

"Naive And Romantic" Itsuki

[A] When your other Chara with "Itsuki" in name attacks, this gains +1 Soul for the turn.

Weapon - Snow | SB/S06-001 T: None

L0
C0

"Naive And Romantic" Itsuki

[A] When your other Chara with "Itsuki" in name attacks, this gains +1 Soul for the turn.

Weapon - Snow | SB/S06-001S T: None

L0
C0

"Unrival Profusion" Nouhime

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Rest this] Choose 1 of your Charas with "Demon King" or "Overlord" in name, and that Chara gains +1 Soul for the turn.

Weapon - Love | SB/S06-002 T: Soul

L1
C1

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"Unrival Profusion" Nouhime

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Rest this] Choose 1 of your Charas with "Demon King" or "Overlord" in name, and that Chara gains +1 Soul for the turn.

Weapon - Love | SB/S06-002S T: Soul

L1
C1

"Sky Conquering Demon King" Nobunaga Oda

[C] If you have 1 or fewer other Charas in the Front Row, this gains +1 Soul.

Weapon | SB/S06-003 T: None

L0
C0

"Sky Conquering Demon King" Nobunaga Oda

[C] If you have 1 or fewer other Charas in the Front Row, this gains +1 Soul.

Weapon | SB/S06-003R T: None

L0
C0

Sengoku Basara Booster Pack

"Son of Demon King" Ranmaru Mori

[A] **CHANGE** [(2) Put this in WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Wife of Demon King" Nouhime" in your WR and put it in the Slot this was in.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon - Sweets | SB/S06-004 T: None

L1
C0

"Natural Child" Itsuki

--No Text--

Weapon - Snow | SB/S06-005 T: Soul

L1
C2

"Coldly Looking Down" Mitsuhide Akechi

[A] [(3)] At the start of your Draw Phase, may pay. If so, search your LB for up to 1 Cost 1 or lower. ::Weapon:: Chara and put it in any Slot on the Stage. Shuffle your LB.

Weapon | SB/S06-006 T: Soul

L2
C1

"Younger Sister of Demon King" Oichi

[C] During your turn, if "Unwavering Faith" Nagamasa Asai" is in your WR, this gains +1500 Pow.

Weapon - Shadow | SB/S06-007 T: Soul

L2
C2

"Unwavering Faith" Nagamasa Asai

[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 Chara with "Oichi" in name, reveal it, and put it in your hand. If you put a card in your hand this way, discard a card from your hand to the WR.

Weapon - Hero | SB/S06-008 T: None

L0
C0

"Rumor Gossiper" Oichi

[A] When "Flowery Oath" is placed in your CZ, if this is in the Front Row, search your LB for up to 1 "Unwavering Faith" Nagamasa Asai" and put it in any Slot on the Stage. Shuffle your LB.

[A] **CHANGE** [Put all Charas from your Stage in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Younger Sister of Demon King" Oichi" in your WR and put it in the Slot this was in.

Weapon - Shadow | SB/S06-009 T: Soul

L1
C1

"Wife of Demon King" Nouhime

[A] **CHANGE** [(2) Put this in WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Lamenting Soul" Nobunaga Oda" in your WR and put it in the Slot this was in. (This ability does not activate if this card isn't on the Stage at the start of the Encore Step)

Weapon - Love | SB/S06-010 T: Soul

L2
C1

"Love Battle!?" Itsuki & Xavi

[A] [(2)] When this attacks, if "Love Battle!?" is in your CZ, may pay. If so, choose a Level 2 or lower Chara in your Opp.'s Front Row and a Level 2 or lower Chara in your Opp.'s Back Row and return them to hand.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Snow - Love | SB/S06-011 T: Soul

L2
C2

"Lamenting Soul" Nobunaga Oda

[C] For each Marker under this, this gains +1000 Pow and +1 Soul.

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

[A] When the Battle Opp. of this becomes Reversed, if there are 3 or fewer Markers under this, you may put the top card of your LB under this as Marker.

Weapon | SB/S06-012 T: Soul

L3
C2

"Greedy Emperor" Kennyo Honganji

[S] [(2)] This gains +3000 Pow and +1 Soul for the turn.

Weapon - Muscle | SB/S06-013 T: None

L0
C0

"Mamushi's Daughter" Nouhime

[C] During your turn, all your other Charas gain +500 Pow.

[A] When the Battle Opp. of your other Chara becomes Reversed, you may put the top card of your LB in the WR.

Weapon - Love | SB/S06-014 T: None

L0
C0

"Dispelling Evil" Ranmaru Mori

--No Text--

Weapon - Sweets | SB/S06-015 T: None

L0
C0

"Crush" Mitsuhide Akechi

[S] [Put a Chara from your Stage to the WR] This gains +2000 Pow for the turn.

Weapon | SB/S06-016 T: None

L0
C0

"Demon King of the Sixth Domain" Nobunaga Oda

[A] When your other Chara with either "Demon King" or "Overlord" in name attacks, this gains +1000 Pow for the turn.
[A] When this attacks, if "Ambition of Unification" is in the CZ, you may choose a Cost 1 or lower Chara in your Opp.'s Front Row and return it to hand.

Weapon | SB/S06-017 T: None

L1
C0

"Poisoned Teeth" Mitsuhide Akechi

[A] When you use the **BACKUP** of this, you may choose 1 of your Charas with either "Demon King" or "Overlord" in name and put it in Stock.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Weapon | SB/S06-018 T: Soul

L1
C1

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"Singular" Hidehisa Matsunaga

--No Text--

Weapon | SB/S06-019 T: Soul

L2
C2

Silent Killed

BRAINSTORM Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. Flip over the top 3 cards of your LB and put them in the WR. If at least 1 Climax card was revealed this way, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

SB/S06-020 T: None

L1
C0

Bloodline of Demon

Search your LB for up to 2 Charas with either "Demon King" or "Overlord" in name, reveal them, and put them in your hand. Shuffle your LB. Discard 2 cards from your hand to the WR.

SB/S06-021 T: None

L1
C0

Sengoku Basara Booster Pack

Treason

[Counter] Choose 1 of your Charas, and that Chara gains +1 Level and +3000 Pow for the turn.

SB/S06-022 T: None

L2
C1

Ambition of Unification

[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-023 T: Soul Bounce

Ambition of Unification

[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-023SP T: Soul Bounce

Love Battle!?

[C] All your Charas gain +2 Soul.

SB/S06-024 T: 2 Soul

Flowery Oath

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

SB/S06-025 T: 2 Soul

"Genius Strategist" Hanbei Takenaka

[C] All your other Charas with "Hideyoshi" in name gain +500 Pow.
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Weapon - Mask | SB/S06-026 T: None

L0
C0

"Brilliantly Strong" Keiji Maeda

[A] When your other Chara with "Keiji" in name attacks, this gains +1500 Pow for the turn.

Weapon - Animal | SB/S06-027 T: None

L0
C0

"Brilliantly Strong" Keiji Maeda

[A] When your other Chara with "Keiji" in name attacks, this gains +1500 Pow for the turn.

Weapon - Animal | SB/S06-027R T: None

L0
C0

"Broad-Minded" Toshiie Maeda

[C] If you have another "Talented And Beautiful" Matsu', this gains +500 Pow.
[C] All your other "Talented And Beautiful" Matsu' gain +500 Pow and ::Love::.

Weapon - Animal | SB/S06-028 T: None

L1
C0

"Trickery General" Motonari Mouri

[C] **ASSIST** All you Cost 0 or lower Charas in front of this gain +1000 Pow.
[C] **ALARM** If this is on top of the Clock, all your Cost 0 or lower Charas gain +1000 Pow.

Weapon - Sun | SB/S06-029 T: Soul

L1
C1

"Talented And Beautiful" Matsu

[C] If you have another "Broad-Minded" Toshiie Maeda", this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR".
[C] All your other "Broad-Minded" Toshiie Maeda" gain ::Love:: and "[A] **ENCORE** [Discard a Chara from your hand to the WR".

Weapon - Animal | SB/S06-030 T: Soul

L1
C1

"Talented And Beautiful" Matsu

[C] If you have another "Broad-Minded" Toshiie Maeda", this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR".
[C] All your other "Broad-Minded" Toshiie Maeda" gain ::Love:: and "[A] **ENCORE** [Discard a Chara from your hand to the WR".

Weapon - Animal | SB/S06-030S T: Soul

L1
C1

"Avatar of Tousehou" Ieyasu Tokugawa

[A] [(1)] When this is Front Attacked, may pay. If so, search your LB for up to 1 ::Drill:: Chara, reveal it, and put it in your hand. Shuffle your LB.
[A] **CHANGE** [(2) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Strongest of Sengoku" Tadakatsu Honda" in your WR and put it in the Slot this was in.

Weapon | SB/S06-031 T: Soul

L2
C1

"Warrior Emperor" Hideyoshi Toyotomi

[A] When this attacks, if "Conflict" is in the CZ, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB, and this gains +3000 Pow for the turn.

SB/S06-032 T: Soul

L2
C2

"Warrior Emperor" Hideyoshi Toyotomi

[A] When this attacks, if "Conflict" is in the CZ, look at the top card of your Opp.'s LB and put it either on top or bottom of the LB, and this gains +3000 Pow for the turn.

SB/S06-032 S T: Soul

L2
C2

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"Strong Troops, Rich Country" Hideyoshi Toyotomi

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, this gains +3000 Pow for the turn.

SB/S06-033 T: None

L0
C0

"Best Cuisine" Matsuo

[A] **CHANGE** [(1) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Broad-Minded" Toshiie Maeda" in your WR and put it in the Slot this was in.

Weapon - Bento Box | SB/S06-034 T: None

L0
C0

"Conqueror" Hdeyoshi Toyotomi

--No Text--

SB/S06-035 T: None

L1
C0

Sengoku Basara Booster Pack

"Remained Time" Hanbei Takenaka

[A] At the start of your Draw Phase, put the top card of your LB in your Clock.
[A] **CHANGE** [Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Warrior Emperor" Hideyoshi Toyotomi" in your WR and put it in the Slot this was in.

Weapon - Mask | SB/S06-036 T: Soul

L2
C1

"Strongest of Sengoku" Tadakatsu Honda

[C] If you have another "Avatar of Tousehou" Ieyasu Tokugawa" in the Back Row, this gains +1000 Pow and [A] **ENCORE** [Discard a Chara from your hand to the WR].
[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.

Mecha - Drill | SB/S06-037 T: Soul

L3
C2

"Vagabond" Keiji Maeda

--No Text--

Weapon - Animal | SB/S06-038 T: None

L0
C0

"Surface of Ice" Motonari Mouri

[A] When this is placed from hand to the Stage, choose 1 of your ::Weapon:: Charas and put it in the WR.

Weapon - Sun | SB/S06-039 T: None

L0
C0

"Bluffing" Yoshimoto Imagawa

[A] **ENCORE** [Put a ::Fan:: Chara from your Stage in your Clock]

Fan | SB/S06-040 T: None

L0
C0

"Azure Crusher" Hanbei Takenaka

[C] If "Conqueror" Hideyoshi Toyotomi" is in your Level Zone, this gains +1000 Pow.
[A] When this attacks, if "Beauty Dies Young" is in the CZ, you may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.

Weapon - Mask | SB/S06-041 T: None

L1
C0

"Storm of Koi" Keiji Maeda

[A] [(1)] When this attacks, if "Fissure" is in the CZ, may pay. If you do, search your LB for up to 1 Chara with "Koi" in name, reveal it, and put it in your hand. Shuffle your LB.

Weapon - Animal | SB/S06-042 T: None

L1
C0

"Cold-Blooded Strategist" Motonari Mouri

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Weapon - Sun | SB/S06-043 T: Soul

L2
C1

"Flowery Path of Koi" Keiji Maeda

[A] **ENCORE** [Discard a Chara from your hand to the WR]
[S] [(1)] Choose 1 of your Charas with "Koi" in name, and that Chara gains +2000 Pow for the turn.

Weapon - Animal | SB/S06-044 T: Soul

L2
C2

Legendary Stage

Choose 1 of your Charas and Stand it. All your Charas gain +1000 Pow for the turn.

SB/S06-045 T: None

L1
C1

Food Couple

[Counter] Choose up to 2 of your Charas, and those Charas gain +1500 Pow and ::Love:: for the turn.

SB/S06-046 T: None

L1
C2

Dreamy

Rest 1 of your Standing Charas. If so, choose a card in your WR and put it in your Stock, choose 1 of your ::Animal:: Charas, and that Chara gains +2000 Pow for the turn.

SB/S06-047 T: None

L1
C0

Conflict

[C] All your Charas gain +2 Soul.

SB/S06-048 T: 2 Soul

Conflict

[C] All your Charas gain +2 Soul.

SB/S06-048SP T: 2 Soul

Beauty Dies Young

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +3 Soul for the turn.

SB/S06-049 T: 2 Soul

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Fissure

[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-050 T: Stock

"Man of Sea" Motochika Chosokabe

[C] If you have 2 or fewer other Charas, this gains +1500 Pow.

Weapon - Eye Patch | SB/S06-051 T: None

L0
C0

"Man of Sea" Motochika Chosokabe

[C] If you have 2 or fewer other Charas, this gains +1500 Pow.

Weapon - Eye Patch | SB/S06-051S T: None

L0
C0

Sengoku Basara Booster Pack

"Speedy Under the Blue Sky" Sasuke Sarutobi

[A] [(2)] When "Two Ninjas" is placed in your CZ, if this is in the Front Row, may pay. If so, choose up to 2 "Speedy Under the Blue Sky" Sasuke Sarutobi in your WR and put them in Separate Slots in the Front Row.

Ninja - Weapon | SB/S06-052 T: None

L1
C0

"Oni of the West Sea" Motochika Chosokabe

[A] When this attacks, if "Oni of Onigashima" is in the CZ, search your LB for up to 1 "Eye Patch": Chara, reveal it, and put it in your hand. Shuffle your LB. If you put a card in your hand this way, discard a card from your hand to the WR.
[A] **CHANGE** [(2) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Flawless" Motochika Chosokabe in your WR and put it in the Slot this was in.

Weapon - Eye Patch | SB/S06-053 T: Soul

L1
C1

"Expert of Utsusemi" Sasuke Sarutobi

[A] [(4)] When this becomes Reversed in battle, may pay. If so, Rest this, and deal 1 Damage to your Opp.. (DC can occur)
[S] [Rest 1 of your Charas] This gains the name "Sky Conquering Lance" Yukimura Sanada for the turn.
[S] [Rest 1 of your Charas] This gains the name "Conqueror God of War" Shingen Takeda for the turn.

Ninja - Weapon | SB/S06-054 T: Soul

L2
C1

"Expert of Utsusemi" Sasuke Sarutobi

[A] [(4)] When this becomes Reversed in battle, may pay. If so, Rest this, and deal 1 Damage to your Opp.. (DC can occur)
[S] [Rest 1 of your Charas] This gains the name "Sky Conquering Lance" Yukimura Sanada for the turn.
[S] [Rest 1 of your Charas] This gains the name "Conqueror God of War" Shingen Takeda for the turn.

Ninja - Weapon | SB/S06-054S T: Soul

L2
C1

"Conqueror God of War" Shingen Takeda

[C] If you have another "Sky Conquering Lance" Yukimura Sanada, this gains the following ability. "[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn."
[C] **ASSIST** All your Cost 1 or higher Charas in front of this gain +1000 Pow.

Weapon - Animal | SB/S06-055 T: Soul

L2
C1

"Sky Conquering Lance" Yukimura Sanada

[C] If you have another "Conqueror God of War" Shingen Takeda, this gains +1000 Pow.
[A] [(1)] When this attacks, if "Best of Japanese Troops" is in the CZ, may pay. If so, deal X Damage to your Opp.. X = # of your Opp.'s Reversed Charas. (DC can occur)

Weapon - Hachimaki | SB/S06-056 T: Soul

L2
C2

"Sky Conquering Lance" Yukimura Sanada

[C] If you have another "Conqueror God of War" Shingen Takeda, this gains +1000 Pow.
[A] [(1)] When this attacks, if "Best of Japanese Troops" is in the CZ, may pay. If so, deal X Damage to your Opp.. X = # of your Opp.'s Reversed Charas. (DC can occur)

Weapon | SB/S06-056R T: Soul

L2
C2

"Last Fortress of Takeda" Shingen

[C] Chara Opposite this gets -1 Soul.
[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon - Animal | SB/S06-057 T: Soul

L3
C2

"Furinkazan" Shingen Takeda

[A] **CHANGE** [(2) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If you do, choose a "Chant of Battle Spirit" Yukimura Sanada in your WR and put it in the Slot this was in.
[S] [(1)] Choose 1 of your Charas, and that Chara gains +1000 Pow and "Animal": for the turn.

Weapon - Animal | SB/S06-058 T: None

L0
C0

"Cold-hearted" Sasuke Sarutobi

[C] All your other "Ninja": Charas gain +500 Pow.
[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Ninja - Weapon | SB/S06-059 T: None

L0
C0

"Young Fighter of Takeda" Yukimura Sanada

[A] When the Battle Opp. of this becomes Reversed, this gains the following ability for the turn. "[A] [(1)] At the start of the Encore Step, may pay. If so, Rest this, and move it to any Slot on the Stage." (It can be the same Slot it's in.)
[A] **CHANGE** [(2) Put this in WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Conqueror God of War" Shingen Takeda in your WR and put it in the Slot this was in.

Weapon - Hachimaki | SB/S06-060 T: None

L1
C0

"Blue and Red" Masamune & Yukimura

--No Text--

Weapon - Eye Patch | SB/S06-061 T: None

L1
C0

"Flawless" Motochika Chosokabe
[C] If you have 3 or more other ::Weapon:: Charas, this gains +1000 Pow.
[A] When your other ::Eye Patch:: Chara attacks, this gains +1000 Pow for the turn.

Weapon - Eye Patch | SB/S06-062 T: Soul

L2
C2

"Passionate" Yukimura Sanada
[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Weapon:: Chara in your WR and return it to your hand.

Weapon - Hachimaki | SB/S06-063 T: None

L0
C0

"Sanada Ninja Squad Leader" Sasuke Sarutobi
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Ninja - Weapon | SB/S06-064 T: None

L0
C0

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"Hero of Sengoku Period" Motochika Chosokabe
--No Text--

Weapon - Eye Patch | SB/S06-065 T: None

L0
C0

"Groundshaking" Musashi Miyamoto
[A] **ALARM** If this is on top of the Clock, all your ::Weapon:: Charas gain the following ability. "[A] When this attacks, choose 1 of your Charas, and that Chara gains +500 Pow for the turn."

Weapon - Oar | SB/S06-066 T: None

L0
C0

"Chant of Battle Spirit" Yukimura Sanada
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon - Hachimaki | SB/S06-067 T: Soul

L1
C1

Sengoku Basara Booster Pack

"Reliable Brother" Motochika Chosokabe
[A] [(2)] When you use the **BACKUP** of this, may pay. If so, deal 1 damage to your Opp.. (DC can occur)
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Weapon - Eye Patch | SB/S06-068 T: Soul

L1
C1

"One Cut Kill" Yoshihiro Shimazu
--No Text--

Weapon - Wine | SB/S06-069 T: Soul

L2
C1

From the Same Birthplace
If you don't have a ::Ninja:: Chara, you cannot play this from hand.
Choose a ::Ninja:: Chara in your WR and return it to your hand.

SB/S06-070 T: None

L1
C0

Battle of Kawanakashima
[Counter] Choose 1 of your Charas, and that Chara gains +1500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may deal 1 Damage to your Opp.." (DC can occur)

SB/S06-071 T: None

L2
C1

Kabukimono
All your ::Weapon:: Charas gain +1500 Pow for the turn.

SB/S06-072 T: None

L1
C0

Best of Japanese Troops
[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-073 T: Salvage

Best of Japanese Troops
[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-073SP T: Salvage

Two Ninjas
[C] All your Charas gain +2 Soul.

SB/S06-074 T: 2 Soul

Oni of Onigashima
[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

SB/S06-075 T: 2 Soul

"Under the Moonlight, For You" Kasuga
[A] [(4)] When this becomes Reversed in battle, may pay. If so, Rest this, and put the top card of your Clock in the WR.

Ninja - Love | SB/S06-076 T: Soul

L2
C1

"Under the Moonlight, For You" Kasuga
[A] [(4)] When this becomes Reversed in battle, may pay. If so, Rest this, and put the top card of your Clock in the WR.

Ninja - Love | SB/S06-076S T: Soul

L2
C1

"Lightning Speed Holy General" Kenshin Uesugi
[A] [(3) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, if "Speedy Like the Wind and Lightning" is in the CZ, may pay. If so, Stand this.

Weapon - Rose | SB/S06-077 T: Soul

L2
C2

"Hero of Oshu" Masamune Date

[C] If you have another "Right Eye of the Dragon" Koujurou Katakura", this gains +2000 Pow.

Weapon - Eye Patch | SB/S06-078 T: None

L0
C0

"Right Eye of the Dragon" Koujurou Katakura

[C] If you have another "Hero of Oshu" Masamune Date", this gains +2000 Pow.

Weapon | SB/S06-079 T: None

L0
C0

"Humanity's Chivalry" Koujurou Katakura

[A] **CHANGE** [(3) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Refined Guy" Masamune Date" in your WR and put it in the Slot this was in.

Weapon | SB/S06-080 T: None

L1
C0

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"Humanity's Chivalry" Koujurou Katakura

[A] **CHANGE** [(3) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Refined Guy" Masamune Date" in your WR and put it in the Slot this was in.

Weapon | SB/S06-080S T: None

L1
C0

"Precocious And Resolute" Ujimasa Houjou

[A] [(2)] When this is Front Attacked, may pay. If so, search your LB for up to 1 ::Ninja:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Weapon | SB/S06-081 T: None

L1
C0

"Refined Guy" Masamune Date'

[A] [(2)] When this is placed from the WR to the Stage, may pay. If so, put the top card of your Clock in the WR.
[A] **CHANGE** [Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Masamune's Confidant" Koujurou Katakura" in your WR and put it in the Slot this was in. (This ability does not activate if this card isn't on the Stage at the start of the Encore Step)

Weapon - Eye Patch | SB/S06-082 T: Soul

L2
C2

Sengoku Basara Booster Pack**"Refined Guy" Masamune Date'**

[A] [(2)] When this is placed from the WR to the Stage, may pay. If so, put the top card of your Clock in the WR.
[A] **CHANGE** [Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Masamune's Confidant" Koujurou Katakura" in your WR and put it in the Slot this was in. (This ability does not activate if this card isn't on the Stage at the start of the Encore Step)

Weapon - Eye Patch | SB/S06-082R T: Soul

L2
C2

"God of War" Kenshi Uesugi

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [(2) Rest this] Choose 1 of your Opp.'s Charas. That Chara doesn't Stand during your Opp.'s next Stand Phase.

Weapon - Rose | SB/S06-083 T: None

L0
C0

"Southern Barbaric Ways" Xavi

[C] During your Opp.'s turn, all your other ::Love:: Charas gain +1000 Pow.

[A] [(1)] When "Warrior of Love" is placed in your CZ, if this is in the Front Row, may pay. If so, search your LB for up to 1 "Southern Barbaric Ways" Xavi" and put it in any Slot on the Stage. Shuffle your LB. That Chara gains +2000 Pow and ::Mecha:: for the turn.

Weapon - Love | SB/S06-084 T: None

L1
C0

"Unlimited Six-Claw Style" Masamune Date

[C] If there is a Marker under this, this gains +4000 Pow, and Chara Opposite this gets +1 Soul.
[A] When "King of Date Troops" is placed in your CZ, if there's no Marker under this, you may put the top card of your LB under this as Marker.

Weapon - Eye Patch | SB/S06-085 T: Soul

L1
C1

"Masamune's Confidant" Koujurou Katakura

[C] During your Opp.'s turn, this gains +1000 Pow.

[S] [Rest this] Put this in WR. Choose a "Refined Guy" Masamune Date" in your WR and put it in the Slot this was in.

Weapon | SB/S06-086 T: Soul

L2
C2

"Unrivaled in World" Masamune Date

[C] During your Opp.'s turn, this gains +1000 Pow.

[C] Chara Opposite this gets -1 Soul.

[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.

Weapon - Eye Patch | SB/S06-087 T: Soul

L3
C2

"One-Eyed Dragon" Masamune Date

--No Text--

Weapon - Eye Patch | SB/S06-088 T: None

L0
C0

"Vice General" Koujurou Katakura

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.

[A] When your other ::Eye Patch:: Chara is placed from WR to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Weapon | SB/S06-089 T: None

L0
C0

"Beautiful Sword" Kasuka

[C] If you have another ::Rose:: Chara, this gains +2000 Pow.

[A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Ninja - Love | SB/S06-090 T: None

L0
C0

"Overflowing Love" Xavi

[C] All your other Charas gain ::Love::.

Weapon - Love | SB/S06-091 T: None

L0
C0

"Kunoichi" Kasuga

[A] **CHANGE** [(3) Put this in the WR] At the start of your Encore Step, if this is Rested, may pay. If so, choose a "Godly Speed General" Kenshin Uesugi" in your WR and put it in the Slot this was in.

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Ninja - Love | SB/S06-092 T: None

L1
C0

"Genius of Battle" Kenshin Uesugi

[A] This ability activates up to twice per turn. When you use an [S] ability, this gains +1000 Pow.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Weapon - Rose | SB/S06-093 T: Soul

L1
C1

"Gale Flight" Kotaro Fuuma
--No Text--

Ninja - Weapon | SB/S06-094 T: Soul

L2
C2

Dragon And Right Eye
[Counter] You may discard a card from your hand to the WR. If so, put up to 1 card from top of your Clock in your WR. Send this to Memory, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this is placed from Stage to the WR, you may put this Rested in the Slot this was in."

SB/S06-095 T: None

L2
C0

Press On...!
You may put the top card of your Clock in your WR. Choose 1 of your ::Weapon:: Charas, and that Chara gains +4000 Pow for the turn. Send this to Memory.

SB/S06-096 T: None

L2
C1

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Legendary Ninja
Look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand. Put the rest in your WR. X = # of your ::Ninja:: Charas.

SB/S06-097 T: None

L1
C1

King of Date Troops
[C] All your Charas gain +2 Soul.

SB/S06-098 T: 2 Soul

King of Date Troops
[C] All your Charas gain +2 Soul.

SB/S06-098SP T: 2 Soul

Sengoku Basara Booster Pack

Speedy Like the Wind And Lightning
[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

SB/S06-099 T: 2 Soul

Warrior of Love
[C] All your Charas gain +1000 Pow and +1 Soul.

SB/S06-100 T: Draw