

**Starry Night Gift, TAMADRA**  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Dragon (KMD) | PAD/S105-T01 T: None

L0  
C0

**Starry Night Gift, TAMADRA**  
 [S] [Rest this] Choose 1 of your Charas, and that Chara gains +2500 Pow for the turn.

Dragon (KMD) | PAD/S105-T01R T: None

L0  
C0

**Playful Time Dragonbound, Mille**  
 [A] When this attacks, perform Trigger Check twice during this attack's Trigger Step. After the 2 Trigger Checks are made, put the top card of your Stock in the WR.  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Dragon (KMD) - Machine - God | PAD/S105-T02 T: None

L0  
C0

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**Playful Time Dragonbound, Mille**  
 [A] When this attacks, perform Trigger Check twice during this attack's Trigger Step. After the 2 Trigger Checks are made, put the top card of your Stock in the WR.  
 [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

Dragon (KMD) - Machine - God | PAD/S105-T02R T: None

L0  
C0

**Flame Cloud Moon Dragon Caller, Satsuki**  
 [A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.  
 [A] When this attacks, choose 1 of your other Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

Dragon (KMD) - Attacker | PAD/S105-T03 T: None

L0  
C0

**Flame Cloud Moon Dragon Caller, Satsuki**  
 [A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.  
 [A] When this attacks, choose 1 of your other Charas, and that Chara gains +X Pow for the turn. X = 1000 times Soul of that Chara.

Dragon (KMD) - Attacker | PAD/S105-T03R T: None

L0  
C0

**Puzzle & Dragons Trial Deck**

**Princess Valkyrie**  
 [C] During your turn, this gains +4000 Pow.  
 [A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Healer | PAD/S105-T04 T: None

L1  
C0

**Princess Valkyrie**  
 [C] During your turn, this gains +4000 Pow.  
 [A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered to be Level 0 for this effect. Put the revealed card back where it was)

Healer | PAD/S105-T04R T: None

L1  
C0

**Great Witch of the Star Jumper, Fasca**  
 [C] This cannot Side Attack.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Zero Dimension Creator, Big Bang" is in your CZ, look at up to 4 cards from the top of your LB and search for up to 2 Level 1 or higher cards, reveal them, choose 1 of them and put it in your hand, choose 1 of them and put it in your Stock, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Demon - Attacker | PAD/S105-T05 T: None

L1  
C0

**Great Witch of the Star Jumper, Fasca**  
 [C] This cannot Side Attack.  
 [A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Zero Dimension Creator, Big Bang" is in your CZ, look at up to 4 cards from the top of your LB and search for up to 2 Level 1 or higher cards, reveal them, choose 1 of them and put it in your hand, choose 1 of them and put it in your Stock, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Demon - Attacker | PAD/S105-T05R T: None

L1  
C0

**Ancient Castle Apparition, Dragon Caller Sonia Gran**  
 [A] When you use the **BACKUP** of this, if you have 3 or more Charas, you may put the top card of your LB in your Stock.  
 [S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Dragon (KMD) - Demon | PAD/S105-T06 T: Soul

L1  
C1

**Ancient Castle Apparition, Dragon Caller Sonia Gran**  
 [A] When you use the **BACKUP** of this, if you have 3 or more Charas, you may put the top card of your LB in your Stock.  
 [S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Dragon (KMD) - Demon | PAD/S105-T06R T: Soul

L1  
C1

**Keeper of the Holy Scriptures, Metatron**  
 [C] For each of your Opp.'s Back Row Charas, this gains +2500 Pow.  
 [A] When Battle Opp. of this card is Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

God - Healer - Physical | PAD/S105-T07 T: Soul

L2  
C1

**Keeper of the Holy Scriptures, Metatron**  
 [C] For each of your Opp.'s Back Row Charas, this gains +2500 Pow.  
 [A] When Battle Opp. of this card is Reversed, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

God - Healer - Physical | PAD/S105-T07R T: Soul

L2  
C1

**World's Omnipotent God, Zeus Verse**  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] [(1) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, put the bottom 3 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards among those cards. (Climax cards are considered to be Level 0 for this effect. DC can occur)

God - Balance | PAD/S105-T08 T: Soul

L3  
C2

**World's Omnipotent God, Zeus Verse**  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] [(1) Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, put the bottom 3 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of "Great Witch of the Star Jumper, Fasca" in your WR. (Climax cards are considered to be Level 0 for this effect. DC can occur)

God - Balance | PAD/S105-T08SP T: Soul

L3  
C2

**Resonant Vocalist, Ideal**  
 If you have 1 or fewer Chara, you cannot play this from hand.  
 If there are 2 or more Climax cards in your WR, choose a Level X or lower Chara in your WR and return it to your hand. X = # of "Great Witch of the Star Jumper, Fasca" in your WR.

PAD/S105-T09 T: None

L1  
C0

**Resonant Vocalist, Ideal**  
 If you have 1 or fewer Chara, you cannot play this from hand.  
 If there are 2 or more Climax cards in your WR, choose a Level X or lower Chara in your WR and return it to your hand. X = # of "Great Witch of the Star Jumper, Fasca" in your WR.

PAD/S105-T09R T: None

L1  
C0

**Zero Dimension Creator, Big Bang**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

PAD/S105-T10 T: Choice

L0  
C0

**Zero Dimension Creator, Big Bang**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

PAD/S105-T10R T: Choice

L0  
C0

**Sky Splitting Marvelous Red Dragon Caller, Sonia**  
 [C] All your other "Meteor Volcano Dragon" gain +2000 Pow and the following ability. "[A] During your Opp.'s turn, when this becomes Reversed, if the Battle Opp. of this is 1 or lower, you may Reverse that Chara."  
 [A] **BOND**/"Meteor Volcano Dragon" [Discard a card from your hand to the WR]

Dragon (KMD) - Demon | PAD/S105-T11 T: None

L0  
C0

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**Sky Splitting Marvelous Red Dragon Caller, Sonia**  
 [C] All your other "Meteor Volcano Dragon" gain +2000 Pow and the following ability. "[A] During your Opp.'s turn, when this becomes Reversed, if the Battle Opp. of this is 1 or lower, you may Reverse that Chara."  
 [A] **BOND**/"Meteor Volcano Dragon" [Discard a card from your hand to the WR]

Dragon (KMD) - Demon | PAD/S105-T11S T: None

L0  
C0

**Powder Snow Byakko, Haku**  
 [A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

God - Dragon (KMD) | PAD/S105-T12 T: None

L0  
C0

**Powder Snow Byakko, Haku**  
 [A] When your Chara's Trigger Check reveals a Climax card, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
 [S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

God - Dragon (KMD) | PAD/S105-T12R T: None

L0  
C0

Puzzle & Dragons Trial Deck

**Beloved Healer, Alynna**  
 [C] Chara Opposite this gains "[A] **ENCORE** [(2)]".  
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Healer - Dragon (KMD) | PAD/S105-T13 T: None

L0  
C0

**Beloved Healer, Alynna**  
 [C] Chara Opposite this gains "[A] **ENCORE** [(2)]".  
 [A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Healer - Dragon (KMD) | PAD/S105-T13SP T: None

L0  
C0

**Beloved Martial Artist, Deena**  
 [A] When this is placed from hand to the Stage, this gains +4500 Pow for the turn.

Attacker - Dragon (KMD) | PAD/S105-T14 T: None

L0  
C0

**Beloved Martial Artist, Deena**  
 [A] When this is placed from hand to the Stage, this gains +4500 Pow for the turn.

Attacker - Dragon (KMD) | PAD/S105-T14R T: None

L0  
C0

**Meteor Volcano Dragon**  
 --No Text--

Dragon (KMD) | PAD/S105-T15 T: None

L1  
C0

**Meteor Volcano Dragon**  
 --No Text--

Dragon (KMD) | PAD/S105-T15R T: None

L1  
C0

**Flaming Magic Key Hero, Gileon**  
 [C] During your turn, this gains +6000 Pow.  
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Attacker - Physical | PAD/S105-T16 T: None

L1  
C1

**Flaming Magic Key Hero, Gileon**  
 [C] During your turn, this gains +6000 Pow.  
 [A] **ENCORE** [Discard a Chara from your hand to the WR]

Attacker - Physical | PAD/S105-T16R T: None

L1  
C1

**Ash Phantom Demon of Friendship, Ilmina**  
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Demon - Attacker - Physical | PAD/S105-T17 T: Soul

L2  
C1

**Ash Phantom Demon of Friendship, Ilmina**  
 [C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
 [S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Demon - Attacker - Physical | PAD/S105-T17R T: Soul

L2  
C1

**Enraptured Devil Dragonbound, Suou**  
 [A] When this attacks, this gains +X Pow for the turn. X = 1500 times # of Opp.'s Charas.  
 [A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Dragon (KMD) - Demon | PAD/S105-T18 T: Soul

L2  
C1

**Enraptured Devil Dragonbound, Suou**  
 [A] When this attacks, this gains +X Pow for the turn. X = 1500 times # of Opp.'s Charas.  
 [A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Dragon (KMD) - Demon | PAD/S105-T18R T: Soul

L2  
C1

**Great Witch of the Holy Gates, Saline**  
 [A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and this gains +2000 Pow for the turn.  
 [A] **CX COMBO** [2] When the Battle Opp. of this becomes Reversed, if "Daybreak Primordial Divinity, Kamimusubi" is in your CZ, may pay. If so, deal 2 Damage to your Opp., and put that Chara on top of the LB. (DC can occur)

Demon - Balance | PAD/S105-T19 T: Soul

**L3**  
**C2**

**Great Witch of the Holy Gates, Saline**  
 [A] When this is placed from hand to the Stage, choose up to 1 Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage, and this gains +2000 Pow for the turn.  
 [A] **CX COMBO** [2] When the Battle Opp. of this becomes Reversed, if "Daybreak Primordial Divinity, Kamimusubi" is in your CZ, may pay. If so, deal 2 Damage to your Opp., and put that Chara on top of the LB. (DC can occur)

Demon - Balance | PAD/S105-T19R T: Soul

**L3**  
**C2**

**Daybreak Primordial Divinity, Kamimusubi**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

PAD/S105-T20 T: Salvage

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**Daybreak Primordial Divinity, Kamimusubi**  
 [C] All your Charas gain +1000 Pow and +1 Soul.

PAD/S105-T20R T: Salvage

**Vivacious Drummer, Valeria**  
 [C] All your Charas gain +2 Soul.

PAD/S105-T21 T: 2 Soul

**Vivacious Drummer, Valeria**  
 [C] All your Charas gain +2 Soul.

PAD/S105-T21R T: 2 Soul

**Puzzle & Dragons Trial Deck**