

Sophie, Girl with a Flowery Name

[C] If you have another ::Adventure:: Chara, this gains +1500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-001 | Adventure - Graces f | T:None

L0
C0

Sophie, Girl with a Flowery Name

[C] If you have another ::Adventure:: Chara, this gains +1500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-001S | Adventure - Graces f | T:None

L0
C0

Sophie, Girl with a Flowery Name

[C] If you have another ::Adventure:: Chara, this gains +1500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-001SP | Adventure - Graces f | T:None

L0
C0

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Asbel Lhant, Sworn Friend

[A] **CX COMBO** When this is placed from hand to the Stage, you may choose a "New Hope" in your WR and either return it to your hand or put it in your Stock.
[A] **CX COMBO** [Discard a card from your hand to the WR] At the end of this card's attack, if "New Hope" is in the CX Zone and you have 2 or more other ::Adventure:: Charas, may pay. If so, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand, and this gains the following ability until the next end of your Opp.'s turn. [C] Chara Opposite this gets -2 Soul.

TAL/S126-002 | Adventure - Graces f | T:Soul

L3
C2

Asbel Lhant, Sworn Friend

[A] **CX COMBO** When this is placed from hand to the Stage, you may choose a "New Hope" in your WR and either return it to your hand or put it in your Stock.
[A] **CX COMBO** [Discard a card from your hand to the WR] At the end of this card's attack, if "New Hope" is in the CX Zone and you have 2 or more other ::Adventure:: Charas, may pay. If so, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand, and this gains the following ability until the next end of your Opp.'s turn. [C] Chara Opposite this gets -2 Soul.

TAL/S126-002S | Adventure - Graces f | T:Soul

L3
C2

Hubert Oswell, Cares About His Big Brother

[S] [Rest this] If you have 3 or more other ::Adventure:: Charas, draw a card, and discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Discovery Trigger Icon revealed this way, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-003 | Adventure - Graces f | T:None

L0
C0

Tales of Series Booster Pack

Hubert Oswell, Cares About His Big Brother

[S] [Rest this] If you have 3 or more other ::Adventure:: Charas, draw a card, and discard a card from your hand to the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Discovery Trigger Icon revealed this way, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-003S | Adventure - Graces f | T:None

L0
C0

Shirley Fennes, Ferine

[C] During your turn, all your other "Senel Coolidge, Oreines" gain +2000 Pow.
[A] **BOND/"Senel Coolidge, Oreines"** [Discard a card from your hand to the WR]

TAL/S126-004 | Adventure - Legendia | T:None

L0
C0

Shirley Fennes, Ferine

[C] During your turn, all your other "Senel Coolidge, Oreines" gain +2000 Pow.
[A] **BOND/"Senel Coolidge, Oreines"** [Discard a card from your hand to the WR]

TAL/S126-004S | Adventure - Legendia | T:None

L0
C0

Senel Coolidge, Oreines

[A] **CX COMBO** When this attacks, if "Pow of the Great Nerifes" is in the CX Zone and you have another ::Adventure:: Chara, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] **BOND/"Shirley Fennes, Ferine"** [Discard a card from your hand to the WR]

TAL/S126-005 | Adventure - Legendia | T:None

L0
C0

Senel Coolidge, Oreines

[A] **CX COMBO** When this attacks, if "Pow of the Great Nerifes" is in the CX Zone and you have another ::Adventure:: Chara, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] **BOND/"Shirley Fennes, Ferine"** [Discard a card from your hand to the WR]

TAL/S126-005S | Adventure - Legendia | T:None

L0
C0

Pascal, Genius Technician

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +2000 Pow for the turn.
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-006 | Adventure - Graces f | T:None

L0
C0

Pascal, Genius Technician

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +2000 Pow for the turn.
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-006S | Adventure - Graces f | T:None

L0
C0

Pascal, Genius Technician

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +2000 Pow for the turn.
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-006SP | Adventure - Graces f | T:None

L0
C0

Cheria Barnes, Changed Childhood Friend

[C] During your turn, this gains +4000 Pow.
[A] **CX COMBO** When this attacks, if "Strength and Kindness... To Protect Those I Love" is in the CX Zone and you have 3 or more other ::Adventure:: Charas, put up to 3 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Adventure:: Chara in your WR and return it to your hand, and this gains +1000 Pow for the turn. X = # of ::Adventure:: Charas put in the WR via this effect.

TAL/S126-007 | Adventure - Graces f | T:None

L1
C0

Cheria Barnes, Changed Childhood Friend

[C] During your turn, this gains +4000 Pow.
[A] **CX COMBO** When this attacks, if "Strength and Kindness... To Protect Those I Love" is in the CX Zone and you have 3 or more other ::Adventure:: Charas, put up to 3 cards from top of your LB in the WR, choose up to 1 Level X or lower ::Adventure:: Chara in your WR and return it to your hand, and this gains +1000 Pow for the turn. X = # of ::Adventure:: Charas put in the WR via this effect.

TAL/S126-007S | Adventure - Graces f | T:None

L1
C0

Chloe Valens, Knight

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "Put the bottom 3 cards of your Opp.'s LB in the WR. If there is at least 1 CX among those cards, deal 1 Damage to your Opp.." (DC can occur)

TAL/S126-008 | Adventure - Legendia | T:Soul

L3
C2

Chloe Valens, Knight

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock." "Put the bottom 3 cards of your Opp.'s LB in the WR. If there is at least 1 CX among those cards, deal 1 Damage to your Opp.." (DC can occur)

TAL/S126-008S | Adventure - Legendia | T:Soul

L3
C2

Oath of That Day

[C] If there's a CX with a Discovery Trigger Icon in your CX Zone, this gains a Discovery Trigger Icon in all zones.

[A] When your CX with a Discovery Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

TAL/S126-009 | Adventure - Graces f | T:None

L0C0

Oath of That Day

[C] If there's a CX with a Discovery Trigger Icon in your CX Zone, this gains a Discovery Trigger Icon in all zones.

[A] When your CX with a Discovery Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

TAL/S126-009S | Adventure - Graces f | T:None

L0C0

Jay, Information Broker

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, choose an ::Adventure:: Chara in your WR and return it to your hand.

[A] When this attacks, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.

TAL/S126-010 | Adventure - Legenda | T:None

L0C0

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Jay, Information Broker

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, choose an ::Adventure:: Chara in your WR and return it to your hand.

[A] When this attacks, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.

TAL/S126-010S | Adventure - Legenda | T:None

L0C0

Norma Beatty, Treasure Hunter

[S] [Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

[S] [(1)] Discard a CX from your hand to the WR, Rest this] Choose a CX in your WR and return it to your hand.

TAL/S126-011 | Adventure - Legenda | T:None

L0C0

Norma Beatty, Treasure Hunter

[S] [Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

[S] [(1)] Discard a CX from your hand to the WR, Rest this] Choose a CX in your WR and return it to your hand.

TAL/S126-011S | Adventure - Legenda | T:None

L0C0

Tales of Series Booster Pack

Turning Belief Into Strength

[C] During your turn, if you have 4 or more other ::Adventure:: Charas, this gains +3000 Pow.

[A] When this is placed from hand to the Stage or from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 Chara with **BOND**, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-012 | Adventure - Legenda | T:None

L1C0

Turning Belief Into Strength

[C] During your turn, if you have 4 or more other ::Adventure:: Charas, this gains +3000 Pow.

[A] When this is placed from hand to the Stage or from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 Chara with **BOND**, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-012S | Adventure - Legenda | T:None

L1C0

Richard, Prince of the Windor Country

[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow for the turn.

[A] **BOND/"Asbel Lhant, Sworn Friend"** OR "Sophie, Eerily Familiar Girl" [Discard an ::Adventure:: Chara from your hand to the WR]

TAL/S126-013 | Adventure - Graces f | T:None

L1C0

Richard, Prince of the Windor Country

[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow for the turn.

[A] **BOND/"Asbel Lhant, Sworn Friend"** OR "Sophie, Eerily Familiar Girl" [Discard an ::Adventure:: Chara from your hand to the WR]

TAL/S126-013S | Adventure - Graces f | T:None

L1C0

Shirley Fennes, Senel's "Little Sister"

[C] All your other "Senel Coolidge, Shirley's 'Big Brother'" gain +1500 Pow and the following ability. "[A] [(2)] Discard 2 cards from your hand to the WR] When this Direct Attacks, may pay. If so, deal 3 Damage to your Opp.;" (DC can occur)

[C] All your other ::Adventure:: Charas gain +1000 Pow.

[A] **BOND/"Senel Coolidge, Shirley's 'Big Brother'"** [Discard a card from your hand to the WR]

TAL/S126-014 | Adventure - Legenda | T:Soul

L2C1

Shirley Fennes, Senel's "Little Sister"

[C] All your other "Senel Coolidge, Shirley's 'Big Brother'" gain +1500 Pow and the following ability. "[A] [(2)] Discard 2 cards from your hand to the WR] When this Direct Attacks, may pay. If so, deal 3 Damage to your Opp.;" (DC can occur)

[C] All your other ::Adventure:: Charas gain +1000 Pow.

[A] **BOND/"Senel Coolidge, Shirley's 'Big Brother'"** [Discard a card from your hand to the WR]

TAL/S126-014S | Adventure - Legenda | T:Soul

L2C1

Sophie, Eerily Familiar Girl

[C] If you are Level 2 or higher and you have 3 or more other ::Adventure:: Charas, "Asbel Lhant, Sworn Friend" gets -1 Level while in your hand.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[A] **BOND/"Asbel Lhant, Sworn Friend"** OR "Richard, Prince of the Windor Country" [Discard a card from your hand to the WR]

TAL/S126-015 | Adventure - Graces f | T:Soul

L2C1

Sophie, Eerily Familiar Girl

[C] If you are Level 2 or higher and you have 3 or more other ::Adventure:: Charas, "Asbel Lhant, Sworn Friend" gets -1 Level while in your hand.

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[A] **BOND/"Asbel Lhant, Sworn Friend"** OR "Richard, Prince of the Windor Country" [Discard a card from your hand to the WR]

TAL/S126-015S | Adventure - Graces f | T:Soul

L2C1

"Lhant's Angel" Cheria Barnes

[C] If you or your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.

[C] If all your Charas are ::Adventure::, this gains +3000 Pow.

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

TAL/S126-016 | Adventure - Graces f | T:Soul

L3C2

"Lhant's Angel" Cheria Barnes

[C] If you or your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.

[C] If all your Charas are ::Adventure::, this gains +3000 Pow.

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

TAL/S126-016S | Adventure - Graces f | T:Soul

L3C2

Senel Coolidge, Shirley's "Big Brother"

[A] When this is placed from hand to the Stage, either draw up to 1 card or choose up to 1 of your Opp.'s Charas and return it to their hand.

[A] When this Direct Attacks, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] **BOND/"Shirley Fennes, Senel's 'Little Sister'"** [Discard a Chara from your hand to the WR]

TAL/S126-017 | Adventure - Legenda | T:Soul

L3C2

Senel Coolidge, Shirley's "Big Brother"

[A] When this is placed from hand to the Stage, either draw up to 1 card or choose up to 1 of your Opp.'s Charas and return it to their hand.

[A] When this Direct Attacks, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand. (Otherwise put it back where it was)

[A] **BOND/"Shirley Fennes, Senel's 'Little Sister'"** [Discard a Chara from your hand to the WR]

TAL/S126-017S | Adventure - Legenda | T:Soul

L3C2

Grune, Lady with Amnesia

[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

TAL/S126-018 | Adventure - Legandia | T:None

L0C0

Grune, Lady with Amnesia

[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

TAL/S126-018S | Adventure - Legandia | T:None

L0C0

Malik Caesar, Knight School Instructor

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

[S] [(1) Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."

TAL/S126-019 | Adventure - Graces f | T:None

L0C0

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Malik Caesar, Knight School Instructor

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

[S] [(1) Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may choose a Chara in your WR and return it to your hand."

TAL/S126-019S | Adventure - Graces f | T:None

L0C0

Asbel Lhant, Swordsman with Blade Drawn

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

TAL/S126-020 | Adventure - Graces f | T:Soul

L1C1

Asbel Lhant, Swordsman with Blade Drawn

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

TAL/S126-020S | Adventure - Graces f | T:Soul

L1C1

Tales of Series Booster Pack

Moses Sandor, Bandit Chief

[A] When this attacks, choose a Chara in your Opp.'s Front Row, and that Chara gets -X Pow for the turn. X = 500 times # of your other ::Adventure:: Charas.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

TAL/S126-021 | Adventure - Legandia | T:Soul

L1C1

Moses Sandor, Bandit Chief

[A] When this attacks, choose a Chara in your Opp.'s Front Row, and that Chara gets -X Pow for the turn. X = 500 times # of your other ::Adventure:: Charas.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

TAL/S126-021S | Adventure - Legandia | T:Soul

L1C1

Will Raynard, Former National Historian

[C] If all your Charas are ::Adventure::, this gains +2500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +2000 Pow for the turn.

TAL/S126-022 | Adventure - Legandia | T:None

L1C1

Will Raynard, Former National Historian

[C] If all your Charas are ::Adventure::, this gains +2500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +2000 Pow for the turn.

TAL/S126-022S | Adventure - Legandia | T:None

L1C1

Hubert Oswell, Major of Strahta's Army

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow.

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of CX among those cards. (DC can occur)

TAL/S126-023 | Adventure - Graces f | T:Soul

L2C1

Hubert Oswell, Major of Strahta's Army

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow.

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of CX among those cards. (DC can occur)

TAL/S126-023S | Adventure - Graces f | T:Soul

L2C1

New Hope

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Discovery Icon): When this card is triggered, reveal up to 3 cards from top of your LB, choose up to 1 Chara among them, put it in your hand, and put the rest in the WR]

TAL/S126-024 | T:None

New Hope

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Discovery Icon): When this card is triggered, reveal up to 3 cards from top of your LB, choose up to 1 Chara among them, put it in your hand, and put the rest in the WR]

TAL/S126-024R | T:None

Power of the Great Nerifes

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock]

TAL/S126-025 | T:Choice

Power of the Great Nerifes

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock]

TAL/S126-025R | T:Choice

Strength and Kindness... To Protect Those I Love

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Discovery Icon): When this card is triggered, reveal up to 3 cards from top of your LB, choose up to 1 Chara among them, put it in your hand, and put the rest in the WR]

TAL/S126-026 | T:None

Strength and Kindness... To Protect Those I Love

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Discovery Icon): When this card is triggered, reveal up to 3 cards from top of your LB, choose up to 1 Chara among them, put it in your hand, and put the rest in the WR]

TAL/S126-026R | T:None

Arche Klein, Naive and Romantic

[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [Clock] **ALARM** [Discard an ::Adventure:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-027 | Adventure - Fantasia | T:None

L0
C0

Arche Klein, Naive and Romantic

[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [Clock] **ALARM** [Discard an ::Adventure:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-027S | Adventure - Fantasia | T:None

L0
C0

Arche Klein, Naive and Romantic

[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [Clock] **ALARM** [Discard an ::Adventure:: Chara from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-027SP | Adventure - Fantasia | T:None

L0
C0

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Colette Brunel, Chosen of Sylvrant

[A] [Discard a card from your hand to the WR] When your CX is placed in the CX Zone, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-028 | Adventure - Symphonia | T:None

L0
C0

Colette Brunel, Chosen of Sylvrant

[A] [Discard a card from your hand to the WR] When your CX is placed in the CX Zone, may pay. If so, reveal the top card of your LB, choose 1 Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-028S | Adventure - Symphonia | T:None

L0
C0

Lloyd Irving, Hot-Blooded Friendly Guy

[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] **CX COMBO RECOLLECTION** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] When this attacks, if "What Lies Ahead of These Travels" is in the CX Zone and all your Charas are ::Adventure::, may pay. If so, look at up to 3 cards from top of your LB and put them on top of your LB in any order, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-029 | Adventure - Symphonia | T:None

L1
C0

Tales of Series Booster Pack

Lloyd Irving, Hot-Blooded Friendly Guy

[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] **CX COMBO RECOLLECTION** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] When this attacks, if "What Lies Ahead of These Travels" is in the CX Zone and all your Charas are ::Adventure::, may pay. If so, look at up to 3 cards from top of your LB and put them on top of your LB in any order, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-029S | Adventure - Symphonia | T:None

L1
C0

Lloyd Irving, Hot-Blooded Friendly Guy

[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] **CX COMBO RECOLLECTION** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] When this attacks, if "What Lies Ahead of These Travels" is in the CX Zone and all your Charas are ::Adventure::, may pay. If so, look at up to 3 cards from top of your LB and put them on top of your LB in any order, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-029SSP | Adventure - Symphonia |

L1
C0

Mint Adenade, Pure Maiden

[C] If you have 4 or more ::Adventure:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, put up to 1 card from the bottom of your Clock in the WR, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this attacks, if you have 4 or more other ::Adventure:: Charas, choose 1 of your Charas, and that Chara gains +4500 Pow for the turn.

TAL/S126-030 | Adventure - Fantasia | T:Soul

L3
C2

Mint Adenade, Pure Maiden

[C] If you have 4 or more ::Adventure:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, put up to 1 card from the bottom of your Clock in the WR, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this attacks, if you have 4 or more other ::Adventure:: Charas, choose 1 of your Charas, and that Chara gains +4500 Pow for the turn.

TAL/S126-030S | Adventure - Fantasia | T:Soul

L3
C2

Cress Albane, Dimensional Swordsman

[C] If "Cress Albane, Dimensional Swordsman" is in your Clock, this gets -1 Level while in your hand.
[A] During the turn this is placed from hand or Memory to the stage, at the end of this card's attack, deal 1 Damage to your Opp., choose up to 1 ::Adventure:: Chara in your WR, put it in your Stock, and send this to Memory. (DC can occur)
[A] **CX COMBO RECOLLECTION** If this is in Memory and you are Level 3 or higher, when "Legendary RPG" is placed in your CX Zone, you may put this in an empty Slot on the Stage.

TAL/S126-031 | Adventure - Fantasia | T:Soul

L3
C2

Cress Albane, Dimensional Swordsman

[C] If "Cress Albane, Dimensional Swordsman" is in your Clock, this gets -1 Level while in your hand.
[A] During the turn this is placed from hand or Memory to the stage, at the end of this card's attack, deal 1 Damage to your Opp., choose up to 1 ::Adventure:: Chara in your WR, put it in your Stock, and send this to Memory. (DC can occur)
[A] **CX COMBO RECOLLECTION** If this is in Memory and you are Level 3 or higher, when "Legendary RPG" is placed in your CX Zone, you may put this in an empty Slot on the Stage.

TAL/S126-031S | Adventure - Fantasia | T:Soul

L3
C2

Zelos Wilder, Chosen of Tethe'alla

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] [Discard a card from your hand to the WR, put another ::Adventure:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

TAL/S126-032 | Adventure - Symphonia | T:None

L0
C0

Zelos Wilder, Chosen of Tethe'alla

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] [Discard a card from your hand to the WR, put another ::Adventure:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

TAL/S126-032S | Adventure - Symphonia | T:None

L0
C0

Zelos Wilder, Chosen of Tethe'alla

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] [Discard a card from your hand to the WR, put another ::Adventure:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

TAL/S126-032SP | Adventure - Symphonia | T:None

L0
C0

Raine Sage, Knowledgeable Teacher

[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] At the start of your Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your other Charas and this, and those Charas gain +2000 Pow for the turn.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] When the Battle Opp. of this becomes Reversed, if there's a CX with a Treasure Trigger Icon in your CX Zone, may pay. If so, draw up to 3 cards, and discard the same amount of cards from your hand to the WR.

TAL/S126-033 | Adventure - Symphonia | T:None

L1
C0

Raine Sage, Knowledgeable Teacher

[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] At the start of your Attack Phase, if this is in the Front Row, may pay. If so, choose 1 of your other Charas and this, and those Charas gain +2000 Pow for the turn.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvrant" from your hand] When the Battle Opp. of this becomes Reversed, if there's a CX with a Treasure Trigger Icon in your CX Zone, may pay. If so, draw up to 3 cards, and discard the same amount of cards from your hand to the WR.

TAL/S126-033S | Adventure - Symphonia | T:None

L1
C0

Claus F. Lester, Researcher of Summoning Magic

[A] [Discard an ::Adventure:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Adventure:: Chara, put it in any Slot on the Stage, and shuffle your LB.

TAL/S126-034 | Adventure - Fantasia | T:None

L1
C0

Claus F. Lester, Researcher of Summoning Magic

[A] [Discard an ::Adventure:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Adventure:: Chara, put it in any Slot on the Stage, and shuffle your LB.

TAL/S126-034S | Adventure - Fantasia | T:None

L1

C0

Marta Lualdi, Feelings for Emil

[C] All your other "Emil Castagnier, Knight of Ratatosk" and "Emil Castagnier, Ratatosk Mode" gain the following ability. "[A] When this attacks, look at up to 2 cards from top of your LB and put them on top of the LB in any order."
[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1500 Pow.
[S] [(1)] Discard a card from your hand to the WR, Rest this] Choose a Chara in your WR and return it to your hand.

TAL/S126-035 | Adventure - Dawn of the New World | T:Soul

L1

C1

Marta Lualdi, Feelings for Emil

[C] All your other "Emil Castagnier, Knight of Ratatosk" and "Emil Castagnier, Ratatosk Mode" gain the following ability. "[A] When this attacks, look at up to 2 cards from top of your LB and put them on top of the LB in any order."
[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1500 Pow.
[S] [(1)] Discard a card from your hand to the WR, Rest this] Choose a Chara in your WR and return it to your hand.

TAL/S126-035S | Adventure - Dawn of the New World | T:Soul

L1

C1

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Emil Castagnier, Knight of Ratatosk

[C] During your Opp.'s turn, this gains +8000 Pow.
[A] [Discard an ::Adventure:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Rest this] Choose an "Emil Castagnier, Ratatosk Mode" in your WR, put it in the Slot this is in, and put this face-up under that Chara as Marker. If so, at the end of the turn, swap those Charas.

TAL/S126-036 | Adventure - Dawn of the New World | T:Soul

L2

C1

Emil Castagnier, Knight of Ratatosk

[C] During your Opp.'s turn, this gains +8000 Pow.
[A] [Discard an ::Adventure:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Rest this] Choose an "Emil Castagnier, Ratatosk Mode" in your WR, put it in the Slot this is in, and put this face-up under that Chara as Marker. If so, at the end of the turn, swap those Charas.

TAL/S126-036S | Adventure - Dawn of the New World | T:Soul

L2

C1

Suzu Fujibayashi

[C] If there's a CX with a Treasure Trigger Icon in your CX Zone, this gains a Treasure Trigger Icon in all zones.
[A] [Discard a CX with a Treasure Trigger Icon from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-037 | Adventure - Fantasia | T:None

L0

C0

Tales of Series Booster Pack

Suzu Fujibayashi

[C] If there's a CX with a Treasure Trigger Icon in your CX Zone, this gains a Treasure Trigger Icon in all zones.
[A] [Discard a CX with a Treasure Trigger Icon from your hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-037S | Adventure - Fantasia | T:None

L0

C0

Genis Sage, Lloyd's Childhood Friend

[C] All your other ::Adventure:: Charas gain +500 Pow.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] When your CX with a Treasure Trigger Icon is triggered, may pay. If so, draw up to 2 cards, and discard the same amount of cards from your hand to the WR.

TAL/S126-038 | Adventure - Symphonia | T:None

L0

C0

Genis Sage, Lloyd's Childhood Friend

[C] All your other ::Adventure:: Charas gain +500 Pow.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] When your CX with a Treasure Trigger Icon is triggered, may pay. If so, draw up to 2 cards, and discard the same amount of cards from your hand to the WR.

TAL/S126-038S | Adventure - Symphonia | T:None

L0

C0

Marta Lualdi, Heavy Feelings?

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Adventure:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

TAL/S126-039 | Adventure - Dawn of the New World | T:None

L0

C0

Marta Lualdi, Heavy Feelings?

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Adventure:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.

TAL/S126-039S | Adventure - Dawn of the New World | T:None

L0

C0

Cress Albane, Brave Young Man

[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] [(1)] Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-040 | Adventure - Fantasia | T:None

L0

C0

Cress Albane, Brave Young Man

[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] [(1)] Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-040S | Adventure - Fantasia | T:None

L0

C0

A Pact Forged... To Keep You Safe

[A] [(1)] When your CX is placed in the CX Zone, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This cannot be chosen as target of Opp.'s effects."

TAL/S126-041 | Adventure - Dawn of the New World | T:None

L0

C0

A Pact Forged... To Keep You Safe

[A] [(1)] When your CX is placed in the CX Zone, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[S] [Rest this] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[C] This cannot be chosen as target of Opp.'s effects."

TAL/S126-041S | Adventure - Dawn of the New World | T:None

L0

C0

Sheena Fujibayashi, Kunoichi

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Level 0 or lower ::Adventure:: Chara in your WR and put it in any Slot on your Stage.
[A] When your CX with a Treasure Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

TAL/S126-042 | Adventure - Symphonia | T:None

L1

C0

Sheena Fujibayashi, Kunoichi

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Level 0 or lower ::Adventure:: Chara in your WR and put it in any Slot on your Stage.
[A] When your CX with a Treasure Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

TAL/S126-042S | Adventure - Symphonia | T:None

L1

C0

Mint Adenade, Kind Girl

[C] **ASSIST** All your ::Adventure:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[C] [Clock] **ALARM** If this is on top of the Clock, all your "Cress Albane, Dimensional Swordsman" gain the following ability. "[A] [(3)] Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 4 Damage to your Opp." (DC can occur)
[S] [Rest this] Choose a card in your Clock and return it to your hand, choose a card in your hand and put it in your Clock.

TAL/S126-043 | Adventure - Fantasia | T:Soul

L1

C1

Mint Adenade, Kind Girl

[C] **ASSIST** All your ::Adventure:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[C] [Clock] **ALARM** If this is on top of the Clock, all your "Cress Albane, Dimensional Swordsman" gain the following ability. "[A] [(3) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 4 Damage to your Opp." (DC can occur)
[S] [Rest this] Choose a card in your Clock and return it to your hand, choose a card in your hand and put it in your Clock.

TAL/S126-043S | Adventure - Fantasia | T:Soul

L1
C1

Arche Klein, Half-Elf Girl

[A] [(1) Put an ::Adventure:: Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

TAL/S126-044 | Adventure - Fantasia | T:Soul

L2
C1

Arche Klein, Half-Elf Girl

[A] [(1) Put an ::Adventure:: Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Soul for the turn.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

TAL/S126-044S | Adventure - Fantasia | T:Soul

L2
C1

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Colette Brunel, Trip to Regenerate the World

[A] When this is placed from hand to the Stage, you may choose an ::Adventure:: Chara in your WR and return it to your hand.
[A] [Discard 2 ::Adventure:: Charas from your hand to the WR, put this Standing card in the WR] At the start of your Encore Step, if this is in the Front Row, may pay If so, deal 4 Damage to your Opp., put up to 2 cards from the bottom of your Clock in the WR, choose up to 2 of your Charas and Rest them. (DC can occur)

TAL/S126-045 | Adventure - Symphonia | T:Soul

L3
C2

Colette Brunel, Trip to Regenerate the World

[A] When this is placed from hand to the Stage, you may choose an ::Adventure:: Chara in your WR and return it to your hand.
[A] [Discard 2 ::Adventure:: Charas from your hand to the WR, put this Standing card in the WR] At the start of your Encore Step, if this is in the Front Row, may pay If so, deal 4 Damage to your Opp., put up to 2 cards from the bottom of your Clock in the WR, choose up to 2 of your Charas and Rest them. (DC can occur)

TAL/S126-045S | Adventure - Symphonia | T:Soul

L3
C2

Chester Burkligh, Cynic Best Friend

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on the top of your Clock, at the start of your CX Phase, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps it with the Chara you chose. X = Level of the Chara you chose -1.

TAL/S126-046 | Adventure - Fantasia | T:None

L0
C0

Tales of Series Booster Pack

Chester Burkligh, Cynic Best Friend

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.
[A] [Clock] **ALARM** [Discard a card from your hand to the WR] If this is on the top of your Clock, at the start of your CX Phase, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps it with the Chara you chose. X = Level of the Chara you chose -1.

TAL/S126-046S | Adventure - Fantasia | T:None

L0
C0

Lloyd Irving, Trip to Regenerate the World

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] At the start of your Attack Phase, may pay. If so, this gains +2000 Pow until the next end of your Opp.'s turn.

TAL/S126-047 | Adventure - Symphonia | T:None

L0
C0

Lloyd Irving, Trip to Regenerate the World

[C] If there are 5 or more cards in your hand, this gains +2000 Pow.
[A] **RESONANCE** [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] At the start of your Attack Phase, may pay. If so, this gains +2000 Pow until the next end of your Opp.'s turn.

TAL/S126-047S | Adventure - Symphonia | T:None

L0
C0

Kratos Aurion, Cool and Calm Mercenary

[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, choose 1 of your ::Adventure:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Adventure:: Charas.

TAL/S126-048 | Adventure - Symphonia | T:None

L0
C0

Kratos Aurion, Cool and Calm Mercenary

[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, choose 1 of your ::Adventure:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Adventure:: Charas.

TAL/S126-048S | Adventure - Symphonia | T:None

L0
C0

Regal Bryant, The Sin He Carries

[C] For each of your Opp.'s Back Row Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

TAL/S126-049 | Adventure - Symphonia | T:None

L1
C0

Regal Bryant, The Sin He Carries

[C] For each of your Opp.'s Back Row Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

TAL/S126-049S | Adventure - Symphonia | T:None

L1
C0

Chester Burkligh, Skilled Archer

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +X Pow. X = 2000 times your Level.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, put the rest in the WR, and this gains +2000 Pow for the turn.

TAL/S126-050 | Adventure - Fantasia | T:None

L1
C0

Chester Burkligh, Skilled Archer

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +X Pow. X = 2000 times your Level.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, put the rest in the WR, and this gains +2000 Pow for the turn.

TAL/S126-050S | Adventure - Fantasia | T:None

L1
C0

Richter Abend, Young Man in Search of Ratatosk's Core

[A] When this attacks, if you have another ::Adventure:: Chara, this gains +1 Level and +2500 Pow for the turn.
[A] [(1) Rest 1 of your other Standing ::Adventure:: Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.

TAL/S126-051 | Adventure - Dawn of the New World | T:None

L1
C0

Richter Abend, Young Man in Search of Ratatosk's Core

[A] When this attacks, if you have another ::Adventure:: Chara, this gains +1 Level and +2500 Pow for the turn.
[A] [(1) Rest 1 of your other Standing ::Adventure:: Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.

TAL/S126-051S | Adventure - Dawn of the New World | T:None

L1
C0

Presea Combatir, Girl Who Lost Her Emotions

[C] During your turn, if you have 4 or more other ::Adventure:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-052 | Adventure - Symphonia | T:Soul

L2
C1

Presea Combatir, Girl Who Lost Her Emotions

[C] During your turn, if you have 4 or more other ::Adventure:: Charas, this gains +5000 Pow and the following ability. "[C] During battles involving this, your Opp. cannot play Events or **BACKUP** from hand."
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-052S | Adventure - Symphonia | T:Soul

L2
C1

Trading Sorrow for a Sword, A Boy Travels Through

If you don't have an ::Adventure:: Chara, you cannot play this from hand.
Search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
You may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.

TAL/S126-053 | T:None

L1
C1

Trading Sorrow for a Sword, A Boy Travels Through

If you don't have an ::Adventure:: Chara, you cannot play this from hand.
Search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
You may choose a card in your Clock and return it to your hand. If so, choose a card in your hand and put it in your Clock.

TAL/S126-053S | T:None

L1
C1

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The World Will Be Saved... If She is Lost.

RESONANCE [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] may pay. If so, choose up to 2 ::Adventure:: Charas in your WR and return them to your hand.

TAL/S126-054 | T:None

L2
C1

The World Will Be Saved... If She is Lost.

RESONANCE [Reveal a "Colette Brunel, Chosen of Sylvarrant" from your hand] may pay. If so, choose up to 2 ::Adventure:: Charas in your WR and return them to your hand.

TAL/S126-054S | T:None

L2
C1

What Lies Ahead of These Travels

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-055 | T:Treasure

Tales of Series Booster Pack

What Lies Ahead of These Travels

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-055R | T:Treasure

Legendary RPG

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-056 | T:Treasure

Legendary RPG

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-056R | T:Treasure

Legendary RPG

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-056SSP | T:Treasure

Devil's Hellfire

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-057 | T:Treasure

Devil's Hellfire

[C] All your Charas gain +1000 Pow and +1 Soul.
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

TAL/S126-057R | T:Treasure

Farah Oersted, Martial Artist

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +1500 Pow and the following ability for the turn. "[A] When this attacks, look at the top card of your LB and put it either on top of the LB or in the WR."
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Adventure:: Charas, Rest it and move it to an empty Slot in the Back Row.

TAL/S126-058 | Adventure - Eternia | T:None

L0
C0

Farah Oersted, Martial Artist

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +1500 Pow and the following ability for the turn. "[A] When this attacks, look at the top card of your LB and put it either on top of the LB or in the WR."
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Adventure:: Charas, Rest it and move it to an empty Slot in the Back Row.

TAL/S126-058S | Adventure - Eternia | T:None

L0
C0

Reid Hershel, Aurora User

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] [Either discard a card from your hand to the WR OR put another ::Adventure:: Chara from your Stage in the WR] When this attacks, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-059 | Adventure - Eternia | T:None

L1
C0

Reid Hershel, Aurora User

[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] [Either discard a card from your hand to the WR OR put another ::Adventure:: Chara from your Stage in the WR] When this attacks, may pay. If so, look at up to 3 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-059S | Adventure - Eternia | T:None

L1
C0

Tear Grants, Fonic Hymn Master

[A] **CX COMBO** When "Why Were We Born? What Are We Living For?" is placed in your CX Zone, if this is in the Front Row and you have 2 or more other ::Adventure:: Charas, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, shuffle your LB, and all your other Charas gain +1000 Pow for the turn.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow for the turn.

TAL/S126-060 | Adventure - The Abyss | T:None

L1
C0

Tear Grants, Fonic Hymn Master

[A] **CX COMBO** When "Why Were We Born? What Are We Living For?" is placed in your CX Zone, if this is in the Front Row and you have 2 or more other ::Adventure:: Charas, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, shuffle your LB, and all your other Charas gain +1000 Pow for the turn.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow for the turn.

TAL/S126-060S | Adventure - The Abyss | T:None

L1
C0

Tear Grants, Fonic Hymn Master

[A] **CX COMBO** When "Why Were We Born? What Are We Living For?" is placed in your CX Zone, if this is in the Front Row and you have 2 or more other ::Adventure:: Charas, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, shuffle your LB, and all your other Charas gain +1000 Pow for the turn.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow for the turn.

TAL/S126-060SP | Adventure - The Abyss | T:None

L1
C0

Luke fon Fabre, Swordsman from Lorelei

[A] When this is placed from hand to the Stage or via effect of [S] of "Luke fon Fabre, Growth Within" to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO EXPERIENCE** [(2) Discard 2 cards from your hand to the WR] When this attacks, if "Oath and Promise of Existence on the Line" is in the CX Zone and the sum of Levels of cards in your Level Zone is 6 or higher, may pay. If so, choose up to 2 cards in your Opp.'s WR, put them on top of the LB in any order, and deal 4 Damage to your Opp.. (DC can occur)

TAL/S126-061 | Adventure - The Abyss | T:Soul

L3
C2

Luke fon Fabre, Swordsman from Lorelei

[A] When this is placed from hand to the Stage or via effect of [S] of "Luke fon Fabre, Growth Within" to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] **CX COMBO EXPERIENCE** [(2) Discard 2 cards from your hand to the WR] When this attacks, if "Oath and Promise of Existence on the Line" is in the CX Zone and the sum of Levels of cards in your Level Zone is 6 or higher, may pay. If so, choose up to 2 cards in your Opp.'s WR, put them on top of the LB in any order, and deal 4 Damage to your Opp.. (DC can occur)

TAL/S126-061S | Adventure - The Abyss | T:Soul

L3
C2

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Keele Zeibel, Mintche University Graduate

[A] When your CX with a Comeback Trigger Icon is placed in the CX Zone, all your Charas gain +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Comeback Trigger Icon revealed this way, perform the following action. "Look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

TAL/S126-062 | Adventure - Eternia | T:None

L0
C0

Keele Zeibel, Mintche University Graduate

[A] When your CX with a Comeback Trigger Icon is placed in the CX Zone, all your Charas gain +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Comeback Trigger Icon revealed this way, perform the following action. "Look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

TAL/S126-062S | Adventure - Eternia | T:None

L0
C0

Guy Cecil, Lightning-fast Slashes

[A] When this is placed from hand to the Stage, you may choose 1 ::Adventure:: Chara in your Level Zone and 1 ::Adventure:: Chara in your WR and swap them.
[S] [(1) Put this in the WR] Put up to 3 cards from top of your LB in the WR, choose a Level X or lower ::Adventure:: Chara in your WR and return it to your hand. X = # of ::Adventure:: Charas among those cards.

TAL/S126-063 | Adventure - The Abyss | T:None

L0
C0

Tales of Series Booster Pack

Guy Cecil, Lightning-fast Slashes

[A] When this is placed from hand to the Stage, you may choose 1 ::Adventure:: Chara in your Level Zone and 1 ::Adventure:: Chara in your WR and swap them.
[S] [(1) Put this in the WR] Put up to 3 cards from top of your LB in the WR, choose a Level X or lower ::Adventure:: Chara in your WR and return it to your hand. X = # of ::Adventure:: Charas among those cards.

TAL/S126-063S | Adventure - The Abyss | T:None

L0
C0

Jade Curtiss, Necromancer

[C] During your turn, this gains +1000 Pow.
[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-064 | Adventure - The Abyss | T:None

L0
C0

Jade Curtiss, Necromancer

[C] During your turn, this gains +1000 Pow.
[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-064S | Adventure - The Abyss | T:None

L0
C0

Jade Curtiss, Necromancer

[C] During your turn, this gains +1000 Pow.
[A] When this is placed from the Stage to the WR, look at up to 3 cards from top of your LB and search for up to 1 CX, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

TAL/S126-064SP | Adventure - The Abyss | T:None

L0
C0

Anise Tatlin, Controller of "Tokunaga"

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Adventure:: Chara, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Put the revealed card back where it was)
[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-065 | Adventure - The Abyss | T:None

L0
C0

Anise Tatlin, Controller of "Tokunaga"

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Adventure:: Chara, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn. (Put the revealed card back where it was)
[A] [(1) Put an ::Adventure:: Chara from your WR on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-065S | Adventure - The Abyss | T:None

L0
C0

Emil Castagnier, Ratatosk Mode

[C] During you turn, this gains +8000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Devil's Hellfire" is in your CX Zone, you may deal 1 Damage to your Opp.. (DC can occur)

TAL/S126-066 | Adventure - Dawn of the New World | T:Soul

L2
C1

Emil Castagnier, Ratatosk Mode

[C] During you turn, this gains +8000 Pow.
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Devil's Hellfire" is in your CX Zone, you may deal 1 Damage to your Opp.. (DC can occur)

TAL/S126-066S | Adventure - Dawn of the New World | T:Soul

L2
C1

Meredy, Craymel Mage

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.
[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

TAL/S126-067 | Adventure - Eternia | T:Soul

L2
C1

Meredy, Craymel Mage

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.
[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

TAL/S126-067S | Adventure - Eternia | T:Soul

L2
C1

Caius Qualls, Wild Spirit

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Adventure:: Charas, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and draw a card.

TAL/S126-068 | Adventure - The Tempest | T:Soul

L3
C2

Caius Qualls, Wild Spirit

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.
[C] If you have 2 or more other ::Adventure:: Charas, this gains +3000 Pow.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, put them on top of your LB in any order, and draw a card.

TAL/S126-068S | Adventure - The Tempest | T:Soul

L3
C2

Rubia Natwick, Affection for Her Childhood Friend
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Draw up to 3 cards, and discard the same amount of cards from your hand to the WR." "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock."
[A] [(1)] Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2500 Pow and +1 Soul until the next end of your Opp.'s turn.

TAL/S126-069 | Adventure - The Tempest | T:Soul

L3
C2

Rubia Natwick, Affection for Her Childhood Friend
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Draw up to 3 cards, and discard the same amount of cards from your hand to the WR." "Your Opp. returns all of their Stock to their LB, shuffles their LB, and puts the same number of cards from top of their LB in their Stock."
[A] [(1)] Discard a card from your hand to the WR] When this attacks, may pay. If so, this gains +2500 Pow and +1 Soul until the next end of your Opp.'s turn.

TAL/S126-069S | Adventure - The Tempest | T:Soul

L3
C2

Luke fon Fabre, Growth Within
[C] **EXPERIENCE** If this is in the Level Zone, this gains +3 Level.
[S] [(2)] Put an ::Adventure:: Chara from your Level Zone in the WR, put this in the Level Zone] If you are Level 3 or higher, choose a "Luke fon Fabre, Swordsman from Lorelei" in your WR and put it in the Slot this was in.

TAL/S126-070 | Adventure - The Abyss | T:None

L0
C0

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Luke fon Fabre, Growth Within
[C] **EXPERIENCE** If this is in the Level Zone, this gains +3 Level.
[S] [(2)] Put an ::Adventure:: Chara from your Level Zone in the WR, put this in the Level Zone] If you are Level 3 or higher, choose a "Luke fon Fabre, Swordsman from Lorelei" in your WR and put it in the Slot this was in.

TAL/S126-070S | Adventure - The Abyss | T:None

L0
C0

Rubia Natwick, Daughter of the Priest of Feln
[C] All your other ::Adventure:: Charas gain +500 Pow.
[S] [(1)] Rest this] Look at up to 3 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

TAL/S126-071 | Adventure - The Tempest | T:None

L1
C0

Rubia Natwick, Daughter of the Priest of Feln
[C] All your other ::Adventure:: Charas gain +500 Pow.
[S] [(1)] Rest this] Look at up to 3 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

TAL/S126-071S | Adventure - The Tempest | T:None

L1
C0

Tales of Series Booster Pack

Arria Ekberg , Mercenary of Janna Cathedral
[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] When this attacks, choose 1 of your other ::Adventure:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Adventure:: Charas.

TAL/S126-072 | Adventure - The Tempest | T:None

L1
C0

Arria Ekberg , Mercenary of Janna Cathedral
[C] During your turn, if you have another ::Adventure:: Chara, this gains +3000 Pow.
[A] When this attacks, choose 1 of your other ::Adventure:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Adventure:: Charas.

TAL/S126-072S | Adventure - The Tempest | T:None

L1
C0

Max the Invincible
[C] If you have 2 or more other ::Adventure:: Charas, this gain the following 2 abilities. "[C] During your turn, this gains +3000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] When this attacks, if the Level of the Chara Opposite this is 2 or higher, this gains +4500 Pow for the turn.

TAL/S126-073 | Adventure - Eternia | T:None

L1
C1

Max the Invincible
[C] If you have 2 or more other ::Adventure:: Charas, this gain the following 2 abilities. "[C] During your turn, this gains +3000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] When this attacks, if the Level of the Chara Opposite this is 2 or higher, this gains +4500 Pow for the turn.

TAL/S126-073S | Adventure - Eternia | T:None

L1
C1

Tear Grants, Seventh Fonist
[C] **ASSIST** All your ::Adventure:: Charas in front of this gain +1500 Pow.
[S] [Discard an ::Adventure:: Chara from your hand to the WR, Rest this] Search your LB for up to 1 "Luke fon Fabre, Swordsman from Lorelei" or "Luke fon Fabre, Growth Within", reveal it, put it in your hand, and shuffle your LB.

TAL/S126-074 | Adventure - The Abyss | T:Soul

L2
C1

Tear Grants, Seventh Fonist
[C] **ASSIST** All your ::Adventure:: Charas in front of this gain +1500 Pow.
[S] [Discard an ::Adventure:: Chara from your hand to the WR, Rest this] Search your LB for up to 1 "Luke fon Fabre, Swordsman from Lorelei" or "Luke fon Fabre, Growth Within", reveal it, put it in your hand, and shuffle your LB.

TAL/S126-074S | Adventure - The Abyss | T:Soul

L2
C1

Natalia, Proud Archer
[C] If you have 4 or more ::Adventure:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the stage, this gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your ::Adventure:: Charas.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 2 Charas in your WR and return them to your hand.

TAL/S126-075 | Adventure - The Abyss | T:Soul

L3
C2

Natalia, Proud Archer
[C] If you have 4 or more ::Adventure:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the stage, this gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your ::Adventure:: Charas.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 2 Charas in your WR and return them to your hand.

TAL/S126-075S | Adventure - The Abyss | T:Soul

L3
C2

Guy Cecil, Servant of House Fabre
[C] If you have 2 or more other ::Adventure:: Charas, this gains the following 2 abilities. "[C] During your turn, this gains +4000 Pow." "[A] [(1)] When this is Front Attacked, may pay. If so, return this to your hand."
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put up to 1 card from the bottom of your Clock in the WR, and may pay. If the cost is paid, choose up to 1 ::Adventure:: Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

TAL/S126-076 | Adventure - The Abyss | T:Soul

L3
C2

Guy Cecil, Servant of House Fabre
[C] If you have 2 or more other ::Adventure:: Charas, this gains the following 2 abilities. "[C] During your turn, this gains +4000 Pow." "[A] [(1)] When this is Front Attacked, may pay. If so, return this to your hand."
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put up to 1 card from the bottom of your Clock in the WR, and may pay. If the cost is paid, choose up to 1 ::Adventure:: Chara in your hand whose Level is equal to or lower than your Level and put it in any Slot on the Stage.

TAL/S126-076S | Adventure - The Abyss | T:Soul

L3
C2

Ion, Fon Master of the Order of Lorelei
[C] Your other ::Adventure:: Chara in the Front Row Center Slot gains +1500 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

TAL/S126-077 | Adventure - The Abyss | T:None

L0
C0

Ion, Fon Master of the Order of Lorelei
[C] Your other ::Adventure:: Chara in the Front Row Center Slot gains +1500 Pow.
[S] **BRAINSTORM** [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR."

TAL/S126-077S | Adventure - The Abyss | T:None

L0
C0

Reid Hershel, Hunter of Rasheans

[C] During your turn, if you have another "Keele Zeibel, Mintche University Graduate", all your other ::Adventure:: Charas gain +1000 Pow.
[A] When your CX with a Comeback Trigger Icon is triggered, look at the top card of your Opp.'s LB and put it either on top of the LB or in the WR.

TAL/S126-078 | Adventure - Eternia | T:None

L0
C0

Reid Hershel, Hunter of Rasheans

[C] During your turn, if you have another "Keele Zeibel, Mintche University Graduate", all your other ::Adventure:: Charas gain +1000 Pow.
[A] When your CX with a Comeback Trigger Icon is triggered, look at the top card of your Opp.'s LB and put it either on top of the LB or in the WR.

TAL/S126-078S | Adventure - Eternia | T:None

L0
C0

Ras, Senior Knight

[A] When this attacks, if all your Charas are ::Adventure::, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Put this in the WR] When your other ::Adventure:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.

TAL/S126-079 | Adventure - Eternia | T:None

L0
C0

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Ras, Senior Knight

[A] When this attacks, if all your Charas are ::Adventure::, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[A] [Put this in the WR] When your other ::Adventure:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1500 Pow for the turn.

TAL/S126-079S | Adventure - Eternia | T:None

L0
C0

Caius Qualls, Young Man From Feln

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.
[A] CX COMBO [Put a "When the Red Crystal Shines, Another Me Awakens!" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, look at up to 6 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-080 | Adventure - The Tempest | T:None

L0
C0

Caius Qualls, Young Man From Feln

[A] At the start of your CX Phase, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.
[A] CX COMBO [Put a "When the Red Crystal Shines, Another Me Awakens!" from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, look at up to 6 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.

TAL/S126-080S | Adventure - The Tempest | T:None

L0
C0

Tales of Series Booster Pack

Forest Ledoyen, Leymon

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.
[A] When the Battle Opp. of this becomes Reversed, if you have another ::Adventure:: Chara, reveal the top card of your LB. If it's a Level 2 or higher Chara, put it in your hand. (Otherwise put it back where it was)

TAL/S126-081 | Adventure - The Tempest | T:None

L0
C0

Forest Ledoyen, Leymon

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your Opp.'s Charas.
[A] When the Battle Opp. of this becomes Reversed, if you have another ::Adventure:: Chara, reveal the top card of your LB. If it's a Level 2 or higher Chara, put it in your hand. (Otherwise put it back where it was)

TAL/S126-081S | Adventure - The Tempest | T:None

L0
C0

Jade Curtiss, Colonel of the Malkuth Military

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is an ::Adventure:: Chara, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

TAL/S126-082 | Adventure - The Abyss | T:None

L1
C0

Jade Curtiss, Colonel of the Malkuth Military

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it is an ::Adventure:: Chara, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

TAL/S126-082S | Adventure - The Abyss | T:None

L1
C0

Tilkis Barone, Fourth Prince of Senshivia

[C] If you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

TAL/S126-083 | Adventure - The Tempest | T:None

L1
C0

Tilkis Barone, Fourth Prince of Senshivia

[C] If you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your hand. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

TAL/S126-083S | Adventure - The Tempest | T:None

L1
C0

Natalia, Princess of the Kingdom of Kimlasca

[A] When your other ::Adventure:: Chara attacks, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Adventure:: Charas, Rest it and move it to an empty Slot in the Back Row.

TAL/S126-084 | Adventure - The Abyss | T:None

L1
C0

Natalia, Princess of the Kingdom of Kimlasca

[A] When your other ::Adventure:: Chara attacks, this gains +1500 Pow for the turn.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Adventure:: Charas, Rest it and move it to an empty Slot in the Back Row.

TAL/S126-084S | Adventure - The Abyss | T:None

L1
C0

Chat, Great-Granddaughter of the Legendary Pirate Aifread

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Adventure:: Charas.
[A] When this attacks, if you have another ::Adventure:: Chara, perform the following action. "[1] may pay. If so, put the bottom card of your Opp.'s LB in the WR. If it's a CX, deal 1 Damage to your Opp.." You may repeat this action as many times as you want. (DC can occur)

TAL/S126-085 | Adventure - Eternia | T:None

L1
C0

Chat, Great-Granddaughter of the Legendary Pirate Aifread

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Adventure:: Charas.
[A] When this attacks, if you have another ::Adventure:: Chara, perform the following action. "[1] may pay. If so, put the bottom card of your Opp.'s LB in the WR. If it's a CX, deal 1 Damage to your Opp.." You may repeat this action as many times as you want. (DC can occur)

TAL/S126-085S | Adventure - Eternia | T:None

L1
C0

Anise Tatlin, Fon Master Guardian

[A] When you use the BACKUP of this, if there's a CX in your Opp.'s CX Zone, choose 1 of your ::Adventure:: Chara in battle, and that Chara gains +2000 Pow for the turn.
[S] [Counter] BACKUP 2000, Level 1 [(1) Discard this card from your hand to the WR]

TAL/S126-086 | Adventure - The Abyss | T:Soul

L1
C1

Anise Tatlin, Fon Master Guardian

[A] When you use the BACKUP of this, if there's a CX in your Opp.'s CX Zone, choose 1 of your ::Adventure:: Chara in battle, and that Chara gains +2000 Pow for the turn.
[S] [Counter] BACKUP 2000, Level 1 [(1) Discard this card from your hand to the WR]

TAL/S126-086S | Adventure - The Abyss | T:Soul

L1
C1

Yuri Lowell, Path of Justice

[A] **CX COMBO** When "Light of the Morning Star" is placed in your CX Zone, if this is in the Front Row and you have 2 or more other Charas, deal 2 Damage to your Opp., and this gains the following ability for the turn. "[A] [(6) Discard 2 cards from your hand to the WR, put a CX from your CX Zone in the WR] At the start of your Encore Step, may pay. If so, put all of your Stock in the WR, and deal 2 Damage to your Opp. twice." (DC can occur)

TAL/S126-095SSP | Adventure - Vesperia | T:Soul

L3
C2

Claire Bennett, Warm Heart to Thaw Ice

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] When your other ::Adventure:: Chara attacks, this gains +1000 Pow for the turn.

TAL/S126-096 | Adventure - Rebirth | T:None

L0
C0

Claire Bennett, Warm Heart to Thaw Ice

[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and put the rest in the WR.
[A] When your other ::Adventure:: Chara attacks, this gains +1000 Pow for the turn.

TAL/S126-096S | Adventure - Rebirth | T:None

L0
C0

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Patty Fleur, Girl Without Memories

[C] During your turn, all your other ::Adventure:: Charas gain +1000 Pow.
[A] [(1)] When your CX with a Gate Trigger Icon is triggered, may pay. If so, put the top card of your LB in your Stock, and draw up to 1 card. If you draw a card this way, discard a card from your hand to the WR.

TAL/S126-097 | Adventure - Vesperia | T:None

L1
C0

Patty Fleur, Girl Without Memories

[C] During your turn, all your other ::Adventure:: Charas gain +1000 Pow.
[A] [(1)] When your CX with a Gate Trigger Icon is triggered, may pay. If so, put the top card of your LB in your Stock, and draw up to 1 card. If you draw a card this way, discard a card from your hand to the WR.

TAL/S126-097S | Adventure - Vesperia | T:None

L1
C0

Karol Capel, Courage in His Chest

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] When this attacks, if there's a CX with a Gate Trigger Icon in the CX Zone, reveal the top card of your LB. If it's Level 1 or higher, perform Trigger Check twice during this attack's Trigger Step. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

TAL/S126-098 | Adventure - Vesperia | T:None

L1
C0

Tales of Series Booster Pack

Karol Capel, Courage in His Chest

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.
[A] When this attacks, if there's a CX with a Gate Trigger Icon in the CX Zone, reveal the top card of your LB. If it's Level 1 or higher, perform Trigger Check twice during this attack's Trigger Step. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

TAL/S126-098S | Adventure - Vesperia | T:None

L1
C0

Flynn Scifo, Justice Under Law

[C] During your turn, if you have 3 or more other ::Adventure:: Charas, this gains +2500 Pow.
[A] **CX COMBO** When "Flaming Blade" is placed in your CX Zone, if this is in the Front Row and you have 3 or more other ::Adventure:: Charas, look at the top card of your LB, put it either on top or bottom of the LB, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-099 | Adventure - Vesperia | T:None

L1
C0

Flynn Scifo, Justice Under Law

[C] During your turn, if you have 3 or more other ::Adventure:: Charas, this gains +2500 Pow.
[A] **CX COMBO** When "Flaming Blade" is placed in your CX Zone, if this is in the Front Row and you have 3 or more other ::Adventure:: Charas, look at the top card of your LB, put it either on top or bottom of the LB, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-099S | Adventure - Vesperia | T:None

L1
C0

Rita, Researcher at The Sealed City of Scholars, Aspio

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your Clock and return it to your hand.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow for the turn.

TAL/S126-100 | Adventure - Vesperia | T:Soul

L3
C2

Rita, Researcher at The Sealed City of Scholars, Aspio

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your Clock and return it to your hand.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow for the turn.

TAL/S126-100S | Adventure - Vesperia | T:Soul

L3
C2

Rita, Researcher at The Sealed City of Scholars, Aspio

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose an ::Adventure:: Chara in your Clock and return it to your hand.
[A] When this attacks, if you have 2 or more other ::Adventure:: Charas, this gains +4000 Pow for the turn.

TAL/S126-100SP | Adventure - Vesperia | T:Soul

L3
C2

Veigue Lungberg, Force of Ice and Passionate Heart

[C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.
[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, choose up to 1 ::Adventure:: Chara in your WR, put it in your Stock, and perform the following action. "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swaps it with the Chara you chose. X = Level of the Chara you chose -1."

TAL/S126-101 | Adventure - Rebirth | T:Soul

L3
C2

Veigue Lungberg, Force of Ice and Passionate Heart

[C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.
[C] During your turn, if you have 2 or more other ::Adventure:: Charas, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, choose up to 1 ::Adventure:: Chara in your WR, put it in your Stock, and perform the following action. "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swaps it with the Chara you chose. X = Level of the Chara you chose -1."

TAL/S126-101S | Adventure - Rebirth | T:Soul

L3
C2

Flynn Scifo, Imperial Knight

[A] When this is placed from hand to the Stage or when this attacks, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

TAL/S126-102 | Adventure - Vesperia | T:None

L0
C0

Flynn Scifo, Imperial Knight

[A] When this is placed from hand to the Stage or when this attacks, choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

TAL/S126-102S | Adventure - Vesperia | T:None

L0
C0

Repede, Yuri's Partner

[A] When this is placed from hand to the Stage, you may perform the following action. "Search your LB for up to 1 CX with a Gate Trigger Icon, reveal it, choose up to 1 CX with a Gate Trigger Icon in your hand, reveal it, swap the revealed CX, and shuffle your LB."

TAL/S126-103 | Adventure - Vesperia | T:None

L0
C0

Repede, Yuri's Partner

[A] When this is placed from hand to the Stage, you may perform the following action. "Search your LB for up to 1 CX with a Gate Trigger Icon, reveal it, choose up to 1 CX with a Gate Trigger Icon in your hand, reveal it, swap the revealed CX, and shuffle your LB."

TAL/S126-103S | Adventure - Vesperia | T:None

L0
C0

Hilda Rhambling, Force of Lightning

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

TAL/S126-104 | Adventure - Rebirth | T:None

L0
C0

Hilda Rhambling, Force of Lightning

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Adventure:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

TAL/S126-104S | Adventure - Rebirth | T:None

L0
C0

Rita, Genius Girl

[A] When your CX with a Gate Trigger Icon is triggered, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

TAL/S126-105 | Adventure - Vesperia | T:None

L0
C0

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Rita, Genius Girl

[A] When your CX with a Gate Trigger Icon is triggered, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Gate Trigger Icon revealed this way, choose up to 1 Chara in your WR and return it to your hand.

TAL/S126-105S | Adventure - Vesperia | T:None

L0
C0

Raven, Frivolous and Shallow

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand, choose 1 of your other ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

TAL/S126-106 | Adventure - Vesperia | T:None

L0
C0

Raven, Frivolous and Shallow

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand, choose 1 of your other ::Adventure:: Charas, and that Chara gains +1000 Pow for the turn.

TAL/S126-106S | Adventure - Vesperia | T:None

L0
C0

Tales of Series Booster Pack

Tytree Crowe, Force of Wood

[C] During your turn, if there are 5 or more cards in your hand, this gains +2000 Pow.
[A] When this becomes Reversed, if there's a CX with a Gate Trigger Icon in your CX Zone, reveal the top card of your LB. If it's an ::Adventure:: Chara, draw up to 2 cards, and discard a card from your hand to the WR. (Put the revealed card back where it was)

TAL/S126-107 | Adventure - Rebirth | T:None

L0
C0

Tytree Crowe, Force of Wood

[C] During your turn, if there are 5 or more cards in your hand, this gains +2000 Pow.
[A] When this becomes Reversed, if there's a CX with a Gate Trigger Icon in your CX Zone, reveal the top card of your LB. If it's an ::Adventure:: Chara, draw up to 2 cards, and discard a card from your hand to the WR. (Put the revealed card back where it was)

TAL/S126-107S | Adventure - Rebirth | T:None

L0
C0

Claire Bennett, Veigue's Family

[C] [Discard a card from your hand to the WR, put this in the WR] Search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.

TAL/S126-108 | Adventure - Rebirth | T:None

L1
C0

Claire Bennett, Veigue's Family

[S] [Discard a card from your hand to the WR, put this in the WR] Search your LB for up to 1 ::Adventure:: Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Rest this] Choose 1 of your ::Adventure:: Charas, and that Chara gains +1500 Pow for the turn.

TAL/S126-108S | Adventure - Rebirth | T:None

L1
C0

Estelle, Princess Searching for the Truth

[C] During your turn, all your other ::Adventure:: Charas gain +2000 Pow.
[A] [Rest this] When your other ::Adventure:: Chara becomes Reversed, if this is in the Back row, may pay. If so, shuffle your Stock, put the bottom card of your Stock in the WR, and Rest that Chara.

TAL/S126-109 | Adventure - Vesperia | T:Soul

L2
C1

Estelle, Princess Searching for the Truth

[C] During your turn, all your other ::Adventure:: Charas gain +2000 Pow.
[A] [Rest this] When your other ::Adventure:: Chara becomes Reversed, if this is in the Back row, may pay. If so, shuffle your Stock, put the bottom card of your Stock in the WR, and Rest that Chara.

TAL/S126-109S | Adventure - Vesperia | T:Soul

L2
C1

Patty Fleur, Searching for Treasure and Adventure

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 3 or higher, draw a card, and discard a card from your hand to the WR. If it's Level 3 or higher, look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was if it's Level 0 or lower)

TAL/S126-110 | Adventure - Vesperia | T:None

L0
C0

Patty Fleur, Searching for Treasure and Adventure

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or higher, draw a card, and discard a card from your hand to the WR. If it's Level 3 or higher, look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was if it's Level 0 or lower)

TAL/S126-110S | Adventure - Vesperia | T:None

L0
C0

Annie Barrs, Force of Rain

[C] All your other ::Adventure:: Charas gain +500 Pow.
[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-111 | Adventure - Rebirth | T:None

L0
C0

Annie Barrs, Force of Rain

[C] All your other ::Adventure:: Charas gain +500 Pow.
[A] [Discard a CX with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, choose an ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-111S | Adventure - Rebirth | T:None

L0
C0

Judith, Krityan Spear User

[C] If all your Charas are ::Adventure::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose an ::Adventure:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

TAL/S126-112 | Adventure - Vesperia | T:None

L0
C0

Judith, Krityan Spear User

[C] If all your Charas are ::Adventure::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose an ::Adventure:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

TAL/S126-112S | Adventure - Vesperia | T:None

L0
C0

Eugene Gallardo, Force of Steel

[C] If you have 2 or more other ::Adventure:: Charas, this gains +3000 Pow.

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Adventure:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

TAL/S126-113 | Adventure - Rebirth | T:None

L1
C0

Eugene Gallardo, Force of Steel

[C] If you have 2 or more other ::Adventure:: Charas, this gains +3000 Pow.

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, reveal the top card of your LB, choose a Level X or lower ::Adventure:: Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

TAL/S126-113S | Adventure - Rebirth | T:None

L1
C0

Yuri Lowell, Deterrent to Crime

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +4000 Pow for the turn.

[S] [Discard an ::Adventure:: Chara from your hand to the WR] Reveal the top card of your LB. If it's an ::Adventure:: Chara, this gains the following ability for the turn.

[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as the Defending Chara." (Put the revealed card back where it was)

TAL/S126-114 | Adventure - Vesperia | T:None

L1
C0

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Yuri Lowell, Deterrent to Crime

[A] When this is placed from hand to the Stage, if you have another ::Adventure:: Chara, this gains +4000 Pow for the turn.

[S] [Discard an ::Adventure:: Chara from your hand to the WR] Reveal the top card of your LB. If it's an ::Adventure:: Chara, this gains the following ability for the turn.

[C] When this attacks, you may instead choose a Chara in your Opp.'s Back Row and have this Front Attack that Chara as the Defending Chara." (Put the revealed card back where it was)

TAL/S126-114S | Adventure - Vesperia | T:None

L1
C0

Judith, Searching for Magic Devices

[C] During your turn, for each of your other ::Adventure:: Charas, this gains +500 Pow.

[A] [(1) Discard a Chara from your hand to the WR] When this attacks, may pay. If so, your Opp. puts the top 15 cards of their LB in the WR.

TAL/S126-115 | Adventure - Vesperia | T:None

L1
C0

Judith, Searching for Magic Devices

[C] During your turn, for each of your other ::Adventure:: Charas, this gains +500 Pow.

[A] [(1) Discard a Chara from your hand to the WR] When this attacks, may pay. If so, your Opp. puts the top 15 cards of their LB in the WR.

TAL/S126-115S | Adventure - Vesperia | T:None

L1
C0

Tales of Series Booster Pack

Mao, Force of Flame

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Adventure:: Charas, you may choose an ::Adventure:: Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

TAL/S126-116 | Adventure - Rebirth | T:Soul

L1
C1

Mao, Force of Flame

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Adventure:: Charas, you may choose an ::Adventure:: Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

TAL/S126-116S | Adventure - Rebirth | T:Soul

L1
C1

Raven, Questionable Old Man

[A] [(2)] When you use the **BACKUP** of this, if you have 4 or more ::Adventure:: Charas, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

TAL/S126-117 | Adventure - Vesperia | T:Soul

L2
C1

Raven, Questionable Old Man

[A] [(2)] When you use the **BACKUP** of this, if you have 4 or more ::Adventure:: Charas, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

TAL/S126-117S | Adventure - Vesperia | T:Soul

L2
C1

Veigue Lungberg, Young Man Who Closed His Heart

[C] For each of your other Back Row ::Adventure:: Charas, this gains +2500 Pow.

[A] **CX COMBO** When this attacks, if "Two Entwined Races, One Story of Rebirth" is in the CX Zone and you have 2 or more other Charas, look at the top card of your Opp.'s LB, put it either on top or bottom of the LB, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-118 | Adventure - Rebirth | T:Soul

L2
C1

Veigue Lungberg, Young Man Who Closed His Heart

[C] For each of your other Back Row ::Adventure:: Charas, this gains +2500 Pow.

[A] **CX COMBO** When this attacks, if "Two Entwined Races, One Story of Rebirth" is in the CX Zone and you have 2 or more other Charas, look at the top card of your Opp.'s LB, put it either on top or bottom of the LB, choose up to 1 ::Adventure:: Chara in your WR and return it to your hand.

TAL/S126-118S | Adventure - Rebirth | T:Soul

L2
C1

Karol Capel, Boss of Brave Vesperia

[A] At the start of your CX Phase, if this is in the Front Row, choose up to 2 of your Opp.'s Charas, and those Charas gain the following ability until the next end of your Opp.'s turn. "[A] [(1)] Put this in the WR] When your other ::Vesperia:: Chara is Front Attacked, may pay. If so, return that Chara to your hand."

[A] When this attacks, this gains +X Pow for the turn. X = 2000 times # of your other ::Adventure:: Charas.

TAL/S126-119 | Adventure - Vesperia | T:Soul

L2
C1

Karol Capel, Boss of Brave Vesperia

[A] At the start of your CX Phase, if this is in the Front Row, choose up to 2 of your Opp.'s Charas, and those Charas gain the following ability until the next end of your Opp.'s turn. "[A] [(1)] Put this in the WR] When your other ::Vesperia:: Chara is Front Attacked, may pay. If so, return that Chara to your hand."

[A] When this attacks, this gains +X Pow for the turn. X = 2000 times # of your other ::Adventure:: Charas.

TAL/S126-119S | Adventure - Vesperia | T:Soul

L2
C1

Repede, Hard-boiled Dog

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 effects and perform it. "Look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in your Stock, and put the rest in the WR. X = # of your Opp.'s Charas." "Choose up to 2 ::Adventure:: Charas in your WR and return them to your hand."

TAL/S126-120 | Adventure - Vesperia | T:Soul

L3
C2

Repede, Hard-boiled Dog

[A] [Put another Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of the following 2 effects and perform it. "Look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, choose up to 1 of them and put it in your Stock, and put the rest in the WR. X = # of your Opp.'s Charas." "Choose up to 2 ::Adventure:: Charas in your WR and return them to your hand."

TAL/S126-120S | Adventure - Vesperia | T:Soul

L3
C2

To Each, Their Own Justice

[Counter] If you don't have an ::Adventure:: Chara, you cannot play this from your hand.

[Discard a CX from your hand to the WR] may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -3 Soul for the turn.

TAL/S126-121 | T:None

L3
C0

To Each, Their Own Justice

[Counter] If you don't have an ::Adventure:: Chara, you cannot play this from your hand.

[Discard a CX from your hand to the WR] may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -3 Soul for the turn.

TAL/S126-121S | T:None

L3
C0

World Without Conflict

Put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards among those cards +1. (CX are considered to be Level 0 for this effect. DC can occur)

TAL/S126-122 | T:None

L3

C3

World Without Conflict

Put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Level 0 or lower cards among those cards +1. (CX are considered to be Level 0 for this effect. DC can occur)

TAL/S126-122S | T:None

L3

C3

Light of the Morning Star

TAL/S126-123 | T:Soul Gate

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Light of the Morning Star

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

TAL/S126-123R | T:Soul Gate

Flaming Blade

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

TAL/S126-124 | T:Soul Gate

Flaming Blade

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

TAL/S126-124R | T:Soul Gate

Tales of Series Booster Pack

Two Entwined Races, One Story of Rebirth

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

TAL/S126-125 | T:Soul Gate

Two Entwined Races, One Story of Rebirth

[C] All your Charas gain +1000 Pow and +1 Soul.
([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

TAL/S126-125R | T:Soul Gate