

### Shirahi, Incite to Hide Her True Feelings

[C] During your turn, for each of your other ::Ties:: Charas, this gains +1500 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, all players return all cards in their WRs to their respective Libraries, then shuffle those Libraries.

Ties - Childhood Friend | AMG/W121-001 T: Soul

L2  
C1

### Shirahi, Incite to Hide Her True Feelings

[C] During your turn, for each of your other ::Ties:: Charas, this gains +1500 Pow.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, all players return all cards in their WRs to their respective Libraries, then shuffle those Libraries.

Ties - Childhood Friend | AMG/W121-001S T: Soul

L2  
C1

### Shirahi, Childhood Friend from Kiseki-En Days

[A] [(1) Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in your WR. X = # of your Opp.'s Charas.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Ties - Childhood Friend | AMG/W121-002 T: None

L0  
C0

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### Shirahi, Childhood Friend from Kiseki-En Days

[A] [(1) Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in your WR. X = # of your Opp.'s Charas.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Ties - Childhood Friend | AMG/W121-002S T: None

L0  
C0

### Mahiru, Dormitory Mother at Kiseki-En

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, this gains +2000 Pow for the turn.

[A] [(1) Put the top card of your LB on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Ties:: Chara whose Level is equal to or lower than your Level, put it Rested in any Slot on the Stage, and shuffle your LB.

Ties - Doctor | AMG/W121-003 T: None

L0  
C0

### Mahiru, Dormitory Mother at Kiseki-En

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, this gains +2000 Pow for the turn.

[A] [(1) Put the top card of your LB on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 Cost 0 or lower ::Ties:: Chara whose Level is equal to or lower than your Level, put it Rested in any Slot on the Stage, and shuffle your LB.

Ties - Doctor | AMG/W121-003S T: None

L0  
C0

Tying the Knot with an Amagami Sister Booster Pack

### Shirahi Tsuruya

[C] During your turn, if you have another ::Ties:: Chara, this gains +3000 Pow.

[A] **CX COMBO** When this attacks, if "Next to You Was My Special Seat" is in the CX Zone and you have another ::Ties:: Chara, reveal the top card of your LB, choose a Level X or lower ::Ties:: Chara in your WR, return it to your hand, and this gains +1000 Pow for the turn. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Childhood Friend | AMG/W121-004 T: Soul

L1  
C0

### Shirahi Tsuruya

[C] During your turn, if you have another ::Ties:: Chara, this gains +3000 Pow.

[A] **CX COMBO** When this attacks, if "Next to You Was My Special Seat" is in the CX Zone and you have another ::Ties:: Chara, reveal the top card of your LB, choose a Level X or lower ::Ties:: Chara in your WR, return it to your hand, and this gains +1000 Pow for the turn. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Childhood Friend | AMG/W121-004S T: Soul

L1  
C0

### Mahiru, Grinning

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.

[A] When this attacks, if there is a CX with a Choice Trigger Icon in the CX Zone, reveal the top card of your LB. If it's Level 1 or higher, perform Trigger Check twice during this attack's Trigger Step. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Doctor | AMG/W121-005 T: Soul

L1  
C0

### Mahiru, Grinning

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.

[A] When this attacks, if there is a CX with a Choice Trigger Icon in the CX Zone, reveal the top card of your LB. If it's Level 1 or higher, perform Trigger Check twice during this attack's Trigger Step. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Doctor | AMG/W121-005S T: Soul

L1  
C0

### Shirahi, Mischief-Loving Tomboy

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.

[A] When this becomes Reversed, if you have 2 or more other ::Ties:: Charas and the Level of the Battle Opp. of this is 3 or lower, you may put that Chara in Stock. If so, put the bottom of your Opp.'s Stock in the WR.

[A] When this is placed from Stage to the WR, you may return this to your hand. If so, choose up to 1 ::Ties:: Chara in your WR and put it in your Stock.

Ties - Childhood Friend | AMG/W121-006 T: Soul

L3  
C2

### Shirahi, Mischief-Loving Tomboy

[C] If there are either 2 or fewer OR 6 or more CX in your WR, this gets -1 Level while in your hand.

[A] When this becomes Reversed, if you have 2 or more other ::Ties:: Charas and the Level of the Battle Opp. of this is 3 or lower, you may put that Chara in Stock. If so, put the bottom of your Opp.'s Stock in the WR.

[A] When this is placed from Stage to the WR, you may return this to your hand. If so, choose up to 1 ::Ties:: Chara in your WR and put it in your Stock.

Ties - Childhood Friend | AMG/W121-006S T: Soul

L3  
C2

### Mahiru, Person She Admires

[C] For each of your other ::Ties:: Charas, this gains +500 Pow.

[A] **CX COMBO** [(1) When this attacks, if "The White Lily Sees Through All" is in the CX Zone and you have another ::Ties:: Chara, may pay. If so, reveal the top card of your LB, deal X Damage to your Opp., and put up to 1 card from bottom of your Clock in the WR. X = Level of the card revealed this way +1. (CX are considered to be Level 0 for this effect. Damage Cance can occur. Put the revealed card back where it was)

Ties - Doctor | AMG/W121-007 T: Soul

L3  
C2

### Mahiru, Person She Admires

[C] For each of your other ::Ties:: Charas, this gains +500 Pow.

[A] **CX COMBO** [(1) When this attacks, if "The White Lily Sees Through All" is in the CX Zone and you have another ::Ties:: Chara, may pay. If so, reveal the top card of your LB, deal X Damage to your Opp., and put up to 1 card from bottom of your Clock in the WR. X = Level of the card revealed this way +1. (CX are considered to be Level 0 for this effect. Damage Cance can occur. Put the revealed card back where it was)

Ties - Doctor | AMG/W121-007S T: Soul

L3  
C2

### Shirahi, Focus of Her Gaze

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Choice Trigger Icon revealed this way, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Childhood Friend | AMG/W121-008 T: Soul

L0  
C0

### Shirahi, Focus of Her Gaze

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each CX with a Choice Trigger Icon revealed this way, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Childhood Friend | AMG/W121-008S T: Soul

L0  
C0

### Yomiko Tsukigami

[A] At the start of your CX Phase, choose 1 of your Charas with "Yae", "Yuna", or "Asahi" in name, and that Chara gains +X Pow for the turn. X = 1000 times Level of that Chara.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[S] [Rest this] Choose another Chara, and that Chara gains +1 Level for the turn.

Ties - Miko | AMG/W121-009 T: None

L0  
C0

### Yomiko Tsukigami

[A] At the start of your CX Phase, choose 1 of your Charas with "Yae", "Yuna", or "Asahi" in name, and that Chara gains +X Pow for the turn. X = 1000 times Level of that Chara.

[A] At the start of your Opp.'s Draw Phase, reveal the top card of your LB. If it's Level 2 or higher, you may return this to your hand. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

[S] [Rest this] Choose another Chara, and that Chara gains +1 Level for the turn.

Ties - Miko | AMG/W121-009S T: None

L0  
C0

Mahiru, Reliable Help

[A] When this is placed from hand to Stage, choose 1 of your ::Ties:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.  
[A] When your CX with a Choice Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Ties - Doctor | AMG/W121-010 T: None

L0  
C0

Mahiru, Reliable Help

[A] When this is placed from hand to Stage, choose 1 of your ::Ties:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.  
[A] When your CX with a Choice Trigger Icon is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +500 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

Ties - Doctor | AMG/W121-010S T: None

L0  
C0

Mahiru, Good Guidance

[C] ASSIST All your ::Ties:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When your CX with a Choice Trigger Icon is placed in the CX Zone, all your Charas gain +1000 Pow for the turn.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Choice Trigger Icon revealed this way, perform the following action. "Look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Ties - Doctor | AMG/W121-011 T: Soul

L1  
C1

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Mahiru, Good Guidance

[C] ASSIST All your ::Ties:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] When your CX with a Choice Trigger Icon is placed in the CX Zone, all your Charas gain +1000 Pow for the turn.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX with a Choice Trigger Icon revealed this way, perform the following action. "Look at up to 4 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Ties - Doctor | AMG/W121-011S T: Soul

L1  
C1

Next to You Was My Special Seat

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

AMG/W121-012 T: Choice

Next to You Was My Special Seat

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

AMG/W121-012R T: Choice

Tying the Knot with an Amagami Sister Booster Pack

The White Lily Sees Through All

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

AMG/W121-013 T: Choice

The White Lily Sees Through All

[C] All your Charas gain +1000 Pow and +1 Soul.  
[(Choice Icon): When this card is triggered, you may choose a Chara with a Soul Trigger Icon in your WR, and either return it to your hand or put it in your stock)

AMG/W121-013R T: Choice

Yae, Mischievous Big Sister

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains +1500 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Ties:: Charas, Rest it and move it to an empty Slot in the Back Row.

Ties - Miko | AMG/W121-014 T: None

L0  
C0

Yae, Mischievous Big Sister

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains +1500 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Ties:: Charas, Rest it and move it to an empty Slot in the Back Row.

Ties - Miko | AMG/W121-014S T: None

L0  
C0

Yae, Mischievous Big Sister

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains +1500 Pow for the turn.  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Ties:: Charas, Rest it and move it to an empty Slot in the Back Row.

Ties - Miko | AMG/W121-014SP T: None

L0  
C0

Yae, "Love" Charm

[C] RECOLLECTION During your turn, for each "Matchmaking Braids" in your Memory, this gains +2000 Pow.  
[A] CX COMBO When this attacks, if "Feelings Realized" is in the CX Zone and all your Charas are ::Ties::, look at up to 4 cards from top of your LB and search for up to 1 ::Ties:: Chara or Event, reveal it, put it in your hand, and put the rest in the WR.

Ties - Miko | AMG/W121-015 T: None

L1  
C0

Yae, "Love" Charm

[C] RECOLLECTION During your turn, for each "Matchmaking Braids" in your Memory, this gains +2000 Pow.  
[A] CX COMBO When this attacks, if "Feelings Realized" is in the CX Zone and all your Charas are ::Ties::, look at up to 4 cards from top of your LB and search for up to 1 ::Ties:: Chara or Event, reveal it, put it in your hand, and put the rest in the WR.

Ties - Miko | AMG/W121-015S T: None

L1  
C0

Yae, "Love" Charm

[C] RECOLLECTION During your turn, for each "Matchmaking Braids" in your Memory, this gains +2000 Pow.  
[A] CX COMBO When this attacks, if "Feelings Realized" is in the CX Zone and all your Charas are ::Ties::, look at up to 4 cards from top of your LB and search for up to 1 ::Ties:: Chara or Event, reveal it, put it in your hand, and put the rest in the WR.

Ties - Miko | AMG/W121-015SP T: None

L1  
C0

Yae, Tying the Knot with You

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] CX COMBO RECOLLECTION [Discard 2 cards from your hand to the WR] When this attacks, if "Night and Fox" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, declare any number you like, and deal X Damage to your Opp.. X = the number you declared this way. (You cannot declare a negative number. DC can occur)

Ties - Miko | AMG/W121-016 T: Soul

L3  
C2

Yae, Tying the Knot with You

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] CX COMBO RECOLLECTION [Discard 2 cards from your hand to the WR] When this attacks, if "Night and Fox" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, declare any number you like, and deal X Damage to your Opp.. X = the number you declared this way. (You cannot declare a negative number. DC can occur)

Ties - Miko | AMG/W121-016EX T: Soul

L3  
C2

Yae, Tying the Knot with You

[A] When this is placed from hand to the Stage, draw up to 2 cards, and discard a card from your hand to the WR.  
[A] CX COMBO RECOLLECTION [Discard 2 cards from your hand to the WR] When this attacks, if "Night and Fox" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, look at up to 2 cards from top of your LB, put them on top of your LB in any order, declare any number you like, and deal X Damage to your Opp.. X = the number you declared this way. (You cannot declare a negative number. DC can occur)

Ties - Miko | AMG/W121-016S T: Soul

L3  
C2

Yae, Focus of Her Gaze

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Ties - Miko | AMG/W121-017 T: None

L0  
C0

[A] [(11)] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 CX and reveal it, choose up to 1 CX in your hand and reveal it, swap the revealed CXs, and shuffle your LB.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

$$\frac{L0}{C0}$$

[A] (1) Put the top card of your LB on the bottom of your Clock! When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::Ties:: Chara and/or "Matchmaking Braids", reveal them, put them in your hand, and put the rest in the WR.

**LO**  
**CO**

[A] ((1) Put the top card of your LB on the bottom of your Clock) When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::Ties:: Chara and/or "Matchmaking Braids", reveal them, put them in your hand, and put the rest in the WR.

**LO**  
**CO**

[A] **RECOLLECTION** When this attacks, if "Matchmaking Braids" is in your Memory, this gains +3000 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] **RECOLLECTION** When this attacks, if "Matchmaking Braids" is in your Memory, this gains +3000 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

LO  
CO

[A] **RECOLLECTION** When this attacks, if "Matchmaking Brides" is in your Memory, this gains +3000 Pow for the turn.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

**LO**  
**CO**

[C] During your turn, if you have 2 or more other ::Ties:: Charas, this gains +3000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +3000 Pow for the turn."  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

L1  
C0

[C] During your turn, if you have 2 or more other ::Ties:: Charas, this gains +3000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +3000 Pow for the turn."  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

L1  
C0

[A] When this attacks, choose 1 of your ::Ties:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

L1  
CO

[A] When this attacks, choose 1 of your ::Ties:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

L1  
C0

[C] **ASSIST RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, all your Level 3 or higher Charas in front of this gain +2000 Pow.

[C] **RECOLLECTION** This ability activates up to once per turn. When your "Yae Amagami" is placed from hand to the Stage, if there are 2 or more "Matchmaking Braids" in your Memory, you may choose a ::Ties:: Chara in your WR and put it in your Stock.

[S] ([3] Rest this) Choose up to 1 "Yae Amagami" in your hand and put it in any Slot on the Stage.

L2  
C1

[C] **ASSIST RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, all your Level 3 or higher Charas in front of this gain +2000 Pow.

[A] **RECOLLECTION** This ability activates up to once per turn. When your "Yae Magamichi" is played from your hand to the Stage, if there are 2 or more "Matchmaking Braids" in your Memory, you may choose a :Ties: Chara in your WR and put it in your Stock.

[S] [C] Rest this] Choose up to 1 "Yae Magamichi" in your hand and put it in any Slot on the Stage.

L2  
C1

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains +3000 Pow.

**L3**  
**C2**

[C] If you have 4 or more ::Ties:: Charas, this gets -1 Level while in your hand.  
 [C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains +3000 Pow.  
 [A] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, look at up to 4 cards from the top of your LB and search for up to 2 ::Ties:: Charas, reveal them, put them in your hand, and put the rest in the WR.

L3  
C2

[C] All your other ::Ties:: Charas gain +500 Pow.  
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.

**LO**  
**CO**

[C] All your other **::Ties::** Charas gain +500 Pow.  
 [A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[A] **CX COMBO** When "Dance of Night" is placed in your CX Zone, if you have 2 or more other ::Ties:: Charas, you may choose a Level 0 or lower ::Ties:: Chara in your WR and put it in any Slot on the Stage.

[S] ([1] Rest this) Look at up to 3 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

**LO**  
**CO**

[A] **CX COMBO** When "Dance of Night" is placed in your CX Zone, if you have 2 or more other **::Ties::** Charas, you may choose a Level 0 or lower **::Ties::** Chara in your WR and put it in any Slot on the Stage.

[S] [(1) Rest this] Look at up to 3 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

**LO**  
**CO**

Reiko Ichijoji

[C] This card is considered to also have "Yae" as the card name in all zones.  
[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Ties | AMG/W121-026 T: None

L1  
C0

Reiko Ichijoji

[C] This card is considered to also have "Yae" as the card name in all zones.  
[A] [Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.  
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

Ties | AMG/W121-026S T: None

L1  
C0

Yae, Grinning Face

[C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, all your Charas gain +2500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

Ties - Miko | AMG/W121-027 T: Soul

L3  
C2

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Yae, Grinning Face

[C] If your Opp. has a Level 3 or higher Chara, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, all your Charas gain +2500 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."

Ties - Miko | AMG/W121-027S T: Soul

L3  
C2

Yae, Lonely Smile

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Ties:: Charas, you may choose a ::Ties:: Chara in your WR and put it in your Stock.  
[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to their hand, and may pay. If so, choose a Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-028 T: Soul

L3  
C2

Yae, Lonely Smile

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Ties:: Charas, you may choose a ::Ties:: Chara in your WR and put it in your Stock.  
[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and return it to their hand, and may pay. If so, choose a Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-028S T: Soul

L3  
C2

Tying the Knot with an Amagami Sister Booster Pack

Yae, Puffy Face

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
[A] When this attacks, reveal the top card of your LB. If it is either a ::Ties:: Chara or an Event, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)

Ties - Miko | AMG/W121-029 T: None

L0  
C0

Yae, Puffy Face

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.  
[A] When this attacks, reveal the top card of your LB. If it is either a ::Ties:: Chara or an Event, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)

Ties - Miko | AMG/W121-029S T: None

L0  
C0

"Disappearing Mode" Yae

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Ties:: Chara in your WR and return it to your hand.  
[A] When your Opp.'s CX is placed in the CX Zone, you may put this in your Stock.

Ties - Miko | AMG/W121-030 T: None

L0  
C0

"Disappearing Mode" Yae

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Ties:: Chara in your WR and return it to your hand.  
[A] When your Opp.'s CX is placed in the CX Zone, you may put this in your Stock.

Ties - Miko | AMG/W121-030S T: None

L0  
C0

Yae, Tied Knot

[S] [(1) Put this in the WR] Choose a "Matchmaking Braids" in your WR and return it to your hand.  
[S] **RECOLLECTION** [Rest this] If "Matchmaking Braids" is in your Memory, draw a card, and discard a card from your hand to the WR.

Ties - Miko | AMG/W121-031 T: None

L0  
C0

Yae, Tied Knot

[S] [(1) Put this in the WR] Choose a "Matchmaking Braids" in your WR and return it to your hand.  
[S] **RECOLLECTION** [Rest this] If "Matchmaking Braids" is in your Memory, draw a card, and discard a card from your hand to the WR.

Ties - Miko | AMG/W121-031S T: None

L0  
C0

Makoto Takeda

[A] When this is placed from hand to the Stage, if you have another Chara with "Yae" in name, this gets +4000 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other Charas with "Yae" in name and return it to your hand.

Ties | AMG/W121-032 T: None

L0  
C0

Makoto Takeda

[A] When this is placed from hand to the Stage, if you have another Chara with "Yae" in name, this gets +4000 Pow for the turn.  
[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, choose 1 of your other Charas with "Yae" in name and return it to your hand.

Ties | AMG/W121-032S T: None

L0  
C0

Yae, Changing Clothes

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[A] **RECOLLECTION** At the start of your CX Phase, choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Matchmaking Braids" in your Memory.

Ties - Miko | AMG/W121-033 T: None

L1  
C0

Yae, Changing Clothes

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.  
[A] **RECOLLECTION** At the start of your CX Phase, choose 1 of your Charas, and that Chara gains +X Pow for the turn. X = 1000 times # of "Matchmaking Braids" in your Memory.

Ties - Miko | AMG/W121-033S T: None

L1  
C0

Yae, Expressing Herself

[A] When this is placed from hand to the Stage, perform the following action twice.  
"Look at the top card of your LB, put it either on top of your LB or in the WR, and if there are 2 or fewer cards in your Memory, choose up to 1 'Matchmaking Braids' in your WR and send it to Memory."  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Ties - Miko | AMG/W121-034 T: Soul

L1  
C1

Yae, Expressing Herself

[A] When this is placed from hand to the Stage, perform the following action twice.  
"Look at the top card of your LB, put it either on top of your LB or in the WR, and if there are 2 or fewer cards in your Memory, choose up to 1 'Matchmaking Braids' in your WR and send it to Memory."  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of the Opp., you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock.

Ties - Miko | AMG/W121-034S T: Soul

L1  
C1



[A] When your CX is placed in the CX Zone, this gains +X Pow for the turn.  $X = 1000 \times \# \text{ of your } ::\text{Ties}:: \text{ Charas}$ .

Ties - Miko | AMG/W121-035 T: None

$$\frac{L1}{C1}$$

[A] When your CX is placed in the CX Zone, this gains +X Pow for the turn. X = 1000 times # of your ::Ties:: Charas.

Ties - Miko | AMG/W121-035S T: None

L1  
C1

[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

Ties - Miko | AMG/W121-036 T: Soul

L2  
C1

[A] When a Level 2 or higher Battle Opp. of this becomes Reversed, you may put the top card of your LB in your Stock.

Ties - Miko | AMG/W121-036S T: Soul

L2  
C1

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Ties - Miko | AMG/W121-037 T: Soul

L2  
C1

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Ties - Miko | AMG/W121-037S T: Soul

L2	
C1	

Send this to Memory.  
Reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

AMG/W121-038 T: None

$$\frac{L1}{C1}$$

Send this to Memory.  
Reveal the top card of your LB. If it's Level 2 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

AMG/W121-038S T: None

$$\frac{L1}{C1}$$

[A] [Clock] **ALARM** [(1)] If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1.

AMG/W121-039 T: None

L3  
C2

[A] [Clock] **ALARM** ([1]) If this is on top of the Clock, at the start of your CX Phase, may pay. If so, choose 1 of your Opp.'s Level 1 or higher Charas, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1.

AMG/W121-039S T: None

**L3**  
**C2**

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-040 T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-040EX T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-040R T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-041 T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-041A T: Treasure

[C] All your Charas gain +1000 Pow and +1 Soul.  
(Treasure Icon: When this card is triggered, return this card to your hand. You may put the top card of your LB in your stock)

AMG/W121-041R T: Treasure

[A] When this is placed from hand to the CX Zone, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AMG/W121-042 T: 2 Soul

[A] When this is placed from hand to the CX Zone, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

AMG/W121-042R T: 2 Soul

Yuna, Maiden's Embarrassment

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and the following ability. [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."

[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Ties - Miko | AMG/W121-043 T: None

L0

C0

Yuna, Maiden's Embarrassment

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and the following ability. [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."

[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Ties - Miko | AMG/W121-043S T: None

L0

C0

Yuna, Maiden's Embarrassment

[C] If there are 5 or more cards in your hand, this gains +2500 Pow and the following ability. [A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row that has an Opp.'s Chara Opposite that Slot."

[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, draw a card.

Ties - Miko | AMG/W121-043SP T: None

L0

C0

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Yuna, Eat This Salt!!

[C] If you have 2 or more other ::Ties:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Confused Feelings" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's either a ::Ties:: Chara or an Event, put it in your hand." (Otherwise put it back where it was)

Ties - Miko | AMG/W121-044 T: None

L1

C1

Yuna, Eat This Salt!!

[C] If you have 2 or more other ::Ties:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Confused Feelings" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's either a ::Ties:: Chara or an Event, put it in your hand." (Otherwise put it back where it was)

Ties - Miko | AMG/W121-044S T: None

L1

C1

Yuna, Eat This Salt!!

[C] If you have 2 or more other ::Ties:: Charas, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Confused Feelings" is in your CX Zone, perform the following action twice. "Reveal the top card of your LB. If it's either a ::Ties:: Chara or an Event, put it in your hand." (Otherwise put it back where it was)

Ties - Miko | AMG/W121-044SP T: None

L1

C1

Tying the Knot with an Amagami Sister Booster Pack

Yuna, Tying the Knot with You

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sunburnt Cat" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Ties - Miko | AMG/W121-045 T: Soul

L3

C2

Yuna, Tying the Knot with You

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sunburnt Cat" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Ties - Miko | AMG/W121-045EX T: Soul

L3

C2

Yuna, Tying the Knot with You

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1)] When this attacks, if "Sunburnt Cat" is in the CX Zone and there are 2 or more "Matchmaking Braids" in your Memory, may pay. If so, deal 2 Damage to your Opp.. (DC can occur)

Ties - Miko | AMG/W121-045S T: Soul

L3

C2

Yuna, Grumpy Middle Daughter

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Miko | AMG/W121-046 T: None

L0

C0

Yuna, Grumpy Middle Daughter

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

Ties - Miko | AMG/W121-046S T: None

L0

C0

Yuna, Rival Declaration

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] **RECOLLECTION** When this is placed from hand to the Stage, if "Matchmaking Braids" is in your Memory, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Ties - Miko | AMG/W121-047 T: None

L0

C0

Yuna, Rival Declaration

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] **RECOLLECTION** When this is placed from hand to the Stage, if "Matchmaking Braids" is in your Memory, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Ties - Miko | AMG/W121-047S T: None

L0

C0

Yuna, Rival Declaration

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] **RECOLLECTION** When this is placed from hand to the Stage, if "Matchmaking Braids" is in your Memory, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Ties - Miko | AMG/W121-047SP T: None

L0

C0

Yuna & Uryu, Unexpected Accident

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, look at up to 2 cards from the top of your LB, put them on top of the LB in any order, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Ties - Miko | AMG/W121-048 T: None

L0

C0

Yuna & Uryu, Unexpected Accident

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, look at up to 2 cards from the top of your LB, put them on top of the LB in any order, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Ties - Miko | AMG/W121-048S T: None

L0

C0

Yuna, Revived

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +3000 Pow.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose another ::Ties:: Chara in your Front Row Center Slot and this, Stand and swap them, and this gains +1500 Pow for the turn.

Ties - Miko | AMG/W121-049 T: None

L1

C0

Yuna, Revived

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +3000 Pow.

[A] [(1)] At the start of your Opp.'s Attack Phase, may pay. If so, choose another ::Ties:: Chara in your Front Row Center Slot and this, Stand and swap them, and this gains +1500 Pow for the turn.

Ties - Miko | AMG/W121-049S T: None

L1

C0

Yuna, Convenience Store Is the Best!

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, this gains +4000 Pow for the turn.

[A] When this attacks, if you have another ::Ties:: Chara, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, and put the rest in the WR.

Ties - Miko | AMG/W121-050 T: None

L1C0

Yuna, Convenience Store Is the Best!

[A] When this is placed from hand to the Stage, if you have another ::Ties:: Chara, this gains +4000 Pow for the turn.

[A] When this attacks, if you have another ::Ties:: Chara, look at up to 2 cards from top of your LB, choose up to 2 of them and put them on top of your LB in any order, and put the rest in the WR.

Ties - Miko | AMG/W121-050S T: None

L1C0

Yuna, Pained Smile

[C] **ASSIST** All your Charas in front of this gain +1500 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-051 T: Soul

L2C2

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Yuna, Pained Smile

[C] **ASSIST** All your Charas in front of this gain +1500 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-051S T: Soul

L2C2

Yuna, Loves Cats

[C] If there are 2 or more "Yuna, Loves Cats" in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may choose a ::Ties:: Chara in your WR and return it to your hand.

[A] **CX COMBO** When this attacks, if "Playing with Cats" is in the CX Zone and all your Charas are ::Ties::, your Opp. puts the top 18 cards of their LB in their WR, and this gains +2000 Pow for the turn.

Ties - Miko | AMG/W121-052 T: Soul

L3C2

Yuna, Loves Cats

[C] If there are 2 or more "Yuna, Loves Cats" in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, you may choose a ::Ties:: Chara in your WR and return it to your hand.

[A] **CX COMBO** When this attacks, if "Playing with Cats" is in the CX Zone and all your Charas are ::Ties::, your Opp. puts the top 18 cards of their LB in their WR, and this gains +2000 Pow for the turn.

Ties - Miko | AMG/W121-052S T: Soul

L3C2

Tying the Knot with an Amagami Sister Booster Pack

"Downer Mode" Yuna

[A] **RECOLLECTION** When this is placed from hand to the Stage, if there's a "Matchmaking Braids" in your Memory, choose 1 of your other ::Ties:: Charas, and that Chara gains +3000 Pow for the turn.

[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher Chara, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

Ties - Miko | AMG/W121-053 T: None

L0C0

"Downer Mode" Yuna

[A] **RECOLLECTION** When this is placed from hand to the Stage, if there's a "Matchmaking Braids" in your Memory, choose 1 of your other ::Ties:: Charas, and that Chara gains +3000 Pow for the turn.

[S] [(1) Put this in the WR] Look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher Chara, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

Ties - Miko | AMG/W121-053S T: None

L0C0

Yuna, Tied Knot

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Matchmaking Braids" in your WR and return it to your hand.

Ties - Miko | AMG/W121-054 T: None

L0C0

Yuna, Tied Knot

[A] When this is placed from hand to the Stage, look at up to 3 cards from the top of your LB and search for up to 1 Event, reveal it, put it in your hand, and put the rest in the WR. If you put a card in your hand this way, discard a card from your hand to the WR.

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a "Matchmaking Braids" in your WR and return it to your hand.

Ties - Miko | AMG/W121-054S T: None

L0C0

Yuna, Changing Clothes

[A] When this is placed from hand to the Stage, if there are 2 or fewer cards in your Memory, you may choose a "Matchmaking Braids" in your WR and send it to Memory.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Ties - Miko | AMG/W121-055 T: None

L1C0

Yuna, Changing Clothes

[A] When this is placed from hand to the Stage, if there are 2 or fewer cards in your Memory, you may choose a "Matchmaking Braids" in your WR and send it to Memory.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

Ties - Miko | AMG/W121-055S T: None

L1C0

Yuna, Dance of Dedication

[C] For each of your other ::Ties:: Charas, this gains +500 Pow.

[A] **CX COMBO** When this attacks, if "Dance of Twilight" is in the CX Zone and you have 3 or more other ::Ties:: Charas, look at up to 5 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, put the rest in the WR, and this gains +1000 Pow for the turn. (CX are considered to be Level 0 for this effect)

Ties - Miko | AMG/W121-056 T: None

L1C0

Yuna, Dance of Dedication

[C] For each of your other ::Ties:: Charas, this gains +500 Pow.

[A] **CX COMBO** When this attacks, if "Dance of Twilight" is in the CX Zone and you have 3 or more other ::Ties:: Charas, look at up to 5 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, put the rest in the WR, and this gains +1000 Pow for the turn. (CX are considered to be Level 0 for this effect)

Ties - Miko | AMG/W121-056S T: None

L1C0

Yuna, Grinning Face

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, all your other ::Ties:: Charas gain +1500 Pow.

[A] When this is placed from hand to the Stage, perform the following action twice. "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1."

[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Ties - Miko | AMG/W121-057 T: Soul

L3C2

Yuna, Grinning Face

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, all your other ::Ties:: Charas gain +1500 Pow.

[A] When this is placed from hand to the Stage, perform the following action twice. "You may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swaps the chosen Charas. X = Level of the Chara you chose this way -1."

[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Ties - Miko | AMG/W121-057S T: Soul

L3C2

Yuna, Glimpse of Her True Feelings

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Ties - Miko | AMG/W121-058 T: None

L0C0

Yuna, Glimpse of Her True Feelings

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

Ties - Miko | AMG/W121-058S T: None

L0C0

Mitsuko Umenoki

[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas with "Yuna" in name, and that Chara gains +1000 Pow for the turn.  
[S] [Rest this] Choose 1 of your Charas with "Yuna" in name, and that Chara gains +2000 Pow and ::Dango:: for the turn.

Ties | AMG/W121-059 T: None

L0  
C0

Mitsuko Umenoki

[A] When the Battle Opp. of your other Chara becomes Reversed, choose 1 of your Charas with "Yuna" in name, and that Chara gains +1000 Pow for the turn.  
[S] [Rest this] Choose 1 of your Charas with "Yuna" in name, and that Chara gains +2000 Pow and ::Dango:: for the turn.

Ties | AMG/W121-059S T: None

L0  
C0

Yuna, Unexpected Encounter

[A] [Put a card from your hand on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your other ::Ties:: Charas.  
[A] When this attacks, if you have another ::Ties:: Chara, this gains +1500 Pow for the turn.

Ties - Miko | AMG/W121-060 T: None

L0  
C0

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Yuna, Unexpected Encounter

[A] [Put a card from your hand on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your other ::Ties:: Charas.  
[A] When this attacks, if you have another ::Ties:: Chara, this gains +1500 Pow for the turn.

Ties - Miko | AMG/W121-060S T: None

L0  
C0

Yuna, End of Hide-and-Seek

[C] If this is on the Stage, this is also considered to have "Uryu Kamihate" as the name.  
[C] During your turn, if you have 2 or more other ::Ties:: Charas, this gains +2000 Pow.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-061 T: None

L1  
C0

Yuna, End of Hide-and-Seek

[C] If this is on the Stage, this is also considered to have "Uryu Kamihate" as the name.  
[C] During your turn, if you have 2 or more other ::Ties:: Charas, this gains +2000 Pow.  
[A] [(1)] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-061S T: None

L1  
C0

Tying the Knot with an Amagami Sister Booster Pack

Yuna, Expressing Herself

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +3500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" .

Ties - Miko | AMG/W121-062 T: None

L1  
C1

Yuna, Expressing Herself

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +3500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" .

Ties - Miko | AMG/W121-062S T: None

L1  
C1

Yuna, Sticking Her Tongue Out

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-063 T: Soul

L2  
C1

Yuna, Sticking Her Tongue Out

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-063S T: Soul

L2  
C1

Yuna, Scared

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains the following 2 abilities. "[C] During your turn, this gains +5000 Pow." "[A] **ENCORE** [Discard a ::Ties:: Chara from your hand to the WR]"  
[A] When the Battle Opp. of this becomes Reversed, you may send that Chara to Memory.

Ties - Miko | AMG/W121-064 T: Soul

L2  
C1

Yuna, Scared

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gains the following 2 abilities. "[C] During your turn, this gains +5000 Pow." "[A] **ENCORE** [Discard a ::Ties:: Chara from your hand to the WR]"  
[A] When the Battle Opp. of this becomes Reversed, you may send that Chara to Memory.

Ties - Miko | AMG/W121-064S T: Soul

L2  
C1

Yuna, Devastating English Skills

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Ties:: Charas.  
[A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Ties - Miko | AMG/W121-065 T: Soul

L3  
C2

Yuna, Devastating English Skills

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your ::Ties:: Charas.  
[A] [Discard 2 cards from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Ties - Miko | AMG/W121-065S T: Soul

L3  
C2

Matchmaking Braids

If all your Charas are ::ties::, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
Send this to Memory.

AMG/W121-066 T: None

L1  
C1

Matchmaking Braids

If all your Charas are ::ties::, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
Send this to Memory.

AMG/W121-066S T: None

L1  
C1

Nadeshiko's Hide-and-Seek

[Put a Chara from your Stage in the WR] If there are 6 or fewer cards in your hand and you have 5 or more Charas with "Yuna" in name, may pay. If so, choose up to 1 Chara with "Yuna" in name in your WR and return it to your hand, choose up to 1 Chara with "Yuna" in your hand and put it in any Slot on the Stage.  
[A] [Clock] **SHIFT Level 0**

AMG/W121-067 T: None

L2  
C2

Nadeshiko's Hide-and-Seek

[Put a Chara from your Stage in the WR] If there are 6 or fewer cards in your hand and you have 5 or more Charas with "Yuna" in name, may pay. If so, choose up to 1 Chara with "Yuna" in name in your WR and return it to your hand, choose up to 1 Chara with "Yuna" in your hand and put it in any Slot on the Stage.  
[A] [Clock] **SHIFT Level 0**

AMG/W121-067S T: None

L2  
C2

Confused Feelings

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-068 T: Soul Standby

Confused Feelings

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-068EX T: Soul Standby

Confused Feelings

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-068R T: Soul Standby

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Sunburnt Cat

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-069 T: Soul Standby

Sunburnt Cat

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-069A T: Soul Standby

Sunburnt Cat

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.  
([Standby Icon]: When this card is triggered, you may choose a Chara in your WR whose level is equal to or lower than your level +1 and put it rested in any slot on the stage)

AMG/W121-069R T: Soul Standby

Tying the Knot with an Amagami Sister Booster Pack

Playing with Cats

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

AMG/W121-070 T: Salvage

Playing with Cats

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

AMG/W121-070R T: Salvage

Dance of Twilight

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

AMG/W121-071 T: Salvage

Dance of Twilight

[C] All your Charas gain +1000 Pow and +1 Soul.  
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

AMG/W121-071R T: Salvage

Asahi, After School Date

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Ties:: Charas, this gains +2500 Pow for the turn, and you may draw a card. If so, discard a card from your hand to the WR.  
[A] [(1) Put the top card of your LB on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Miko | AMG/W121-072 T: None

L0  
C0

Asahi, After School Date

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Ties:: Charas, this gains +2500 Pow for the turn, and you may draw a card. If so, discard a card from your hand to the WR.  
[A] [(1) Put the top card of your LB on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Miko | AMG/W121-072S T: None

L0  
C0

Asahi, After School Date

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Ties:: Charas, this gains +2500 Pow for the turn, and you may draw a card. If so, discard a card from your hand to the WR.  
[A] [(1) Put the top card of your LB on the bottom of your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Miko | AMG/W121-072SP T: None

L0  
C0

Asahi, Answering the Support

[A] [Discard a CX from your hand to the WR] At the start of your Encore Step, if there's a CX in the CX Zone, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-073 T: None

L0  
C0

Asahi, Answering the Support

[A] [Discard a CX from your hand to the WR] At the start of your Encore Step, if there's a CX in the CX Zone, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-073S T: None

L0  
C0

Asahi, Answering the Support

[A] [Discard a CX from your hand to the WR] At the start of your Encore Step, if there's a CX in the CX Zone, may pay. If so, look at up to 2 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-073SP T: None

L0  
C0

Asahi, Want to Be Your Number One

[C] RECOLLECTION If there are 2 or more "Matchmaking Braids" in your Memory, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR." [Discard a card from your hand to the WR] may pay. If so, put the bottom card of your Clock in your Stock."  
[A] When this attacks, if you have 2 or more other ::Ties:: Charas, this gains +2000 Pow for the turn.

Ties - Miko | AMG/W121-074 T: Soul

L3  
C2

Asahi, Want to Be Your Number One

[C] RECOLLECTION If there are 2 or more "Matchmaking Braids" in your Memory, this gets -1 Level while in your hand.  
[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR." [Discard a card from your hand to the WR] may pay. If so, put the bottom card of your Clock in your Stock."  
[A] When this attacks, if you have 2 or more other ::Ties:: Charas, this gains +2000 Pow for the turn.

Ties - Miko | AMG/W121-074S T: Soul

L3  
C2

Asahi, Want to Be Your Number One

[C] **RECOLLECTION** If there are 2 or more "Matchmaking Braids" in your Memory, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR." "[Discard a card from your hand to the WR] may pay. If so, put the bottom card of your Clock in your Stock."

[A] When this attacks, if you have 2 or more other ::Ties:: Charas, this gains +2000 Pow for the turn.

Ties - Miko | AMG/W121-074SP T: Soul

L3  
C2

Asahi, Tying the Knot with You

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1) Discard a card from your hand to the WR] If "Morning's Shoelace" is in the CX Zone and there are 3 or more "Matchmaking Braids" in your Memory, when this attacks, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "Look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains +1000 Pow for the turn." "Deal 1 Damage to your Opp.." (DC can occur)

Ties - Miko | AMG/W121-075 T: Soul

L3  
C2

Asahi, Tying the Knot with You

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1) Discard a card from your hand to the WR] If "Morning's Shoelace" is in the CX Zone and there are 3 or more "Matchmaking Braids" in your Memory, when this attacks, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "Look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains +1000 Pow for the turn." "Deal 1 Damage to your Opp.." (DC can occur)

Ties - Miko | AMG/W121-075EX T: Soul

L3  
C2

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Asahi, Tying the Knot with You

[A] When this is placed from hand to the Stage, you may put the bottom card of your Clock in the WR.

[A] **CX COMBO RECOLLECTION** [(1) Discard a card from your hand to the WR] If "Morning's Shoelace" is in the CX Zone and there are 3 or more "Matchmaking Braids" in your Memory, when this attacks, may pay. If so, perform the following 2 effects once each in any order. If the cost is not paid, choose 1 of the following 2 effects and perform it. "Look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, put the rest in the WR, and this gains +1000 Pow for the turn." "Deal 1 Damage to your Opp.." (DC can occur)

Ties - Miko | AMG/W121-075S T: Soul

L3  
C2

Asahi, Spoiled Third Daughter

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

[A] **RECOLLECTION** When this is placed form hand to the Stage, if "Matchmaking Braids" is in your Memory, this gains +4500 Pow for the turn.

Ties - Miko | AMG/W121-076 T: None

L0  
C0

Asahi, Spoiled Third Daughter

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (CX are considered to be Level 0 for this effect)

[A] **RECOLLECTION** When this is placed form hand to the Stage, if "Matchmaking Braids" is in your Memory, this gains +4500 Pow for the turn.

Ties - Miko | AMG/W121-076S T: None

L0  
C0

Tying the Knot with an Amagami Sister Booster Pack

Asahi, Tied Knot

[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Matchmaking Braids", reveal it, put it in your hand, and shuffle your LB.

[A] When this is placed from the Stage to the WR, if there are 2 or fewer cards in your Memory, you may choose a "Matchmaking Braids" in your WR and send it to Memory.

Ties - Miko | AMG/W121-077 T: None

L0  
C0

Asahi, Tied Knot

[A] [Discard a ::Ties:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 "Matchmaking Braids", reveal it, put it in your hand, and shuffle your LB.

[A] When this is placed from the Stage to the WR, if there are 2 or fewer cards in your Memory, you may choose a "Matchmaking Braids" in your WR and send it to Memory.

Ties - Miko | AMG/W121-077S T: None

L0  
C0

Asahi, Even If It's Not Firefly

[C] If all your Charas are ::Ties::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose a ::Ties:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Ties - Miko | AMG/W121-078 T: None

L0  
C0

Asahi, Even If It's Not Firefly

[C] If all your Charas are ::Ties::, this gains +1500 Pow and the following ability. "[A] When the Battle Opp. of this becomes Reversed, choose a ::Ties:: Chara in your WR and return it to your hand, and discard a card from your hand to the WR."

Ties - Miko | AMG/W121-078S T: None

L0  
C0

Asahi, Girls' Get-Together in Bath

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +1500 Pow and the following ability. "[A] [(1)] When your CX with a Gate Trigger Icon is triggered, may pay. If so, put the top card of your LB in your Clock, and draw up to 1 card.. If you draw a card this way, discard a card from your hand to the WR."

Ties - Miko | AMG/W121-079 T: None

L1  
C0

Asahi, Girls' Get-Together in Bath

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +1500 Pow and the following ability. "[A] [(1)] When your CX with a Gate Trigger Icon is triggered, may pay. If so, put the top card of your LB in your Clock, and draw up to 1 card.. If you draw a card this way, discard a card from your hand to the WR."

Ties - Miko | AMG/W121-079S T: None

L1  
C0

Asahi, That's Not the Case

[C] During your turn, if you have 3 or more other ::Ties:: Charas, this gains +2500 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Ties - Miko | AMG/W121-080 T: None

L1  
C0

Asahi, That's Not the Case

[C] During your turn, if you have 3 or more other ::Ties:: Charas, this gains +2500 Pow.

[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

Ties - Miko | AMG/W121-080S T: None

L1  
C0

Asahi, Scales Tipping

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] **RECOLLECTION** [Rest this] If there are 2 or more "Matchmaking Braids" in your Memory, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Ties - Miko | AMG/W121-081 T: Soul

L2  
C1

Asahi, Scales Tipping

[C] **ASSIST** All your Level 3 or higher Charas in front of this gain +2000 Pow.

[S] **RECOLLECTION** [Rest this] If there are 2 or more "Matchmaking Braids" in your Memory, choose 1 of your Charas, and that Chara gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on the bottom of the LB."

Ties - Miko | AMG/W121-081S T: Soul

L2  
C1

Asahi, Sign That Shows the Path

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] **CX COMBO** When "I Don't Want to Stay A Little Sister" is placed in your CX Zone, if this is in the Front Row and you have 4 or more other ::Ties:: Charas, choose up to 2 ::Ties:: Chara in your WR, choose up to 2 of them and return them to your hand, and put the rest in your Stock in any order.

Ties - Miko | AMG/W121-082 T: Soul

L3  
C2

Asahi, Sign That Shows the Path

[C] If there are 2 or fewer CX in your WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] **CX COMBO** When "I Don't Want to Stay A Little Sister" is placed in your CX Zone, if this is in the Front Row and you have 4 or more other ::Ties:: Charas, choose up to 2 ::Ties:: Chara in your WR, choose up to 2 of them and return them to your hand, and put the rest in your Stock in any order.

Ties - Miko | AMG/W121-082S T: Soul

L3  
C2

Asahi, Self-Proclaimed "Running Princess of the

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Ties - Miko | AMG/W121-083 T: None

L0

C0

Asahi, Self-Proclaimed "Running Princess of the

[A] When this is placed from hand to the Stage, you may choose a card in your Clock and return it to your hand. If so, put a card from your hand in your Clock.

[A] When this is placed from hand to the Stage, if there is 1 or fewer Chara in your Opp.'s Front Row, you may choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Ties - Miko | AMG/W121-083S T: None

L0

C0

Asahi, Dance of Dedication

[A] At the start of your CX Phase, choose 1 of your ::Ties:: Charas, and that Chara gains +1000 Pow for the turn.

[A] **CX COMBO** [Put a "Dance of Morning" from your CX Zone in the WR] At the start of your Encore Step, if you have another ::Ties:: Chara, may pay. If so, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Miko | AMG/W121-084 T: None

L0

C0

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Asahi, Dance of Dedication

[A] At the start of your CX Phase, choose 1 of your ::Ties:: Charas, and that Chara gains +1000 Pow for the turn.

[A] **CX COMBO** [Put a "Dance of Morning" from your CX Zone in the WR] At the start of your Encore Step, if you have another ::Ties:: Chara, may pay. If so, search your LB for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and shuffle your LB.

Ties - Miko | AMG/W121-084S T: None

L0

C0

Asahi, Declaration of War

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either ::Ties:: or "Matchmaking Braids", choose 1 of your Charas, and that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-085 T: None

L0

C0

Asahi, Declaration of War

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's either ::Ties:: or "Matchmaking Braids", choose 1 of your Charas, and that Chara gains +2000 Pow for the turn. (Put the revealed card back where it was)

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::Ties:: Chara in your WR and return it to your hand.

Ties - Miko | AMG/W121-085S T: None

L0

C0

Tying the Knot with an Amagami Sister Booster Pack

Uryu & Asahi, Full of Smiles

[C] All your other "Asahi Amagami" gain the following ability. "[A] When this attacks, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains +1000 Pow for the turn."

[A] [Discard a card from your hand to the WR] When this is placed from hand to this Stage, may pay. If so, choose a Level X or lower ::Ties:: Chara in your WR and return it to your hand. X = # of "Asahi Amagami" in your WR.

Ties - Miko | AMG/W121-086 T: None

L1

C0

Uryu & Asahi, Full of Smiles

[C] All your other "Asahi Amagami" gain the following ability. "[A] When this attacks, look at the top card of your LB, put it either on top of the LB or in the WR, and this gains +1000 Pow for the turn."

[A] [Discard a card from your hand to the WR] When this is placed from hand to this Stage, may pay. If so, choose a Level X or lower ::Ties:: Chara in your WR and return it to your hand. X = # of "Asahi Amagami" in your WR.

Ties - Miko | AMG/W121-086S T: None

L1

C0

Asahi, Scared

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and put the rest in the WR.

[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

Ties - Miko | AMG/W121-087 T: Soul

L2

C1

Asahi, Scared

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Ties:: Chara, reveal it, put it in your hand, and put the rest in the WR.

[S] [Put this in the WR] Choose 1 of your Opp.'s Charas and return it to their hand.

Ties - Miko | AMG/W121-087S T: Soul

L2

C1

Asahi, Hidden Troubles

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] [(2) Discard a card from your hand to the WR, put another Chara from your Stage in the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, at the end of this card's attack, if you have 4 or more other ::Ties:: Charas, may pay. If so, Stand this.

Ties - Miko | AMG/W121-088 T: Soul

L3

C2

Asahi, Hidden Troubles

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] [(2) Discard a card from your hand to the WR, put another Chara from your Stage in the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, at the end of this card's attack, if you have 4 or more other ::Ties:: Charas, may pay. If so, Stand this.

Ties - Miko | AMG/W121-088S T: Soul

L3

C2

Karen Matsugazaki

[C] During your turn, if you have another Chara with "Asahi" in name, this gains +3000 Pow for the turn.

[A] When this attacks, choose 1 of your other Charas with "Asahi" in name, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Ties | AMG/W121-089 T: None

L0

C0

Karen Matsugazaki

[C] During your turn, if you have another Chara with "Asahi" in name, this gains +3000 Pow for the turn.

[A] When this attacks, choose 1 of your other Charas with "Asahi" in name, and that Chara gains +1500 Pow until the next end of your Opp.'s turn.

Ties | AMG/W121-089S T: None

L0

C0

Asahi, Unexpected Encounter

[C] **RECOLLECTION** During your Opp.'s turn, if "Matchmaking Braids" is in your Memory, all your other Charas gain +1000 Pow.

[S] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, choose 1 of your ::Ties:: Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Ties - Miko | AMG/W121-090 T: None

L0

C0

Asahi, Unexpected Encounter

[C] **RECOLLECTION** During your Opp.'s turn, if "Matchmaking Braids" is in your Memory, all your other Charas gain +1000 Pow.

[S] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, choose 1 of your ::Ties:: Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Ties - Miko | AMG/W121-090S T: None

L0

C0

"Marathon Mode" Asahi

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

Ties - Miko | AMG/W121-091 T: None

L1

C0

"Marathon Mode" Asahi

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your ::Ties:: Charas.

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

Ties - Miko | AMG/W121-091S T: None

L1

C0

Asahi, Changing Clothes

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's either a **::Ties::** Chara or "Matchmaking Braids", put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-092 T: Soul

L1

C1

Asahi, Changing Clothes

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's either a **::Ties::** Chara or "Matchmaking Braids", put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-092S T: Soul

L1

C1

Asahi, Expressing Herself

[A] When this is placed from hand to the Stage, if you have 4 or more other **::Ties::** Charas, you may choose a **::Ties::** Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Ties - Miko | AMG/W121-093 T: Soul

L1

C1

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Asahi, Expressing Herself

[A] When this is placed from hand to the Stage, if you have 4 or more other **::Ties::** Charas, you may choose a **::Ties::** Chara in your WR and put it in your Stock.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Ties - Miko | AMG/W121-093S T: Soul

L1

C1

Asahi, Festival Promotion Leader

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this attacks, if there's a CX in CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

Ties - Miko | AMG/W121-094 T: None

L1

C1

Asahi, Festival Promotion Leader

[C] **RECOLLECTION** If "Matchmaking Braids" is in your Memory, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] When this attacks, if there's a CX in CX Zone, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

Ties - Miko | AMG/W121-094S T: None

L1

C1

Tying the Knot with an Amagami Sister Booster Pack

Asahi, Yelling

[A] When you use the **BACKUP** of this, if you have a **::Ties::** Chara, put the top 3 cards of your or your Opp.'s LB in the WR.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-095 T: Soul

L2

C1

Asahi, Yelling

[A] When you use the **BACKUP** of this, if you have a **::Ties::** Chara, put the top 3 cards of your or your Opp.'s LB in the WR.

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Ties - Miko | AMG/W121-095S T: Soul

L2

C1

The Scales That Hold Wishes

If you have 5 or more Charas with "Asahi" in name, choose a **::Ties::** Chara in your Clock and return it to your hand, put this in your Clock, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

[A] [Clock] **ALARM** [(1) Discard a card from your hand to the WR] If this is on top of the Clock, at the start of your Encore Step, may pay. If so, choose up to 1 CX in your CX Zone and put it in the WR, return all cards from your WR to your LB, and shuffle your LB.

AMG/W121-096 T: None

L1

C0

The Scales That Hold Wishes

If you have 5 or more Charas with "Asahi" in name, choose a **::Ties::** Chara in your Clock and return it to your hand, put this in your Clock, choose 1 of your Charas, and that Chara gains +2000 Pow for the turn.

[A] [Clock] **ALARM** [(1) Discard a card from your hand to the WR] If this is on top of the Clock, at the start of your Encore Step, may pay. If so, choose up to 1 CX in your CX Zone and put it in the WR, return all cards from your WR to your LB, and shuffle your LB.

AMG/W121-096S T: None

L1

C0

Tying the Knot with an Amagami Sister

[Counter] **BRAINSTORM** This card can be played from hand without meeting the color requirement.

Flip over the top 4 cards of your LB and put them in the WR. If there's a CX among them, choose 1 of your Opp.'s Charas, and that Chara gets -4 Soul for the turn.

AMG/W121-097 T: None

L3

C2

Tying the Knot with an Amagami Sister

[Counter] **BRAINSTORM** This card can be played from hand without meeting the color requirement.

Flip over the top 4 cards of your LB and put them in the WR. If there's a CX among them, choose 1 of your Opp.'s Charas, and that Chara gets -4 Soul for the turn.

AMG/W121-097S T: None

L3

C2

Morning's Shoelace

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-098 T: Soul Gate

Morning's Shoelace

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-098A T: Soul Gate

Morning's Shoelace

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-098R T: Soul Gate

I Don't Want to Stay A "Little Sister"

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-099 T: Soul Gate

I Don't Want to Stay A "Little Sister"

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-099EX T: Soul Gate

I Don't Want to Stay A "Little Sister"

[C] All your Charas gain +1000 Pow and +1 Soul.

[(Gate Icon): When this card is triggered, you may choose a CX in your WR and return it to your hand]

AMG/W121-099R T: Soul Gate

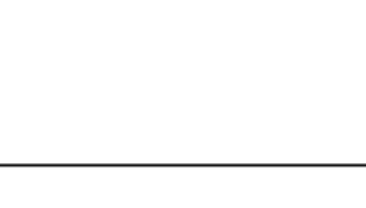


[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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[C] All your Charas gain +1000 Pow and +1 Soul.  
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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