46-02PER T: None

L0
C0

"S.E.E.S." Aigis

[A] When this is placed from hand to the Stage, choose 1 of your ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this attacks, choose 1 of your ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1500 Pow for the turn.

Reload - Mecha - Weapon | P3/SE46-03 T: None

L0
C0

"S.E.E.S." Aigis

[A] When this is placed from hand to the Stage, choose 1 of your ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this attacks, choose 1 of your ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1500 Pow for the turn.

Reload - Mecha - Weapon | P3/SE46-03PER T:

L0
C0

Persona 3 Reload Premium Booster

Protagonist, Encounter Stance

[A] [Discard a ::Reload::, ::Magic::, or ::Weapon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Reload - Magic - Weapon | P3/SE46-04 T: None

L0
C0

Protagonist, Encounter Stance

[A] [Discard a ::Reload::, ::Magic::, or ::Weapon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Reload - Magic - Weapon | P3/SE46-04PER T: None

L0
C0

Protagonist, Encounter Stance

[A] [Discard a ::Reload::, ::Magic::, or ::Weapon:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Reload - Magic - Weapon | P3/SE46-04SP T: None

L0
C0

Aigis, "The Chariot" of the Arcana

[C] If this is in the Front Row Center Slot, this gains +1 Soul.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Reload - Mecha - Weapon | P3/SE46-05 T: None

L0
C0

Aigis, "The Chariot" of the Arcana

[C] If this is in the Front Row Center Slot, this gains +1 Soul.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and shuffle your LB.

Reload - Mecha - Weapon | P3/SE46-05PER T:

L0
C0

Aigis, Machine Girl

[S] **ASSIST** During your turn, all your Level 1 or higher Charas in front of this gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Mecha - Weapon | P3/SE46-06 T: None

L0
C0

Aigis, Machine Girl

[S] **ASSIST** During your turn, all your Level 1 or higher Charas in front of this gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Mecha - Weapon | P3/SE46-06PER T:

L0
C0

Aigis, Machine Girl

[S] **ASSIST** During your turn, all your Level 1 or higher Charas in front of this gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Mecha - Weapon | P3/SE46-06SP T: None

L0
C0

Aigis, Member No.7

[A] When you use the **BACKUP** of this, if you have a ::Reload::, ::Magic::, or ::Weapon:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Reload - Mecha - Weapon | P3/SE46-07 T: None

L1
C0

Aigis, Member No.7

[A] When you use the **BACKUP** of this, if you have a ::Reload::, ::Magic::, or ::Weapon:: Chara, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Reload - Mecha - Weapon | P3/SE46-07PER T:

L1
C0

Protagonist, Wielding Wild Power

[A] When this is placed from hand to the Stage, if you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, this gets +2000 Pow for the turn.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Reload - Magic - Weapon | P3/SE46-08 T: None

L1
C0

Protagonist, Wielding Wild Power

[A] When this is placed from hand to the Stage, if you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, this gets +2000 Pow for the turn.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Reload - Magic - Weapon | P3/SE46-08PER T: None

L1
C0

Protagonist, Wielding Wild Power

[A] When this is placed from hand to the Stage, if you have another **::Reload::**, **::Magic::**, or **::Weapon::** Chara, this gets +2000 Pow for the turn.
[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Reload - Magic - Weapon | P3/SE46-08SP T: None

L1
C0

Protagonist, Member No.3

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this is placed from hand to the Stage, this gain +X Pow for the turn. X = 500 times # of your **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas.

Reload - Magic - Weapon | P3/SE46-09 T: None

L1
C0

Protagonist, Member No.3

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this is placed from hand to the Stage, this gain +X Pow for the turn. X = 500 times # of your **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas.

Reload - Magic - Weapon | P3/SE46-09PER T: None

L1
C0

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"7th Generation Anti-Shadow Suppression Weapon"

[A] When this is placed from hand to the Stage, this gain +X Pow for the turn. X = 500 times # of your **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas.
[A] **CX COMBO** When this attacks, if "TARGET NEUTRALIZED" is in the CX Zone and you have another **::Reload::**, **::Magic::**, or **::Weapon::** Chara, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 **::Reload::**, **::Magic::**, or **::Weapon::** Chara, reveal it, put it in your hand, and shuffle your LB."

Reload - Mecha - Weapon | P3/SE46-10 T: None

L1
C0

"7th Generation Anti-Shadow Suppression Weapon"

[A] When this is placed from hand to the Stage, this gain +X Pow for the turn. X = 500 times # of your **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas.
[A] **CX COMBO** When this attacks, if "TARGET NEUTRALIZED" is in the CX Zone and you have another **::Reload::**, **::Magic::**, or **::Weapon::** Chara, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 **::Reload::**, **::Magic::**, or **::Weapon::** Chara, reveal it, put it in your hand, and shuffle your LB."

Reload - Mecha - Weapon | P3/SE46-10PER T:

L1
C0

Protagonist, Last Battle

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 CX among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Reload - Magic - Weapon | P3/SE46-11 T: Soul

L2
C1

Persona 3 Reload Premium Booster

Protagonist, Last Battle

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 CX among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Reload - Magic - Weapon | P3/SE46-11PER T: Soul

L2
C1

Protagonist, Last Battle

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 CX among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Reload - Magic - Weapon | P3/SE46-11SP T: Soul

L2
C1

Elizabeth, Client

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Reload - Magic - God | P3/SE46-12 T: Soul

L2
C1

Elizabeth, Client

[A] [(2)] When you use the **BACKUP** of this, may pay. If so, return all cards in your WR to the LB and shuffle your LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Reload - Magic - God | P3/SE46-12PER T: Soul

L2
C1

Pharos, Mysterious Boy

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] **BOND/"Protagonist & Thanatos, Reloaded"**
[Discard a card from your hand to the WR]

Reload - Death | P3/SE46-13 T: Soul

L2
C1

Pharos, Mysterious Boy

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] **BOND/"Protagonist & Thanatos, Reload"**
[Discard a card from your hand to the WR]

Reload - Death | P3/SE46-13PER T: Soul

L2
C1

Protagonist & Orpheus, Reload

[A] [Discard a **::Reload::**, **::Magic::**, or **::Weapon::** Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.
[A] **CX COMBO** [Send this Standing card to Memory] During your CX Phase, when "DONE AND DUSTED." is placed in your CX Zone, may pay. If so, choose up to 1 "Protagonist & Thanatos, Reload" in your hand and put it in the Slot this was in.

Reload - Magic - Weapon | P3/SE46-14 T: Soul

L2
C1

Protagonist & Orpheus, Reload

[A] [Discard a **::Reload::**, **::Magic::**, or **::Weapon::** Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.
[A] **CX COMBO** [Send this Standing card to Memory] During your CX Phase, when "DONE AND DUSTED." is placed in your CX Zone, may pay. If so, choose up to 1 "Protagonist & Thanatos, Reload" in your hand and put it in the Slot this was in.

Reload - Magic - Weapon | P3/SE46-14PER T: Soul

L2
C1

Aigis & Palladion, Reload

[C] If there are 5 or fewer cards in your LB, this gets -1 Level while in your hand.
[C] For each of your other **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Reload - Mecha - God | P3/SE46-15 T: Soul

L3
C2

Aigis & Palladion, Reload

[C] If there are 5 or fewer cards in your LB, this gets -1 Level while in your hand.
[C] For each of your other **::Reload::**, **::Magic::**, and/or **::Weapon::** Charas, this gains +500 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Reload - Mecha - God | P3/SE46-15PER T: Soul

L3
C2

Protagonist & Thanatos, Reload

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When this attacks, if "DONE AND DUSTED." is in the CX Zone and all your Charas are **::Reload::**, choose 1 of the following 2 effects and perform it. "Choose up to 1 **::Reload::**, **::Magic::**, or **::Weapon::** Chara in your WR or up to 1 of your Opp.'s Charas on the Stage and return it to hand, then put up to 1 card from top of your LB in your Stock." [Discard a **::Reload::**, **::Magic::**, or **::Weapon::** Chara from your hand to the WR] may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Reload - Magic - God | P3/SE46-16 T: Soul

L3
C2

Protagonist & Thanatos, Reload

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When this attacks, if "DONE AND DUSTED." is in the CX Zone and all your Charas are **::Reload::**, choose 1 of the following 2 effects and perform it. "Choose up to 1 **::Reload::**, **::Magic::**, or **::Weapon::** Chara in your WR or up to 1 of your Opp.'s Charas on the Stage and return it to hand, then put up to 1 card from top of your LB in your Stock." [Discard a **::Reload::**, **::Magic::**, or **::Weapon::** Chara from your hand to the WR] may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Reload - Magic - God | P3/SE46-16PER T: Soul

L3
C2

[A] When this is placed from hand back to the Stage, you may put the top card of your stock in the WR.

[A] **CX COMBO** When this attacks, if "DONE AND DUSTED." is in the CX Zone and all your Chars are :Reload:, choose 1 of the following 2 effects and perform them. 1 :Reload:, :Magic:, or :Weapon: Deal 1 Damage to your Opp. or put 1 of your Opp.'s Chars on the Stage and return it to hand, then put up to 1 card from top of your LB in your Stock. 2 :Discard a :Reload:, :Magic:, or :Weapon: Chara from your hand to the WR] may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

L3
C2

Your Opp. put all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock. Choose 1 of your ::Reload:: Charas, and that Chara gains +5000 Pow for the turn.

L3
C1

Your Opp. put all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock. Choose 1 of your ::Reload:: Charas, and that Chara gains +5000 Pow for the turn.

L3
C1

Your Opp. put all of their Stock in the WR, then puts the same number of cards from top of their LB in their Stock. Choose 1 of your ::Reload:: Charas, and that Chara gains +5000 Pow for the turn.

L3
C1

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

1-

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

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[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

1-

([Choice Icon]: When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

A] When this is placed from hand to the Stage, search your LB for up to 1 "Komoraru & Cerberus, Reload", put it face-up under this as Marker, and shuffle your LB.

[S] [Discard a card from your hand to the WR] If you are Level 1 or higher, choose "Komoraru & Cerberus, Reload" from this card's Markers and put it in any Slot on the Stage. At the end of the turn, you may put that Chara face-up under this as Marker.

[S] [Rest this] Choose 1 of your ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1000 Pow for the turn.

$$\frac{L0}{C0}$$

A] When this is placed from hand to the Stage, search your LB for up to 1 "Koramaru & Cerberus, Reload", put it face-up under this as Marker, and shuffle your LB.

[S] [Discard a card from your hand to the WR] If you are Level 1 or higher, choose "Koramaru & Cerberus, Reload" from this card's Markers and put it in any Slot on the Stage. At the end of the turn, you may put that Chara face-up under this as Marker.

[S] [Rest this] Choose 1 of your :Reload:, :Magic:, or :Weapon: Charas, and that Chara gains +1000 Pow for the turn.

LO
CO

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When you Level Up, put all Markers under this in the WR.

[S] [Rest this] Look at the top card of your LB and put it face-down under this as Marker. Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of Markers under this.

$$\frac{L0}{C0}$$

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When you Level Up, put all Markers from under this in the WR.

[S] [Rest this] Look at the top card of your LB and put it face-down under this as Marker. Choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of Markers under this.

$$\frac{L0}{C0}$$

[C] If you are Level 3 or higher, this gains the following ability.
 "[S] [Put this in the WR] Choose up to 1 "S.E.E.S." Akihiko Sanada' in your hand and put it in the Slot this was in."
 [C] All your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas gain +500 Pow.

LO
CO

[C] If you are Level 3 or higher, this gains the following ability.
 "[S] [Put this in the WR] Choose up to 1 "S.E.E.S." Akihiko Sanada' in your hand and put it in the Slot this was in."
 [C] All your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas gain +500 Pow.

$$\frac{L0}{C0}$$

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

LO
CO

[S] [(1) Send this to Memory] Look at up to 3 cards from top of your LB and search for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

"Strega" Chidori

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Front Row Charas, and that Chara gets -500 Pow for the turn.

[S] [(1) Send this to Memory] Look at up to 3 cards from top of your LB and search for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Reload - Magic - Weapon | P3/SE46-24PER T: None

L0C0

Ken Amada, "Justice" of the Arcana

[A] [(1) Put the top card of your LB in Clock] When this is placed from hand to the Stage, may pay. If so, choose a ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

Reload - Magic - Weapon | P3/SE46-25 T: None

L0C0

Ken Amada, "Justice" of the Arcana

[A] [(1) Put the top card of your LB in Clock] When this is placed from hand to the Stage, may pay. If so, choose a ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

Reload - Magic - Weapon | P3/SE46-25PER T: None

L0C0

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"S.E.E.S.ÃÃÃÃÃÃÃÃ Shinjiro Aragaki

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] BRAINSTORM [(1)] Flip over the top 4 cards from your LB and put them in the WR. For each CX revealed this way, perform the following action. "Choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Reload - Magic - Weapon | P3/SE46-26 T: None

L0C0

"S.E.E.S.ÃÃÃÃÃÃÃÃ Shinjiro Aragaki

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] BRAINSTORM [(1)] Flip over the top 4 cards from your LB and put them in the WR. For each CX revealed this way, perform the following action. "Choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Reload - Magic - Weapon | P3/SE46-26PER T: None

L0C0

Shinjiro Aragaki, "The Hierophant" of the Arcana

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Magic - Weapon | P3/SE46-27 T: None

L0C0

Persona 3 Reload Premium Booster

Shinjiro Aragaki, "The Hierophant" of the Arcana

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

[A] [(2)] When this is placed from the Stage to the WR, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Magic - Weapon | P3/SE46-27PER T: None

L0C0

Akihiko & Polydeuces, Reload

[C] During your turn, this gains +1000 Pow.

[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Reload - Sports - God | P3/SE46-28 T: None

L0C0

Akihiko & Polydeuces, Reload

[C] During your turn, this gains +1000 Pow.

[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

Reload - Sports - God | P3/SE46-28PER T: None

L0C0

Koromaru, Member No.8

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Reload::, ::Magic::, and/or ::Weapon:: Charas among those cards.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1000 Pow for the turn.

Reload - Animal - Weapon | P3/SE46-29 T: None

L0C0

Koromaru, Member No.8

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Reload::, ::Magic::, and/or ::Weapon:: Charas among those cards.

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +1000 Pow for the turn.

Reload - Animal - Weapon | P3/SE46-29PER T:

L0C0

"S.E.E.S." Koromaru

[C] This cannot Side Attack.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Reload - Animal - Weapon | P3/SE46-30 T: None

L0C0

"S.E.E.S." Koromaru

[C] This cannot Side Attack.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Reload - Animal - Weapon | P3/SE46-30PER T:

L0C0

Ken Amada, Member No.9

[A] [Discard 2 cards from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] BACKUP 1000, Level 1 [Discard this card from your hand to the WR]

Reload - Magic - Weapon | P3/SE46-31 T: None

L1C0

Ken Amada, Member No.9

[A] [Discard 2 cards from your hand to the WR] When you use the BACKUP of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] BACKUP 1000, Level 1 [Discard this card from your hand to the WR]

Reload - Magic - Weapon | P3/SE46-31PER T: None

L1C0

Junpei Iori, Member No.5

[A] When this is placed from hand to the Stage, if you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, this gets +2000 Pow for the turn.

[A] CX COMBO When this attacks, if "THAT'S THE GAME!" is in the CX Zone and you have 2 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand. If X is 2 or more, this gains +1 Soul for the turn. X = sum of Levels of cards put in the WR via this effect. [CX is treated as Level 0 for this effect]

Reload - Magic - Weapon | P3/SE46-32 T: None

L1C0

Junpei Iori, Member No.5

[A] When this is placed from hand to the Stage, if you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, this gets +2000 Pow for the turn.

[A] CX COMBO When this attacks, if "THAT'S THE GAME!" is in the CX Zone and you have 2 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, put the top 2 cards of your LB in the WR, choose up to 1 Level X or lower ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand. If X is 2 or more, this gains +1 Soul for the turn. X = sum of Levels of cards put in the WR via this effect. [CX is treated as Level 0 for this effect]

Reload - Magic - Weapon | P3/SE46-32PER T: None

L1C0

Koromaru & Cerberus, Reload

[A] When this attacks, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.

Reload - Animal - Weapon | P3/SE46-33 T: None

L1C0

Koromaru & Cerberus, Reload

[A] When this attacks, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.

Reload - Animal - Weapon | P3/SE46-33PER T: Soul

L1
C0

Shinjiro Aragaki, Member No.2

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may send that Chara to Memory.

Reload - Magic - Weapon | P3/SE46-34 T: Soul

L1
C1

Shinjiro Aragaki, Member No.2

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may send that Chara to Memory.

Reload - Magic - Weapon | P3/SE46-34PER T: Soul

L1
C1

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"Strega" Jin

[A] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Reload - Magic - Weapon | P3/SE46-35 T: None

L1
C1

"Strega" Jin

[A] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Reload - Magic - Weapon | P3/SE46-35PER T: None

L1
C1

Shinjiro & Castor, Reload

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Send this to Memory]

Reload - Sports - God | P3/SE46-36 T: Soul

L2
C1

Persona 3 Reload Premium Booster

Shinjiro & Castor, Reload

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Send this to Memory]

Reload - Sports - God | P3/SE46-36PER T: Soul

L2
C1

Akihiko Sanada, Member No.1

[C] During your turn, this gains +10000 Pow.
[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

Reload - Magic - Sports | P3/SE46-37 T: Soul

L2
C1

Akihiko Sanada, Member No.1

[C] During your turn, this gains +10000 Pow.
[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

Reload - Magic - Sports | P3/SE46-37PER T: Soul

L2
C1

Junpei Iori, "The Magician" of the Arcana

[C] **RECOLLECTION** if "STrega' Chidori" is in your Memory, this gains +4500 Pow.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.

Reload - Magic - Weapon | P3/SE46-38 T: Soul

L2
C1

Junpei Iori, "The Magician" of the Arcana

[C] **RECOLLECTION** if "STrega' Chidori" is in your Memory, this gains +4500 Pow.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Reload::, ::Magic::, and/or ::Weapon:: Charas.

Reload - Magic - Weapon | P3/SE46-38PER T: Soul

L2
C1

Koromaru, "Strength" of the Arcana

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] When your Opp. uses **BRAINSTORM**, if that effect puts a CX in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Reload - Animal - Weapon | P3/SE46-39 T: Soul

L2
C1

Koromaru, "Strength" of the Arcana

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[A] When your Opp. uses **BRAINSTORM**, if that effect puts a CX in the WR, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Reload - Animal - Weapon | P3/SE46-39PER T: Soul

L2
C1

"S.E.E.S." Akihiko Sanada

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR. If you have 4 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, you may put that card in your Stock instead of the WR.
[A] **CX COMBO** [(1) Discard 2 cards from your hand to the WR] When this attacks, if "ON TO THE NEXT BOUT." is in the CX Zone and all your Charas are ::Reload::, may pay. If so, deal 3 Damage to your Opp. Put all Level 1 or higher cards revealed due to this damage in Clock in the order they are revealed even if the damage is cancelled. (CX is treated as Level 0 for this effect. DC can occur)

Reload - Magic - Sports | P3/SE46-40 T: Soul

L3
C2

"S.E.E.S." Akihiko Sanada

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR. If you have 4 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, you may put that card in your Stock instead of the WR.
[A] **CX COMBO** [(1) Discard 2 cards from your hand to the WR] When this attacks, if "ON TO THE NEXT BOUT." is in the CX Zone and all your Charas are ::Reload::, may pay. If so, deal 3 Damage to your Opp. Put all Level 1 or higher cards revealed due to this damage in Clock in the order they are revealed even if the damage is cancelled. (CX is treated as Level 0 for this effect. DC can occur)

Reload - Magic - Sports | P3/SE46-40PER T: Soul

L3
C2

"Strega" Takaya

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp., and choose up to 1 card from your Opp.'s WR and put it on top of the LB. (DC can occur)

Reload - Magic - Weapon | P3/SE46-41 T: Soul

L3
C2

"Strega" Takaya

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(3) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 2 Damage to your Opp., and choose up to 1 card from your Opp.'s WR and put it on top of the LB. (DC can occur)

Reload - Magic - Weapon | P3/SE46-41PER T: Soul

L3
C2

Junpei & Hermes, Reload

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 CX in your WR and return it to your hand.
[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp." (DC can occur)

Reload - Weapon - God | P3/SE46-42 T: Soul

L3
C2

Junpei & Hermes, Reload

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose 1 CX in your WR and return it to your hand.

[A] [(1)] Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

Reload - Weapon - God | P3/SE46-42PER T: Soul

L3C2

THAT'S THE GAME!

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

P3/SE46-43 T: Salvage

THAT'S THE GAME!

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

P3/SE46-43PER T: Salvage

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ON TO THE NEXT BOUT.

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

P3/SE46-44 T: Salvage

ON TO THE NEXT BOUT.

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Comeback Icon): When this card is triggered, you may choose a Chara in your WR and return it to your hand)

P3/SE46-44PER T: Salvage

"S.E.E.S." Yukari Takeba

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Reload::, ::Magic::, and/or ::Weapon:: Chara, you may move this to an empty Slot in the Front Row.

[A] [Clock] **ALARM** If this is on top of your Clock and if you have 4 or more ::Reload::, ::Magic::, and/or ::Weapon:: Charas, at the start of your CX Phase, draw up to 2 cards, and discard 2 cards from your hand to the WR.

Reload - Magic - Weapon | P3/SE46-45 T: None

L0C0

Persona 3 Reload Premium Booster

"S.E.E.S." Yukari Takeba

[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Reload::, ::Magic::, and/or ::Weapon:: Chara, you may move this to an empty Slot in the Front Row.

[A] [Clock] **ALARM** If this is on top of your Clock and if you have 4 or more ::Reload::, ::Magic::, and/or ::Weapon:: Charas, at the start of your CX Phase, draw up to 2 cards, and discard 2 cards from your hand to the WR.

Reload - Magic - Weapon | P3/SE46-45PER T: None

L0C0

Mitsuru & Pentheseilea, Reload

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Back Row whose Level is higher than the Level of your Opp.. That Chara does not Stand during your Opp.'s next Stand Phase.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX is treated as Level 0 for this effect. Put the revealed card back where it was)

Reload - Student Council - God | P3/SE46-46 T: None

L0C0

Mitsuru & Pentheseilea, Reload

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Back Row whose Level is higher than the Level of your Opp.. That Chara does not Stand during your Opp.'s next Stand Phase.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX is treated as Level 0 for this effect. Put the revealed card back where it was)

Reload - Student Council - God | P3/SE46-46PER T: None

L0C0

Mitsuru Kirijo, "The Empress" of the Arcana

[A] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara attacks, this gains +1000 Pow for the turn.

[A] [(1) Put this in the WR] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Reload - Magic - Student Council | P3/SE46-47 T: None

L0C0

Mitsuru Kirijo, "The Empress" of the Arcana

[A] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara attacks, this gains +1000 Pow for the turn.

[A] [(1) Put this in the WR] When your other ::Reload::, ::Magic::, or ::Weapon:: Chara is Front Attacked, may pay. If so, return that Chara to your hand.

Reload - Magic - Student Council | P3/SE46-47PER T: None

L0C0

Fuuka & Lucia, Reload

[A] When your CX is placed in CX Zone, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Magic - God | P3/SE46-48 T: None

L0C0

Fuuka & Lucia, Reload

[A] When your CX is placed in CX Zone, look at up to 2 cards from top of your LB and put them on top of your LB in any order.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand.

Reload - Magic - God | P3/SE46-48PER T: None

L0C0

Yukari Takeba, "The Lovers" of the Arcana

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

Reload - Magic - Weapon | P3/SE46-49 T: None

L0C0

Yukari Takeba, "The Lovers" of the Arcana

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

Reload - Magic - Weapon | P3/SE46-49PER T: None

L0C0

Fuuka Yamagishi, "The High Priestess" of the Arcana

[A] When this is placed from hand to the Stage, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +2000 Pow for the turn.

[A] When this attacks, all your Charas gain the following ability for the turn. "[A] Discard a CX from your hand to the WR] When the Trigger Check of this reveals a CX, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand."

Reload - Magic | P3/SE46-50 T: None

L1C0

Fuuka Yamagishi, "The High Priestess" of the Arcana

[A] When this is placed from hand to the Stage, choose 1 of your other ::Reload::, ::Magic::, or ::Weapon:: Charas, and that Chara gains +2000 Pow for the turn.

[A] When this attacks, all your Charas gain the following ability for the turn. "[A] Discard a CX from your hand to the WR] When the Trigger Check of this reveals a CX, may pay. If so, choose 1 ::Reload::, ::Magic::, or ::Weapon:: Chara in your WR and return it to your hand."

Reload - Magic | P3/SE46-50PER T: None

L1C0

Mitsuru Kirijo, Member No.0

[C] If you have 2 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, this gains +1000 Pow.

[A] **CX COMBO** When this attacks, if "KNEEL BEFORE ME." is in the CX Zone and you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, look at up to 4 cards from top of your LB and search for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Reload - Magic - Student Council | P3/SE46-51 T: None

L1C0

Mitsuru Kirijo, Member No.0

[C] If you have 2 or more other ::Reload::, ::Magic::, and/or ::Weapon:: Charas, this gains +1000 Pow.
[A] **CX COMBO** When this attacks, if "KNEEL BEFORE ME." is in the CX Zone and you have another ::Reload::, ::Magic::, or ::Weapon:: Chara, look at up to 4 cards from top of your LB and search for up to 1 ::Reload::, ::Magic::, or ::Weapon:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Reload - Magic - Student Council | P3/SE46-51PER T: None

L1C0

Fuuka Yamagishi, Member No.6

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a ::Reload::, ::Magic::, or ::Weapon:: Chara from your hand to the WR]

Reload - Magic | P3/SE46-52 T: Soul

L2C1

Fuuka Yamagishi, Member No.6

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a ::Reload::, ::Magic::, or ::Weapon:: Chara from your hand to the WR]

Reload - Magic | P3/SE46-52PER T: Soul

L2C1

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"S.E.E.S." Mitsuru Kirijo

[A] When this is placed from hand to the Stage, if there are 6 or fewer cards in your LB, you may return all cards in your WR to your LB. If so, shuffle your LB.

Reload - Magic - Student Council | P3/SE46-53 T: Soul

L2C1

"S.E.E.S." Mitsuru Kirijo

[A] When this is placed from hand to the Stage, if there are 6 or fewer cards in your LB, you may return all cards in your WR to your LB. If so, shuffle your LB.

Reload - Magic - Student Council | P3/SE46-53PER T: Soul

L2C1

"S.E.E.S." Fuuka Yamagishi

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Reload - Magic | P3/SE46-54 T: Soul

L3C2

Persona 3 Reload Premium Booster

"S.E.E.S." Fuuka Yamagishi

[C] **ASSIST** All your Charas in front of this gain +2000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.
[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Reload - Magic | P3/SE46-54PER T: Soul

L3C2

Yukari & Io, Reload

[C] If you have 4 or more ::Reload::, ::Magic::, and/or ::Weapon:: Charas, this gets -1 Level while in your hand.
[C] For each Chara in your Opp.'s Back Row, this gains +1000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Reload - Magic - God | P3/SE46-55 T: Soul

L3C2

Yukari & Io, Reload

[C] If you have 4 or more ::Reload::, ::Magic::, and/or ::Weapon:: Charas, this gets -1 Level while in your hand.
[C] For each Chara in your Opp.'s Back Row, this gains +1000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Reload - Magic - God | P3/SE46-55PER T: Soul

L3C2

Yukari Takeba, Member No.4

[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "THERE YOU HAVE IT." is in the CX Zone and all your Charas are ::Reload::, may pay. If so, deal 2 or 4 Damage to your Opp., choose up to 1 card in your Opp.'s WR and put it on top of the LB, and this gains +3000 Pow until the next end of your Opp.'s turn. (DC can occur)

Reload - Magic - Weapon | P3/SE46-56 T: None

L3C2

Yukari Takeba, Member No.4

[A] **CX COMBO** [Discard 2 cards from your hand to the WR] When this attacks, if "THERE YOU HAVE IT." is in the CX Zone and all your Charas are ::Reload::, may pay. If so, deal 2 or 4 Damage to your Opp., choose up to 1 card in your Opp.'s WR and put it on top of the LB, and this gains +3000 Pow until the next end of your Opp.'s turn. (DC can occur)

Reload - Magic - Weapon | P3/SE46-56PER T: None

L3C2

Place Between Mind And Matter

[Counter] Your Opp. may choose 1 of your Charas and return it to your hand. Choose 1 of your Opp.'s Charas and Rest it.

P3/SE46-57 T: None

L2C3

Place Between Mind And Matter

[Counter] Your Opp. may choose 1 of your Charas and return it to your hand. Choose 1 of your Opp.'s Charas and Rest it.

P3/SE46-57PER T: None

L2C3

Student at Gekkoukan High School

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

P3/SE46-58 T: None

L2C4

Student at Gekkoukan High School

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

P3/SE46-58PER T: None

L2C4

Student at Gekkoukan High School

[Counter] Choose 1 of your Opp.'s Charas and Rest it.

P3/SE46-58SP T: None

L2C4

KNEEL BEFORE ME.

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

P3/SE46-59 T: Soul Gate

KNEEL BEFORE ME.

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

P3/SE46-59PER T: Soul Gate

THERE YOU HAVE IT.

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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Persona 3 Reload Premium Booster