

Thunder Break Dragon

[A] [(V)/(R)]: [LB(4)]: When this attacks a VG, this gains +5000 Pow for the battle.

[A]: [CB: (2)] When this is played to (V), may pay. If so, choose 1 of your Opp.'s Grade 2 or lower RG and retire it.

TD06/001 Narukami/Thunder Dragon No Trigger

G3

Purple Flash Djinn

[C] [(V)/(R)]: This cannot attack RGs.

[A] [(V)]: When this attacks, this gains +4000 Pow for the battle.

[A] [(R)]: When this attacks, if you have a ::Narukami:: VG, this gains +2000 Pow for the battle.

TD06/002 Narukami/Demon No Trigger

G3

Plasma Bite Dragon

[A] [(V)/(R)]: [CB: (1)] When this attacks, may pay. If so, this gains +3000 Pow for the battle.

TD06/003 Narukami/Thunder Dragon No Trigger

G3

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Thunderstorm Dragoon

--No Text--

TD06/004 Narukami/Human No Trigger

G2

Shield Blade Dragoon

[A]: When this **Intercepts**, if you have a ::Narukami:: VG, this gains +5000 Shield for the battle.

TD06/005 Narukami/Human No Trigger

G2

Lightning Flash Djinn

[C] [(V)/(R)]: This cannot attack RGs.

[A] [(V)]: When this attacks, this gains +4000 Pow for the battle.

[A] [(R)]: When this attacks, if you have a ::Narukami:: VG, this gains +2000 Pow for the battle.

TD06/006 Narukami/Demon No Trigger

G2

Resonance of Thunder Dragon Trial Deck

Bright Jet Dragon

[A] [(V)/(R)]: When this attacks, if you have fewer cards in your hand than your Opp.', this gains +3000 Pow for the battle.

TD06/007 Narukami/Thunder Dragon No Trigger

G2

Red River Dragoon

--No Text--

TD06/008 Narukami/Human No Trigger

G1

Lizard Soldier, Riki

[S] [(V)/(R)]: [CB (1)] This gains +1000 Pow for the turn.

TD06/009 Narukami/Dragonman No Trigger

G1

Thunder of Hope, Helena

[A] [(R)]: [Discard a card from hand] When this Boosts and the attack hits, may pay. If so, draw a card.

TD06/010 Narukami/Sylph No Trigger

G1

Speedy Djinn

[C] [(V)/(R)]: This cannot attack RGs.

[A] [(V)]: When this attacks, this gains +4000 Pow for the battle.

[A] [(R)]: When this attacks, if you have a ::Narukami:: VG, this gains +2000 Pow for the battle.

TD06/011 Narukami/Demon No Trigger

G1

Dragon Dancer, Rairai

[A] [(R)]: [SB: (1)] When this Boosts "Thunder Break Dragon", may pay. If so, the Boosted unit gains +5000 Pow for the battle.

TD06/012 Narukami/Human No Trigger

G1

Wyvern Transport Squad

[A]: When this is placed to (R), choose 1 of your other ::Narukami:: units. That unit gains +2000 Pow for the turn.

TD06/013 Narukami/Wing Dragon No Trigger

G1

Lizard Soldier, Shishin

--No Text--

TD06/014 Narukami/Dragonman No Trigger

G0

Yellow Gem Carbuncle

--No Text--

TD06/015 Narukami/Hi-Beast T: Critical

G0

Old Dragon Mage

--No Text--

TD06/016 Narukami/Flame Dragon T: Draw

G0

Wind Kid, Hayate

--No Text--

TD06/017 Narukami/Demon T: Stand

G0

Demon Dragon Fairy, Seioubo

(You may only have up to 4 ::Heal Triggers:: in a Deck)

TD06/018 Narukami/Dragonman T: Heal

G0