

"Conquering Team" Asuna
 [A] This ability activates up to twice per turn. When you use an [S] ability, this gains +1000 Pow for the turn.

Avatar - Weapon | SAO/S20-101 T: None

L1
C1

"Conquering Team" Kirito
 [C] All your other Charas with either ::Avatar:: or ::Net:: gain +1000 Pow.
 [A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Avatar - Weapon | SAO/S20-102 T: Soul

L2
C1

"Beater" Kirito
 [S] [(1)] Choose 1 of your Charas with ::Avatar:: or ::Net::, and that Chara gains +1500 Pow for the turn.

Avatar - Weapon | SAO/S20-103 T: None

L0
C0

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Kirito & Asuna
 [C] During your Opp.'s turn, this gains +1000 Pow.
 [A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.
 [S] [(1)] This gains +1000 Pow until the next end of your Opp.'s turn.

Avatar - Weapon | SAO/S20-104 T: Soul

L3
C2

Asuna, Infiltrating Underground Dungeon
 [A] **ACCELERATE** [Put the top card of your LB in your Clock] At the start of your Climax Phase, may pay. If so, this gains +3500 Pow for the turn.

Avatar - Weapon | SAO/S20-105 T: None

L1
C0

Asuna, Jumping to the Wrong Conclusion
 [C] During your turn, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-T01 T: None

L0
C0

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Asuna, Beginning of Battle
 --No Text--

Avatar - Weapon | SAO/S20-T02 T: None

L0
C0

Heathcliff, Hidden True Self
 --No Text--

Avatar - Weapon | SAO/S20-T03 T: None

L1
C1

Asuna, Response to Propose
 [C] **ASSIST** All your Charas in front of this gain +1000 Pow.
 [A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either ::Avatar:: or ::Net::, choose 1 of your Charas, and that Chara gains +1 Soul for the turn. (Put the revealed card back where it was)

Avatar - Weapon | SAO/S20-T04 T: Soul

L2
C1

Asuna, Mastery of Cooking Skill
 [C] During your turn, if you have 2 or more other ::Avatar:: Charas, this gains +1 Level and +1500 Pow.

Avatar - Weapon | SAO/S20-T05 T: Soul

L2
C2

"Star Splash"
 [C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-T06 T: Soul Bounce

Kirito, Beginning of Battle
 --No Text--

Avatar - Weapon | SAO/S20-T07 T: None

L0
C0

Yui, Child of the Two
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.
 [S] [Rest this] Choose 1 of your Charas with either "Kirito" or "Asuna" in name, and that Chara gains +500 Pow for the turn.

Net | SAO/S20-T08 T: None

L0
C0

Yui, Lovely Child
 --No Text--

Net | SAO/S20-T09 T: None

L1
C0

Kirito, Becoming Member of Knights of the Blood
 [C] During your Opp.'s turn, this gains +1000 Pow.

Avatar - Weapon | SAO/S20-T10 T: Soul

L2
C1

Agil, Axe Warrior
 --No Text--

Avatar - Weapon | SAO/S20-T11 T: Soul

L2
C2

Kirito, Snow Mountain on Floor 55
 [S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Avatar - Weapon | SAO/S20-T12 T: Soul

L2
C1

End of the World
 [A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +2000 Pow and +1 Soul for the turn.

SAO/S20-T13 T: 2 Soul

User of "Dual Wield"

[C] All your Charas gain +1000 Pow and +1 Soul.

SAO/S20-T14 T: Draw

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