

"Pink Devil" LLENN

[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Seal of Promise" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Avatar - Weapon | GGO/S59-001 T: None

L1  
C0

"Pink Devil" LLENN

[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Seal of Promise" is in your CZ, put up to 1 card from top of your LB in your Stock, then reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Avatar - Weapon | GGO/S59-001GGR T: None

L1  
C0

LLENN, Promise to Fulfill

[C] If you have another Level 3 or higher Chara, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage or via the effect of [A] of "Fukaziroh, Clearing with Grenades!" to the Stage, you may put the top card of your Clock in the WR.  
[A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-002 T: Soul

L3  
C2

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LLENN, Promise to Fulfill

[C] If you have another Level 3 or higher Chara, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage or via the effect of [A] of "Fukaziroh, Clearing with Grenades!" to the Stage, you may put the top card of your Clock in the WR.  
[A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-002SP T: Soul

L3  
C2

LLENN, Fighting Spirit Rising

[C] If "Pitohui, Obsessed with Death" is in your Clock, this gets -1 Level while in your hand.  
[C] If all your Charas are either ::Avatar:: or ::Net::, this gains +1000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the bottom card of your Clock in your Stock.

Avatar - Weapon | GGO/S59-003 T: Soul

L3  
C2

LLENN, Fighting Spirit Rising

[C] If "Pitohui, Obsessed with Death" is in your Clock, this gets -1 Level while in your hand.  
[C] If all your Charas are either ::Avatar:: or ::Net::, this gains +1000 Pow.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the bottom card of your Clock in your Stock.

Avatar - Weapon | GGO/S59-003S T: Soul

L3  
C2

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Shiori, Attached Girl School's Rhythmic Gymnastics Club

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Net - Sports | GGO/S59-004 T: None

L0  
C0

Karen, Interests Towards VR

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas with either ::Avatar:: or ::Net:: among those cards.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your Clock with either ::Avatar:: or ::Net:: and return it to your hand, and put the top card of your LB in your Clock.

Net - Music | GGO/S59-005 T: None

L0  
C0

Karen, Interests Towards VR

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas with either ::Avatar:: or ::Net:: among those cards.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your Clock with either ::Avatar:: or ::Net:: and return it to your hand, and put the top card of your LB in your Clock.

Net - Music | GGO/S59-005S T: None

L0  
C0

Saki, Captain of the Attached Girl School's Rhythmic

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
[S] **CX COMBO BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 6 cards of your LB and put them in the WR. For each "Operation Sweets, Huge Success!" or "Where the Last Battle Goes" revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Net - Sports | GGO/S59-006 T: None

L0  
C0

LLENN, Waiting for a Chance to Win

[C] Chara Opposite this gains "[A] **ENCORE** [(2)]".  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Avatar:: or ::Net::, Rest it, and move it to an empty Slot in the Back Row.

Avatar - Weapon | GGO/S59-007 T: None

L0  
C0

LLENN, Waiting for a Chance to Win

[C] Chara Opposite this gains "[A] **ENCORE** [(2)]".  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Avatar:: or ::Net::, Rest it, and move it to an empty Slot in the Back Row.

Avatar - Weapon | GGO/S59-007S T: None

L0  
C0

Saki & Mirana, We Want to Eat Sweets Too!

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Operation Sweets, Huge Success!" is in your CZ, choose up to 2 Charas in your WR with either ::SHINC:: or ::Sports:: and put them in your Stock in any order.

Net - Sports | GGO/S59-008 T: None

L1  
C0

Saki & Mirana, We Want to Eat Sweets Too!

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Operation Sweets, Huge Success!" is in your CZ, choose up to 2 Charas in your WR with either ::SHINC:: or ::Sports:: and put them in your Stock in any order.

Net - Sports | GGO/S59-008S T: None

L1  
C0

LLENN, Last Bit of Courage

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Serious Battle" is in your CZ, put up to 2 cards from top of your LB in your Stock, and reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Avatar - Weapon | GGO/S59-009 T: Soul

L2  
C1

LLENN, Last Bit of Courage

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Serious Battle" is in your CZ, put up to 2 cards from top of your LB in your Stock, and reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (Climax cards are considered to be Level 0 for this effect. Otherwise put it back where it was)

Avatar - Weapon | GGO/S59-009S T: Soul

L2  
C1

Eva, Boss of "SHINC"

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Where the Last Battle Goes" is in your CZ, you may put that Chara in Clock.

Avatar - SHINC | GGO/S59-010 T: Soul

L3  
C2

Eva, Boss of "SHINC"

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Where the Last Battle Goes" is in your CZ, you may put that Chara in Clock.

Avatar - SHINC | GGO/S59-010S T: Soul

L3  
C2

### "SHINC" Sophie

[C] All your other Charas with either ::SHINC:: or ::Sports:: gain +500 Pow.  
[S] [(1) Put this in the WR] Choose a "Degtyaryov Anti-Tank Rifle" in your WR and return it to your hand.

Avatar - SHINC | GGO/S59-011 T: None

L0  
C0

### LLENN, Narrow Escape

[C] If there are 2 or fewer cards in your Stock, this gains +1500 Pow.  
[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Avatar - Weapon | GGO/S59-012 T: None

L0  
C0

### Mirana, Attached Girl School's Rhythmic Gymnastics

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Net - Sports | GGO/S59-013 T: None

L0  
C0

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### LLENN, Small Throughout

[A] This ability activates up to once per turn. When you use an [S] ability, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock."  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | GGO/S59-014 T: None

L1  
C0

### Karen, Premonition of Reunion

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.

Net - Music | GGO/S59-015 T: None

L1  
C0

### "SHINC" Roza

[A] When this attacks, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Avatar:: or ::Net::.

Avatar - SHINC | GGO/S59-016 T: None

L1  
C0

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### "SHINC" Toma

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Degtyaryov Anti-Tank Rifle" in your WR and return it to your hand.

Avatar - SHINC | GGO/S59-017 T: Soul

L2  
C1

### LLENN Hidden in a Suitcase

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] [(3) Put this in the WR] At the start of your Opp.'s Attack Phase, if you are Level 2 or higher, may pay. If so, choose a "LLENN, Dynamic Assault" in your WR and put it in any Slot on the Stage.

Avatar - Weapon | GGO/S59-018 T: Soul

L2  
C1

### LLENN, Poncho Look

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.  
[S] [Rest this] Choose a card in your hand and put it in your Stock

Avatar - Weapon | GGO/S59-019 T: None

L0  
C0

### "SHINC" Tanya

[C] If you have 2 or more other Charas with either ::Avatar:: or ::Net::, this gains +1000 Pow.  
[A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a card in your Clock and return it to your hand, and put the top card of your LB in your Clock.

Avatar - SHINC | GGO/S59-020 T: None

L0  
C0

### "Last Battle" LLENN

[A] [Discard a "Satellite Scan" from your hand to the WR] When this becomes Reversed in battle, may pay. If so, put the top card of your LB in your Stock, and return this to your hand.

Avatar - Weapon | GGO/S59-021 T: None

L0  
C0

### Moe, Attached Girl School's Rhythmic Gymnastics Club

[A] When this attacks, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, this gets -3000 Pow for the turn.

Net - Sports | GGO/S59-022 T: None

L0  
C0

### LLENN, Perfect Preparations!

[C] If there's a Marker under this, this gains +4500 Pow.  
[A] When this is placed from hand to the Stage, you may choose a "Fukaziroh, Along with Her Favorite Guns" in your WR and put it face-up under this as Marker.

Avatar - Weapon | GGO/S59-023 T: None

L1  
C0

### "SHINC" Anna

[A] When this becomes Reversed in battle, put this on the bottom of your LB.  
[A] When this becomes Reversed in battle, you cannot use "[A] **ENCORE**" for the turn. (This includes the "[A] **ENCORE** [(3)]" provided by the rules)

Avatar - SHINC | GGO/S59-024 T: None

L1  
C0

### Lisa, Attached Girl School's Rhythmic Gymnastics Club

[C] If you have 2 or more other Charas with either ::Avatar:: or ::Net::, this gains +2500 Pow and the following ability. "[C] This cannot be Reversed by effects of [A] abilities of your Opp.'s Charas."

Net - Sports | GGO/S59-025 T: None

L1  
C1

### "Operation Sweets" Eva

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - SHINC | GGO/S59-026 T: Soul

L2  
C1

### Kana, Attached Girl School's Rhythmic Gymnastics Club

[A] When your other Chara with either ::Avatar:: or ::Net:: attacks, this gains +X Pow for the turn. X = 500 times # of your other Charas with either ::Avatar:: or ::Net::.  
[A] **ENCORE** [Discard a Chara with either ::Avatar:: or ::Net:: from your hand to the WR]

Net - Sports | GGO/S59-027 T: Soul

L2  
C1

### LLENN, Hidden in Pink

[C] If you have another "Fukaziroh, Best Strategy", this gains +3500 Pow and cannot be chosen as target of Opp.'s effects.  
[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Avatar - Weapon | GGO/S59-028 T: Soul

L2  
C2

Plasma Grenade

All your Opp.'s Charas get -500 Pow for the turn.

GGO/S59-029 T: None

L1

C0

Degtyaryov Anti-Tank Rifle

If you don't have a ::SHINC:: Chara, you cannot play this from hand.  
Look at the top card of your Opp.'s LB and put it either on top of bottom of the LB.  
Send this to Memory. Deal X Damage to your Opp.. X = # of "Degtyaryov Anti-Tank Rifle" in your Memory. (DC can occur)

GGO/S59-030 T: None

L3

C2

Seal of Promise

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-031 T: Treasure

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Seal of Promise

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-031R T: Treasure

Where the Last Battle Goes

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-032 T: Treasure

Where the Last Battle Goes

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-032R T: Treasure

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Operation Sweets, Huge Success!

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GGO/S59-033 T: 2 Soul

Serious Battle

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GGO/S59-034 T: 2 Soul

LLENN, Sharp-Eyed Shooter

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in the same order.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Avatar - Weapon | GGO/S59-035 T: None

L0

C0

LLENN, Sharp-Eyed Shooter

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them on top of the LB in the same order.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Avatar - Weapon | GGO/S59-035GGR T: None

L0

C0

Fukaziroh, Rampaging in "GGO"!

[A] When this is placed from hand to the stage, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Don't Underestimate Fairy-san!" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Avatar - Weapon | GGO/S59-036 T: None

L1

C0

Fukaziroh, Rampaging in "GGO"!

[A] When this is placed from hand to the stage, this gains +1500 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Don't Underestimate Fairy-san!" is in your CZ, you may choose a Chara in your WR and return it to your hand.

Avatar - Weapon | GGO/S59-036SP T: None

L1

C0

Psycho LLENN

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Chara with either ::Avatar:: or ::Net:: among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -2000 Pow for the turn. If there are at least 2 Chara with either ::Avatar:: or ::Net:: among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -4000 Pow for the turn. If there are at least 3 Charas with either ::Avatar:: or ::Net:: among them, you may deal 1 Damage to your Opp.. (DC can occur)  
[A] **CX COMBO** When this attacks, if "Slitting Throat via Biting" is in the CZ, you may deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-037 T: Soul

L3

C2

Psycho LLENN

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Chara with either ::Avatar:: or ::Net:: among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -2000 Pow for the turn. If there are at least 2 Chara with either ::Avatar:: or ::Net:: among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -4000 Pow for the turn. If there are at least 3 Charas with either ::Avatar:: or ::Net:: among them, you may deal 1 Damage to your Opp.. (DC can occur)  
[A] **CX COMBO** When this attacks, if "Slitting Throat via Biting" is in the CZ, you may deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-037SP T: Soul

L3

C2

Fukaziroh, Clearing with Grenades!

[C] **EXPERIENCE** If "LLENN, Promise to Fulfill" and "Fukaziroh, Clearing with Grenades!" are in your Level Zone, this gets -1 Level while in your hand.  
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "LLENN, Promise to Fulfill" in your WR and put it in any Slot on the Stage.

Avatar - Weapon | GGO/S59-038 T: Soul

L3

C2

Fukaziroh, Clearing with Grenades!

[C] **EXPERIENCE** If "LLENN, Promise to Fulfill" and "Fukaziroh, Clearing with Grenades!" are in your Level Zone, this gets -1 Level while in your hand.  
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "LLENN, Promise to Fulfill" in your WR and put it in any Slot on the Stage.

Avatar - Weapon | GGO/S59-038SP T: Soul

L3

C2

Fukaziroh, Beautiful Favorite Guns

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Rapid-fire Grenade Launcher" in your WR and return it to your hand.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Avatar - Weapon | GGO/S59-039 T: None

L0

C0

"Favorite Gun Will Never Betray You" LLENN

[A] **CX COMBO** [Put a card from your hand in your Stock] When "It's Just Darlin'..." is placed in your CZ, may pay. If so, choose a "Talking P-chan" in your WR and return it to your hand.  
[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | GGO/S59-040 T: None

L0

C0

**"Favorite Gun Will Never Betray You" LLENN**

[A] **CX COMBO** [Put a card from your hand in your Stock] When "It's Just Darlin'..." is placed in your CZ, may pay. If so, choose a "Talking P-chan" in your WR and return it to your hand.  
[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | GGO/S59-040S T: None

L0  
C0

**Fukaziroh, Magnificent Strategy**

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Avatar - Weapon | GGO/S59-041 T: None

L0  
C0

**Fukaziroh, Magnificent Strategy**

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Avatar - Weapon | GGO/S59-041GGR T: None

L0  
C0

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**"Super Random" LLENN**

[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] At the start of your Attack Phase, if this is Standing and there is 1 or fewer other Chara in your Front Row, put up to 1 card from top of your LB in your Stock, and this gains +2 Soul for the turn.

Avatar - Weapon | GGO/S59-042 T: None

L1  
C0

**"Super Random" LLENN**

[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] At the start of your Attack Phase, if this is Standing and there is 1 or fewer other Chara in your Front Row, put up to 1 card from top of your LB in your Stock, and this gains +2 Soul for the turn.

Avatar - Weapon | GGO/S59-042S T: None

L1  
C0

**Fukaziroh, Tough Partner**

[A] At the start of your Attack Phase, if this is Standing and there is 1 or fewer other Chara in your Front Row, put up to 1 card from top of your LB in your Stock, and this gains +2 Soul for the turn.  
[A] When this attacks, reveal the top card of your LB. If it's a Climax card, this gets -3000 Pow for the turn. (Put the revealed card back where it was)

Avatar - Weapon | GGO/S59-043 T: None

L1  
C0

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**LLENN, Feelings of Restlessness**

[A] When this is placed from hand to the Stage, if there are no "Fukaziroh, Magnificent Strategy" in your WR, Rest this.

Avatar - Weapon | GGO/S59-044 T: None

L1  
C0

**Fukaziroh, Best Strategy**

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] At the start of your Opp.'s Attack Phase, **Lay Down a Smokescreen**.  
[REPLAY] **Lay Down a Smokescreen**Your Opp. puts the top card of his or her LB in the WR. If it's Level 1 or higher, this gains the following ability for the turn. "[C] You do not take Damage from effects of [A] abilities of your Opp.'s Charas if that Damage is 1 or less."

Avatar - Weapon | GGO/S59-045 T: Soul

L2  
C1

**Fukaziroh, Best Strategy**

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] At the start of your Opp.'s Attack Phase, **Lay Down a Smokescreen**.  
[REPLAY] **Lay Down a Smokescreen**Your Opp. puts the top card of his or her LB in the WR. If it's Level 1 or higher, this gains the following ability for the turn. "[C] You do not take Damage from effects of [A] abilities of your Opp.'s Charas if that Damage is 1 or less."

Avatar - Weapon | GGO/S59-045S T: Soul

L2  
C1

**LLENN, Dynamic Assault**

[C] **BODYGUARD**  
[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp..

Avatar - Weapon | GGO/S59-046 T: Soul

L3  
C2

**Clarence, Philanthropism**

[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[A] [Put this in the WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Avatar - Weapon | GGO/S59-047 T: None

L0  
C0

**LLENN, Bond with P-chan**

[A] [(4) Discard a "Talking P-chan" from your hand to the WR] When your Opp.'s Climax card is placed in the CZ, may pay. If so, choose a Chara Opposite this and Send it to Memory.

Avatar - Weapon | GGO/S59-048 T: None

L1  
C1

**Fukaziroh, Containing with Muzzle**

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | GGO/S59-049 T: None

L1  
C1

**Fukaziroh, Rear Fire Support**

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Climax card among them, all Charas in your Opp.'s Front Row get -3000 Pow for the turn.  
[A] [Rest 2 of your Charas with either ::Avatar:: or ::Net::] Choose a card in your Level Zone and a card in your WR and Swap them.

Avatar - Weapon | GGO/S59-050 T: Soul

L2  
C1

**LLENN, Capability of the Champion**

[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | GGO/S59-051 T: Soul

L2  
C1

**"Magazine and Kiss" LLENN**

[C] If you have 2 or more other Charas with either ::Avatar:: or ::Net::, this gains +2000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Avatar - Weapon | GGO/S59-052 T: Soul

L2  
C2

**LLENN, Gaining Experience**

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +500 Pow.  
[S] [Rest 2 of your Charas with either ::Avatar:: or ::Net::] Choose a card in your Level Zone and a card in your WR and Swap them.

Avatar - Weapon | GGO/S59-053 T: None

L0  
C0

**LLENN, Ways for Small Body to Fight**

[A] When the Battle Opp. of your other Chara becomes Reversed, this gains +1000 Pow for the turn.  
[A] **ENCORE** [Put a Chara with either ::Avatar:: or ::Net:: from your Stage in your Clock]

Avatar - Weapon | GGO/S59-054 T: None

L0  
C0

[A] **CX COMBO** [Return this to your hand] When "Cut! Kick!" is placed in your CZ, may pay. If so, all your Charas gain +1000 Pow for the turn.

[S] [Rest this] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow for the turn.

$$\frac{L0}{C0}$$

[C] If there's a Marker under this, this gains "[C] **ASSIST** All your Charas in front of this gain +1000 Pow."  
 [A] When this is placed from hand to the Stage, choose up to 1 "Karen, Seeking Allies" in your hand, reveal it, and put it face-up under this as Marker.

LO  
CO

$$\frac{L0}{C0}$$

[C] If this is in the Front Row Right Slot, this is also considered to have "Fukaziroh Wielding Migita" as the name.

[C] If this is in the Front Row Left Slot, this is also considered to have "Fukaziroh Wielding Hidariko" as the name.

$$\frac{L0}{C0}$$

[C] All your Opp.'s Charas gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] This ability activates up to once per turn. When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 2 or higher, you may Rest this. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

L1  
C0

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Charas with either ::Avatar:: or ::Net::.

**L2**  
**C1**

[Counter] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +X Pow for the turn. X = 500 times # of your Stock.

L1  
C0

If you don't have a Chara with either "Fuka" or "Miyu" in name, you cannot play this from hand. You may discard a "Rapid-fire Grenade Launcher" from your hand to the WR. If so, all your Opp.'s Charas get -1500 Pow for the turn.

**L1**  
**C0**

[Counter] Choose a Chara with either ::Avatar:: or ::Net:: in your Clock and return it to your hand. Send this to Memory.

L2  
C2

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[C] All your Charas gain +1000 Pow and +1 Soul.

---

[C] All your Charas gain +1000 Pow and +1 Soul.

—

[C] All your Charas gain +1000 Pow and +1 Soul.

1

[A] When this is placed from hand to the CZ, choose up to 1 RED card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

—

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1-

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

**LO**  
**CO**

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

$$\frac{L_0}{C_0}$$

Pitohui, Obsessed with Death

[A] [Put the top card of your Stock in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with ::Avatar:: or ::Nett:: whose Level is equal to or lower than your Level and whose Cost is 0 or lower, put it in any Slot on the Stage, and shuffle your LB.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during the Trigger Step of this attack.

Avatar - Weapon | GGO/S59-070 T: None

L0C0

Pitohui, Obsessed with Death

[A] [Put the top card of your Stock in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Chara with ::Avatar:: or ::Nett:: whose Level is equal to or lower than your Level and whose Cost is 0 or lower, put it in any Slot on the Stage, and shuffle your LB.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during the Trigger Step of this attack.

Avatar - Weapon | GGO/S59-070SP T: None

L0C0

Pitohui the Grim Reaper

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When this attacks, if "Grim Reaper's Comeback" is in the CZ, may pay. If so, this gains +4000 Pow for the turn, and reveal the top card of your LB. If it's Level 1 or lower, deal 1 Damage to your Opp.. Otherwise, deal 2 Damage to your Opp.. (Climax cards are considered Level 0 for this effect. DC can occur. Put the revealed card back where it was)

Avatar - Weapon | GGO/S59-071 T: Soul

L3C2

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Pitohui the Grim Reaper

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] **CX COMBO** [(1)] When this attacks, if "Grim Reaper's Comeback" is in the CZ, may pay. If so, this gains +4000 Pow for the turn, and reveal the top card of your LB. If it's Level 1 or lower, deal 1 Damage to your Opp.. Otherwise, deal 2 Damage to your Opp.. (Climax cards are considered Level 0 for this effect. DC can occur. Put the revealed card back where it was)

Avatar - Weapon | GGO/S59-071GGR T: Soul

L3C2

M, Excellent Combat Capability

[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +500 Pow until the next end of your Opp.'s turn.

[S] [(1) Rest this] Reveal the top card of your LB. If it's either a Chara with either ::Avatar:: or ::Nett:: or an Event, put it in your hand. (Otherwise put it back where it was)

Avatar - Weapon | GGO/S59-072 T: None

L0C0

Pitohui, Comatose

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Avatar:: or ::Nett::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | GGO/S59-073 T: None

L0C0

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Pitohui, Comatose

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Avatar:: or ::Nett::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | GGO/S59-073S T: None

L0C0

M, Exceptional Geographical Sense

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a "Satellite Scan" in your WR and return it to your hand.

Avatar - Weapon | GGO/S59-074 T: None

L1C0

Pitohui, Sadistic Expression

[C] This cannot Side Attack.

[A] **CXCOMBO** When the Battle Opp. of this becomes Reversed, if "Hedonic Massacre" is in your CZ, you may choose 1 of your Opp.'s Level 0 or lower Charas and put it on the bottom of the LB.

Avatar - Weapon | GGO/S59-075 T: None

L1C0

M, Making Arrangements

[C] **ASSIST** All your Charas with either ::Avatar:: or ::Nett:: in front of this gain +X Pow. X = 500 times Level of that Chara.

[A] **CX COMBO** When "Cautious Operation" is placed in your CZ, choose 1 of your other Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR." (Climax cards are considered to be Level 0 for this effect)

Avatar - Weapon | GGO/S59-076 T: Soul

L1C1

Pitohui, Gun Mania

[C] If you have 4 or more Charas with either ::Avatar:: or ::Nett::, this gets -1 Level while in your hand.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose an Event in your WR and return it to your hand.

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

Avatar - Weapon | GGO/S59-077 T: Soul

L3C2

M, Reason Behind the Name

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Avatar:: or ::Nett::.

[A] [Discard 2 cards from your hand to the WR] During battles involving this, when the Damage taken by you is not Cancelled, you may pay cost. If so, deal the same amount of Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-078 T: Soul

L3C2

M, Reason Behind the Name

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Avatar:: or ::Nett::.

[A] [Discard 2 cards from your hand to the WR] During battles involving this, when the Damage taken by you is not Cancelled, you may pay cost. If so, deal the same amount of Damage to your Opp.. (DC can occur)

Avatar - Weapon | GGO/S59-078S T: Soul

L3C2

Pitohui, Boring Strategy

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] This ability activates up to once per turn. When you play an Event, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | GGO/S59-079 T: None

L0C0

Pitohui, Declaration of War

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Avatar:: or ::Nett::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | GGO/S59-080 T: None

L1C0

Pitohui, Declaration of War

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Avatar:: or ::Nett::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | GGO/S59-080S T: None

L1C0

Pitohui, Unsatisfied

[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

Avatar - Weapon | GGO/S59-081 T: None

L1C0

David, Leader of "MMTM"

[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.

Avatar - MMTM | GGO/S59-082 T: None

L1C0

Pitohui, Outnumbered?

[A] When this becomes Reversed in battle, Send this to Memory.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Avatar - Weapon | GGO/S59-083 T: Soul

L2C1

M, Sniping Skills

[C] Chara Opposite this cannot move to another Slot.  
[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.  
[A] When this attacks, this gains +X Pow for the turn. X = 2000 times # of other Charas in your Front Row with either ::Avatar:: or ::Net::.

Avatar - Weapon | GGO/S59-084 T: Soul

L2C1

M, Approaching "Death"

[A] This ability activates up to twice per turn. When your other Chara with either ::Avatar:: or ::Net:: is placed from hand to the Stage, this gains +1000 Pow for the turn.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Love Worth Risking Life" is in your CZ and you have another Chara with either "Pito" or "Elsa" in name, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | GGO/S59-085 T: None

L0C0

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Goushi, Real-life Reasons

[C] If there are 3 or more cards in your Clock, this gains +1000 Pow.  
[A] During battles involving this, when Damage taken by you isn't Cancelled, this gains +1500 Pow for the turn.

Net - Love | GGO/S59-086 T: None

L0C0

Pitohui, Purging Traitors

[A] When this attacks, you may choose 1 of your other Charas with either "M," or "Goushi" in name and put it in your Stock.  
(TL Note: Yes, the comma is checked as part of the name check.)

Avatar - Weapon | GGO/S59-087 T: None

L0C0

ZEMAL, Machineguns Are Fun!

[C] You may have as many cards with the same name as this in your Deck.  
[C] You cannot play Events or **BACKUP** from hand.  
[C] For each of your other "ZEMAL, Machineguns Are Fun!", this gains +1000 Pow.

Avatar - ZEMAL | GGO/S59-088 T: None

L0C0

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Shirley, Only Female Member of "KKHC"

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, choose 1 of your Opp.'s Charas, and that Chara gets -500 Pow for the turn.

Avatar - Weapon | GGO/S59-089 T: None

L0C0

Elsa, Exposed Resistance

[A] When the Battle Opp. of this becomes Reversed, you may Send this to Memory. If so, at the start of your next Draw Phase, choose an "Elsa, Exposed Resistance" in your Memory and put it in any Slot on the Stage.

Net - Music | GGO/S59-090 T: None

L1C1

M, Fear and Betrayal

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Climax card among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.  
[A] When this becomes Reversed in battle, Send this to Memory.

Avatar - Weapon | GGO/S59-091 T: Soul

L2C1

Pitohui, Overly Excited

[C] If "LLENN, Narrow Escape" is in your Clock, this gets -1 Level while in your hand.  
[C] All your Charas gain the following ability. "[A] When this becomes Reversed in battle, put this on the bottom of the LB."

Avatar - Weapon | GGO/S59-092 T: Soul

L2C1

Raging Pitohui

[C] All your Charas gain the following ability. "[C] This cannot Side Attack."  
[A] This ability activates up to once per turn. When you play an Event, this gains +2000 Pow for the turn.

Avatar - Weapon | GGO/S59-093 T: Soul

L2C2

Satellite Scan

[Counter] If you don't have a Chara with either ::Avatar:: or ::Net::, you cannot play this from hand.  
Look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and put the rest in the WR.

GGO/S59-094 T: None

L1C0

Muramasa F9

Choose 1 of your Charas, and that Chara gains +6000 Pow and the following ability for the turn. "[A] This ability activates up to once per turn. When Damage dealt by this is Cancelled, you may Stand this."

GGO/S59-095 T: None

L3C3

M's Shield

[Counter] All your Opp.'s Chara gain +3 Soul and the following ability for the turn. "[C] This cannot Side Attack."

GGO/S59-096 T: None

L3C3

Grim Reaper's Comeback

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-097 T: Soul Gate

Grim Reaper's Comeback

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-097R T: Soul Gate

Hedonic Massacre

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-098 T: Draw

Cautious Operation

[A] When this is placed from hand to the CZ, choose up to 1 BLUE card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

GGO/S59-099 T: 2 Soul

Love Worth Risking Life

[C] All your Charas gain +1000 Pow and +1 Soul.

GGO/S59-100 T: Soul Gate

Saki, Look of Admiration

[C] If you have 2 or more other Charas with either ::SHINC:: or ::Sports::, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Net - Sports | GGO/S59-101 T: Soul

L3  
C2

LLENN, VR Tea Time

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] When this is placed from hand to the Stage, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | GGO/S59-102 T: None

L0  
C0

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Fukaziroh, VR Tea Time

[C] All your other Charas gain the following ability.  
"[C] This cannot Side Attack."  
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Avatar - Weapon | GGO/S59-103 T: None

L1  
C0

Pitohui, Taking Life Easy

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of the LB in any order.  
[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

Avatar - Weapon | GGO/S59-104 T: None

L0  
C0

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