

**Liberator of Blue Flames, Prominence Core**

[S] [(V)]: [Legion 20000] "Liberator of Oath, Aglovale"  
[A] [(V)]: When a unit with the same name as a unit in your (V) is placed from the LB to (R), if this is Legioned, this gains +3000 Pow/+1 Crit for the turn.  
[S] [(V)]: [CB: (1), Choose 1 of your RGs and Retire it] Look at 4 cards from top of your LB and search for up to 1 card with "Liberator" in name and Call it to (R), and put the rest on the bottom of the LB in any order. This ability cannot be used again this turn.

BT17/001 Gold Paladin/Cosmo Dragon No

G3

**Liberator of Passing Shower, Cole**

[S] [(V)]: [Legion 20000] "Liberator of Shower, Trahern"  
[A] [(V)]: [CB: (2), Discard a card with the same name as a unit in your (V) from hand] If this is Legioned, look at 4 cards from top of your LB, search for up to 2 of them and Call them to separate vacant (R)s, put the rest on the bottom of the LB in any order, and this gains +5000 Pow for the turn.  
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the battle.

BT17/002 Gold Paladin/Human No Trigger

G3

**Perdition Dragon, Pain Laser Dragon**

[S] [(V)]: [Legion 20000] "Perdition Dragon, Menace Laser Dragon"  
[A] [(V)]: [CB: (1)] When this becomes Legioned, may pay. If so, choose 1 of your Opp.'s RGs, and Retire all of your Opp.'s RGs in the same column as that unit.  
[A] [(V)]: [SB: (1)] When this attacks a VG, may pay. If so, this gains +3000 Pow for the battle.

BT17/003 Kagero/Flame Dragon No Trigger

G3

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**Perdition Dragon, Vortex Dragonewt**

[S] [(V)]: [Legion 20000] "Perdition Dragon, Whirlwind Dragon"  
[A] [(V)]: [CB: (2), Discard a card with the same name as a unit in your (V) from hand] If this is Legioned, choose up to 2 of your Opp.'s Grade 2 or lower RGs and Retire them. Then, if your Opp. has 4 or fewer cards in the Damage Zone, choose 1 of your Opp.'s VGs and Deal 1 damage to it, and negate your Opp.'s trigger effects during that damage check. This ability cannot be used again this turn.  
[A] [(V)]: During your MP, when your Opp.'s RG is placed in the DZ, this gains +3000 Pow for the turn.

BT17/004 Kagero/Flame Dragon No Trigger

G3

**Brawler, Big Bang Knuckle Buster**

[S] [(V)]: [Legion 20000] "Brawler, Big Bang Slash Buster"  
[S] [(V)]: [CB: (1), choose a card with "Big Bang Knuckle" in your hand and put it in Soul] If this is Legioned, this gains +5000 Pow and "[C] [(V)]: When you choose the attack target of this, choose 4 of your Opp.'s units, and this attacks all chosen units with one attack" for the turn.  
[C] [(V)]: If "Brawler, Big Bang Knuckle Dragon" is in your Soul, this gains +2000 Pow.

BT17/005 Narukami/Thunder Dragon No Trigger

G3

**Star-Vader, Imaginary Plane Dragon**

[S] [(V)]: [Legion 20000] "Star-Vader of Flash Gun, Osmium"  
[S] [(V)]: [CB: (2)] If this is Legioned, for each unit with "Star-Vader" in name in your Center Column, choose up to 1 of your Opp.'s RGs and Lock it.  
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the battle.  
BT17/006 Link Joker/Cyber Dragon No Trigger

G3

**Set 17: Blazing Perdition Booster Pack****Star-Vader, Dark Zodiac**

[S] [(V)]: [Legion 20000] "Star-Vader, Astro Reaper"  
[A] [(V)]: [CB: (1)] When this becomes Legioned, may pay. If so, all of your Opp.'s Locked cards do not Unlock during your Opp.'s next End Phase.  
[S] [(V)]: [Discard a card with the same name as a unit in your (V) from hand] Choose 1 RG in your Opp.'s Front Row and 1 RG in your Opp.'s Back Row and Lock them. This ability cannot be used again this turn.

BT17/007 Link Joker/Cyber Golem No Trigger

G3

**Blue Storm Wave Dragon, Tetra Burst Dragon**

[S] [(V)]: [Legion 20000] "Blue Storm Water General, Starless"  
[A] [(V)]: [CB: (1)] When this attacks a VG, if this is Legioned and it's the 4th or later battle of the turn, may pay. If so, this gains +5000 Pow and +1 Crit for the battle.  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/008 Aqua Force/Tear Dragon No Trigger

G3

**Seeker, Purgation Breath Dragon**

[S] [(V)]: [Legion 20000] "Seeker of High Spirits, Celyn"  
[S] [(V)]: [CB: (2) - Cards with "Seeker" in name] If this is Legioned, search your LB for up to 1 card with "Seeker" in name and Call it to (R), and shuffle your LB. Then, if you have more units than your Opp., choose a card in your Damage Zone and turn it face-up. This ability cannot be used again this turn.  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/009 Royal Paladin/Cosmo Dragon No

G3

**Liberator of Trails, Asklepio**

[S] [(V)]: [Legion 20000] "Liberator of the King's Way, Farron"  
[S] [(V)]: [CB: (2) - Cards with "Liberator" in name] If this is Legioned and you have 4 or more other VGs or RGs with "Liberator" in name, this gains +5000 Pow/+1 Crit for the turn.  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/010 Gold Paladin/Giant No Trigger

G3

**Liberator of the Light Formation, Eidol**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and it cannot be hit for the battle.  
BT17/011 Gold Paladin/Human No Trigger

G1

**Perdition Dragon, Menace Laser Dragon**

[A]: [CB: (1)] When this is placed to (R), if you have a VG with "Perdition" in name, may pay. If so, choose 1 of your Opp.'s RGs in the same column as this and Retire it.

BT17/012 Kagero/Flame Dragon No Trigger

G2

**Perdition Dragon, Rampart Dragon**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and it cannot be hit for the battle.

BT17/013 Kagero/Flame Dragon No Trigger

G1

**Ancient Dragon, Tyranoquake**

[S] [(V)]: [Legion 20000] "Ancient Dragon, Tyranobite"  
[A] [(V)]: During your Battle Phase, when 1 of your RGs with the same name as a unit in your (V) is placed in the DZ, if this is Legioned, this gains +5000 Pow/+1 Crit for the turn. This ability cannot be used again this turn.  
[A] [(V)]: [Choose 1 of your RGs and Retire it] When this attacks a VG, may pay. If so, this gains +5000 Pow for the battle.

BT17/014 Tachikaze/Dino Dragon No Trigger

G3

**Ancient Dragon, Rock Mine**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [CB: (1)] When this is placed from hand to (G), may pay. If so, Call the top 5 cards of your LB to (G) Rested.

BT17/015 Tachikaze/Dino Dragon No Trigger

G1

**Ionizing Star-Vader, Hafrium**

[S] [(V)]: [Legion 20000] "Unrivaled Star-Vader, Radon"  
[A] [(V)]: When this attacks a VG, if this is Legioned, for each of your Opp.'s Locked cards, choose a different unit of yours, and they gain +5000 Pow for the turn.  
[S] [(V)]: [CB: (2)] Choose 1 of your Opp.'s Back Row RGs and Lock it.

BT17/016 Link Joker/Cyberoid No Trigger

G3

**Star-Vader, Rejection Dragon**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [CB: (1)] When this is placed from hand to (G), may pay. If so, Call the top 5 cards of your LB to (G) Rested.

BT17/017 Link Joker/Cyber Dragon No Trigger

G1

**Pirate Prince, Pino Noir**

[S] [(V)]: [Legion 20000] "Pirate Beauty, Pino Blanc"  
[A] [(V)]: [Put the top 3 cards of your LB in the DZ] When this Legions, may pay. If so, choose a card in your DZ and Call it to (R).  
[A] [(V)]: [Choose 1 of your RGs and Retire it] When this attacks a VG, may pay. If so, this gains +5000 Pow for the battle.

BT17/018 Granblue/Vampire No Trigger

G3

**Banshee of the Reef**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [CB: (1)] When this is placed from hand to (G), may pay. If so, Call the top 5 cards of your LB to (G) Rested.

BT17/019 Granblue/Ghost No Trigger

G1

**Blue Storm Battle Maiden, Electra**

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)  
[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and it cannot be hit for the battle.

BT17/020 Aqua Force/Mermaid No Trigger

G1

**Seeker of High Spirits, Celyn**

[A]: [CB: (1)] When this is placed to (R), if your VG is Legioned, may pay. If so, choose 1 of your other units, and for the turn, that unit and this gain +4000 Pow.

BT17/021 Royal Paladin/Human No Trigger

G2

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**Liberator of Shower, Trahern**

[A]: When this is placed from the LB to (R), if your VG is Legioned, choose up to 2 of your other units, and those units gain +3000 Pow for the turn.

BT17/022 Gold Paladin/Human No Trigger

G2

**Liberator, Lawful Trumpeter**

[A] [(R)]: When your VG Legions, look at 3 cards from top of your LB and search for up to 1 card with "Liberator" and Call it to a vacant (R), and put the rest on the bottom of the LB in any order.

BT17/023 Gold Paladin/Angel No Trigger

G2

**Liberator of Twin Axes, Bassia**

[A]: When this is placed from LB to (R), if your VG is Legioned, this gains +5000 Pow for the turn.

BT17/024 Gold Paladin/Human No Trigger

G1

**Set 17: Blazing Perdition Booster Pack****Coronagal Liberator**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: When your other unit is placed from LB to (R), if your VG is Legioned, this gains +3000 Pow for the turn.

BT17/025 Gold Paladin/Hi-Beast No Trigger

G0

**Perdition Dragon, Heat Wing Dragon**

[A] [(V)/(R)]: [CB: (1)] When your VG's Drive Check reveals a Grade 3 card, may pay. If so, choose 1 of your Opp.'s RGs in the same column as this and Retire it.

BT17/026 Kagero/Flame Dragon No Trigger

G3

**Perdition Dragon, Whirlwind Dragon**

[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/027 Kagero/Flame Dragon No Trigger

G2

**Perdition Dragon, Tinder Spear Dracokid**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: [CB: (1)] When this Boosts and the attack hits a VG, if your VG is Legioned, may pay. If so, Retire all of your Opp.'s RGs in the same column as this and put this in Soul.

BT17/028 Kagero/Flame Dragon No Trigger

G0

**Ancient Dragon, Magma Armor**

[S] [(V)]: [Legion 20000] "Ancient Dragon, Night Armor"  
[A] [(V)]: [CB: (1), SB: (1)] During your Battle Phase, when your RG is placed in the DZ, if this is Legioned, may pay. If so, Call that unit to a vacant (R).  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/029 Tachikaze/Dino Dragon No Trigger

G3

**Ancient Dragon, Tyranobite**

[A]: [CB: (1)] When this is placed from (R) to the DZ, if you have a VG with "Ancient Dragon" in name, may pay. If so, Call this to (R).

BT17/030 Tachikaze/Dino Dragon No Trigger

G2

**Ancient Dragon, Night Armor**

[A] [(R)]: [Choose 1 of your other RGs with "Ancient Dragon" in name and Retire it] When this attacks a VG, if your VG is Legioned, may pay. If so, for the battle, this gains +5000 Pow and "[A] [(R)]: When this hits with an attack, choose a card in your Damage Zone and turn it face-up".

BT17/031 Tachikaze/Dino Dragon No Trigger

G2

**Brawler, Big Bang Slash Buster**

[A] [(R)]: When this attacks, if you have a VG with "Big Bang Knuckle" in name, this gains +2000 Pow for the battle.

[A] [(R)]: When your VG with "Big Bang Knuckle" in name hits with an attack, this gains +3000 Pow for the turn.

BT17/032 Narukami/Thunder Dragon No Trigger

G2

**Star-Vader, Astro Reaper**

[A] [(R)]: [SB: (1)] When this hits a VG with an attack, may pay. If so, look at 5 cards from top of your LB and search for up to 1 card with the same name as a unit in your (V), reveal it, put it in your hand, and put the rest on the bottom of the LB in any order.

BT17/033 Link Joker/Cyber Golem No Trigger

G2

**Star-Vader of Flash Gun, Osmium**

[A] [(R)]: When this hits a VG with an attack, choose 1 of your Opp.'s Locked cards, and that card does not Unlock during your Opp.'s next End Phase.

BT17/034 Link Joker/Cyberoid No Trigger

G2

**Star-Vader, Bolt Line**

[A] [(R)]: When this Boosts and the attack hits a VG, choose 1 of your Opp.'s Locked cards, and that card does not Unlock during your Opp.'s next End Phase.

BT17/035 Link Joker/Cyber Fairy No Trigger

G1

**Star-Vader, Robynite**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[S] [(R)]: [CB: (1), Put this in Soul] If your VG is Legioned and your Opp. has Locked cards, choose 1 RG in your Opp.'s Front Row and 1 RG in your Opp.'s Back Row and Lock them.

BT17/036 Link Joker/Cyber Beast No Trigger

G0

**Magician of the Dead Sea, Negrobolt**

[S] [(V)]: [Legion 20000] "Undead Dragon, Ghoul Dragon"  
[A] [(V)]: [CB: (1)] Choose 1 of your RGs and Retire it! When this attacks a VG, if this is Legioned, may pay. If so, choose a card in your DZ and Call it to (R).  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/037 Granblue/Demon No Trigger

G3

**Pirate Beauty, Pino Blanc**

[A] [DZ]: [CB: (1)] When your VG Legions, may pay. If so, Call this to (R).

BT17/038 Granblue/Vampire No Trigger

G2

**Undead Dragon, Ghoul Dragon**

[A]: When this is placed from DZ to (R), this gains "A] [(R)]: When this hits a VG with an attack, choose 1 of your Opp.'s RG and Retire it" for the turn.

BT17/039 Granblue/Skeleton No Trigger

G2

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**Blue Storm Water General, Zaharias**

[S] [(V)]: [Legion 20000] "Blue Storm Water General, Iannis"  
[A] [(V)]: [CB: (1)] When the Drive Check of this reveals a unit with the same name as a unit in your (V), if this is Legioned, may pay. If so, choose up to 2 of your RGs and Stand them, and those units gain +5000 Pow for the turn.  
[S] [(V)]: [CB: (1)] This gains +2000 Pow for the turn.

BT17/040 Aqua Force/Aquaroid No Trigger

G3

**Blue Storm Water General, Iannis**

[A] [(R)]: When this hits a VG with an attack, if it's the 3rd or later battle of the turn, draw a card.

BT17/041 Aqua Force/Aquaroid No Trigger

G2

**Blue Storm Water General, Starless**

[A] [(R)]: When this attacks a VG, if your VG is Legioned and it's the 1st battle of the turn, this gains +3000 Pow for the battle, and at the end of this battle, choose 1 of your other RGs in the same column as this and Exchange that unit's location with this. (Card facing does not change.)

BT17/042 Aqua Force/Aquaroid No Trigger

G2

**Set 17: Blazing Perdition Booster Pack****Seeker, Saberme**

[A] [(V)/(R)]: When this attacks a VG, if you have 3 or more VGs and/or RGs in the Front Row with "Seeker" in name, this gains +3000 Pow for the battle.

BT17/043 Royal Paladin/Hi-Beast No Trigger

G1

**Jewel Knight, Subalme**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/044 Royal Paladin/Hi-Beast No Trigger

G1

**Lake Maiden, Lien**

[S] [(V)/(R)]: [Rest this, discard a card from your hand] Draw a card.

BT17/045 Royal Paladin/Elf No Trigger

G1

**Seeker of Composure, Lucius**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: When this Boosts, if you have 3 or more VGs and/or RGs in the Front Row with "Seeker" in name, the Boosted unit gains +3000 Pow for the battle.  
BT17/046 Royal Paladin/Human No Trigger

G0

**Seeker, Platinum Rider**

--No Text--

BT17/047 Royal Paladin/Sylph T: Draw

G0

**Liberator of Lance Walls, Marius**

[S] [(V)]: [CB: (1)] If you have 5 or more RGs with different names, this gains +10000 Pow for the turn.

BT17/048 Gold Paladin/Human No Trigger

G3

**Liberator, Feather Lion**

[A] [(V)/(R)]: [SB: (1)] When this attacks a VG, may pay. If so, this gains +3000 Pow for the battle.

BT17/049 Gold Paladin/Hi-Beast No Trigger

G3

**Liberator, Holy Wizard**

[A] [(V)/(R)]: When this attacks a VG, if you have 4 or more other VGs and/or RGs with "Liberator" in name, this gains +3000 Pow for the battle.

BT17/050 Gold Paladin/Human No Trigger

G2

**Nailgal Liberator**

[A] [(R)]: When this hits a VG with an attack, if your VG is Legioned, draw a card.

BT17/051 Gold Paladin/Hi-Beast No Trigger

G2

**Liberator, Bright Bicorn**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/052 Gold Paladin/Hi-Beast No Trigger

G1

**Liberator, Holy Acolyte**

[A] [(V)/(R)]: When this attacks a VG, if you have 4 or more other VGs and/or RGs with "Liberator" in name, this gains +3000 Pow for the battle.

BT17/053 Gold Paladin/Human No Trigger

G1

**Liberator, Blazing Arrow Angel**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: When your VG Legions, this gains +5000 Pow for the turn.

BT17/054 Gold Paladin/Angel No Trigger

G0

Liberator of Hardened Blade, Alvilla  
--No Text--

BT17/055 Gold Paladin/Human T: Critical

G0

Catchgal Liberator  
[A]: [Put this on the bottom of the LB] When this is placed from the LB to (R), may pay. If so, look at 3 cards from top of your LB and search for up to 1 card that isn't "Catchgal Liberator" and Call it to a vacant (R), and shuffle your LB.

BT17/056 Gold Paladin/Hi-Beast T: Stand

G0

Perdition Berserker, Jaratkaaru  
[S] [(V)]: [Legion 20000] "Perdition Mage, Astica"  
[A] [(V)]: When this attacks a VG, if this is Legioned, this gains +5000 Pow for the battle.  
[A] [(R)]: When this attacks a VG, this gains +2000 Pow for the battle.

BT17/057 Kagero/Dragonman No Trigger

G3

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Perdition Dragon Knight, Jamilef  
[A] [(V)/(R)]: [SB: (1)] When this attacks a VG, may pay. If so, this gains +3000 Pow for the battle.

BT17/058 Kagero/Human No Trigger

G3

Perdition Mage, Astica  
--No Text--

BT17/059 Kagero/Dragonman No Trigger

G2

Perdition Dragon Knight, Sabar  
[A] [(V)/(R)]: When this attacks a Vnaguard, if there are no Opp.'s RGs in the same column as this, this gains +3000 Pow for the battle.

BT17/060 Kagero/Human No Trigger

G2

Set 17: Blazing Perdition Booster Pack

Perdition Wyvern, Boom  
[A] [(R)]: When this attacks, if your VG is Legioned, this gains +4000 Pow for the battle.

BT17/061 Kagero/Wing Dragon No Trigger

G2

Perdition Fighter, Mareikou  
[A] [(R)]: [SB: (1)] During your MP, when an Opp.'s RG in the same column as this is placed in the DZ, if you have a VG with "Perdition" in name, may pay. If so, choose a card in your Damage Zone and turn it face-up.

BT17/062 Kagero/Dragonman No Trigger

G1

Perdition Fighter, Mareisei  
[A] [(R)]: During your MP, when an Opp.'s RG in the same column as this is placed in the DZ, this gains +3000 Pow for the turn.

BT17/063 Kagero/Dragonman No Trigger

G1

Seal Dragon Elemental, Mulciber  
[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/064 Kagero/Salamander No Trigger

G1

Perdition Dragon Knight, Jeer  
[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/065 Kagero/Human No Trigger

G1

Perdition Wyvern, Glue  
[A] [(R)]: When this Boosts a VG, if your VG is Legioned, the Boosted unit gains +4000 Pow for the battle.

BT17/066 Kagero/Wing Dragon No Trigger

G1

Perdition Dragon Knight, Saharu  
[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: When your VG Legions, this gains +5000 Pow for the turn.

BT17/067 Kagero/Human No Trigger

G0

Perdition Dragon, Buster Rain Dragon  
--No Text--

BT17/068 Kagero/Flame Dragon T: Critical

G0

Perdition Elemental, Flare Looper  
--No Text--

BT17/069 Kagero/Salamander T: Draw

G0

Perdition Dancer, Agafia  
(you may have no more than 4 ::Heal Trigger:: in your Deck)

BT17/070 Kagero/Human T: Heal

G0

Perdition Monk, Hakkai  
[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/071 Kagero/Warbeast T: Stand

G0

Twin Axe Warrior of Ancient Dragon  
[A] [(R)]: When this attacks, if your VG is Legioned, this gains +4000 Pow for the battle.

BT17/072 Tachikaze/Human No Trigger

G2

**Ancient Dragon, TyranoBlaze**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/073 Tachikaze/Dino Dragon No Trigger

G1

**Ancient Dragon, Crest Runner**

[A] [(R)]: When this Boosts a VG, if your VG is Legioned, the Boosted unit gains +4000 Pow for the battle.

BT17/074 Tachikaze/Dino Dragon No Trigger

G1

**Ancient Dragon, Baby Saurus**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A]: [CB: (1)] When this is placed from (R) to the DZ, if your VG is Legioned, may pay. If so, search your LB for up to 1 card with the same name as a unit in your (V) and Call it to (R), and shuffle your LB.

BT17/075 Tachikaze/Dino Dragon No Trigger

G0

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**Flame Maiden of Ancient Dragon**

--No Text--

BT17/076 Tachikaze/Human T: Critical

G0

**Ancient Dragon, Chaotic Bird**

[A]: [CB: (1)] When this is placed from (R) to the DZ, if you have a VG with "Ancient Dragon" in name, may pay. If so, Call this to (R).

BT17/077 Tachikaze/Hi-Beast T: Stand

G0

**Brawler of Spirits, Kou Kin**

[A] [(V)/(R)]: When this attacks a VG, if there are no RGs in your Opp.'s Front Row, this gains +3000 Pow for the battle.

BT17/078 Narukami/Human No Trigger

G2

**Set 17: Blazing Perdition Booster Pack****Eraser, Egg Helm Dracokid**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/079 Narukami/Thunder Dragon No Trigger

G1

**Fleetfooted Brawler, Tou Kon**

[A] [(V)/(R)]: When this attacks a VG, if there are no RGs in your Opp.'s Front Row, this gains +3000 Pow for the battle.

BT17/080 Narukami/Human No Trigger

G1

**Brawler, Bolt Knuckle Dracokid**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(V)/(R)]: When this Boosts, if there are no RGs in your Opp.'s Front Row, the Boosted unit gains +3000 Pow for the battle.

BT17/081 Narukami/Thunder Dragon No Trigger

G0

**Brawler, Heavy Trailer Dragon**

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BT17/082 Narukami/Thunder Dragon T: Draw

G0

**Star-Vader, Metal Griffon**

[A] [(V)/(R)]: [SB: (1)] When this attacks a VG, may pay. If so, this gains +3000 Pow for the battle.

BT17/083 Link Joker/Cyber Beast No Trigger

G3

**Star-Vader of Brilliant Line, Antimony**

[A] [(R)]: When this attacks, if your Opp. has 2 or more Locked cards, this gains +3000 Pow for the battle.

BT17/084 Link Joker/Cyberoid No Trigger

G2

**Star-Vader of Light Ray, Samarium**

[A] [(R)]: When this attacks, if your Opp. has 2 or more Locked cards, this gains +3000 Pow for the battle.

BT17/085 Link Joker/Cyberoid No Trigger

G1

**Star-Vader of Solar Eclipse, Charcoal**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/086 Link Joker/Cyberoid No Trigger

G1

**Star-Vader of False Tactics, Nickel**

[A] [(R)]: [Discard a card from your hand] When your Opp.'s RG is Locked by effects of your cards, if you have a VG with "Star-Vader" in name, may pay. If so, draw a card. This ability cannot be used again this turn.

BT17/087 Link Joker/Cyberoid No Trigger

G1

**Star-Vader, Atom Looter**

[A]: [SB: (1)] When this is placed to (R), may pay. If so, choose 1 of your other units, and that unit gains +5000 Pow for the turn.

BT17/088 Link Joker/Cyber Beast No Trigger

G1

**Star-Vader, Butterfly Effect**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[A] [(R)]: When your VG Legions, this gains +5000 Pow for the turn.

BT17/089 Link Joker/Cyber Fairy No Trigger

G0

**Star-Vader, Null Cameleon**

--No Text--

BT17/090 Link Joker/Cyber Beast T: Critical

G0

**Impacting Star-Vader, Dysprosium**

[A] [(R)]: [CB: (1), Put this in Soul] During your Opp.'s End Phase, when your Opp.'s Locked card becomes Unlocked, may pay. If so, Lock that unit.

BT17/091 Link Joker/Cyberoid T: Stand

G0

**Deck Chief, Armand**

[A]: When this is placed from DZ to (R), this gains +3000 Powr for the turn.

BT17/092 Granblue/Vampire No Trigger

G1

**Brutal Shade**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/093 Granblue/Ghost No Trigger

G1

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**Creeping Shade**

[A] [(R)]: When this Boosts a VG, if your VG is Legioned, the Boosted unit gains +4000 Pow for the battle.

BT17/094 Granblue/Ghost No Trigger

G1

**Rookie Pirate, Pino Gree**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))

[A] [(R)]: [Put this in Soul] When your VG Legions, may pay. If so, choose 1 card in your DZ and Call it to (R).

BT17/095 Granblue/Demon No Trigger

G0

**Ghost Jimmy**

--No Text--

BT17/096 Granblue/Ghost T: Critical

G0

**Set 17: Blazing Perdition Booster Pack****Hungry Mimic**

--No Text--

BT17/097 Granblue/Ghost T: Draw

G0

**Performing Zombie**

[A]: When this is placed to (R), look at 10 cards from top of your LB and search for up to 1 card and put it in the DZ, and shuffle your LB.

BT17/098 Granblue/Zombie T: Stand

G0

**Short Fin Shark Soldier of the Blue Storm Armada**

[C] [(R)]: Your VG's [LB:(4)] are active even if there are 3 or fewer cards in your Damage Zone.

BT17/099 Aqua Force/Hi-Beast No Trigger

G1

**Blue Storm Soldier, Tempest Bolter**

[A] [(R)]: At the end of the battle in which this Boosted, if your VG is Legioned, choose 2 of your RGs and exchange those 2 units' locations. (Card facing does not change.)

BT17/100 Aqua Force/Aquaroid No Trigger

G1

**Sunfish Soldier of the Blue Storm Armada**

[A] [(R)]: When this Boosts a VG, if your VG is Legioned, the Boosted unit gains +4000 Pow for the battle.

BT17/101 Aqua Force/Hi-Beast No Trigger

G1

**Blue Storm Cadet, Anos**

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))  
[S] [(R)]: [Put this in Soul] Choose 1 of your VGs, and it gains "[A] [(V)]: [CB: (1)] When this attacks a VG, if this is Legioned and it's the 4th or later battle of the turn, may pay. If so, draw a card, and choose 1 of your Opp.'s RGs and Retire it" for the turn.

BT17/102 Aqua Force/Aquaroid No Trigger

G0

**Perdition Dragon, Whirlwind Dragon**

[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/L01 Gold Paladin/Cosmo Dragon No

G3

**Perdition Dragon, Whirlwind Dragon**

[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/L02 Gold Paladin/Human No Trigger

G2

**Perdition Dragon, Whirlwind Dragon**

[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/L03 Kagero/Flame Dragon No Trigger

G3

**Perdition Dragon, Whirlwind Dragon**

[A] [(R)]: When this attacks, if you have a VG with "Perdition" in name, this gains +3000 Pow for the battle.

BT17/L04 Kagero/Flame Dragon No Trigger

G2

**Liberator of Blue Flames, Prominence Core**

[S] [(V)]: [Legion 20000] "Liberator of Oath, Aglovale"  
[A] [(V)]: When a unit with the same name as a unit in your (V) is placed from the LB to (R), if this is Legioned, this gains +3000 Pow+1 Crit for the turn.  
[S] [(V)]: [CB: (1), Choose 1 of your RGs and Retire it] Look at 4 cards from top of your LB and search for up to 1 card with "Liberator" in name and Call it to (R), and put the rest on the bottom of the LB in any order. This ability cannot be used again this turn.

BT17/S01 Gold Paladin/Cosmo Dragon No

G3

**Liberator of Passing Shower, Cole**

[S] [(V)]: [Legion 20000] "Liberator of Shower, Trahern"  
[S] [(V)]: [CB: (2), Discard a card with the same name as a unit in your (V) from hand] If this is Legioned, look at 4 cards from top of your LB, search for up to 2 of them and Call them to separate vacant (R)s, put the rest on the bottom of the LB in any order, and this gains +5000 Pow for the turn.  
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the battle.

BT17/S02 Gold Paladin/Human No Trigger

G3

**Perdition Dragon, Pain Laser Dragon**

[S] [(V)]: [Legion 20000] "Perdition Dragon, Menace Laser Dragon"  
[A] [(V)]: [CB: (1)] When this becomes Legioned, may pay. If so, choose 1 of your Opp.'s RGs, and Retire all of your Opp.'s RGs in the same column as that unit.  
[A] [(V)]: [SB: (1)] When this attacks a VG, may pay. If so, this gains +3000 Pow for the battle.

BT17/S03 Kagero/Flame Dragon No Trigger

G3

**Perdition Dragon, Vortex Dragonewt**

[S] [(V)]: [Legion 20000] "Perdition Dragon, Whirlwind Dragon"  
[S] [(V)]: [CB: (2)] Discard a card with the same name as a unit in your (V) from hand] If this is Legioned, choose up to 2 of your Opp.'s Grade 2 or lower RGs and Retire them. Then, if your Opp. has 4 or fewer cards in the Damage Zone, choose 1 of your Opp.'s VGs and Deal 1 damage to it, and negate your Opp.'s trigger effects during that damage check. This ability cannot be used again this turn.  
[A] [(V)]: During your MP, when your Opp.'s RG is placed in the DZ, this gains +3000 Pow for the turn.

BT17/S04 Kagero/Flame Dragon No Trigger

G3

**Brawler, Big Bang Knuckle Buster**

[S] [(V)]: [Legion 20000] "Brawler, Big Bang Slash Buster"  
[S] [(V)]: [CB: (1)] choose a card with "Big Bang Knuckle" in your hand and put it in Soul] If this is Legioned, this gains +5000 Pow and "[C] [(V)]: When you choose the attack target of this, choose 4 of your Opp.'s units, and this attacks all chosen units with one attack" for the turn.  
[C] [(V)]: If "Brawler, Big Bang Knuckle Dragon" is in your Soul, this gains +2000 Pow.

BT17/S05 Narukami/Thunder Dragon No Trigger

G3

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**Star-Vader, Imaginary Plane Dragon**

[S] [(V)]: [Legion 20000] "Star-Vader of Flash Gun, Osmium"  
[S] [(V)]: [CB: (2)] If this is Legioned, for each unit with "Star-Vader" in name in your Center Column, choose up to 1 of your Opp.'s RGs and Lock it.  
[A] [(V)]: When this attacks a VG, this gains +2000 Pow for the battle.

BT17/S06 Link Joker/Cyber Dragon No Trigger

G3

**Star-Vader, Dark Zodiac**

[S] [(V)]: [Legion 20000] "Star-Vader, Astro Reaper"  
[A] [(V)]: [CB: (1)] When this becomes Legioned, may pay. If so, all of your Opp.'s Locked cards do not Unlock during your Opp.'s next End Phase.  
[S] [(V)]: [Discard a card with the same name as a unit in your (V) from hand] Choose 1 RG in your Opp.'s Front Row and 1 RG in your Opp.'s Back Row and Lock them. This ability cannot be used again this turn.

BT17/S07 Link Joker/Cyber Golem No Trigger

G3

**Blue Storm Wave Dragon, Tetra Burst Dragon**

[S] [(V)]: [Legion 20000] "Blue Storm Water General, Starless"  
[A] [(V)]: [CB: (1)] When this attacks a VG, if this is Legioned and it's the 4th or later battle of the turn, may pay. If so, this gains +5000 Pow and +1 Crit for the battle.  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/S08 Aqua Force/Tear Dragon No Trigger

G3

**Set 17: Blazing Perdition Booster Pack**

**Seeker, Purgation Breath Dragon**

[S] [(V)]: [Legion 20000] "Seeker of High Spirits, Celyn"  
[S] [(V)]: [CB: (2) - Cards with "Seeker" in name] If this is Legioned, search your LB for up to 1 card with "Seeker" in name and Call it to (R), and shuffle your LB. Then, if you have more units than your Opp., choose a card in your Damage Zone and turn it face-up. This ability cannot be used again this turn.  
[A] [(V)]: When this attacks a VG, if you have another unit in the Center Column, this gains +3000 Pow for the battle.

BT17/S09 Royal Paladin/Cosmo Dragon No

G3

**Perdition Dragon, Menace Laser Dragon**

[A]: [CB: (1)] When this is placed to (R), if you have a VG with "Perdition" in name, may pay. If so, choose 1 of your Opp.'s RGs in the same column as this and Retire it.

BT17/S10 Kagero/Flame Dragon No Trigger

G2

**Ancient Dragon, Tyranoquake**

[S] [(V)]: [Legion 20000] "Ancient Dragon, Tyranobite"  
[A] [(V)]: During your Battle Phase, when 1 of your RGs with the same name as a unit in your (V) is placed in the DZ, if this is Legioned, this gains +5000 Pow/+1 Crit for the turn. This ability cannot be used again this turn.  
[A] [(V)]: [Choose 1 of your RGs and Retire it] When this attacks a VG, may pay. If so, this gains +5000 Pow for the battle.

BT17/S11 Tachikaze/Dino Dragon No Trigger

G3

**Pirate Prince, Pino Noir**

[S] [(V)]: [Legion 20000] "Pirate Beauty, Pino Blanc"  
[A] [(V)]: [Put the top 3 cards of your LB in the DZ] When this Legions, may pay. If so, choose a card in your DZ and Call it to (R).  
[A] [(V)]: [Choose 1 of your RGs and Retire it] When this attacks a VG, may pay. If so, this gains +5000 Pow for the battle.

BT17/S12 Granblue/Vampire No Trigger

G3

