

Roar of the Tiger! *Chloe*

[LD] [(3)] This Mem gains +4000 Pow until the end of your Opp.'s turn.

SD01/001 | Talent - Toothed Beast | W: Monolium

L4  
C0

Great Victory! *Chloe*

[A] When your card named "Invert Shout" is placed to the Battle Zone during this Mem's battle, Stock the top card of your Deck, and this Mem gains +1000 Pow for the battle.  
[LD] [(3)] For the turn, this Mem gains +2000 Pow, if there are 9 or more cards in your Stock, this Mem gains +7000 Pow instead.

SD01/002 | Talent - Toothed Beast | W: Monolium

L4  
C0

Pursue on Water *Chloe*

[A] When this Mem enters the Field, if there are 6 or more cards in your Stock, choose 1 of your Mems, and that Mem gains +1000 Pow for the turn.  
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

SD01/003 | Talent - Azure Beast | W: Monolium

L3  
C0

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First Real Battle *Chloe*

[C] If there is at least 1 destroyed gate among the circles this Mem occupies, this Mem gains +2000 Pow.  
[LD] [(3)] Draw a card. This Mem gains +2000 Pow until the end of your Opp.'s turn.

SD01/004 | Talent - Toothed Beast | W: Monolium

L3  
C0

New Encounter *Chloe*

[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

SD01/005 | Talent - Azure Beast | W: Monolium

L2  
C0

Successful Trance! *Chloe*

[A] When this Mem destroys a back row gate, Stock the top card of your Deck.  
[LD] [(3)] Draw a card. This Mem gains +2000 Pow for the turn.

SD01/006 | Talent - Toothed Beast | W: Monolium

L2  
C0

SD01: Brave Logic Start Deck

Logicalist *Chloe*

--No Text--

SD01/007 | Talent - None | W: Monolium

L1  
C0

On the Everlasting Battlefield *Chloe*

[C] If there are 3 or more cards in your Stock, this Mem gains +2000 Pow.

SD01/008 | Talent - None | W: Monolium

L1  
C0

Joining ALCA! *Chloe*

[A] When this Mem enters the Field, choose 1 of your territory 1 Mems, and that Mem gains +1000 Pow for the turn.  
[A] VG: When this Mem enters the Field, choose 1 of your Opp.'s Mems whose Pow is 3000 or lower, and you may Stock this Mem and that Mem.

SD01/009 | Talent - None | W: Monolium

L1  
C0

Quick Strikes *Daiga*

--No Text--

SD01/010 | Toothed Beast - None | W: Monolium

L1  
C0

Firill Of the Waves

[A] When this Mem destroys a gate, choose 1 of your Mems, and that Mem gains +1000 Pow for the turn.

SD01/011 | Azure Beast - None | W: Monolium

L1  
C0

Leisurely *Daiga*

[A] When this Mem enters the Field, choose 1 of your territory 1 Mems, and that Mem gains +1000 Pow for the turn.  
[A] VG: When this Mem enters the Field, choose 1 of your Opp.'s Mems whose Pow is 4000 or lower, and you may Stock this Mem and that Mem.

SD01/012 | Toothed Beast - None | W: Monolium

L1  
C0

Wave-Shattering Trident

[A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +2 aura. Then, if that Mem is ::Monolium::, it additionally gains +1 limit, and put the top card of your Deck face-up to the Battle Zone.

SD01/013 | None - None | W: Monolium

L0  
C0

Tiger's Hunting Ground

[A] [(1)] When this tactics is placed from hand to the Battle Zone, may pay. If so, for the battle, your Mem in battle gains +5000 Pow, +1 limit, and put the top card of your Deck face-up to the Battle Zone.

SD01/014 | None - None | W: Monolium

L0  
C0

Invert Shout

[C] All your ::Monolium:: Mems gain +1 aura.  
[A] When this paradox is placed to the Battle Zone, your ::Monolium:: Mem in battle gains +2000 Pow for the battle.

SD01/015 | None - None | W: Monolium

L0  
C0

Miracle Moses

[C] All your Mems gain +1 Aura.

SD01/016 | None - None | W: Monolium

L0  
C0

Gaigan Mountains

[A] When this gate is destroyed, Stock the top 3 cards of your Deck.

SD01/G001 | None - None | W: Monolium

L0  
C0

Taronga Beach

[A] When this gate is destroyed, Stock the top card of your Deck, and draw a card.

SD01/G002 | None - None | W: Monolium

L0  
C0

Void of the Great Tree of Tukuku

[A] When this gate is destroyed, Stock the top card of your Deck, and choose a Mem in your DZ and return it to your hand.

SD01/G003 | None - None | W: Monolium

L0

C0

Gelga's Footprints

[A] When this gate is destroyed, stock the top card of your Deck. Then, if you have 4 or more destroyed gates, additionally choose all your Opp.'s Mems and rest them.

SD01/G004 | None - None | W: Monolium

L0

C0

Waltor Caves

[A] When this gate is destroyed, stock the top card of your Deck. Then, if you have 4 or more destroyed gates, additionally choose a level 4 or lower Mem in your DZ and deploy it without paying cost.

SD01/G005 | None - None | W: Monolium

L0

C0

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SD01: Brave Logic Start Deck