

Asuna, Invitation to Party

[C] If you have 3 or more other ::Avatar:: or ::Net:: Charas, this gains +1000 Pow.
[A] [(1)] When this attacks, if "Star Splash" is in the CZ, may pay. If so, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, and put it in your hand. Shuffle your LB.

Avatar - Weapon | SAO/S47-001 T: None

L1
C0

"Flash" Asuna

[C] During your turn, if the Chara Opposite this is Level 3 or higher, this gains +4000 Pow and 1 Soul.
[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock.

Avatar - Weapon | SAO/S47-002 T: Soul

L2
C1

Asuna, Dignified Strength

[A] When this is placed from hand to the Stage or via the effect of "Return to the Frontlines" to the Stage, you may put the top card of your Clock in the WR.
[A] [(1) Discard a card from you hand to the WR] When this attacks, may pay. If so, all your ::Avatar:: Charas gain +500 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/S47-003 T: Soul

L3
C2

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Asuna, Light of Hope

[A] This ability activates up to once per turn. During the turn this is placed from hand or via **CHANGE** to the stage, when the Damage dealt by this is Cancelled, you may deal 1 Damage to your Opp.. (DC can occur)
[A] When this attacks, if "On top of "Yggdrasil" is in the CZ, all your Charas gain +5000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, put that Chara in Stock."

Avatar - Weapon | SAO/S47-004 T: Soul

L3
C2

Asuna, Lying Across the Sofa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's not an ::Avatar:: Chara, put it in Clock. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S47-005 T: None

L0
C0

Asuna, Newlywed Life

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-006 T: None

L0
C0

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Asuna, Newlywed Life

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] When your Climax is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-006R T: None

L0
C0

Asuna, Vice Guild Leader

[A] When you use the **BACKUP** of this, if you have 2 or more Charas with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-007 T: None

L1
C0

Asuna, Joining the Party

[C] If you have another Chara with either "Yuuki" or "Sleeping Knights" in name, this gains +1500 Pow.

Avatar - Weapon | SAO/S47-008 T: None

L1
C0

"Conquering Team" Asuna

[A] This ability activates up to twice per turn. When you use an [S] ability, this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-009 T: None

L1
C1

Asuna, Moment of Tranquility

[A] [Discard a card from your hand to the WR] When "On Top of "Yggdrasil" is placed in your CZ, may pay. If so, search your LB for 1 "Asuna, Light of Hope" and up to 1 Chara with either ::Avatar:: or ::Net::, reveal them, put them in your hand, and shuffle your LB.

Avatar - Weapon | SAO/S47-010 T: Soul

L2
C1

Asuna, Resemblance to Big Sister

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in your WR.
[A] **RECOLLECTION** [(1) Discard a card from your hand to the WR] This ability activates up to once per turn. When the Damage dealt by this is Cancelled, if "Sword Skill Succession" Yuuki is in your Memory, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Avatar - Weapon | SAO/S47-011 T: Soul

L3
C2

Asuna, Taking a Walk on Break

[C] During your turn, your other Chara in the Front Row Center Slot gains +500 Pow.
[A] **BOND**/"Yuuki, Innocent And Wild" [(1)]

Avatar - Weapon | SAO/S47-012 T: None

L0
C0

Asuna in Her Childhood Days

[A] At the start of your Encore Step, put the top card of your LB in your WR. If it's Level 0 or lower, put this in the WR. (Climax cards are considered to be Level 0 for this effect)

Net | SAO/S47-013 T: None

L0
C0

Asuna, Normal "ALO" Life

[C] All your other Charas with either ::Avatar:: or ::Net: gain +500 Pow.
[S] **BRAINSTORM** [(1)] Flip ovr the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +2000 Pow for the turn.

Avatar - Weapon | SAO/S47-014 T: None

L1
C0

Asuna, Waiting Out Rain

[C] For each Marker under this, this gains +1 Level and +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.

Avatar - Weapon | SAO/S47-015 T: None

L1
C0

Asuna, An Autumn Walk

[A] When your other Chara with either ::Avatar:: or ::Net:: attacks, this gains +1000 Pow for the turn.

Net | SAO/S47-016 T: None

L1
C0

Asuna, Putting Self in the Frontline

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-017 T: Soul

L2
C1

Asuna, Response to Proposal

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S47-018 T: Soul

L2
C1

"Berserk Healer" Asuna

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.

[A] When this attacks, if "Zekken"'s Last Moments' is in the CZ, this gains +4000 Pow and +1 Soul for the turn.

Avatar - Weapon | SAO/S47-019 T: Soul

L2
C1

Asuna Yuuki

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

[A] **CHANGE** [(2) Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Asuna, Light of Hope" in your WR and put it in the Slot this was in.
(Note: Because this card's Japanese name is different from all other cards with either "Asuna" or "Yuuki" in name, it is neither an "Asuna" nor a "Yuuki" for the purpose of effects.)

Net | SAO/S47-020 T: Soul

L2
C1

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Asuna, Changing

[A] When your other ::Avatar:: or ::Net:: Chara attacks, this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-021 T: Soul

L2
C1

Sacrifice

[Counter] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +3500 Pow for the turn.

SAO/S47-022 T: None

L1
C1

"Zekken"'s Last Moments

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-023 T: Soul Bounce

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"Zekken"'s Last Moments

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-023R T: Soul Bounce

"Star Splash"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-024 T: Soul Bounce

On Top of "Yggdrasil"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-025 T: Soul Bounce

Yuuki, Undefeated Super Swordsman

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | SAO/S47-026 T: None

L0
C0

Yuuki, Undefeated Super Swordsman

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Avatar - Weapon | SAO/S47-026R T: None

L0
C0

"Sleeping Knights" Talken & Nori & Jun

[C] Your other Chara in the Front Row Center Slot with either "Yuuki" or "Asuna" in name gains +1 Level and +1000 Pow.

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | SAO/S47-027 T: None

L0
C0

"Zekken" Yuuki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.

[A] [(1) Discard a card from your hand to the WR] When this attacks, if "Mother's Rosario" is in the CZ, may pay. If so, search your LB for up to 2 Charas with either ::Avatar:: or ::Net::, reveal them, and put them in your hand. Afterwards, shuffle your LB, and this gains +1 Level until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S47-028 T: None

L1
C0

"Zekken" Yuuki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.

[A] [(1) Discard a card from your hand to the WR] When this attacks, if "Mother's Rosario" is in the CZ, may pay. If so, search your LB for up to 2 Charas with either ::Avatar:: or ::Net::, reveal them, and put them in your hand. Afterwards, shuffle your LB, and this gains +1 Level until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S47-028R T: None

L1
C0

Leafa, Pure Wish

[C] If there are 5 or fewer cards in your LB, this gets -1 Level while in your hand.

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +1500 Pow.
[S] [(1) Discard a Chara with either ::Avatar:: or ::Net:: from your hand to the WR] This gains +3000 Pow and the following ability until the next end of your Opp.'s turn. "[C] This cannot be chosen as the target of Opp.'s effects."

Avatar - Weapon | SAO/S47-029 T: Soul

L3
C2

Leafa & Suguha, Virtual And Reality

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

[A] [(1)] When this attacks, if "Fairy Dance" is in the CZ, may pay. If so, search your LB for up to 2 Charas with either ::Avatar:: or ::Net::, reveal them, put them in your hand, and shuffle your LB.

Avatar - Net | SAO/S47-030 T: Soul

L3
C2

Yuuki, With Her Intuition

[C] All your other "Asuna, Joining the Party" gain +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]"

[A] **BOND**/"Asuna, Joining the Party" [(1)]

Avatar - Weapon | SAO/S47-031 T: None

L0
C0

"Sword Skill Succession" Yuuki

[C] All your other Charas with either ::Avatar:: or ::Net:: gains +500 Pow.

[A] [(4) Discard a card from your hand to the WR. Send this to Memory] When your other "Asuna, Resemblance of Big Sister" attacks, may pay. If so, put the top 11 cards of your LB in your WR, and deal X Damage to your Opp. X = sum of the number of Soul Triggers of the cards put in the WR this way. (DC can occur)

Avatar - Weapon | SAO/S47-032 T: None

L0
C0

Leafa, Trustworthy Guide

[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-033 T: None

L0C0

Leafa, Time Limit

[C] All your other Charas gain +500 Pow.
[S] [(2) Rest this] Search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | SAO/S47-034 T: None

L1C0

Yuuki, "Imp" Girl

[A] When you use the **BACKUP** of this, look at the top card of your LB and put it either on top or bottom of the LB.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-035 T: Soul

L1C1

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Suguha, Moment of Sibling Time

[C] **ASSIST** All your Charas in front of this gains +X Pow. X = 500 times Level of that Chara.
[A] [(2) Discard a card from your hand to the WR] When "Fairy Dance" is placed in your CZ, may pay. If so, choose 1 "Leafa & Suguha, Virtual And Reality" in your hand and put it in any Slot on the Stage.

Net - Sports | SAO/S47-036 T: Soul

L2C1

Yuuki, Happy Memories

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara in Clock."
[A] When this attacks, all players put the top card of his or her LB in the WR. If the Level of the card you put in your WR due to this effect is higher than the Level of the card your Opp. puts in his or her WR due to this effect, you may put the top card of your LB in your Stock. (Climax cards are considered Level 0 for this effect)

Avatar - Weapon | SAO/S47-037 T: Soul

L3C2

Leafa, Attacking Together

[C] If you have no other Charas in the Front Row, this gains +1500 Pow.

Avatar - Weapon | SAO/S47-038 T: None

L0C0

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"Speedholic" Leafa

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your Clock and return it to your hand, and put the top card of your LB in your Clock.
[A] When this attacks, choose up to 2 of your Charas with either ::Avatar:: or ::Net::, and those Charas gain +500 Pow for the turn.

Avatar - Weapon | SAO/S47-039 T: None

L0C0

Leafa, "Sylph" Girl

[A] **ENCORE** [Discard a Chara from your hand to the WR]
[S] [Rest 2 of your Charas with either ::Avatar:: or ::Net:] This gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S47-040 T: None

L1C0

Leafa, Gathering Materials

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-041 T: Soul

L2C1

Yuuki, Innocent And Wild

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[S] [(1)] Choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | SAO/S47-042 T: Soul

L2C1

"Sleeping Knights" Yuuki

[C] All your other Charas with either ::Avatar:: or ::Net:: gains +500 Pow.
[S] [Rest this] Choose 1 of your Charas with either "Asuna" or "Sleeping Knights" in name, and that Chara gains +500 Pow for the turn.

Avatar - Weapon | SAO/S47-043 T: None

L0C0

Asuna & Yuuki

[C] For each Marker under this, this gains +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may choose a Charas with either ::Avatar:: or ::Net:: in your WR and put it face-down under this as Marker.

Avatar - Weapon | SAO/S47-044 T: Soul

L2C1

Suguha, Tutor

[C] If Chara Opposite this is Level 3 or higher, this gains +3000 Pow.

Net - Sports | SAO/S47-045 T: Soul

L2C2

"Sleeping Knights" Siune & Tecchi

[C] If you have "Asuna, Joining the Party" and "Sleeping Knights" Yuuki, this gets -1 Level while in your hand.
[A] When this attacks, if "Braves of 27th floor" is in the CZ, choose up to 1 Chara with ::Avatar:: or ::Net:: in your WR and put it in your Stock, and this gains +1500 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S47-046 T: Soul

L2C2

Recon's Courage

Choose 1 of your Charas and put it in the WR. If so, choose up to 1 of your Opp.'s Charas, and that Chara gets -4000 Pow for the turn.

SAO/S47-047 T: None

L2C1

"Mother's Rosario"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-048 T: Treasure

"Mother's Rosario"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-048R T: Treasure

Fairy Dance

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S47-049 T: 2 Soul

Fairy Dance

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S47-049R T: 2 Soul

Braves of 27th floor

[A] When this is placed from hand to the CZ, choose up to 1 GREEN card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SAO/S47-050 T: 2 Soul

Silica, Gathering Materials

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Avatar - Weapon | SAO/S47-051 T: None

L0
C0

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Silica, Gathering Materials

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Avatar - Weapon | SAO/S47-051SP T: None

L0
C0

Lisbeth, Tough And Dauntless

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +500 Pow.

[A] [(1)] When you use **ACCELERATE**, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/S47-052 T: None

L0
C0

Lisbeth, Tough And Dauntless

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +500 Pow.

[A] [(1)] When you use **ACCELERATE**, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/S47-052R T: None

L0
C0

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Lisbeth, Trustworthy Skills

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1 Level and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara with either ::Avatar:: or ::Net:: in your WR and return it to your hand."

Avatar - Weapon | SAO/S47-053 T: None

L1
C0

Lisbeth, Trustworthy Skills

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +1 Level and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara with either ::Avatar:: or ::Net:: in your WR and return it to your hand."

Avatar - Weapon | SAO/S47-053R T: None

L1
C0

Lizbeth, Changing

[C] For each of your other Chara with either ::Avatar:: or ::Net::, this gains +500 Pow.

Avatar - Weapon | SAO/S47-054 T: None

L1
C0

Silica, Little Sister-like Being

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this attacks, if "Pina's Resurrection" is in the CZ, choose up to 1 Chara in your WR and return it to your hand, and choose up to 1 card in your Opp.'s WR and put it on top of the LB.

Avatar - Weapon | SAO/S47-055 T: Soul

L3
C2

Lizbeth, Artisan's Pride

[A] When this becomes Reversed, if the Battle Opp. is Level 0 or lower, you may Reverse that Chara.

[A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, choose 1 of your other ::Weapon:: Charas, and that Chara gains +2500 Pow for the turn.

Avatar - Weapon | SAO/S47-056 T: None

L0
C0

Silica, Looking Up at the Sky

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Avatar:: Chara, reveal it, put it in your hand, and shuffle your LB.

Avatar - Weapon | SAO/S47-057 T: None

L0
C0

Silica, Straightforward Trust

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR with either ::Avatar::, ::Net::, or ::Familiar:: and return it to your hand.

Avatar - Weapon | SAO/S47-058 T: None

L0
C0

Unidentified "Death Gun"

[C] During battles involving this, if the Battle Opp. of this has ::Target::, this gains the following ability. "[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara."
[S] [(1) Rest 2 of your Charas] Choose 1 of your Opp.'s Charas, and for the turn, it gets -1 Level and gains ::Target::.

Avatar - Weapon | SAO/S47-059 T: None

L1
C0

Silica, "Cait Sith" Girl

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is not a Chara with either ::Avatar::, ::Net::, or ::Dragon::, at the start of your Encore Step, put this in your WR. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S47-060 T: None

L1
C1

Lizbeth, The Thing Kept Searching For

[A] [(1)] When this attacks, if "Sought Warmth" is in the CZ, may pay. If so, choose up to 2 Charas in your WR and return them to your hand, discard a card from your hand to the WR, and this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-061 T: Soul

L2
C1

Sterben "Death Gun"

[A] When this attacks, if all your Opp.'s Charas have ::Target::, you may deal 1 Damage to your Opp. (DC can occur)
[A] When this attacks, if "Estoc Wielder of Fate" is in the CZ, this gains +2500 Pow and the following ability until the next end of your Opp.'s turn. "[A] When the Battle Opp. of this becomes Reversed, you may put it on top of the LB."

Avatar - Weapon | SAO/S47-062 T: Soul

L3
C2

Kyouji, Relaxed Talk

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Rest this] Choose up to 2 Charas, and those Charas gain ::Target:: for the turn.

Net | SAO/S47-063 T: None

L0
C0

Shouichi Shinkawa

[C] All your other ::Weapon:: Charas gain +500 Pow.
[C] All Charas in your Opp.'s Front Row gain ::Target::.

Net | SAO/S47-064 T: None

L0
C0

Pina. Familiar

[C] All your other Charas with "Silica" in name gain +500 Pow.
[A] [Put this in the WR] When your other Chara with "Silica" in name is put from Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

Familiar - Dragon | SAO/S47-065 T: None

L0
C0

Unnerving Gaze "Death Gun"

[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in your WR. For each Climax card revealed this way, choose up to 1 of your Opp.'s Level 0 or lower Charas with ::Target:: and put it in the WR.

Avatar - Weapon | SAO/S47-066 T: None

L0
C0

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Silica, Fluffy on Top of the Head

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either "Silica" or "Pina" in name and return it to your hand.
[A] **CHANGE** [(3)] Discard a card from your hand to the WR, put this in your WR] At the start of your Climax Phase, may pay. If so, choose 1 "Silica, Battle Preparation" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/S47-067 T: None

L1
C0

Lizbeth, Determined to Propose

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

Avatar - Weapon | SAO/S47-068 T: Soul

L2
C1

Kyouji, Overly Attached

[C] All your other ::Weapon:: Charas gain +1000 Pow.
[C] All Charas in your Opp.'s Back Row gain ::Target::.

Net | SAO/S47-069 T: Soul

L2
C1

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Silica, Battle Preparation

[A] [Discard a Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If not, put this in the WR.
[A] When this is placed from the WR to the Stage, if you have another Chara with "Pina" in name, this gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara with either ::Avatar::, ::Net::, or ::Dragon:: in your WR and return it to your hand."

Avatar - Weapon | SAO/S47-070 T: Soul

L2
C2

Lisbeth, Brilliant Smile

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.
[A] [(1)] During your turn, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Level 2 or lower Chara in your Opp.'s Front Row and put it on top of the LB.

Avatar - Weapon | SAO/S47-071 T: Soul

L3
C2

"Demonic Sword Gram"

Choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.
Your Opp. cannot play Events or **BACKUP** from hand this turn.

SAO/S47-072 T: None

L2
C1

Sought Warmth

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-073 T: Salvage

Pina's Resurrection

[A] When this is placed from hand to the CZ, draw a card, and choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S47-074 T: 2 Soul

Estoc Wielder of Fate

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S47-075 T: 2 Soul

Sinon, the Last Strike

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.
[A] [(2)] Discard a card from your hand to the WR] When this attacks, if "Phantom Bullet" is in the CZ, may pay. If so, deal 4 Damage to your Opp.. If this Damage is Cancelled, this gains +3500 Pow until the next end of your Opp.'s turn. (DC can occur)
[A] When this becomes Reversed in battle, Send this to Memory.

Avatar - Weapon | SAO/S47-076 T: Soul

L3
C2

Kirito, Temporal Alliance

[A] When this attacks, choose 1 of your other Charas with "Sinon" in name, and that Chara gains +1000 Pow for the turn.
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a Chara with either ::Avatar:: or ::Net::, you may move this to an empty Slot in your Front Row.

Avatar - Weapon | SAO/S47-077 T: None

L0
C0

Kirito, Temporal Alliance

[A] When this attacks, choose 1 of your other Charas with "Sinon" in name, and that Chara gains +1000 Pow for the turn.
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a Chara with either ::Avatar:: or ::Net::, you may move this to an empty Slot in your Front Row.

Avatar - Weapon | SAO/S47-077R T: None

L0
C0

Sinon, Temporal Alliance

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Avatar - Weapon | SAO/S47-078 T: None

L1
C0

"Machine of Ice" Sinon

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.
[S] [Rest this] Choose 1 of your Opp.'s Charas, and that Chara gains the following ability for the turn. "[C] During battles involving this, you cannot play Events or **BACKUP** from hand."

Avatar - Weapon | SAO/S47-079 T: Soul

L2
C1

Kirito, to Obtain the Holy Sword

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] During your Opp.'s turn, for each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/S47-080 T: Soul

L3
C2

Kirito, "Dual Wield" Demon

[A] When this is placed from hand to the Stage or via **CHANGE** to the Stage, you may put the top card of your Clock in the WR.
[A] [(3) Discard 2 cards from your hand to the WR] This ability activates up to once per turn. When this attacks, if you are Level 3 or higher and there are 6 cards in your Clock, may pay. If so, Stand this.

Avatar - Weapon | SAO/S47-081 T: Soul

L3
C2

"SAO Survivor" Kirito

[A] [Put this in your WR] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S47-082 T: None

L0
C0

Sinon in the Midst of Sunlight Through the Leaves

[C] During your Opp.'s turn, your other Chara in the Front Row Center Slot gains +1000 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. Search your LB for up to X Charas with either ::Avatar:: or ::Net::, reveal them, put them in your hand, and shuffle your LB. Discard X cards from your hand to the WR. X = # of Climax cards revealed this way.

Avatar - Weapon | SAO/S47-083 T: None

L0
C0

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Kirito, Choosing to Fight

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Avatar:: or ::Net::.

Avatar - Weapon | SAO/S47-084 T: None

L1
C0

Kirito & Sinon, Approaching "Death"

[C] **ASSIST** All your Level 3 and higher Charas in front of this gain +2000 Pow.
[A] When this is placed from hand to the Stage, draw a card, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/S47-085 T: Soul

L2
C1

Sinon, Strong Being

[C] All your other Charas with either ::Avatar:: or ::Net:: gain +1000 Pow.
[A] **CHANGE** [(2) Discard a card from your hand to the WR, put this in the WR] At the start of your Climax Phase, may pay. If so, choose 1 "Sinon, the Last Strike" in your WR and put it in the Slot this was in.

Avatar - Weapon | SAO/S47-086 T: Soul

L2
C1

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Kirito, Discovery of Unique Skill

[C] For each Marker under this, this gains +1 Level and +1500 Pow.
[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your LB under this as Marker.
[A] [Put all Markers under this in the WR] When your other Chara attacks, if there are 5 or more Markers under this, may pay. If so, Stand this, and this gains +6000 Pow for the turn.

Avatar - Weapon | SAO/S47-087 T: Soul

L2
C2

"Black Swordsman" Kirito

[A] [(3) Choose a card in your hand and put it in Clock] When "User of "Dual Wield" is placed in your CZ, may pay. If so, this gains +3500 Pow and the following ability for the turn. "[A] This ability activates up to once per turn. When the Battle Opp. of this becomes Reversed, you may Stand this."
[A] When this attacks, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, put it in your hand. (Otherwise put it back where it was)

Avatar - Weapon | SAO/S47-088 T: Soul

L3
C2

Klein, Katana Wielder

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Put the revealed card back where it was)
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose 1 of your Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S47-089 T: None

L0
C0

Yui, Brain of the Party

[C] If there are 6 or more cards in your hand, this gains +1500 Pow.

Net | SAO/S47-090 T: None

L0
C0

Kirito, Challenging the Crowd

[A] When this is placed from hand to the Sage, choose 1 of your other Charas with either ::Avatar:: or ::Net::, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-091 T: None

L1
C0

Yui, Providing Information

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[A] This ability activates up to twice per turn. When your other Chara with either "Kirito" or "Asuna" in name is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Net | SAO/S47-092 T: None

L1
C0

Kirito, Strong Bond

[C] All your other Chara with "Asuna" in name gain +500 Pow.
[C] During your Opp.'s turn, all your other Charas gain +500 Pow.

Avatar - Weapon | SAO/S47-093 T: None

L1
C0

Sinon, Angered

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S47-094 T: Soul

L1
C1

Kirito, Casual Kindness

[A] **CHANGE** [(2) Discard a card from your hand to the WR, Put this in the WR] At the start of your Climax Phase, may pay. If so, choose a "Kirito, Discovery of Unique Skill" in your WR and put it in the Slot tis was in.

Avatar - Weapon | SAO/S47-095 T: None

L1
C1

"Skill Connect" Kirito

[A] [(1)] When "Excalibur" Obtaining Quest' is placed in your CZ, if this is in the Front Row, may pay. If so, all your Charas gain +3000 Pow for the turn.
[A] [Shuffle your LB] When the Battle Opp. of this becomes Reversed, may pay. If so, reveal the top card of your LB. If it's "Skill Connect" Kirito', Stand this. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S47-096 T: Soul

L2
C1

Belated Self-Introduction

If you have no Charas with "Kirito" in name, you cannot play this from your hand.
Choose 1 of your Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card." Put this card in Stock.

SAO/S47-097 T: None

L1
C1

Phantom Bullet

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-098 T: Draw

Phantom Bullet

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-098SP T: Draw

User of "Dual Wield"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-099 T: Draw

"Excalibur" Obtaining Quest

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-100 T: Soul Gate

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"Excalibur" Obtaining Quest

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S47-100R T: Soul Gate

Asuna, Inherited Sword Skill

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if "Zekken"s Last Moments" is in your CZ and you have 3 or more other Charas with either ::Avatar:: or ::Net::, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Avatar - Weapon | SAO/S47-101 T: None

L1
C0

Asuna, Inherited Sword Skill

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, if "Zekken"s Last Moments" is in your CZ and you have 3 or more other Charas with either ::Avatar:: or ::Net::, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Avatar - Weapon | SAO/S47-101R T: None

L1
C0

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Asuna, Wave Attack

[C] **ASSIST** All your Charas with either ::Avatar:: or ::Net:: in front of this gain +2000 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may Send that Chara to Memory."
[A] When this is placed from hand to the Stage, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.
[A] [(2) Discard a card from your hand to the WR] When your other Chara attacks, if "Excalibur" Obtaining Quest" is in the CZ and you have 4 or more other Charas with either ::Avatar:: or ::Net::, may pay. If so, choose 1 of your "Kirito, Wave Attack" and this and Swap them. (Card facing does not change)

Avatar - Weapon | SAO/S47-102 T: Soul

L3
C2

Asuna, Wave Attack

[C] **ASSIST** All your Charas with either ::Avatar:: or ::Net:: in front of this gain +2000 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may Send that Chara to Memory."
[A] When this is placed from hand to the Stage, search your LB for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and shuffle your LB.
[A] [(2) Discard a card from your hand to the WR] When your other Chara attacks, if "Excalibur" Obtaining Quest" is in the CZ and you have 4 or more other Charas with either ::Avatar:: or ::Net::, may pay. If so, choose 1 of your "Kirito, Wave Attack" and this and Swap them. (Card facing does not change)

Avatar - Weapon | SAO/S47-102SP T: Soul

L3
C2

Asuna, Moment of Peace

[A] [Choose 2 Charas in your WR and return them to your LB, shuffle your LB] When this is placed from hand to the Stage, may pay. If so, this gains +1 Soul for the turn.
[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's Level 1 or higher, you may put this in your Stock. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Avatar - Weapon | SAO/S47-103 T: None

L0
C0

Asuna, Agile Start

[C] If the Level of the Chara Opposite this is higher than the Level of this, this cannot Front Attack.

Avatar - Weapon | SAO/S47-104 T: None

L1
C1

"Excalibur" Obtaining Quest

[A] When this is placed from hand to the CZ, choose up to 1 YELLOW card in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

SAO/S47-105 T: 2 Soul

Suguha, Summer Festival

[A] When your Climax is placed to the CZ, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)
[A] When your Opp. Levels-Up, if "Fairy Dance" is in your CZ, look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Net - Sports | SAO/S47-106 T: None

L0
C0

Suguha, Summer Festival

[A] When your Climax is placed to the CZ, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)
[A] When your Opp. Levels-Up, if "Fairy Dance" is in your CZ, look at up to 4 cards from top of your LB and search for up to 1 Chara with either ::Avatar:: or ::Net::, reveal it, put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Net - Sports | SAO/S47-106R T: None

L0
C0

Leafa, Adventuring With Everyone

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Avatar:: or ::Net::.
[A] [Discard 2 Charas from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Avatar - Weapon | SAO/S47-107 T: Soul

L3
C2

Leafa, Adventuring With Everyone

[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your Charas with either ::Avatar:: or ::Net::.
[A] [Discard 2 Charas from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put that Chara in Clock.

Avatar - Weapon | SAO/S47-107SP T: Soul

L3
C2

Lisbeth, Adventuring With Everyone

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Avatar - Weapon | SAO/S47-108 T: Soul

L3
C2

Lisbeth, Adventuring With Everyone

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other Charas with either ::Avatar:: or ::Net::, this gains +500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, put the top card of your Clock in your Stock.

Avatar - Weapon | SAO/S47-108SP T: Soul

L3
C2

Silica, Adventuring With Everyone

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Back Row Slot.

Avatar - Weapon | SAO/S47-109 T: None

L0
C0

Silica, Adventuring With Everyone

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Back Row Slot.

Avatar - Weapon | SAO/S47-109R T: None

L0
C0

Keiko, Wrap-Up Party

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either ::Avatar:: or ::Net:: and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Net | SAO/S47-110 T: None

L1
C0

Rika, Enjoying the Encounter

[A] When you use the **BACKUP** of this, if you have a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Net | SAO/S47-111 T: Soul

L1
C1

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Kirito, Wave Attack

[C] When you play this from your hand, you may choose 1 of your "Kirito, After the Battle" and put it in the WR. If so, you may play this with 0 Cost.
[C] If you have 3 or more other Charas with either ::Avatar:: or ::Net::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Avatar:: or ::Net::, Rest it, and move it to an empty Slot in the Back Row."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Avatar - Weapon | SAO/S47-112 T: Soul

L3
C2

Kirito, Wave Attack

[C] When you play this from your hand, you may choose 1 of your "Kirito, After the Battle" and put it in the WR. If so, you may play this with 0 Cost.
[C] If you have 3 or more other Charas with either ::Avatar:: or ::Net::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas with either ::Avatar:: or ::Net::, Rest it, and move it to an empty Slot in the Back Row."
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.

Avatar - Weapon | SAO/S47-112SP T: Soul

L3
C2

Kirito, After the Battle

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards from top of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."

Avatar - Weapon | SAO/S47-113 T: None

L0
C0

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Kirito, After the Battle

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards from top of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Draw up to 2 cards, and discard a card from your hand to the WR."

Avatar - Weapon | SAO/S47-113R T: None

L0
C0

Kirito, Life-Risking Seriousness

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] When this is placed from the Stage to the WR, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 Chara with either ::Avatar:: or ::Net:: among them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/S47-114 T: None

L1
C0

Kirito, Life-Risking Seriousness

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, this gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] When this is placed from the Stage to the WR, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 Chara with either ::Avatar:: or ::Net:: among them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Avatar - Weapon | SAO/S47-114R T: None

L1
C0

Yui, Adventuring With Everyone

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] [(1) Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2500 Pow until the next end of your Opp.'s turn.

Net | SAO/S47-115 T: None

L0
C0

Sinon, Fear in Her Eyes

[C] You cannot play Events or **BACKUP** from hand.

Avatar - Weapon | SAO/S47-116 T: None

L0
C0

Klein, Strong Pressure

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.
[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

Avatar - Weapon | SAO/S47-117 T: None

L1
C0

"Dicey Cafe" Gilbert

[A] [(2) Discard a Chara with either ::Avatar:: or ::Net:: from your hand to the WR] when you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Net | SAO/S47-118 T: Soul

L2
C1

Sinon, Adventuring With Everyone

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +X Pow for the turn. X = 1000 times # of your Charas with either ::Avatar:: or ::Net::.

Avatar - Weapon | SAO/S47-119 T: Soul

L2
C1

Sinon, Adventuring With Everyone

[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +X Pow for the turn. X = 1000 times # of your Charas with either ::Avatar:: or ::Net::.

Avatar - Weapon | SAO/S47-119R T: Soul

L2
C1