

### Asuna, Invitation to Party

[C] If you have 3 or more other ::Avatar:: or ::Net:: Charas, this gains +1000 Pow.  
[A] [(1)] When this attacks, if "Star Splash" is in the CZ, may pay. If so, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | SAO/S20-001 T: None

L1  
C0

### Asuna, Invitation to Party

[C] If you have 3 or more other ::Avatar:: or ::Net:: Charas, this gains +1000 Pow.  
[A] [(1)] When this attacks, if "Star Splash" is in the CZ, may pay. If so, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | SAO/S20-001S T: None

L1  
C0

### "Flash" Asuna

[C] During your turn, if the Chara Opposite this is Level 3 or higher, this gains +4000 Pow and 1 Soul.  
[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock.

Avatar - Weapon | SAO/S20-002 T: Soul

L2  
C1

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### "Flash" Asuna

[C] During your turn, if the Chara Opposite this is Level 3 or higher, this gains +4000 Pow and 1 Soul.  
[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock.

Avatar - Weapon | SAO/S20-002SP T: Soul

L2  
C1

### Asuna, Lying Across the Sofa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not an ::Avatar:: Chara, put it in Clock. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S20-003 T: None

L0  
C0

### Asuna, Lying Across the Sofa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not an ::Avatar:: Chara, put it in Clock. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S20-003S T: None

L0  
C0

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### Asuna, Imprisoned Queen

[C] If you have another Chara with "Kirito" in name, this gains +1000 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Avatar - Weapon | SAO/S20-004 T: None

L1  
C1

### Asuna, Changing

[A] When your other ::Avatar:: or ::Net:: Chara attacks, this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-005 T: Soul

L2  
C1

### Asuna, Dozing Off

[A] When this attacks, if "Sworn Promise" is in the CZ, all your Charas gain +1000 Pow and your Opponey cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +3000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-006 T: Soul

L2  
C2

### Asuna, Dozing Off

[A] When this attacks, if "Sworn Promise" is in the CZ, all your Charas gain +1000 Pow and your Opponey cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +3000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-006R T: Soul

L2  
C2

### Asuna, Dignified Strength

[A] When this is placed from hand to the Stage or via the effect of "Return to the Frontlines" to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, all your ::Avatar:: Charas gain +500 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/S20-007 T: Soul

L3  
C2

### Asuna, Dignified Strength

[A] When this is placed from hand to the Stage or via the effect of "Return to the Frontlines" to the Stage, you may put the top card of your Clock in the WR.

[A] [(1) Discard a card from your hand to the WR] When this attacks, may pay. If so, all your ::Avatar:: Charas gain +500 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/S20-007R T: Soul

L3  
C2

### Asuna, Newlywed Life

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-008 T: None

L0  
C0

### Asuna, Unarmed Reality

[A] **CHANGE** [(1) Discard a card from your hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose an "Asuna, Imprisoned Queen" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/S20-009 T: None

L0  
C0

### Asuna, Vice Guild Leader

[A] When you use the **BACKUP** of this, if you have 2 or more Charas with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S20-010 T: None

L1  
C0

### Asuna, Waiting Out Rain

[C] For each Marker under this, this gains +1 Level and +1500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.

Avatar - Weapon | SAO/S20-011 T: None

L1  
C0

### Asuna, Response to Proposal

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-012 T: Soul

L2  
C1

### Heathcliff, Guild Leader

[A] When this attacks, if "Duel in the Coliseum" is in the CZ, choose 1 of your Opp.'s Cost 1 or lower Chara and return it to hand, and this cannot be Reversed this turn.

Avatar - Weapon | SAO/S20-013 T: Soul

L2  
C1

Asuna, Strong Bond

[A] **BOND/"Kirito**, Becoming Mem of Knights of the Blood" [Put the top card of your LB in your Clock]  
[S] [(1)] Choose 1 of your ::Avatar:: Charas, and that Chara gains +500 Pow for the turn.

Avatar - Weapon | SAO/S20-014 T: None

L0  
C0

Asuna, Jumping to the Wrong Conclusion

[C] During your turn, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-015 T: None

L0  
C0

Kuradeel, Watchman

[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in Stock.

Avatar - Weapon | SAO/S20-016 T: None

L0  
C0

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Asuna, Beginning of Battle

--No Text--

Avatar - Weapon | SAO/S20-017 T: None

L0  
C0

Laughing Coffin

[S] [(1) Rest 2 of your Charas] This gains +1500 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/S20-018 T: None

L0  
C0

Heathcliff, Hidden True Self

--No Text--

Avatar - Weapon | SAO/S20-019 T: None

L1  
C1

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Asuna, Mastery of Cooking Skill

[C] During your turn, if you have 2 or more other ::Avatar:: Charas, this gains +1 Level and +1500 Pow.

Avatar - Weapon | SAO/S20-020 T: Soul

L2  
C2

Return to the Frontlines

You may choose an "Asuna, Response to Proposal" and put it in your WR. If so, choose an "Asuna, Dignified Strength" in your WR and put it in any Slot on the Stage. Send this to Memory.

SAO/S20-021 T: None

L2  
C1

Sacrifice

[Counter] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +3500 Pow for the turn.

SAO/S20-022 T: None

L1  
C1

Sworn Promise

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S20-023 T: 2 Soul

"Star Splash"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-024 T: Soul Bounce

Duel in the Coliseum

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-025 T: Soul Shot

Leafa, Magic Swordsman

[A] [(1)] When this attacks, if "Spellcasting" is in the CZ, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Avatar - Weapon | SAO/S20-026 T: Soul

L2  
C1

Leafa, Magic Swordsman

[A] [(1)] When this attacks, if "Spellcasting" is in the CZ, may pay. If so, this gains +1000 Pow and the following ability for the turn. "[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put that Chara in Clock."

Avatar - Weapon | SAO/S20-026R T: Soul

L2  
C1

Leafa, Pure Wish

[C] If there are 5 or fewer cards in your LB, this gets -1 Level while in your hand.  
[C] All your other Charas with either ::Avatar:: or ::Net:: gain +1500 Pow.  
[S] [(1) Discard a Chara with either ::Avatar:: or ::Net:: from your hand to the WR] This gains +3000 Pow and the following ability until the next end of your Opp.'s turn. "[C] This cannot be chosen as the target of Opp.'s effects."

Avatar - Weapon | SAO/S20-027 T: Soul

L3  
C2

Leafa, Pure Wish

[C] If there are 5 or fewer cards in your LB, this gets -1 Level while in your hand.  
[C] All your other Charas with either ::Avatar:: or ::Net:: gain +1500 Pow.  
[S] [(1) Discard a Chara with either ::Avatar:: or ::Net:: from your hand to the WR] This gains +3000 Pow and the following ability until the next end of your Opp.'s turn. "[C] This cannot be chosen as the target of Opp.'s effects."

Avatar - Weapon | SAO/S20-027R T: Soul

L3  
C2

Leafa, Trustworthy Guide

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-028 T: None

L0  
C0

Leafa, Trustworthy Guide

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-028SP T: None

L0  
C0

### Suguha, Wavering Feelings

[C] All your other Charas gain +500 Pow.  
[A] [(1)] When "Hidden Feelings" is placed in your CZ, may pay. If so, all your Charas gain +1500 Pow for the turn.

Net - Sports | SAO/S20-029 T: None

L1  
C0

### Suguha, Wavering Feelings

[C] All your other Charas gain +500 Pow.  
[A] [(1)] When "Hidden Feelings" is placed in your CZ, may pay. If so, all your Charas gain +1500 Pow for the turn.

Net - Sports | SAO/S20-029S T: None

L1  
C0

### Leafa, "Sylph" Girl

[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [Rest 2 of your Charas with either ::Avatar:: or ::Net::] This gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S20-030 T: None

L1  
C0

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### Leafa, "Sylph" Girl

[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [Rest 2 of your Charas with either ::Avatar:: or ::Net::] This gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S20-030S T: None

L1  
C0

### Suguha in Uniform

[C] If you have 3 or more other Charas with either ::Avatar:: or ::Net::, this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".  
[A] [(1)] When this attacks, may pay. If so, this gains +2500 Pow for the turn.

Net - Sports | SAO/S20-031 T: Soul

L2  
C1

### Suguha, Listening to Her Own Words

[A] When this is placed from hand to the Stage, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +500 Pow for the turn.  
[A] **BOND/"Kirito, For People Important to Him"** [(1)]

Net - Sports | SAO/S20-032 T: None

L0  
C0

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### Recon, Kind Ally

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Avatar - Weapon | SAO/S20-033 T: None

L0  
C0

### Suguha, Kendo Girl

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, this gains +3000 Pow for the turn.

Net - Sports | SAO/S20-034 T: None

L0  
C0

### Leafa, Blushed Look

--No Text--

Avatar - Weapon | SAO/S20-035 T: None

L1  
C1

### Leafa, Hands Bitten

[C] All your other Charas gain the following ability.  
"[C] This cannot Side Attack."

Avatar - Weapon | SAO/S20-036 T: Soul

L2  
C2

### Leafa, Sharp Eyes

[C] If there are 3 or more cards in your Stock, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-037 T: None

L0  
C0

### Suguha, After A Bath

--No Text--

Net - Sports | SAO/S20-038 T: None

L0  
C0

### Leafa, Panicking

--No Text--

Avatar - Weapon | SAO/S20-039 T: None

L1  
C0

### Suguha, Complicated Feelings

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Net - Sports | SAO/S20-040 T: Soul

L1  
C1

### Oberon the Fairy King

--No Text--

Avatar - Weapon | SAO/S20-041 T: Soul

L2  
C2

### Healing Spell

Look at up to 2 cards from top of your Opp.'s LB and choose up to 1 of them and put it on the bottom of the LB. Put the rest back on top of the LB in any order. Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

SAO/S20-042 T: None

L2  
C1

### Recon's Courage

Choose 1 of your Charas and put it in the WR. If so, choose up to 1 of your Opp.'s Charas, and that Chara gets -4000 Pow for the turn.

SAO/S20-043 T: None

L2  
C1

### Spellcasting

[A] When this is placed from hand to the CZ, put the top card of your LB in Stock, and all your Charas gain +1 Soul for the turn.

SAO/S20-044 T: 2 Soul

### Hidden Feelings

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-045 T: Treasure

### Lizbeth, The Thing Kept Searching For

[A] [(1)] When this attacks, if "Sought Warmth" is in the CZ, may pay. If so, choose up to 2 Charas in your WR and return them to your hand, discard a card from your hand to the WR, and this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-046 T: Soul

### Silica, Little Sister-like Being

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this attacks, if "Pina's Resurrection" is in the CZ, choose up to 1 Chara in your WR and return it to your hand, and choose up to 1 card in your Opp.'s WR and put it on top of the LB.

Avatar - Weapon | SAO/S20-047 T: Soul

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### Silica, Little Sister-like Being

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] When this attacks, if "Pina's Resurrection" is in the CZ, choose up to 1 Chara in your WR and return it to your hand, and choose up to 1 card in your Opp.'s WR and put it on top of the LB.

Avatar - Weapon | SAO/S20-047R T: Soul

### Lizbeth, Blessing Dear Friend

[A] When this becomes Reversed, if the Battle Opp. is Level 0 or lower, you may Reverse that Chara.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your other ::Weapon:: Charas, and that Chara gains +500 Pow.

Avatar - Weapon | SAO/S20-048 T: None

### Silica in "Flower Garden"

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Pneuma Flower" in your WR and return it to your hand.

Avatar - Weapon | SAO/S20-049 T: None

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### Silica in "Flower Garden"

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Pneuma Flower" in your WR and return it to your hand.

Avatar - Weapon | SAO/S20-049S T: None

### Lizbeth, Artisan's Pride

[A] When this becomes Reversed, if the Battle Opp. is Level 0 or lower, you may Reverse that Chara.  
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your other ::Weapon:: Charas, and that Chara gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S20-050 T: None

### Silica, Straightforward Trust

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR with either ::Avatar::, ::Net::, or ::Familiar:: and return it to your hand.

Avatar - Weapon | SAO/S20-051 T: None

### Silica, Straightforward Trust

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR with either ::Avatar::, ::Net::, or ::Familiar:: and return it to your hand.

Avatar - Weapon | SAO/S20-051SP T: None

### Lizbeth, Changing

[C] For each of your other Charas with ::Avatar:: or ::Net::, this gains +500 Pow.

Avatar - Weapon | SAO/S20-052 T: None

### Lizbeth, Changing

[C] For each of your other Charas with ::Avatar:: or ::Net::, this gains +500 Pow.

Avatar - Weapon | SAO/S20-052S T: None

### Lizbeth, Determined to Propose

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/S20-053 T: Soul

### Lizbeth, Determined to Propose

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/S20-053SP T: Soul

### Pina. Familiar

[C] All your other Charas with "Silica" in name gain +500 Pow.

[A] [Put this in the WR] When your other Chara with "Silica" in name is put from Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Familiar - Dragon | SAO/S20-054 T: None

### Silica, Date Feeling

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, Rest this. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-055 T: None

### Lizbeth, Mace User

[A] [(1)] When this attacks, if "Realization of True Feelings" is in the CZ, may pay. If so, all your ::Weapon:: Charas gain +2500 Pow for the turn.

Avatar - Weapon | SAO/S20-056 T: None

### Silica, Beginning of Adventure

[A] [(1)] When this attacks, if "First Adventure" is in the CZ, may pay. If so, choose 1 "Pina, Familiar" in your WR and put it Rested in any Slot on the Stage, and this gains +3500 Pow for the turn.

Avatar - Weapon | SAO/S20-057 T: None

Silica, Dagger User

--No Text--

Avatar - Weapon | SAO/S20-058 T: None

L1C1

Silica, Cute Mischief

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, choose 1 of your other Charas and put it in the WR. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-059 T: Soul

L2C1

Silica, Cute Mischief

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, choose 1 of your other Charas and put it in the WR. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-059R T: Soul

L2C1

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Lizbeth, Optimistic Smile

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, Rest this. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-060 T: Soul

L2C2

Lizbeth the Smith

[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [Rest this] When you use **ACCELERATE**, if this is Standing, may pay. If so, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | SAO/S20-061 T: None

L0C0

"Beast Tamer" Silica

[A] **BOND**/"Pina, Familiar" [(1)]

Avatar - Weapon | SAO/S20-062 T: None

L0C0

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Silica, Idol-like Being

--No Text--

Avatar - Weapon | SAO/S20-063 T: None

L0C0

Silica, Leaving Party

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S20-064 T: None

L1C0

"Pina's Heart"

[C] Your other Chara with "Silica" in name in your Front Row Center Slot gains +1000 Pow.  
[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Familiar - Dragon | SAO/S20-065 T: None

L1C0

Silica in A Dilemma

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-066 T: None

L1C0

Lizbeth, Pushing From the Back

[A] **CHANGE** [(2) Discard a card from your hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Lizbeth, Optimistic Smile" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/S20-067 T: None

L1C1

Silica, Trouble!

--No Text--

Avatar - Weapon | SAO/S20-068 T: Soul

L2C1

Silica, Feeling of Gratitude

[S] [Rest 2 of your Charas with either ::Avatar::, ::Net::, or ::Familiar::] This gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S20-069 T: Soul

L2C2

"Pneuma Flower"

If you don't have a Chara with "Silica" in name, you cannot play this from your hand. Search your LB for up to 1 Chara with "Pina" in name, reveal it, and put it in your hand. Shuffle your LB.

SAO/S20-070 T: None

L1C0

Cave of White Dragon

Send this to Memory.  
[C] **RECOLLECTION** If this is in Memory, Chara with "Kirito" in name in your Front Row Center Slot gains +1000 Pow.

SAO/S20-071 T: None

L1C1

Sought Warmth

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-072 T: Salvage

First Adventure

[C] All your Charas gain +2 Soul.

SAO/S20-073 T: 2 Soul

Pina's Resurrection

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S20-074 T: 2 Soul

### Realization of True Feelings

[A] When this is placed from hand to the CZ, put the top card of your LB in Stock, and all your Charas gain +1 Soul for the turn.

SAO/S20-075 T: 2 Soul

### Yui, Mysterious Girl

[S] [(1)] Draw 1 card, and discard a card from your hand to the WR.  
[S] [Rest another Chara of yours and this] Choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Net | SAO/S20-076 T: None

### Yui, Mysterious Girl

[S] [(1)] Draw 1 card, and discard a card from your hand to the WR.  
[S] [Rest another Chara of yours and this] Choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Net | SAO/S20-076S T: None

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### "Black Swordsman" Kirito

[A] [(3) Choose a card in your hand and put it in Clock] When "User of "Dual Wield" is placed in your CZ, may pay. If so, this gains +3500 Pow and the following ability for the turn. "[A] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, you may Stand this."  
[A] When this attacks, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S20-077 T: Soul

### "Black Swordsman" Kirito

[A] [(3) Choose a card in your hand and put it in Clock] When "User of "Dual Wield" is placed in your CZ, may pay. If so, this gains +3500 Pow and the following ability for the turn. "[A] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, you may Stand this."  
[A] When this attacks, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S20-077R T: Soul

### Klein, Katana Wielder

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Avatar:: or ::Net:: Chara, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Put the revealed card back where it was)  
[S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-078 T: None

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### Kirito, Putting Self on the Battlefield

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Avatar:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | SAO/S20-079 T: None

### Kirito, Putting Self on the Battlefield

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Avatar:: Chara, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | SAO/S20-079R T: None

### Kirito, For People Important to Him

[A] [(1)] When this attacks, if "End of the World" is in the CZ, may pay. If so, draw a card.  
[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +2500 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-080 T: None

### Kirito, For People Important to Him

[A] [(1)] When this attacks, if "End of the World" is in the CZ, may pay. If so, draw a card.  
[A] ACCELERATE [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +2500 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-080S T: None

### Yui, Artificial Intelligence

[A] [(2)] When this attacks, if "Sudden Farewell" is in the Climax Zone, may pay. If so, draw up to 2 cards.

Net | SAO/S20-081 T: Soul

### Yui, Artificial Intelligence

[A] [(2)] When this attacks, if "Sudden Farewell" is in the Climax Zone, may pay. If so, draw up to 2 cards.

Net | SAO/S20-081SP T: Soul

### Kirito, Discovery of Unique Skill

[C] For each Marker under this, this gains +1 Level and +1500 Pow.  
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.  
[A] [Put all Markers under this in the WR] When your other Chara attacks, if there are 5 or more Markers under this, may pay. If so, Stand this, and this gains +6000 Pow for the turn.

Avatar - Weapon | SAO/S20-082 T: Soul

### Kirito, Solo Player

[C] If you have no other Charas, this gains +1 Level and +1500 Pow.

Avatar - Weapon | SAO/S20-083 T: None

### Sachi, Black Cats of the Full Moon

[C] During your Opp.'s turn, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-084 T: None

### Kirito, Strong Bond

[C] All your other Chara with "Asuna" in name gain +500 Pow.  
[C] During your Opp.'s turn, all your other Charas gain +500 Pow.

Avatar - Weapon | SAO/S20-085 T: None

### Kirito, Appraising

[C] If you have another Chara with "Asuna" in name, this gains +1000 Pow and "[A] ENCORE [Discard a Chara from your hand to the WR]"

Avatar - Weapon | SAO/S20-086 T: None

### Kirito, Casual Kindness

[A] CHANGE [(2) Discard a card from your hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Kirito, Discovery of Unique Skill" in your WR and put it in the Slot tis was in.

Avatar - Weapon | SAO/S20-087 T: None

**Yui, Child of the Two**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [S] [Rest this] Choose 1 of your Charas with either "Kirito" or "Asuna" in name, and that Chara gains +500 Pow for the turn.

*Net / SAO/S20-088 T: None*

**L0**  
**C0**

# Kirito, Stable Everyday Life

[A] BOND/"Asuna, Changing" [(1)]

Avatar - Weapon | SAO/S20-089 T: None

LO  
CO

**Kirito, Beginning of Battle**  
--No Text--

Avatar - Weapon | SAO/S20-090 T: None

LO  
CO

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**Sachi, Blooming Attachment**  
[A] [(2) Send this to Memory] When this becomes  
Reversed in Battle, may pay. If so, draw a card.

**Yui, Lovely Child**  
--No Text--

Net | SAO/S20-092 T: None

**L1**  
**C0**

**Kirito, Snow Mountain on Floor 55**  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard  
this card from your hand to the WR]

*Avatar - Weapon* | SAO/S20-093 T: Soul

**L2**  
**C1**

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**Kirito, Becoming Member of Knights of the Blood**  
[C] During your Opp.'s turn, this gains +1000 Pow.

*Avatar - Weapon | SAO/S20-094 T: Soul*

**L2**  
**C1**

# Agil, Axe Warrior

--No Text--

Avatar - Weapon | SAO/S20-095 T: Soul

L2

C2

## Proposal

You may choose 1 of your "Kirito, Becoming Mem of Knights of the Blood" and put it in the WR. If so, choose a "Black Swordsman" Kirito" in your WR and put it in any Slot on the Stage, and that Chara gains +1500 Pow until the next end of your Opp.'s turn. Send this to Memory.

SAO/S20-096 T: None

	L2 C2
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**Thank You, Goodbye**  
 Choose 1 of your Opp.'s Level 3 or lower Charas.  
 That Chara does not Stand during your Opp.'s next  
 Stand Phase.

**User of "Dual Wield"**  
[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-098 T: Draw

**End of the World**  
[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S20-099 T: 2 Soul

**Sudden Farewell**  
[C] All your Charas gain +2 Soul.

SAO/S20-100 T: 2 Soul

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