

Blaster Blade --No Text-- PR/0001 Royal Paladin/Human No Trigger <div>G2</div>	Onmyoji of the Moonlit Night [A] [(V)/(R)]: When this unit attacks, if you have more cards in your hand than your Opp.'s hand, this gains +3000 Pow for this battle. PR/0002 Oracle Thinktank/Human No Trigger <div>G2</div>	Sword Emperor, Dragonic Valblade [A] [(V)]: When the Drive Check of this reveals a Grade 3 ::Kagero::, this gains +5000 Pow for the battle. PR/0003 Kagero/Flame Dragon No Trigger <div>G3</div>
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Exile Dragon [S] [(R)] [Retire this] Choose an Opp.'s Grade 0 or lower RG and retire it. PR/0004 Kagero/Flame Dragon No Trigger <div>G3</div>	Scaled Dragon of the Magma Cave [A] [(V)/(R)]: [SB: (1)] When this attacks, if you have a ::Kagero:: VG, may pay. If so, this unit gains +3000 Pow for the battle. PR/0005 Kagero/Wing Dragon No Trigger <div>G1</div>	Guardian of the Skies, Night Griffon [A] [(V)/(R)]: [SB: (1)] When this unit attacks, if you have a ::Royal Paladin:: VG, may pay. If so, this unit gains +3000 Pow for the battle. PR/0006 Royal Paladin/Hi-Beast No Trigger <div>G1</div>
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Promos (0001-0050)

Wingal [A] [(R)]: When this Boosts "Blaster Blade", the Boosted Unit gains +4000 Pow for this battle. PR/0007 Royal Paladin/Hi-Beast No Trigger <div>G1</div>	Knight Squire Allen [S] [(V)/(R)]: [CB: (1)] During this turn, this unit gains +1000 Pow. PR/0008 Royal Paladin/Human No Trigger <div>G1</div>	Circle Magus [A]: When this is placed to (V) or (R), if you have an ::Oracle Thinktank:: VG, look at the top card of your LB and then put it back on top. PR/0009 Oracle Thinktank/Human No Trigger <div>G1</div>
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Alfred Early [A]: When this unit is played as a (V), choose up to 1 "Blaster Blade" from your Soul and call it as (R). PR/0010 Royal Paladin/Human No Trigger <div>G3</div>	Lion Mane Stallion [A] [(R)]: [SB: (1)] When this unit Boosts a unit whose name includes "Alfred", may pay. If you do, during that battle, that "Alfred" gains +6000 Pow. PR/0011 Royal Paladin/Hi-Beast No Trigger <div>G1</div>	Grime --No Text-- PR/0012 Royal Paladin/Hi-Beast No Trigger <div>G0</div>
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Mirubiru [A] [(R)]: [Discard a card from your hand] When this Boosts and the attack hits, may pay. If so, draw 1 card. PR/0013 Royal Paladin/Hi-Beast No Trigger <div>G1</div>	Giro [A]: When this is placed from (G) to the DZ, put this in Soul. PR/0014 Royal Paladin/Hi-Beast No Trigger <div>G0</div>	Draconic Executioner [A] [(V)/(R)]: When this attacks a VG, if you have a ::Kagero:: VG, this gains +2000 Pow for that battle. PR/0015 Kagero/Flame Dragon No Trigger <div>G3</div>
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Dragon Armored Knight [C] [(V)/(R)]: If this is not in the same column as another ::Kagero:: unit of yours, this gets -2000 Pow. [S] [(V)/(R)]: [CB: (1)] This gains +1000 Pow for the turn. PR/0016 Kagero/Human No Trigger <div>G2</div>	Petal Fairy [A] [(R)]: [Discard a card from your hand] When this Boosts and the attack hits, may pay. If so, draw 1 card. PR/0017 Oracle Thinktank/Sylph No Trigger <div>G1</div>	Cup Bowler [A] [(V)]: Whenever one of your ::Nova Grappler:: RG becomes Rested, this gains +1000 Pow for the turn. PR/0018 Nova Grappler/Human No Trigger <div>G2</div>
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Omniscience Madonna

[A] [(V)/(R)]: [Discard a card from your hand] When this hits with an attack, if you have an ::Oracle Thinktank:: VG, may pay. If so, draw a card.

PR/0019 Oracle Thinktank/Walkaroid No Trigger

G3**Sphere Magus**

(you may have no more than 4 ::Heal Trigger:: in your Deck)
[A] When another ::Oracle Thinktank:: Rides on this, you may Call this to (R).
[A] [(R)]: When this Boosts, the Boosted unit gains +3000 Pow for the battle. At the start of the End Phase of the turn, return this to your LB and shuffle that LB.
PR/0020 Oracle Thinktank/Elf No Trigger

G0**Undead Dragon, Skull Dragon**

[A] [(R)]: When this attacks, if you have a ::Granblue:: VG, this gains +3000 Pow for the battle, and at the Start of the End Phase of the turn, Retire this.
[S] [DZ]: [CB: (1), Retire a Grade 2 or higher ::Granblue:: RG of yours] If you have a ::Granblue:: VG, Call this to an (R).

PR/0021 Granblue/Skeleton No Trigger

G3

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King Seahorse

[A] [(V)/(R)]: [Discard a card from hand] When this Boosts and the attack hits, may pay. If so, draw a card.

PR/0022 Granblue/Kraken No Trigger

G1**Hi-Dog Breeder, Seiran**

[A]: [CB: (1)] When this is placed to an (R), may pay. If so, choose 1 of your ::Royal Paladin:: ::Hi-Beast:: unit. That unit gains +4000 Pow for the turn.

PR/0023 Royal Paladin/Human No Trigger

G2**Dragonic Vanisher**

[A] [(V)/(R)]: When this attacks, if you have more RGs than your Opp., this gains +3000 Pow for the battle.

PR/0024 Kagero/Flame Dragon No Trigger

G3

Promos (0001-0050)

Onmyoji of the Moonlit Night

[A] [(V)/(R)]: When this unit attacks, if you have more cards in your hand than your Opp.'s hand, this gains +3000 Pow for this battle.

PR/0025 Oracle Thinktank/Human No Trigger

G2**Wyvern Strike, Brajuri**

[S] [(V)/(R)]: [CB: (2)] This gains +4000 Pow for the turn.

PR/0026 Kagero/Wing Dragon No Trigger

G3**Knight of Steel Sword, Galadoc**

[A] [(V)/(R)]: When this attacks, if you have more RGs than your Opp., this unit gains +3000 Pow for this battle.

PR/0027 Royal Paladin/Human No Trigger

G3**Eagle Knight of the Sky**

[A] [(V)/(R)]: When this unit attacks, if you have more RGs than your Opp., this unit gains +3000 Pow for this battle.

PR/0028 Royal Paladin/Human No Trigger

G2**Sword Emperor, Dragonic Valblade**

[A] [(V)]: When the Drive Check of this reveals a Grade 3 ::Kagero::, this unit gains +5000 Pow for this battle.

PR/0029 Kagero/Flame Dragon No Trigger

G3**Dragonic Waterfall**

[A] [(V)]: When this attacks a VG, this gains +3000 Pow for the battle.
[A] [(V)]: [Discard a Grade 3 ::Kagero:: from your hand] When this attacks, may pay. If so, this gains +10000 Pow for the battle.

PR/0030 Kagero/Tear Dragon No Trigger

G3**Holy Disaster Dragon**

[A] [(V)/(R)]: [Discard a ::Royal Paladin:: from your hand] When this attacks, may pay. If so, this gains +5000 Pow for the turn.

PR/0031 Royal Paladin/Cosmo Dragon No

G3**Blue Scale Dear**

[A] [(V)/(R)]: [SB: (2)] When this hits a VG with an attack, if you have an ::Oracle Thinktank:: VG, may pay. If so, draw a card.

PR/0032 Oracle Thinktank/Hi-Beast No Trigger

G2**Cannon Dragon, Sledgeankiro**

[S] [(R)]: [Put this in Soul] Choose up to 1 of your ::Tachikaze:: units. That unit gains +3000 Pow for the turn.

PR/0033 Tachikaze/Dino Dragon T: Draw

G0**Gyroslinger**

[S] [(V)/(R)]: [CB: (1)] This gains +1000 Pow for the turn.

PR/0034 Spike Brothers/Ogre No Trigger

G1**Knowledge Drunkard**

[A] [(V)/(R)]: [Choose 1 card in your hand and put it in Soul] When this hits a VG with an attack, if you have a ::Dark Irregulars:: VG, may pay. If so, draw a card.

PR/0035 Dark Irregulars/Demon No Trigger

G2**Purple Trapezist**

[A]: [Choose 1 of your other ::Pale Moon:: RGs and put it in Soul] When this is played to an (R), if you have a ::Pale Moon:: VG, may pay. If so, choose a ::Pale Moon:: unit in your Soul whose name is not "Purple Trapezist" and call it to an (R).

PR/0036 Pale Moon/Succubus No Trigger

G1

Cursed Lancer
[A] [(V)/(R)]: When this hits a VG with an attack, if you have a ::Shadow Paladin:: VG, choose a card in your Damage Zone and turn it face-up.

PR/0037 Shadow Paladin/Human No Trigger

G2

Kung-Fu Kid, Borta
[A] [(V)/(R)]: When this attacks, if you have more RGs than your Opp., this gains +3000 Pow for this battle.

PR/0038 Nova Grappler/Battroid No Trigger

G2

Glaive Shot Wyvern
[A]: When this is placed to an (R), choose 1 of your other ::Kagero:: units. That unit gains +2000 Pow for the turn.

PR/0039 Kagero/Wing Dragon No Trigger

G1

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Blaster Keroro
[A] [(V)/(R)]: When this attacks, if you have more cards in your hand than your Opp., this unit gains +3000 Pow for this battle.

PR/0040 Etranger/Alien No Trigger

G2

Swordman of Twin Light, Mahaus
[A] [(V)/(R)]: When this attacks a VG, if you have a ::Royal Paladin:: VG, this gains +2000 Pow for the battle.

PR/0041 Royal Paladin/Human No Trigger

G3

Flare Whip Dragon
[A] [(V)]: When the Drive Check of this reveals a ::Flame Dragon:: of ::Kagero::, this gains +3000 Pow for the battle.

PR/0042 Kagero/Flame Dragon No Trigger

G3

Promos (0001-0050)

Triple Dark Armor
[A] [(V)/(R)]: [Choose 1 of your other ::Shadow Paladin:: RGs and retire it] When this attacks, may pay. If so, this gains +4000 Pow for the battle.

PR/0043 Shadow Paladin/Human No Trigger

G2

Dark Side Pegasus
[A]: When this is placed to an (R), choose 1 of your other ::Shadow Paladin:: units. That unit gains +2000 Pow for the turn.

PR/0044 Shadow Paladin/Hi-Beast No Trigger

G1

Demonic God Soldat
[C] [(V)/(R)]: Restraint (This cannot attack.)
[A] [(V)/(R)]: During your MP, when an Opp.'s RG is placed in the DZ, this loses Restraint for the turn.
[A] [(V)]: When this is boosted by a ::Kagero::, this gains +5000 Pow for the battle.
PR/0045 Kagero/Golem No Trigger

G2

Ground Battle Support Type Inigship
[S] [(V)/(R)]: [CB: (1)] This gains +1000 Pow for the turn.

PR/0046 Dimension Police/Battroid No Trigger

G1

Bloody Curve
[A]: [CB: (2)] When this is placed to (V) or (R), if you have a ::Dark Irregulars:: VG, may pay. If so, choose 1 of your Opp.'s Grade 1 or lower RG and retire it.

PR/0047 Dark Irregulars/Elf No Trigger

G1

Megacolony Combatant B
[A] [(R)]: [CB: (1)] When this boost a ::Megacolony:: unit and the attack hits a VG, may pay. If so, choose 1 of your Opp.'s RGs. That unit does not Stand during your Opp.'s next Stand Phase.

PR/0048 Megacolony/Insect No Trigger

G1

Muscle Hercules
[A]: When this is placed to (V) or (R), if you have a ::Nova Grappler:: VG, choose 1 card in your Damage Zone and turn it face-up.

PR/0049 Nova Grappler/Alien No Trigger

G3