

Rimuru, For My Friends

[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Demon Continent:: Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, and shuffle your LB.

Demon Continent - Slime | TSK/S82-001 T: None

L0
C0

Rimuru, For My Friends

q[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your ::Demon Continent:: Charas, and that Chara gains +500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, and shuffle your LB.

Demon Continent - Slime | TSK/S82-001S T: None

L0
C0

Shion, Decapitating Demon Blade

[C] If all your Charas are ::Demon Continent::, this gains +1000 Pow.
[A] **CX COMBO** When this attacks, if "Decapitating Demon Blade" is in your CZ and you have 4 or more other ::Demon Continent:: Charas, you may choose a Chara in your WR and return it to your hand.

Demon Continent - Secretary | TSK/S82-002 T:

L1
C0

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Shion, Decapitating Demon Blade

[C] If all your Charas are ::Demon Continent::, this gains +1000 Pow.
[A] **CX COMBO** When this attacks, if "Decapitating Demon Blade" is in your CZ and you have 4 or more other ::Demon Continent:: Charas, you may choose a Chara in your WR and return it to your hand.

Demon Continent - Secretary | TSK/S82-002SP T: None

L1
C0

Rimuru, Figure Received

[A] When this is placed from hand to the Stage or placed by the **CX COMBO** of "Rimuru, Figure Received" to the Stage, you may place the top card of your Clock into your WR.
[A] **CX COMBO** [(3) Discard a card from hand to the WR, send this to Memory] At the end of this card's attack, if "Nameless Story" is in your CZ, may pay. If so, you may put the top 2 cards of your LB into the WR. If all of those cards are either ::Demon Continent:: Charas and/or YELLOW Climaxes, choose a Chara in your WR and place it in the Slot this was in.

Demon Continent - Slime | TSK/S82-003 T: Soul

L3
C2

Rimuru, Figure Received

[A] When this is placed from hand to the Stage or placed by the **CX COMBO** of "Rimuru, Figure Received" to the Stage, you may place the top card of your Clock into your WR.
[A] **CX COMBO** [(3) Discard a card from hand to the WR, send this to Memory] At the end of this card's attack, if "Nameless Story" is in your CZ, may pay. If so, you may put the top 2 cards of your LB into the WR. If all of those cards are either ::Demon Continent:: Charas and/or YELLOW Climaxes, choose a Chara in your WR and place it in the Slot this was in.

Demon Continent - Slime | TSK/S82-003SP T: Soul

L3
C2

That Time I Got Reincarnated as a Slime Vol. 2 Booster Pack

Rimuru, Case Being Settled

[C] All your other ::Demon Continent:: Charas gain +500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Crystal of Wisdom", reveal it, put it in your hand, and shuffle your LB.

Demon Continent - Slime | TSK/S82-004 T: None

L0
C0

Rimuru, Case Being Settled

[C] All your other ::Demon Continent:: Charas gain +500 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Crystal of Wisdom", reveal it, put it in your hand, and shuffle your LB.

Demon Continent - Slime | TSK/S82-004S T: None

L0
C0

Shion, It's Mine!

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] When this is placed from hand to the Stage, choose 1 of your ::Demon Continent:: Charas, and that Chara gains +1500 Pow for the turn.

Demon Continent - Secretary | TSK/S82-005 T:

L0
C0

Shion, It's Mine!

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] When this is placed from hand to the Stage, choose 1 of your ::Demon Continent:: Charas, and that Chara gains +1500 Pow for the turn.

Demon Continent - Secretary | TSK/S82-005S T:

L0
C0

Rimuru, Prolonged Battle

[A] When this is placed from hand to the Stage, all players perform the following action. "If you have 5 or more cards in Memory, choose 4 cards in your Memory, and place all cards in your Memory that were not chosen into your WR."
[A] [Discard a card from hand to WR] When this card is placed from hand to Stage, may pay. If so, choose a level 0 or lower Chara in your WR and place it to any slot on the Stage.

Demon Continent - Slime | TSK/S82-006 T: None

L1
C0

Hakurou, Sword Demon

[C] **ASSIST** All your ::Demon Continent:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When your Chara's Trigger Check reveals a YELLOW Climax and this has 1 or less Markers under it, you may choose a card in your WR and place it underneath this face-up as Marker.
[S] [(1) Put 2 Markers from under this into the WR] Choose a YELLOW card in your WR and return it to your hand.

Demon Continent - Kenjutsu | TSK/S82-007 T: Soul

L1
C1

Shion, Secretary and Escort

[C] For each of your other ::Demon Continent:: Charas, this gains +1000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Demon Continent - Secretary | TSK/S82-008 T: Soul

L2
C2

Shion, Cool Beauty

[A] When this is placed from hand to the Stage or by the [A] ability of "Ranga, Opportunity for Success" to the Stage, until the next end of your Opp.'s turn, this gains +4500 Pow and the following ability. "[C] In battles involving this, no players may play **BACKUP** from hand."
[A] [(1) Discard a ::Demon Continent:: Chara from your hand to the WR] When this attacks, if you have another ::Demon Continent:: Chara, may pay. If so, put the top card of your Clock in the WR.

Demon Continent - Secretary | TSK/S82-009 T: Soul

L3
C2

Shion, Cool Beauty

[A] When this is placed from hand to the Stage or by the [A] ability of "Ranga, Opportunity for Success" to the Stage, until the next end of your Opp.'s turn, this gains +4500 Pow and the following ability. "[C] In battles involving this, no players may play **BACKUP** from hand."
[A] [(1) Discard a ::Demon Continent:: Chara from your hand to the WR] When this attacks, if you have another ::Demon Continent:: Chara, may pay. If so, put the top card of your Clock in the WR.

Demon Continent - Secretary | TSK/S82-009S T: Soul

L3
C2

Shion, Oodachi

[A] [Discard a Climax from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Demon Continent:: Chara, show it to your Opp., put it in your hand, and shuffle your LB.

Demon Continent - Secretary | TSK/S82-010 T:

L0
C0

"Great Ice Spear" Eren

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Demon Continent - Adventurer | TSK/S82-011 T:

L0
C0

Hakurou, One Flash

[C] You cannot play Events or **BACKUP** from hand.
[A] When the Battle Opp. of this becomes Reversed, you may put that Chara to your Opp.'s Stock. If so, put the bottom card of your Opp.'s Stock into their WR.

Demon Continent - Kenjutsu | TSK/S82-012 T: None

L0
C0

[A] When this attacks, this gains +X Pow for the turn.
X = 1000 times # of your other ::Demon Continent:: Charas.

L1
C0

$$\frac{L2}{C1}$$

L3
C2

L0
C0

LO

CO

L0
C0

L0

C0

L1
C0

L1
C0

$$\frac{L1}{C1}$$

L2
C2

L1
C0

$$\frac{L1}{C1}$$

TSK/S82-028 T: Soul Bounce

Milim, It's Good!

[C] If all your Charas are ::Demon Continent::, this gains +2000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Demon Continent - Demon Lord | TSK/S82-029 T:

L0
C0

Milim, It's Good!

[C] If all your Charas are ::Demon Continent::, this gains +2000 Pow.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

Demon Continent - Demon Lord | TSK/S82-029SP T: None

L0
C0

Rimuru, As It's Washed Away

[C] This cannot Side Attack.
[A] **CX COMBO** When this attacks, if "The Day History Moved" is in the CZ and you have another ::Demon Continent:: Chara, perform Trigger Check twice during this attack's Trigger Step.

Demon Continent - Slime | TSK/S82-030 T: None

L1
C0

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Shuna, Full of Joy

[C] If you have 4 or more ::Demon Continent:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if you have another ::Demon Continent:: Chara, this gains +2000 Pow until the next end of your Opp.'s turn.

Demon Continent - Miko | TSK/S82-031 T: Soul

L3
C2

Shuna, Full of Joy

[C] If you have 4 or more ::Demon Continent:: Charas, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if you have another ::Demon Continent:: Chara, this gains +2000 Pow until the next end of your Opp.'s turn.

Demon Continent - Miko | TSK/S82-031SP T: Soul

L3
C2

"Dragon Star Diffusion Explosion" Milim

[C] If all your Charas are ::Demon Continent::, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When "Recently Learned to Go Easy" is placed to your CZ, for the turn this gains the following 2 abilities. "[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, choose up to 1 'Dragon Star Diffusion Explosion' in your hand, and if you meet the Level and Color requirements for the card, play it without paying its cost." "[A] [(2)] When this card Direct Attacks, may pay. If so, deal 2 Damage to your Opp.." (DC can occur)

Demon Continent - Demon Lord | TSK/S82-032 T: Soul

L3
C2

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"Dragon Star Diffusion Explosion" Milim

[C] If all your Charas are ::Demon Continent::, this gains +2000 Pow.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When "Recently Learned to Go Easy" is placed to your CZ, for the turn this gains the following 2 abilities. "[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, choose up to 1 'Dragon Star Diffusion Explosion' in your hand, and if you meet the Level and Color requirements for the card, play it without paying its cost." "[A] [(2)] When this card Direct Attacks, may pay. If so, deal 2 Damage to your Opp.." (DC can occur)

Demon Continent - Demon Lord | TSK/S82-032S T: Soul

L3
C2

Milim, Are You Meditating?

[S] [Discard a card from hand to WR, put this in WR] If you have another "Dragon Star Diffusion Explosion" Milim, look at up to 3 cards from the top of your LB, choose up to 1 card from among them, put it in your hand, and put the remaining cards in the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Demon Continent - Demon Lord | TSK/S82-033 T:

L0
C0

Milim, Are You Meditating?

[S] [Discard a card from hand to WR, put this in WR] If you have another "Dragon Star Diffusion Explosion" Milim, look at up to 3 cards from the top of your LB, choose up to 1 card from among them, put it in your hand, and put the remaining cards in the WR.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Demon Continent - Demon Lord | TSK/S82-033S T: None

L0
C0

"Tyrant of Destruction" Milim

[C] During your turn, if you have another ::Demon Continent:: Chara, this gains +3000 Pow.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Demon Continent - Demon Lord | TSK/S82-034 T:

L0
C0

"Tyrant of Destruction" Milim

[C] During your turn, if you have another ::Demon Continent:: Chara, this gains +3000 Pow.
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Demon Continent - Demon Lord | TSK/S82-034S T: None

L0
C0

Rimuru, To the Spirit's Home

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Demon Continent - Slime | TSK/S82-035 T: None

L0
C0

Rimuru, To the Spirit's Home

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.
[A] [Return this to your hand] When your Climax is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

Demon Continent - Slime | TSK/S82-035S T: None

L0
C0

Shuna, In a Meeting

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a ::Demon Continent:: Chara in your WR and return it to your hand.

Demon Continent - Miko | TSK/S82-036 T: None

L0
C0

Shuna, In a Meeting

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a ::Demon Continent:: Chara in your WR and return it to your hand.

Demon Continent - Miko | TSK/S82-036S T: None

L0
C0

Shuna, Pretty Beauty

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Smiling Cheeks" is in your CZ, put up to 1 card from the top of your LB to Stock, and reveal the top card of your LB. If that card is a ::Demon Continent:: Chara put it in your hand. (Otherwise put it back)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Demon Continent - Miko | TSK/S82-037 T: None

L1
C0

Shuna, Pretty Beauty

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Smiling Cheeks" is in your CZ, put up to 1 card from the top of your LB to Stock, and reveal the top card of your LB. If that card is a ::Demon Continent:: Chara put it in your hand. (Otherwise put it back)
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Demon Continent - Miko | TSK/S82-037S T: None

L1
C0

Rimuru, Generous Welcome

[C] If you have 2 or more other ::Demon Continent:: Charas, this gains +2000 Pow.
[A] **ENCORE** [(1) Put a Chara from the Stage to the WR]

Demon Continent - Slime | TSK/S82-038 T: None

L1
C1

Rimuru, Generous Welcome

[C] If you have 2 or more other ::Demon Continent:: Charas, this gains +2000 Pow.
[A] **ENCORE** [(1) Put a Chara from the Stage to the WR]

Demon Continent - Slime | TSK/S82-038S T: None

L1
C1

Milim, Leave it to Me!

[C] For each other ::Demon Continent:: Chara in your Back Row this gains +2000 Pow.
[A] When this card attacks, look at the top card of your LB, and put it either on top of your LB or in your WR.

Demon Continent - Demon Lord | TSK/S82-039 T: Soul

L2
C2

Milim, Leave it to Me!

[C] For each other ::Demon Continent:: Chara in your Back Row this gains +2000 Pow.
[A] When this card attacks, look at the top card of your LB, and put it either on top of your LB or in your WR.

Demon Continent - Demon Lord | TSK/S82-039S T: Soul

L2
C2

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Rimuru, Can't You Hear Me?

[C] For each of your other ::TRAIT:: Charas, this gains +500 Pow.
[A] When this attacks, you may choose up to 1 card in your Opp.'s WR and put it on the top or bottom of their LB.

Demon Continent - Slime | TSK/S82-040 T: Soul

L3
C2

Rimuru, Can't You Hear Me?

[C] For each of your other ::TRAIT:: Charas, this gains +500 Pow.
[A] When this attacks, you may choose up to 1 card in your Opp.'s WR and put it on the top or bottom of their LB.

Demon Continent - Slime | TSK/S82-040S T: Soul

L3
C2

Benimaru, Cut the Vanguard

[C] All your other ::Demon Continent:: Charas gain +1500 Pow.
[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Demon Continent - Flame | TSK/S82-041 T: Soul

L3
C2

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Rimuru, Goblin Village Battle

[A] [(1) Discard a ::Demon Continent:: Chara from hand to the WR] When this is played from hand to the Stage, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 card from among them, put it to your hand, and put the remaining cards in the WR.
[A] [Clock] **SHIFT Level 0**

Demon Continent - Slime | TSK/S82-042 T: None

L0
C0

Shuna, Versatile Talent

[A] This ability may be played up to once per turn. When you use an [S] ability, choose 1 of your ::Demon Continent:: Charas, and that Chara gains +1000 Pow.
[S] [(1) Rest this] Look at the top 2 cards of your LB, choose up to 1 Level 1 or higher card from them, reveal it to your Opp., put it in your hand, and put the rest in your WR. (Climax Cards are considered Level 0)

Demon Continent - Miko | TSK/S82-043 T: None

L0
C0

Shizu, Dexterous Meal

[A] When this is placed from hand to the Stage, choose 1 of your Level 2 or higher Charas, and that Chara gains +3000 Pow for the turn.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Demon Continent - Mask | TSK/S82-044 T: None

L0
C0

Shuna, Watching Over

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::TRAIT:: Chara in your WR and return it to your hand, choose 1 of your other ::Demon Continent:: Charas, and that Chara gains +1000 Pow for the turn.

Demon Continent - Miko | TSK/S82-045 T: None

L0
C0

Rimuru, Adult Fun

[A] When this attacks, if you have 2 or more other ::Demon Continent:: Charas, this gains +2000 Pow for the turn.
[A] [(1)] During your Opp.'s turn, when this becomes Reversed in Battle, may pay. If so, Rest this, and at the start of your next Encore Step, put this in the WR.

Demon Continent - Slime | TSK/S82-046 T: None

L1
C0

Benimaru, Good Mood

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.
[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Demon Continent:: Charas.

Demon Continent - Flame | TSK/S82-047 T: None

L1
C0

Shuna, Woman who Can Do It

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Demon Continent:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Demon Continent - Miko | TSK/S82-048 T: Soul

L1
C1

Milim, Long-Sought Turn

[C] If the Cost of the Chara Opposite this is 0 or lower, this gains +1 Level and +3500 Pow.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Demon Continent - Demon Lord | TSK/S82-049 T:

L1
C1

Benimaru, Victory Celebration

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that card to your Opp.'s Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Demon Continent - Flame | TSK/S82-050 T: Soul

L2
C1

Rimuru, Provoking Children

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.
[S] [(2) Discard a card from hand to WR, Rest this] If you are Level 3 or higher, choose a "Benimaru, Demon Pow" or "Benimaru, Cut the VG" from your WR and place it to any Slot on your Stage.

Demon Continent - Slime | TSK/S82-051 T: Soul

L2
C1

Milim, Cute Please

[C] For each of your other ::Demon Continent:: Charas, this gains +1000 Pow.
[A] **CX COMBO** When this attacks, if "I Want to Fight More!" is in the CZ and you have 2 or more other ::Demon Continent:: Charas, look at up to 2 card from your Opp.'s LB, choose up to 2 of them and put them on top of the LB, and put the rest in the WR.

Demon Continent - Demon Lord | TSK/S82-052 T: Soul

L2
C1

Kurobe, Victory Celebration

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Discard an Event from your hand to the WR, Rest this] Look at up to 4 cards from the top of your LB, choose up to 1 ::Demon Continent:: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

Demon Continent - Smithing | TSK/S82-053 T: None

L0
C0

[A] [Discard a card from hand to the WR] This ability activates up to once per turn. When your other "Milim, Because We're Close Friends!" is placed from hand to the Stage, may pay. If so, look at up to 4 cards from the top of your LB, choose up to 1 ::Demon Continent::: Chara from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your other ::Demon Continent:: Charas, and that Chara gains +2000 Pow for the turn.
[A] When this is placed from hand to the Stage, if your Opp. has 1 or less Charas in the Front Row, choose 1 of your Opp.'s Cost 0 or lower Front Row Charas and put it in their WR.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage or when this attacks, look at the top card of your LB and place it back on top of your LB or in the WR.

LO
CO

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's at least 1 Climax card among them, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] When your other ::Demon Continent:: Chara attacks, this gains +1500 Pow for the turn.

L1
C0

[C] For each of your other ::Demon Continent:: Charas, this gains +500 Pow.

[A] [Discard a card from hand to the WR, put this in the WR] When your other ::Demon Continent:: Chara is Front Attacked, may pay. If so, choose 1 of your Battling Charas, and for the turn that Chara gains +3000 Pow.

$$\frac{L1}{C0}$$

[A] When this attacks, if you have 2 or more other
::Demon Continent:: Charas, choose a Chara
Opposite this, and for the turn that Chara gets -1000
Pow. and this gains +1000 Pow.

L1
C0

--No Text--

$$\frac{L1}{C0}$$

[A] [11] When this Front Attacks, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -1 Level for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

$$\frac{L2}{C1}$$

[A] ([1] Choose a ::Demon Continent:: Chara in your WR and put it on the bottom of your Clock] When this is placed from hand to the Stage may pay. If so, return all of the cards in your WR to your LB, Shuffle that LB, and for the turn this gains +1500 Pow.

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

L2
C1

[A] If you have a Chara with "Milim" in name, reveal 7 cards from the top of your Opp.'s LB, your Opp. Shuffles their LB and puts the top X cards of their LB to their Clock. X equals the number of Climaxes revealed by this effect.

L3
C5

[A] **RECOLLECTION** At the beginning of your MP, if this is in your Memory.

choose a card in your WR and send it facedown to Memory. If you have 3 or more facedown cards in Memory, choose 3 facedown cards in your Memory and place them in your WR. If 3 cards are placed in your WR by this effect,

[A] **RECOLLECTION** At the beginning of your Opp.'s MP, if this is in your Memory, your Opp. may pay cost. If so, choose a facedown card in your Memory and place it in your WR.

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1-

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

—

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1-

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

1-

[A] When this is placed from your hand to your CZ, choose up to 1 Chara in your WR whose Level is equal to or lower than your Level and return it to hand, and select up to 2 Charas and those Charas receive +1 Soul for the turn.

—

[C] All your Charas gain +1000 Pow and +1 Soul.

7-

[A] When this attacks, choose 1 of your other ::Demon Continent:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Demon Continent:: Charas.

[A] [(1)] During your Opp.'s turn, when this becomes Reversed in battle, may pay. If so, Rest this, and at the beginning of your next Encore Step, send this to Memory.

LO
CO

Shizu, Ifrit's Messenger

[A] When this attacks, choose 1 of your other ::Demon Continent:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Demon Continent:: Charas.
[A] [(1)] During your Opp.'s turn, when this becomes Reversed in battle, may pay. If so, Rest this, and at the beginning of your next Encore Step, send this to Memory.

Demon Continent - Mask | TSK/S82-069SP T: None

L0
C0

Rimuru, Triumph

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If the revealed card is a ::Demon Continent:: Chara, this gets +1 Level and +1500 Pow for the turn. (Put the revealed card back where it was)
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Demon Continent:: Charas, Rest it and move it to an empty Slot in the Back Row.

Demon Continent - Slime | TSK/S82-070 T: None

L0
C0

Shizu, Bravely Confronts

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] **CX COMBO RECOLLECTION** When this attacks, if "Ruler of Explosions" is in the CZ and you have 4 or more cards in Memory, Deal 4 Damage to your Opp., and at the start of the Encore Step, put this in your WR. (DC can occur)

Demon Continent - Mask | TSK/S82-071 T: Soul

L3
C2

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Shizu, Bravely Confronts

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, and shuffle your LB.
[A] **CX COMBO RECOLLECTION** When this attacks, if "Ruler of Explosions" is in the CZ and you have 4 or more cards in Memory, Deal 4 Damage to your Opp., and at the start of the Encore Step, put this in your WR. (DC can occur)

Demon Continent - Mask | TSK/S82-071S T: Soul

L3
C2

Rimuru, After Bath

[C] If there is a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is a ::Demon Continent:: Chara or "Anti-Demon Mask", you may place that card facedown under this as Marker. (otherwise put the revealed card back)

Demon Continent - Slime | TSK/S82-072 T: None

L0
C0

Rimuru, After Bath

[C] If there is a Marker under this, this gains +2000 Pow.
[A] When this is placed from hand to this Stage, reveal the top card of your LB. If it is a ::Demon Continent:: Chara or "Anti-Demon Mask", you may place that card facedown under this as Marker. (otherwise put the revealed card back)

Demon Continent - Slime | TSK/S82-072S T: None

L0
C0

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Kuroe, Mock Combat

[A] [(1) Discard a ::Demon Continent:: Chara from your hand to the WR, send this to Memory] When this is Reversed in Battle, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 card from among them, add it to hand, and put the remaining cards in the WR.

Demon Continent | TSK/S82-073 T: None

L0
C0

Shizu, Destined Person

[C] **RECOLLECTION** For each "Crystal of Wisdom" in your Memory, this gains +1000 Pow.
[A] **CX COMBO** [Discard a card from hand to the WR] When this attacks, if "Not a Bad Slime!" is in your CZ and you have 2 or more other ::Demon Continent:: Charas, look at up to 4 cards from the top of your LB and search for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, put the rest in the WR, and may pay. If so, choose a "Crystal of Wisdom" in your WR and return it to your hand.

Demon Continent - Mask | TSK/S82-074 T: None

L1
C0

Shizu, Destined Person

[C] **RECOLLECTION** For each "Crystal of Wisdom" in your Memory, this gains +1000 Pow.
[A] **CX COMBO** [Discard a card from hand to the WR] When this attacks, if "Not a Bad Slime!" is in your CZ and you have 2 or more other ::Demon Continent:: Charas, look at up to 4 cards from the top of your LB and search for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, put the rest in the WR, and may pay. If so, choose a "Crystal of Wisdom" in your WR and return it to your hand.

Demon Continent - Mask | TSK/S82-074S T: None

L1
C0

"Black Storm Stary Wolf" Ranga

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Demon Continent - Shadow | TSK/S82-075 T: Soul

L1
C1

Shizu, Always By Your Side

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other ::Demon Continent:: Charas in the Back Row, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Demon Continent:: Charas.

Demon Continent - Mask | TSK/S82-076 T: Soul

L3
C2

Shizu, Always By Your Side

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.
[C] For each of your other ::Demon Continent:: Charas in the Back Row, this gains +500 Pow.
[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Demon Continent:: Charas.

Demon Continent - Mask | TSK/S82-076S T: Soul

L3
C2

Souei, Shadows in the Darkness

[A] **CX COMBO** When this attacks, if "Thieves" is in your CZ, put the top 2 cards of your LB into your WR, deal X Damage to your Opp., choose up to 3 cards in your Opp.'s WR, return them to their LB, and your Opp. shuffles that LB. X Equals the total number of Soul Trigger Icons on cards revealed by this effect. (DC can occur)
[A] [Clock] **SHIFT Level 0**

Demon Continent - Ninja | TSK/S82-077 T: Soul

L3
C2

Souei, Calm Disposition

[A] [Discard a card from Hand to WR] When this is placed from Hand to Stage, may pay. If so, reveal the top card of your LB, choose 1 Chara of Level X or lower in WR and return it to hand. X = the Level of the revealed card. (Climax cards are considered Level 0. Put the revealed card back where it was)
[A] [Clock] **SHIFT Level 0**

Demon Continent - Ninja | TSK/S82-078 T: None

L0
C0

Rimuru, Mysterious Look

[C] Your other ::Demon Continent:: Chara in the Front Row Center Slot gains +1500 Pow.
[A] **CX COMBO** [Put an "Ore Emperor" Countermeasure Meeting from your CZ to the WR] At the start of your Encore Step, may pay. If so, put up to 3 cards from the top of your LB in your WR, choose up to 1 Level X or lower ::Demon Continent:: Chara in your WR and return it to your hand. X equals the number of ::Demon Continent:: Charas put in the WR via this effect.

Demon Continent - Slime | TSK/S82-079 T: None

L0
C0

Rimuru, Last Push

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your ::Demon Continent:: Charas.
[S] [Rest 1 of your ::Demon Continent:: Chara] For the turn this gains the following ability. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of your Opp.'s LB."

Demon Continent - Slime | TSK/S82-080 T: None

L1
C0

Gobta, Temporary Withdrawal

[A] **CX COMBO** When this attacks, if "Combination is Perfect!" is in the CZ and you have another ::Demon Continent:: Chara, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax Cards are considered Level 0 for this effect)

Demon Continent | TSK/S82-081 T: None

L1
C0

Rimuru, A Short Break

[A] [(1) Put a ::Demon Continent:: Chara on your Stage into the WR] When you use the **BACKUP** of this may pay. If so, choose 1 of your Opp.'s Charas, and for the turn that Chara gets -1 Soul.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Demon Continent - Slime | TSK/S82-082 T: Soul

L2
C1

Shizu, Truth of the Matter

[C] **RECOLLECTION** If you have 2 or more "Crystal of Wisdom" in Memory, this gains [C] **ASSIST** All your Charas in front of this gain +1500 Pow".
[A] When this is placed from hand to the Stage, you may choose a "Shizu, Destined Person" in your WR and put it in your Stock.
[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Demon Continent:: Chara in your WR and return it to your hand.

Demon Continent - Mask | TSK/S82-083 T: Soul

L2
C1

Gobta, Man Who Does What He Does

[C] If all your Charas are ::Demon Continent::, this gains +1000 Pow.
[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose 1 of your ::Demon Continent:: Charas and this, then Stand and Swap them.

Demon Continent | TSK/S82-084 T: Soul

L2
C1

Ranga, Opportunity for Success

[C] If there are 2 or more "Shion, Cool Beauty" in your WR, this gets -1 Level while in your hand.
[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Shion, Cool Beauty" in your WR and put it in any Slot on the Stage.

Demon Continent - Shadow | TSK/S82-085 T: Soul

L3
C2

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Souei, To Survive

[A] [Discard a ::Demon Continent:: Chara from hand to the WR] When your Chara's Trigger Check reveals a Climax with 2 Soul Trigger Icons, may pay. If so, choose a Chara in your WR and return it to your hand.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card that has 2 Soul Trigger Icons revealed this way, search your LB for up to 1 ::Demon Continent:: Chara, reveal it to your Opp., put it in your hand, and Shuffle your LB.

Demon Continent - Ninja | TSK/S82-086 T: None

L0
C0

Tempest Wolf, Combination with Gobta

[C] All your other "Gobta, Temporary Withdrawal" gain +1000 Pow.
[A] [Discard a ::Demon Continent:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Gobta, Temporary Withdrawal", reveal it, put it in your hand, and shuffle your LB.
[S] [Rest this] Choose 1 of your ::Demon Continent:: Charas, and that Chara gains +1500 Pow for the turn.

Demon Continent - Shadow | TSK/S82-087 T: None

L0
C0

Shizu, In a Happy Dream

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [(1) Discard a card from hand to the WR, Rest this] Search your LB for up to 1 ::Demon Continent:: Chara, show it to your Opp., put it in your hand, and Shuffle your LB.

Demon Continent - Mask | TSK/S82-088 T: None

L0
C0

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Fobio, Revenge

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Demon Continent:: Charas among those cards.
[S] [(1) Put this in the WR] Choose a "Disaster, Great Youkai Vortex" in your WR and return it to your hand.

Demon Continent - Beastman | TSK/S82-089 T:

L0
C0

Souka, Faithful Subordinate

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Demon Continent:: Chara, choose 1 of your Charas, that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)
[A] When this is placed from hand to the Stage, you may choose the bottom card of your Clock and a ::Demon Continent:: Chara in your WR and Swap them.

Demon Continent - Ninja | TSK/S82-090 T: None

L1
C0

Souei, Victory Celebration

[A] At the beginning of your Climax Phase, choose 1 of your ::Demon Continent:: Charas and for the turn that Chara gains the following ability. " [C] This gains +X Pow. X equals the Soul of this Chara times 1500."
[S] [(2) Rest this] Choose 1 of your Opp.'s Charas and return it to their hand.
[S] [(2) Rest this] Choose 1 of your Opp.'s Charas and for the turn that Chara gets -1 Level.

Demon Continent - Ninja | TSK/S82-091 T: Soul

L1
C1

Carrion, Lion King

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Carrion, Lion King" in your WR and return it to your hand.
[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

Demon Continent - Demon Lord | TSK/S82-092 T:

L1
C0

Gabiru, Accurate Instructions

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Demon Continent:: Charas.
[A] **ENCORE** [Discard a ::Demon Continent:: Chara from your hand to the WR]

Demon Continent | TSK/S82-093 T: Soul

L2
C1

Crystal of Wisdom

Send this to Memory.
Reveal the top card of your LB. If it's either a ::Demon Continent:: Chara or an Event, put it in your hand. (Otherwise put it back where it was)
[C] **RECOLLECTION** During your turn, if this is in Memory, all your ::Demon Continent:: Charas gain +500 Pow.

TSK/S82-094 T: None

L1
C1

Encounter with the Future

Choose 2 cards in your Level, return them to your hand, and choose 2 total cards from your hand and/or WR and place them to your Level in any order.

TSK/S82-095 T: None

L2
C2

Ruler of Explosions

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-096 T: Draw

Ruler of Explosions

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-096R T: Draw

Not a Bad Slime!

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-097 T: Soul Gate

Not a Bad Slime!

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-097R T: Soul Gate

Stealers

[A] When this is placed from your hand to your CZ, choose up to 1 Chara in your WR whose Level is equal to or lower than your Level and return it to hand, and select up to 2 Charas and those Charas receive +1 Soul for the turn.

TSK/S82-098 T: 2 Soul

Combination is Perfect!

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-099 T: Draw

"Orc Emperor" Countermeasure Meeting

[C] All your Charas gain +1000 Pow and +1 Soul.

TSK/S82-100 T: Soul Gate

Puchi Shion

[C] If you have another Level 3 or higher Chara, this gains +4000 Pow.
[C] If you have 2 or more other ::Demon Continent:: Charas, this gains +3000 Pow.

Demon Continent - Secretary | TSK/S82-101 T: Soul

L2
C1

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Puchi Rimuru

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Puchi Rimuru" and put it in any Slot on the Stage, and shuffle your LB.

Demon Continent - Slime | TSK/S82-102 T: None

L0
C0

Puchi Milim

[A] When this attacks, choose 1 of your other ::Demon Continent:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Demon Continent:: Charas.

Demon Continent - Demon Lord | TSK/S82-103 T:

L1
C0

Puchi Shuna

[A] When your other Battling Chara becomes Reversed, choose 1 of your Charas and for the turn that Chara gains +2000 Pow.
[S] BRAINSTORM [(1)] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Choose a Chara in your WR, return it to hand, choose a card in your hand and discard it to the WR."

Demon Continent - Miko | TSK/S82-104 T: Soul

L2
C1

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Puchi Shizu

[A] When Damage dealt by this card is not Cancelled, this gains +6000 Pow for the turn.

Demon Continent - Mask | TSK/S82-105 T: None

L0
C0

Anti-Demon Mask

Search your LB for up to 1 ::Demon Continent:: Chara, reveal it, put it in your hand, and shuffle your LB. Send this to Memory

TSK/S82-106 T: None

L1
C1

Rimuru, Nostalgic Appearance

[A] This ability activates up to once per turn. When you use an [S] ability, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] [Rest this] Choose 1 of your ::Demon Continent:: Charas, and that Chara gains +500 Pow until the next end of your Opp.'s turn.

Demon Continent - Slime | TSK/S82-P01 T: None

L0
C0