

Grass Wonder, Stands Alone Among the Sea of Colors

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-001 T: None

L0  
C0

Grass Wonder, Stands Alone Among the Sea of Colors

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-001OFR T: None

L0  
C0

Mr.C.B., Dear Mr. C.B.

[C] This gets -1 Level while in your hand.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] [Rest 2 of your Charas] If you are Level 2 or lower, when this is placed from hand to the Stage, may pay. If you don't, put this in the LB.

Uma Musume | UMA/W106-002 T: Soul

L3  
C2

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Mr.C.B., Dear Mr. C.B.

[C] This gets -1 Level while in your hand.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your LB and put it either on top of the LB or in the WR.  
[A] [Rest 2 of your Charas] If you are Level 2 or lower, when this is placed from hand to the Stage, may pay. If you don't, put this in the WR.

Uma Musume | UMA/W106-002OFR T: Soul

L3  
C2

Smart Falcon, Absolute LOVE

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Uma Musume:: Charas, you may draw a card. If so, discard a card from your hand to the WR.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-003 T: None

L0  
C0

Smart Falcon, Absolute LOVE

[A] When this is placed from hand to the Stage, if you have 2 or more other ::Uma Musume:: Charas, you may draw a card. If so, discard a card from your hand to the WR.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-003SP T: None

L0  
C0

Uma Musume Pretty Derby Booster Pack

Air Shakur, unsigned

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-004 T: None

L0  
C0

Air Shakur, unsigned

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.  
[S] BRAINSTORM [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-004SP T: None

L0  
C0

Grass Wonder, Rock-Piercing Blue

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an ::Uma Musume:: Chara in your WR and return it to your hand, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] INHERIT When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-005 T: None

L0  
C0

Grass Wonder, Rock-Piercing Blue

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose an ::Uma Musume:: Chara in your WR and return it to your hand, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1000 Pow for the turn.  
[A] INHERIT When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-005SP T: None

L0  
C0

Yaeno Muteki, Assault of the Four White Comets

[C] During your turn, this gains +1000 Pow.  
[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Uma Musume:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Uma Musume | UMA/W106-006 T: None

L0  
C0

Yaeno Muteki, Assault of the Four White Comets

[C] During your turn, this gains +1000 Pow.  
[A] When this becomes Reversed in battle, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Uma Musume:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.

Uma Musume | UMA/W106-006SP T: None

L0  
C0

King Halo, King of Emerald

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +6000 Pow for the turn.  
[A] [Put a Marker from under this in the WR] When this becomes Reversed in battle, if you have 2 or more other ::Uma Musume:: Charas, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-007 T: None

L1  
C0

King Halo, King of Emerald

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +6000 Pow for the turn.  
[A] [Put a Marker from under this in the WR] When this becomes Reversed in battle, if you have 2 or more other ::Uma Musume:: Charas, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-007SP T: None

L1  
C0

Seiun Sky, Blue Cloud Thumbing Fishing

[C] If all your Charas are ::Uma Musume::, this gains the following 2 abilities. "[C] During your turn, this gains +4000 Pow." "[A] [(1)] During the turn this is placed from hand to the Stage, at the start of the Encore Step, may pay. If so, draw up to 2 cards, and discard 2 cards from your hand to the WR."  
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Gigue." is in your CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-008 T: Soul

L1  
C0

Seiun Sky, Blue Cloud Thumbing Fishing

[C] If all your Charas are ::Uma Musume::, this gains the following 2 abilities. "[C] During your turn, this gains +4000 Pow." "[A] [(1)] During the turn this is placed from hand to the Stage, at the start of the Encore Step, may pay. If so, draw up to 2 cards, and discard 2 cards from your hand to the WR."  
[A] CX COMBO When the Battle Opp. of this becomes Reversed, if "Gigue." is in your CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-008SP T: Soul

L1  
C0

Copano Rickey, Onmyo Eight Trigrams Fortune Clothing

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage, if there's a Marker under this, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB."

Uma Musume | UMA/W106-009 T: None

L1  
C0

Copano Rickey, Onmyo Eight Trigrams Fortune Clothing

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage, if there's a Marker under this, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +2000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB."

Uma Musume | UMA/W106-009SP T: None

L1  
C0

[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."  
[A] When this attacks, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Uma Musume:: Charas.

$$\frac{L1}{C0}$$

[A] When this is placed from hand to the Stage, all players perform the following action. If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."  
[A] When this attacks, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Uma Musume:: Charas.

L1  
C0

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow for the turn.

[A] **CX COMBO** [(2)] When this attacks, if "Everyone's 'No. 1 of Japan'" is in the CZ, there is a Marker under this, and you have another :Uma Musume: Chara, may pay. If so, look at the top 3 cards of your Opp.'s LB, choose up to 1 Chara or Event as well as up to 1 Climax among them, put them in Clock in any order, and put the rest in the WR.

**L3**  
**C2**

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow for the turn.

[A] **CX COMBO** ([2]) When this attacks, if "Everyone's 'No. 1 of Japan'" is in the CZ, there is a Marker under this, and you have another :Uma Musume: Chara, may pay. If so, look at the top 3 cards of your Opp.'s LB, choose up to 1 Chara or Event as well as up to 1 Climax among them, put them in Clock in any order, and put the rest in the WR.

**L3**  
**C2**

[A] When this attacks, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +2000 Pow for the turn.  
 [A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.  $X = 1 + \text{Level of that card.}$   
 (Climax cards are considered to be Level 0 for this effect. DC can occur)

**L3**  
**C2**

[A] When this attacks, choose 1 of your other **::Uma Musume::** Charas, and that Chara gains +2000 Pow for the turn.

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp..  $X = 1 + \text{Level of that card}$ . (Climax cards are considered to be Level 0 for this effect. DC can occur)

**L3**  
**C2**

[A] ((1) Discard a Climax card from your hand to the WR) When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

[A] **CX COMBO** When "Always Together!" is placed in your CZ, if you have 2 or more other ::Uma Musume:: Charas, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower ::Uma Musume:: Chara in your WR and return it to your hand. X = # of ::Uma Musume:: Charas put in the WR via this effect.

$$\frac{L0}{C0}$$

[A] **[[1] Discard a Climax card from your hand to the WR]** When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

[A] **CX COMBO** When "Always Together!" is placed in your CZ, if you have 2 or more other ::Uma Musume:: Charas, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower ::Uma Musume:: Chara in your WR and return it to your hand. X = # of ::Uma Musume:: Charas put in the WR via this effect.

**LO**  
**CO**

[C] During your turn, this gains +4000 Pow.  
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

$$\frac{L1}{C0}$$

[C] During your turn, this gains +4000 Pow.  
[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

L1  
C0

[A] When this attacks, if you have 2 or more other ::Uma Musume:: Charas, this gains +2000 Pow for the turn.  
 [A] ([1]) During your Opp.'s turn, when this becomes Reversed in battle, may pay. If so, Rest this, and at the start of your next Encore Step, put this in the WR.

**L1**  
**C0**

[A] When this attacks, if you have 2 or more other ::Uma Musume:: Charas, this gains +2000 Pow for the turn.

[A] ([1]) During your Opp.'s turn, when this becomes Reversed in battle, may pay. If so, Rest this, and at the start of your next Encore Step, put this in the WR.

$$\frac{L1}{C0}$$

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Climax card among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage, put the top 3 cards of your LB in the WR. If there is at least 1 Climax card among them, you may choose a Level 3 or lower Chara in your Opp.'s Front Row and put it in the WR.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

$$\frac{L2}{C1}$$

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."  
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

$$\frac{L2}{C1}$$

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, Send that Chara to Memory."

[S] [Counter] **BACKUP 3000, Level 2** ([1] Discard this card from your hand to the WR)

L2  
C1

[C] If all your Charas are ::Uma Musume::, this gains +7000 Pow and +1 Soul.

[A] **CX COMBO** When this attacks, if "Appear, Rampage, Leader" is in the CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 4 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, put the rest in the WR, and this gains the following ability for the turn. "[A] When the Damage dealt by this is Cancelled, this gains +4000 Pow until the next end of your Opp.'s turn."

$$\frac{L2}{C1}$$

[C] If all your Charas are ::Uma Musume::, this gains +7000 Pow and +1 Soul.  
 [A] **CX COMBO** When this attacks, if "Appear, Rampage, Leader" is in the CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 4 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, put the rest in the WR, and this gains the following ability for the turn. "[A] When the Damage dealt by this is Cancelled, this gains +4000 Pow until the next end of your Opp.'s turn."

**L2**  
**C1**

**Kawakami Princess, Princess of Pink**  
 [C] If there is a Marker under this and you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
 [C] If you have 2 or more other ::Uma Musume:: Charas, this gains +6000 Pow.

*Uma Musume | UMA/W106-019 T: Soul*

**Kawakami Princess, Princess of Pink**  
 [C] If there is a Marker under this and you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
 [C] If you have 2 or more other ::Uma Musume:: Charas, this gains +6000 Pow.

*Uma Musume | UMA/W106-019SP T: Soul*

# El Condor Pasa, El Numero 1

[A] During your MP, when this is placed from hand to the Stage, this gains +2000 Pow for the turn, and reveal the top card of your LB. If it's an :Uma Musume:: Chara, put it in any Slot on the Stage. (Otherwise put it back where it was)

[A] [Discard a card from your hand to the WR] When this attacks, if there's a Marker under this and you have another :Uma Musume:: Chara, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Climax cards among those cards. (DC can occur)

*Uma Musume | UMA/W106-020 T: Soul*

L3

C2

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# El Condor Pasa, El Numero 1

[A] During your MP, when this is placed from hand to the Stage, this gains +2000 Pw for the turn, and reveal the top card of your LB. If it's an :Uma Musume:, Chara, put it in any Slot on the Stage. (Otherwise put it back where it was)

[A] [Discard a card from your hand to the WR] When this attacks, if there's a Marker under this and you have another :Uma Musume: Chara, may pay. If so, put the bottom 4 cards of your Opp.'s LB in the WR, and deal X Damage to your Opp.. X = # of Climax cards among those cards. (DC can occur)

*Uma Musume | UMA/W106-020SP T: Soul*

L3  
C2

**Fuji Kiseki, Elegant Gentle Girl**  
 [A] When this attacks, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Uma Musume:: Charas.  
 [A] When this becomes reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

**Fuji Kiseki, Elegant Gentle Girl**

[A] When this attacks, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Uma Musume:: Charas.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

*Uma Musume | UMA/W106-021S T: None*

L O

C O

## Uma Musume Pretty Derby Booster Pack

**Kawakami Princess, Wild Tomboy Uma Musume**  
 [C] **ASSIST** All your Charas in front of this gain +500 Pow.  
 [A] [Put this in the WR] When your other :Uma Musume:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

*Uma Musume | UMA/W106-022 T: None*

L0  
C0

**Kawakami Princess, Wild Tomboy Uma Musume**  
[C] **ASSIST** All your Charas in front of this gain +500 Pow.  
[A] [Put this in the WR] When your other ::Uma Musume:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

*Uma Musume | UMA/W106-022S T: None*

L0  
C0

**Seeking the Pearl, Big Sis Turning Impossible Things into**  
 [A] [Return 2 Charas from your WR to the LB, shuffle your LB]  
 When this is placed from hand to the Stage, may pay. If so,  
 choose 1 of your other Charas, and that Chara gains +1500  
 Pow for the turn.  
 [A] When this card attacks, choose a Chara in your Opp.'s  
 Front Row, and that Chara gets -1000 Pow for the turn.

*Uma Musume | UMA/W106-023 T: None*

**L**  
**O**

**C**  
**O**

**Seeking the Pearl, Big Sis Turning Impossible Things into**  
 [A] [Return 2 Charas from your WR to the LB, shuffle your LB]  
 When this is placed from hand to the Stage, may pay. If so,  
 choose 1 of your other Charas, and that Chara gains +1500  
 Pow for the turn.  
 [A] When this card attacks, choose a Chara in your Opp.'s  
 Front Row, and that Chara gets -1000 Pow for the turn.

*Uma Musume | UMA/W106-023S T: None*

L0  
C0

# Maruzensky, Super Car Big Sis

[A] At the start of your Opp's Attack Phase, if all your Chars are ::Uma Musume::, you may put the top card of your LB in the WR. If it's a Level 2 or lower Chara, this gains the following ability for the turn. [A] When this is Front Attacked, you may return this to your hand."

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

*Uma Musume | UMA/W106-024 T: None*

L0

C0

# Maruzensky, Super Car Big Sis

[A] At the start of your Opp's Attack Phase, if all your Chars are :Uma Musume:, you may put the top card of your LB in the WR. If it's a Level 2 or lower Chara, this gains the following ability for the turn. "[A] When this is Front Attacked, you may return this to your hand."

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. So, put the rest of the Marker(s) in the WR.

*Uma Musume | UMA/W106-024S T: None*

L  
C

**Eishin Flash, Serious Girl**  
 [A] When this attacks, if you have 2 or more other  
 ::Uma Musume:: Charas, this gains +2000 Pow for  
 the turn.  
 [A] When the Battle Opp. of this becomes Reversed,  
 you may draw a card. If so, discard a card from your  
 hand to the WR.

*Uma Musume | UMA/W106-025 T: None*

**Eishin Flash, Serious Girl**  
 [A] When this attacks, if you have 2 or more other  
 ::Uma Musume:: Charas, this gains +2000 Pow for  
 the turn.  
 [A] When the Battle Opp. of this becomes Reversed,  
 you may draw a card. If so, discard a card from your  
 hand to the WR.

*Uma Musume | UMA/W106-025S T: None*

**Nishino Flower, Uma Musume Good at Looking After**  
 [C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
 [A] [Put this in the WR] When your other ::Uma Musume:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

*Uma Musume | UMA/W106-026 T: None*

LO  
 CO

**Nishino Flower, Uma Musume Good at Looking After**  
 [C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
 [A] [Put this in the WR] When your other ::Uma Musume:: Chara is Front Attacked, may pay. If so, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

*Uma Musume | UMA/W106-026S T: None*

L0  
C0

**Seiun Sky, Like the Wandering Cloud...**

[A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

[A] When the Trigger Check of this reveals a card with a Soul Trigger Icon, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1 Soul for the turn.

*Uma Musume | UMA/W106-027 T: None*

**L0**  
**C0**

**Seiun Sky, Like the Wandering Cloud...**  
 [A] [Discard a card from your hand to the WR] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.  
 [A] When the Trigger Check of this reveals a card with a Soul Trigger Icon, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1 Soul for the turn.

*Uma Musume | UMA/W106-027S T: None*

LO  
 CO

King Halo, Proud Lady

[C] If you have no other Charas, this gains +2 Level and +3000 Pow.

Uma Musume | UMA/W106-028 T: None

L0C0

King Halo, Proud Lady

[C] If you have no other Charas, this gains +2 Level and +3000 Pow.

Uma Musume | UMA/W106-028S T: None

L0C0

Air Shakur, Genius Girl Lacking Common Sense

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-029 T: None

L1C0

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Air Shakur, Genius Girl Lacking Common Sense

[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 5 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-029S T: None

L1C0

El Condor Pasa, North American Strange Bird

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, this gains +1 Soul for the turn. (Put the revealed card back where it was)

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Uma Musume | UMA/W106-030 T: Soul

L1C0

El Condor Pasa, North American Strange Bird

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, this gains +1 Soul for the turn. (Put the revealed card back where it was)

[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Uma Musume | UMA/W106-030S T: Soul

L1C0

Uma Musume Pretty Derby Booster Pack

Biko Pegasus, the Hot-blooded Hero Arrives!

[C] For each of your other ::Uma Musume:: Charas, this gains +500 Pow.

[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Uma Musume | UMA/W106-031 T: None

L1C0

Biko Pegasus, the Hot-blooded Hero Arrives!

[C] For each of your other ::Uma Musume:: Charas, this gains +500 Pow.

[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn.

Uma Musume | UMA/W106-031S T: None

L1C0

Tsurumaru Tsuyoshi, Triple Crown Is the Dream! Always

[C] During your turn, all your other ::Uma Musume:: Charas gain +1000 Pow.

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Uma Musume | UMA/W106-032 T: None

L1C0

Tsurumaru Tsuyoshi, Triple Crown Is the Dream! Always

[C] During your turn, all your other ::Uma Musume:: Charas gain +1000 Pow.

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Uma Musume | UMA/W106-032S T: None

L1C0

Hishi Akebono, Please Bono~

[A] When your other ::Uma Musume:: attacks, this gains +3000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Uma Musume | UMA/W106-033 T: Soul

L2C1

Hishi Akebono, Please Bono~

[A] When your other ::Uma Musume:: attacks, this gains +3000 Pow for the turn.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Uma Musume | UMA/W106-033S T: Soul

L2C1

Smart Falcon, Future Top Uma Idol

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Uma Musume:: Charas.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Uma Musume | UMA/W106-034 T: Soul

L2C1

Smart Falcon, Future Top Uma Idol

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Uma Musume:: Charas.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Uma Musume | UMA/W106-034S T: Soul

L2C1

Yayoi Aikawa, Academy Chairman

If there are 2 or fewer cards in your Memory, Send this to your Memory.

[S] **RECOLLECTION** [Put this from Memory in the WR] Choose a Chara in your WR and return it to your hand.

[S] **RECOLLECTION** [Put another "Yayoi Aikawa, Academy Chairman" and this from your Memory in the WR] Deal 2 Damage to your Opp.. (DC can occur)

[S] **RECOLLECTION** [Put 2 other "Yayoi Aikawa, Academy Chairman" and this from your Memory in the WR] Deal 3 Damage to your Opp., choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (DC can occur)

UMA/W106-035 T: None

L2C0

Yayoi Aikawa, Academy Chairman

If there are 2 or fewer cards in your Memory, Send this to your Memory.

[S] **RECOLLECTION** [Put this from Memory in the WR] Choose a Chara in your WR and return it to your hand.

[S] **RECOLLECTION** [Put another "Yayoi Aikawa, Academy Chairman" and this from your Memory in the WR] Deal 2 Damage to your Opp.. (DC can occur)

[S] **RECOLLECTION** [Put 2 other "Yayoi Aikawa, Academy Chairman" and this from your Memory in the WR] Deal 3 Damage to your Opp., choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (DC can occur)

UMA/W106-035S T: None

L2C0

Everyone's "No. 1 of Japan"

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-036 T: Choice

Everyone's "No. 1 of Japan"

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-036R T: Choice



[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

[C] All your Charas gain +1000 Pow and +1 Soul.

--

[C] All your Charas gain +1000 Pow and +1 Soul.

\_\_\_\_\_

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

\_\_\_\_\_

[A] When this is placed from hand to the CZ, choose up to 1 Level 1 or lower Chara in your WR and put it in your Stock, and all your Charas gain +1 Soul for the turn.

--	--

[C] If you have 2 or more other ::TRAIT:: Charas, this gains +1000 Pow.  
 [A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara that is your Level or lower and Cost 0, put it Rested in any Slot on the Stage, and shuffle your LB.

**L0**  
**C0**

[C] If you have 2 or more other ::TRAIT:: Charas, this gains +1000 Pow.  
 [A] [Put the top card of your Stock in your Clock] When this is placed from the Stage to the WR, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara that is your Level or lower and Cost 0, put it Rested in any Slot on the Stage, and shuffle your LB.

	$\frac{L0}{C0}$
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[C] If all your Charas are ::Uma Musume::, this gains +1000 Pow.

[C] During your Opp.'s turn, if you have another ::Uma Musume:: Chara, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

	L0
	C0

[C] If all your Charas are ::Uma Musume::, this gains +1000 Pow.

[C] During your Opp.'s turn, if you have another ::Uma Musume:: Chara, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in your Front Row that has an Opp.'s Chara Opposite that Slot.

**$\frac{L0}{C0}$**

[A] Discard a card from your hand to the WR| When your Climax card is placed in the CD, may pay. If so, reveal the top 2 cards of your LB, your Opp, chooses 1 Chara or Event among them and puts it in your hand, and puts the rest in the WR. [S] **BRAINSTORM** ((1) Rest this) Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

**L0**  
**C0**

[A] [Discard a card from your hand to the WR] When your Climax card is placed in the CZ, may pay. If so, reveal the top 2 cards of your LB, your Opp. chooses 1 Chara or Event among them and puts it in your hand, and puts the rest in the WR. [S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, perform the following action. "Look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR."

	L0
	C0

[C] During your turn, this gains +2000 Power.

[A] **CX COMBO** When this attacks, if "Working Together to Aim for the Dream" is in the CZ and you have 4 or more other :Uma Musume:: Charas, choose 1 :Uma Musume:: Chara in your WR and return it to your hand, and if there are no other Rested Charas in your Front Row, this gains the following ability until the next end of your Opp's turn. "[A] When this is Front Attacked, put the top card of your LB in the WR. If it's a Level 2 or lower Chara, you may return this to your hand."

**L1**  
**C0**

[C] During your turn, this gains +2000 Power.

[A] **CX COMBO** When this attacks, if "Working Together to Aim for the Dream" is in the CZ and you have 4 or more other :Uma Musume:: Charas, choose 1 :Uma Musume:: Chara in your WR and return it to your hand, and if there are no other Rested Charas in your Front Row, this gains the following ability until the next end of your Opp.'s turn. "[A] When this is Front Attacked, put the top card of your LB in the WR. If it's a Level 2 or lower Chara, you may return this to your hand."

**L1**  
**C0**

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of the LB in the original order. Afterwards, you may shuffle that LB.

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

	L1
	C0

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of the LB in the original order. Afterwards, you may shuffle that LB.

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

**L1**  
**C0**

[C] During your turn, if there's a Marker under this and you have another ::Uma Musume:: Chara, this gains +5000 Pow.

[A] ([1]) At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

L1  
C0

[C] During your turn, if there's a Marker under this and you have another ::Uma Musume:: Chara, this gains +5000 Pow.

[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

L1  
C0

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

$$\frac{L1}{C0}$$

[A] When the Battle Opp. of this becomes Reversed, if there is a Climax card in your CZ, you may put the top card of your LB in your Stock.

L1  
C0

[C] If you have 4 or more ::Uma Musume:: Charas, this gets -1 Level while in your hand.  
 [C] If there's a Marker under this and you have another ::Uma Musume:: Chara, this gains +2500 Pow.  
 [C] **BODYGUARD**  
 [A] [[1] Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

**L3**  
**C2**

[C] If you have 4 or more ::Uma Musume:: Charas, this gets -1 Level while in your hand.  
[C] If there's a Marker under this and you have another ::Uma Musume:: Chara, this gains +2500 Pow.

L3  
C2

[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.

[A] When this is placed from hand to the Stage, you may put the top card of your **Clock** in the **WR**.

[A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Daiva Scarlet, Hard Work Will Not Betray You!" in your hand and put it in the Slot this was in. (This does not activate if this isn't on the Stage at the start of the Climax Phase)

**L3**  
**C2**

[C] During battles involving this, your Opp. cannot play **BACKUP** from hand.  
 [A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
 [A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Daiwa Scarlet, Hard Work Will Not Betray You!" in your hand and put it in the Slot this was in. (This does not activate if this isn't on the Stage at the start of the Climax Phase)

**L3**  
**C2**

[C] During battles involving this, your Opp. cannot play Events from hand.  
 [A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, you may deal 1 Damage to your Opp.. (DC can occur)  
 [A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Vodka, Noisy Lookout" in your hand and put it in the Slot this was in. (This does not activate if this isn't on the Stage at the start of the Climax Phase)

**L3**  
**C2**

[C] During battles involving this, your Opp. cannot play Events from hand.  
 [A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, you may deal 1 Damage to your Opp.. (DC can occur)  
 [A] **CHANGE** [Return this to your hand] At the start of your Climax Phase, may pay. If so, choose up to 1 "Vodka, Noisy Lookout" in your hand and put it in the Slot this was in. (This does not activate if this isn't on the Stage at the start of the Climax Phase)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of your :Uma Musume:: Charas.

[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Momiji no Ga is Lively" is in the CZ and there's a Marker under this, may pay. If so, deal 1 Damage to your Opp., look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR. (DC can occur)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, look at up to X cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR. X = # of you:::Ma Musume::: Charas.

[A] **CX COMBO** [Discard a card from your hand to the WR] When this attacks, if "Mojiri no Ga Is Lively" is in the CZ and there's a Marker under this, may pay, for \$0, deal 1 Damage to your Opp., look at up to 2 cards from top of your Opp.'s LB, choose up to 2 of them and put them on top of the LB in any order, and put the rest in the WR. (DC can occur)

**L3**  
**C2**

[A] When this is placed from hand to the Stage, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

[A] When this attacks, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

**LO**  
**CO**

[A] When this is placed from hand to the Stage, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

[A] When this attacks, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

**LO**  
**CO**

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, look at up to 4 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, look at up to 4 cards from top of your LB and search for up to 1 :Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.

**LO**  
**CO**

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1 Level and +1000 Pow for the turn. This does not Stand during your next Stand Phase.

$$\frac{L0}{C0}$$

[C] All your other ::Uma Musume:: Charas gain +500 Pow.

[S] [Rest this] Choose 1 of your Charas, and that Chara gains +1 Level and +1000 Pow for the turn. This does not Stand during your next Stand Phase.

$$\frac{L0}{C0}$$

[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."

[A] When your other ::Uma Musume:: Chara attacks, this gains +1500 Pow for the turn.

**LO**  
**CO**

[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR."  
[A] When your other ::Uma Musume:: Chara attacks, this gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

Admire Vega, Starry Nocturne

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1000 Pow.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-055 T: None

L0  
C0

Admire Vega, Starry Nocturne

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1000 Pow.  
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-055SP T: None

L0  
C0

Manhattan Cafe, Creeping Black

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".  
[S] [Rest 1 of your ::Uma Musume:: Charas] This gains +1000 Pow for the turn.

Uma Musume | UMA/W106-056 T: None

L0  
C0

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Manhattan Cafe, Creeping Black

[C] All of your Opp.'s Charas gain "[A] **ENCORE** [(2)]".  
[S] [Rest 1 of your ::Uma Musume:: Charas] This gains +1000 Pow for the turn.

Uma Musume | UMA/W106-056SP T: None

L0  
C0

Daiwa Scarlet, Top of Blue

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage or from the Stage to the WR, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Uma Musume | UMA/W106-057 T: None

L1  
C0

Daiwa Scarlet, Top of Blue

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] When this is placed from hand to the Stage or from the Stage to the WR, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Uma Musume | UMA/W106-057SP T: None

L1  
C0

Uma Musume Pretty Derby Booster Pack

Bamboo Memory, Darksteel Ambition

[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Uma Musume | UMA/W106-058 T: None

L1  
C0

Bamboo Memory, Darksteel Ambition

[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] At the start of your Climax Phase, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Uma Musume | UMA/W106-058SP T: None

L1  
C0

Vodka, Wild Top Gear

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +2000 Pow for the turn.  
[A] [1] Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Uma Musume:: Charas, reveal them, put them in your hand, and shuffle your LB.

Uma Musume | UMA/W106-059 T: None

L1  
C0

Vodka, Wild Top Gear

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +2000 Pow for the turn.  
[A] [1] Discard 2 cards from your hand to the WR] During the turn this is placed from hand to the Stage, when this attacks, may pay. If so, search your LB for up to 2 ::Uma Musume:: Charas, reveal them, put them in your hand, and shuffle your LB.

Uma Musume | UMA/W106-059SP T: None

L1  
C0

Meisho Doto, Blue / Raging

[C] For each of your other ::Uma Musume:: Charas in the Back Row, this gains +1000 Pow.  
[A] When this attacks, if you have 2 or more other ::Uma Musume:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR.

Uma Musume | UMA/W106-060 T: None

L1  
C0

Meisho Doto, Blue / Raging

[C] For each of your other ::Uma Musume:: Charas in the Back Row, this gains +1000 Pow.  
[A] When this attacks, if you have 2 or more other ::Uma Musume:: Charas, look at up to 2 cards from top of your LB, choose 1 of them and put it on top of the LB, and put the rest in the WR.

Uma Musume | UMA/W106-060SP T: None

L1  
C0

Agnes Digital, Super Express! Full Color Special PP

[A] When this is placed from hand to the Stage, you may draw 2 cards. If so, choose 2 cards in your hand and discard them to the WR.  
[A] When this attacks, choose up to 2 of your other ::Uma Musume:: Charas, and those Charas gain +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-061 T: Soul

L2  
C1

Agnes Digital, Super Express! Full Color Special PP

[A] When this is placed from hand to the Stage, you may draw 2 cards. If so, choose 2 cards in your hand and discard them to the WR.  
[A] When this attacks, choose up to 2 of your other ::Uma Musume:: Charas, and those Charas gain +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]" until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-061SP T: Soul

L2  
C1

Gold City, Authentic / 1928

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +8000 Pow.  
[A] When this is placed from hand to the Stage, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[C] **BODYGUARD**"

Uma Musume | UMA/W106-062 T: Soul

L2  
C1

Gold City, Authentic / 1928

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +8000 Pow.  
[A] When this is placed from hand to the Stage, this gains the following 2 abilities until the next end of your Opp.'s turn. "[C] During your Opp.'s turn, this gains +2000 Pow." "[C] **BODYGUARD**"

Uma Musume | UMA/W106-062SP T: Soul

L2  
C1

Yukino Bijin, Pretty Pretty Snow

[C] All your other ::Uma Musume:: Charas gain +1000 Pow.  
[A] [Put a Marker from under this in the WR, Rest this] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot that Chara was in.

Uma Musume | UMA/W106-063 T: Soul

L2  
C1

Yukino Bijin, Pretty Pretty Snow

[C] All your other ::Uma Musume:: Charas gain +1000 Pow.  
[A] [Put a Marker from under this in the WR, Rest this] When your other Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot that Chara was in.

Uma Musume | UMA/W106-063SP T: Soul

L2  
C1



[C] For each of your other ::Uma Musume:: Chara, this gains +1500 Pow.  
 [A] [Put 2 Markers from under this in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put up to 3 cards from top of your LB in your Stock.

$$\frac{L2}{C1}$$

[C] For each of your other ::Uma Musume:: Chara, this gains +1500 Pow.  
 [A] [Put 2 Markers from under this in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put up to 3 cards from top of your LB in your Stock.

L2  
C1

**L2**  
**C0**

**L2**  
**C0**

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

**LO**  
**CO**

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

**LO**  
**CO**

**L3**  
**C2**

**L3**  
**C2**

L3  
C2

**L3**  
**C2**

**Rice Shower, Happiness Is Just Around the Corner**  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "To Beyond the Back of the Rival" is in your CZ, deal 1 Damage to your Opp., and if there's a Marker under this and you have 2 or more other ::Uma Musume:: Charas, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Uma Musume | UMA/W106-082 T: Soul

L3

C2

**Rice Shower, Happiness Is Just Around the Corner**  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, if "To Beyond the Back of the Rival" is in your CZ, deal 1 Damage to your Opp., and if there's a Marker under this and you have 2 or more other ::Uma Musume:: Charas, may pay. If so, deal 3 Damage to your Opp.. (DC can occur)

Uma Musume | UMA/W106-082 OFR T: Soul

L3

C2

**Aston Machan, Flare**  
[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Uma Musume | UMA/W106-083 T: None

L0

C0

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**Aston Machan, Flare**  
[C] If this is in the Front Row Center Slot, this gains +1000 Pow.  
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Uma Musume | UMA/W106-083SP T: None

L0

C0

**Wonder Acute, Butterfly Sting**  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Uma Musume | UMA/W106-084 T: None

L0

C0

**Wonder Acute, Butterfly Sting**  
[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 4 cards from the top of your LB and search for up to 1 Level 1 or higher card, reveal it, put it in your hand, and put the rest in the WR. (Climax cards are considered to be Level 0 for this effect)

Uma Musume | UMA/W106-084SP T: None

L0

C0

Uma Musume Pretty Derby Booster Pack

**Tamamo Cross, Speedy Like the Wind And Lightning**  
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [Put this in the WR] Choose an "Oguri Cap, Starlight Beat" in your WR and put it in the Slot this was in.

Uma Musume | UMA/W106-085 T: None

L1

C0

**Tamamo Cross, Speedy Like the Wind And Lightning**  
[A] When this is Front Attacked, look at the top card of your LB and put it either on top of the LB or in the WR.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]  
[S] [Put this in the WR] Choose an "Oguri Cap, Starlight Beat" in your WR and put it in the Slot this was in.

Uma Musume | UMA/W106-085SP T: None

L1

C0

**Oguri Cap, Starlight Beat**  
[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] **CX COMBO** When this attacks, if "Expectation" is in the CZ and you have another ::Uma Musume:: Chara, look at up to 4 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **CHANGE** [Put this in the WR] At the start of your Encore Step, if this is in your Front Row, may pay. If so, choose a "Tamamo Cross, Speedy Like the Wind And Lightning" from your WR and place it to the Slot this was in.

Uma Musume | UMA/W106-086 T: None

L1

C0

**Oguri Cap, Starlight Beat**  
[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] **CX COMBO** When this attacks, if "Expectation" is in the CZ and you have another ::Uma Musume:: Chara, look at up to 4 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **CHANGE** [Put this in the WR] At the start of your Encore Step, if this is in your Front Row, may pay. If so, choose a "Tamamo Cross, Speedy Like the Wind And Lightning" from your WR and place it to the Slot this was in.

Uma Musume | UMA/W106-086SP T: None

L1

C0

**Winning Ticket, Go To Winning!**  
[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Rival in the Name of 'Friend'" is in your CZ, perform the following action twice. "You may put the top card of your LB in the WR. If it's an ::Uma Musume:: Chara, return it to your hand."

Uma Musume | UMA/W106-087 T: None

L1

C0

**Winning Ticket, Go To Winning!**  
[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] **CX COMBO** When the Battle Opp. of this becomes Reversed, if "Rival in the Name of 'Friend'" is in your CZ, perform the following action twice. "You may put the top card of your LB in the WR. If it's an ::Uma Musume:: Chara, return it to your hand."

Uma Musume | UMA/W106-087SP T: None

L1

C0

**Marvelous Sunday, Operation Marvelous**  
[C] For each of your other ::Uma Musume:: Charas, this gains +500 Pow.  
[A] [Put a Marker from under this in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, choose an ::Uma Musume:: Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-088 T: None

L1

C0

**Marvelous Sunday, Operation Marvelous**  
[C] For each of your other ::Uma Musume:: Charas, this gains +500 Pow.  
[A] [Put a Marker from under this in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, choose an ::Uma Musume:: Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-088 OFR T: None

L1

C0

**Rice Shower, Rose Stream**  
[C] **ASSIST** All your ::Uma Musume:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[S] [(2) Rest this] Put the top card of your Clock in the WR.

Uma Musume | UMA/W106-089 T: Soul

L1

C1

**Rice Shower, Rose Stream**  
[C] **ASSIST** All your ::Uma Musume:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[S] [(2) Rest this] Put the top card of your Clock in the WR.

Uma Musume | UMA/W106-089SP T: Soul

L1

C1

**Mihono Bourbon, MB-19890425**  
[A] When your other "Rice Shower, Happiness Is Just Around the Corner" is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB, put them on top of the LB in the original order, and that Chara gains +1000 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR, and put the top card of your LB in your Stock.

Uma Musume | UMA/W106-090 T: Soul

L2

C1

**Mihono Bourbon, MB-19890425**  
[A] When your other "Rice Shower, Happiness Is Just Around the Corner" is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB, put them on top of the LB in the original order, and that Chara gains +1000 Pow and the following ability for the turn. "[C] During battles involving this, your Opp. cannot play **BACKUP** from hand."  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR, and put the top card of your LB in your Stock.

Uma Musume | UMA/W106-090SP T: Soul

L2

C1

Biwa Hayahide, pf.Victory formula...

[C] For each other ::Uma Musume:: Chara in your Back Row, this gains +2000 Pow.  
[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Uma Musume | UMA/W106-091 T: Soul

L2

C2

Biwa Hayahide, pf.Victory formula...

[C] For each other ::Uma Musume:: Chara in your Back Row, this gains +2000 Pow.  
[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Uma Musume | UMA/W106-091SP T: Soul

L2

C2

Tokai Teio, Step! Smile! Wink!

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. puts all of their Stock in the WR, and then puts the same number of cards from top of their LB in Stock.  
[A] [(1) Discard a "Tokai Teio, Step! Smile! Wink!" from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Uma Musume | UMA/W106-092 T: Soul

L3

C2

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Tokai Teio, Step! Smile! Wink!

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, your Opp. puts all of their Stock in the WR, and then puts the same number of cards from top of their LB in Stock.  
[A] [(1) Discard a "Tokai Teio, Step! Smile! Wink!" from your hand to the WR] When this attacks, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

Uma Musume | UMA/W106-092OFR T: Soul

L3

C2

Inari One, Inari Edo Purple

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Uma Musume | UMA/W106-093 T: None

L0

C0

Inari One, Inari Edo Purple

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an ::Uma Musume:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Uma Musume | UMA/W106-093SP T: None

L0

C0

Uma Musume Pretty Derby Booster Pack

Narita Brian, Maverick

[C] Your other ::Uma Musume:: Chara in the Front Row Center Slot gains +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-094 T: None

L0

C0

Narita Brian, Maverick

[C] Your other ::Uma Musume:: Chara in the Front Row Center Slot gains +500 Pow.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-094SP T: None

L0

C0

Tokai Teio, Top of Joyful

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Uma Musume:: Charas among those cards.  
[A] During the turn this is placed from hand to the Stage, at the end of your turn, you may choose an ::Uma Musume:: in your Front Row and an ::Uma Musume:: Chara in your Back Row and Rest and Swap them.

Uma Musume | UMA/W106-095 T: None

L0

C0

Tokai Teio, Top of Joyful

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Uma Musume:: Charas among those cards.  
[A] During the turn this is placed from hand to the Stage, at the end of your turn, you may choose an ::Uma Musume:: in your Front Row and an ::Uma Musume:: Chara in your Back Row and Rest and Swap them.

Uma Musume | UMA/W106-095SP T: None

L0

C0

Mayano Top Gun, Scramble Zone

[A] **CX COMBO** When your "And Then Beautiful Ending" is placed in your CZ, if there are 6 or fewer cards in your Stock and you have another ::Uma Musume:: Chara, look at up to 3 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-096 T: None

L0

C0

Mayano Top Gun, Scramble Zone

[A] **CX COMBO** When your "And Then Beautiful Ending" is placed in your CZ, if there are 6 or fewer cards in your Stock and you have another ::Uma Musume:: Chara, look at up to 3 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-096SP T: None

L0

C0

Hishi Amazon, Amazoness Lapis

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.  
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Uma Musume | UMA/W106-097 T: None

L1

C0

Hishi Amazon, Amazoness Lapis

[A] When you use the **BACKUP** of this, put the top 3 cards of your LB in the WR.  
[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Uma Musume | UMA/W106-097SP T: None

L1

C0

Super Creek, Murmuring Stream

[C] If there is a Marker under this and you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +2000 Pow.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-098 T: None

L1

C0

Super Creek, Murmuring Stream

[C] If there is a Marker under this and you have 2 or more other ::Uma Musume:: Charas, this gains +3000 Pow.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +2000 Pow.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-098SP T: None

L1

C0

Kitasan Black, Shining on Top of the Portable Shrine

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1000 Pow and the following ability. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[A] When the Trigger Check of this reveals a card with a Soul Trigger Icon, this gains +1000 Pow until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-099 T: None

L1

C0

Kitasan Black, Shining on Top of the Portable Shrine

[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1000 Pow and the following ability. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."  
[A] When the Trigger Check of this reveals a card with a Soul Trigger Icon, this gains +1000 Pow until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-099SP T: None

L1

C0

### Narita Taishin, Nevertheless

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

[A] When this is placed from hand to the Stage, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +2000 Pow for the turn.

Uma Musume | UMA/W106-100 T: Soul

L1  
C1

### Narita Taishin, Nevertheless

[C] If the Cost of the Chara Opposite this is 0 or lower, this does not Reverse.

[A] When this is placed from hand to the Stage, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +2000 Pow for the turn.

Uma Musume | UMA/W106-100SP T: Soul

L1  
C1

### Symboli Rudolf, Road of Emperor

[C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] When this is placed from hand to the Stage, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Uma Musume:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.  
[A] BOND/Tokai Teio, Step! Smile! Wink! [Discard a card from your hand to the WR]

Uma Musume | UMA/W106-101 T: Soul

L2  
C1

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### Symboli Rudolf, Road of Emperor

[C] ASSIST All your Level 3 or higher Charas in front of this gain +2000 Pow.  
[A] When this is placed from hand to the Stage, you may reveal up to 3 cards from top of your LB. If you reveal at least 1 card this way, choose up to 1 ::Uma Musume:: Chara among them, put it in your hand, put the rest in the WR, and discard a card from your hand to the WR.  
[A] BOND/Tokai Teio, Step! Smile! Wink! [Discard a card from your hand to the WR]

Uma Musume | UMA/W106-101SP T: Soul

L2  
C1

### Hishi Amazon, Our Reliable Bis Sis Dorm Leader

[C] ASSIST All your Charas in front of this gain +500 Pow.

[A] When your Climax card is placed in the CZ, choose up to 2 of your Charas, and those Charas gain +1000 Pow for the turn.

Uma Musume | UMA/W106-102 T: None

L0  
C0

### Hishi Amazon, Our Reliable Bis Sis Dorm Leader

[C] ASSIST All your Charas in front of this gain +500 Pow.

[A] When your Climax card is placed in the CZ, choose up to 2 of your Charas, and those Charas gain +1000 Pow for the turn.

Uma Musume | UMA/W106-102S T: None

L0  
C0

## Uma Musume Pretty Derby Booster Pack

### Mihono Bourbon, Cyborg Uma Musume

[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] INHERIT When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Uma Musume | UMA/W106-103 T: None

L0  
C0

### Mihono Bourbon, Cyborg Uma Musume

[C] All your other ::Uma Musume:: Charas gain +500 Pow.  
[A] INHERIT When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.  
[S] [Rest this] Choose 1 of your Charas, and that Chara gains +500 Pow for the turn.

Uma Musume | UMA/W106-103S T: None

L0  
C0

### Aston Machan, Incredible-chan with Something Fleeting

[A] When this is placed from hand to the Stage, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1000 Pow for the turn.

[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Uma Musume | UMA/W106-104 T: None

L0  
C0

### Aston Machan, Incredible-chan with Something Fleeting

[A] When this is placed from hand to the Stage, choose 1 of your other ::Uma Musume:: Charas, and that Chara gains +1000 Pow for the turn.

[A] [Return this to hand] When your Climax card is placed in the CZ, may pay. If so, choose 1 of your Charas, and that Chara gains +1 Soul for the turn.

Uma Musume | UMA/W106-104S T: None

L0  
C0

### Twin Turbo, Rampaging Uma Musume Without Limits

[A] At the start of your Climax Phase, if this is in the Front Row, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this attacks, perform Trigger Check twice during this attack's Trigger Step. After the 2 Trigger Checks are made, put the top card of your Stock in the WR."

Uma Musume | UMA/W106-105 T: None

L0  
C0

### Twin Turbo, Rampaging Uma Musume Without Limits

[A] At the start of your Climax Phase, if this is in the Front Row, choose up to 2 of your Charas, and those Charas gain the following ability for the turn. "[A] When this attacks, perform Trigger Check twice during this attack's Trigger Step. After the 2 Trigger Checks are made, put the top card of your Stock in the WR."

Uma Musume | UMA/W106-105S T: None

L0  
C0

### Ikuno Dictus, Skilled Musume Who's Both Hot And Cold

[S] [Discard 2 cards from your hand to the WR, put this on the bottom of the LB] Choose an ::Uma Musume:: Chara in your WR whose Level is equal to or lower than your Level and put it in the Slot this was in.

Uma Musume | UMA/W106-106 T: None

L0  
C0

### Ikuno Dictus, Skilled Musume Who's Both Hot And Cold

[S] [Discard 2 cards from your hand to the WR, put this on the bottom of the LB] Choose an ::Uma Musume:: Chara in your WR whose Level is equal to or lower than your Level and put it in the Slot this was in.

Uma Musume | UMA/W106-106S T: None

L0  
C0

### Biwa Hayahide, Passionate Knowledgeable Type

[C] All your other "Narita Brian, Kabura-ya Laughing in the Sky" gain +500 Pow and "[A] ENCORE [Discard a Chara from your hand to the WR]".

[C] ASSIST All your ::Uma Musume:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

Uma Musume | UMA/W106-107 T: Soul

L1  
C1

### Biwa Hayahide, Passionate Knowledgeable Type

[C] All your other "Narita Brian, Kabura-ya Laughing in the Sky" gain +500 Pow and "[A] ENCORE [Discard a Chara from your hand to the WR]".

[C] ASSIST All your ::Uma Musume:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

Uma Musume | UMA/W106-107S T: Soul

L1  
C1

### Inari One, Fast Self-Proclaimed Edo Girl

[C] During your turn, for each other ::Uma Musume:: Chara you have, this gains +2000 Pow.

[A] [Put a Marker from under this in the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, pay cost up to 2 times. Perform the following action X times. "Choose a Chara in your WR and return it to your hand." X = # of times the cost of this ability was paid.

Uma Musume | UMA/W106-108 T: Soul

L2  
C1

### Inari One, Fast Self-Proclaimed Edo Girl

[C] During your turn, for each other ::Uma Musume:: Chara you have, this gains +2000 Pow.

[A] [Put a Marker from under this in the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, pay cost up to 2 times. Perform the following action X times. "Choose a Chara in your WR and return it to your hand." X = # of times the cost of this ability was paid.

Uma Musume | UMA/W106-108S T: Soul

L2  
C1



Daiichi Ruby, Uma Musume From An Elegant Family

[A] When this is placed from hand to the Stage, if you have less Stock than your Opp.'s Stock, you may put the top card of your LB to your Stock.  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Uma Musume | UMA/W106-109 T: Soul

L2  
C1

Daiichi Ruby, Uma Musume From An Elegant Family

[A] When this is placed from hand to the Stage, if you have less Stock than your Opp.'s Stock, you may put the top card of your LB to your Stock.  
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Uma Musume | UMA/W106-109S T: Soul

L2  
C1

Narita Taishin, Cool & Dry!

[C] If all your Charas are :Uma Musume::, this gains +2500 Pow and "[A] ENCORE [Discard an :Uma Musume:: Chara from your hand to the WR]".  
[A] **CX COMBO** [Put a "Scrap Medley" from your CZ in the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Scrap Medley", if you have 4 or more other :Uma Musume:: Charas, may pay. If so, Stand this, and this gains +1500 Pow until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-110 T: Soul

L2  
C2

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Narita Taishin, Cool & Dry!

[C] If all your Charas are :Uma Musume::, this gains +2500 Pow and "[A] ENCORE [Discard an :Uma Musume:: Chara from your hand to the WR]".  
[A] **CX COMBO** [Put a "Scrap Medley" from your CZ in the WR] During your Climax Phase, when this is placed to the Stage via the effect of "Scrap Medley", if you have 4 or more other :Uma Musume:: Charas, may pay. If so, Stand this, and this gains +1500 Pow until the next end of your Opp.'s turn.

Uma Musume | UMA/W106-110S T: Soul

L2  
C2

Riko Kashimoto, Philosophy of Thoroughly Managing

If you don't have an :Uma Musume:: Chara, you cannot play this from hand.  
Perform the following 2 effects once each in any order of your choice.  
"You may draw a card."  
"[Discard a Climax card from your hand to the WR] may pay. If so, choose a Climax card in your WR and return it to your hand."  
UMA/W106-111 T: None

L3  
C0

Riko Kashimoto, Philosophy of Thoroughly Managing

If you don't have an :Uma Musume:: Chara, you cannot play this from hand.  
Perform the following 2 effects once each in any order of your choice.  
"You may draw a card."  
"[Discard a Climax card from your hand to the WR] may pay. If so, choose a Climax card in your WR and return it to your hand."  
UMA/W106-111OFR T: None

L3  
C0

Uma Musume Pretty Derby Booster Pack

Beyond the Back of the Rival

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-112 T: Salvage

Beyond the Back of the Rival

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-112R T: Salvage

"Rival" in the Name of "Friend"

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-113 T: Soul Standby

"Rival" in the Name of "Friend"

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-113R T: Soul Standby

Body Full of Talent

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-114 T: Soul Standby

Body Full of Talent

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-114R T: Soul Standby

And Then Beautiful Ending

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-115 T: Salvage

And Then Beautiful Ending

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-115R T: Salvage

Scrap Medley

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-116 T: Soul Standby

Scrap Medley

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

UMA/W106-116R T: Soul Standby

Expectation

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-117 T: Salvage

Expectation

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-117R T: Salvage

**Daitaku Helios, Dance, Go Crazy, Have a Blast!**

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.

Uma Musume | UMA/W106-118 T: None

L0  
C0

**Daitaku Helios, Dance, Go Crazy, Have a Blast!**

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.  
[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.

Uma Musume | UMA/W106-118OFR T: None

L0  
C0

**Satono Diamond, To Pass the One Ahead**

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +1500 Pow and the following ability. \* [A] When this attacks, look at the top card of your LB and put it either on top or bottom of the LB."  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Uma Musume:: Charas, Rest it and move it to an empty Slot in the Back Row.

Uma Musume | UMA/W106-119 T: None

L0  
C0

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**Satono Diamond, To Pass the One Ahead**

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, this gains +1500 Pow and the following ability. \* [A] When this attacks, look at the top card of your LB and put it either on top or bottom of the LB."  
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Uma Musume:: Charas, Rest it and move it to an empty Slot in the Back Row.

Uma Musume | UMA/W106-119OFR T: None

L0  
C0

**Mejiro McQueen, As the "Ace"**

[C] During your turn, if you have another ::TRAIT:: Chara, this gains +3000 Pow.  
[C] **CX COMBO** When this attacks, if "Welcome Back, Ace of the Team" is in the CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 3 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, put the rest in the WR, and if there's a Marker under this, choose a Level 2 or higher Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-120 T: None

L1  
C0

**Mejiro McQueen, As the "Ace"**

[C] During your turn, if you have another ::TRAIT:: Chara, this gains +3000 Pow.  
[C] **CX COMBO** When this attacks, if "Welcome Back, Ace of the Team" is in the CZ and you have 2 or more other ::Uma Musume:: Charas, look at up to 3 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, put the rest in the WR, and if there's a Marker under this, choose a Level 2 or higher Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-120OFR T: None

L1  
C0

## Uma Musume Pretty Derby Booster Pack

**Gold Ship, Advance of the Unsinkable Ship**

[C] During your turn, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** This ability activates up to once per turn. When this attacks, if "The 1st Fantasy Memorial" is in the CZ and there's a Marker under this, reveal the top card of your LB. If it's either an ::Uma Musume:: Chara or an Event, Stand this, and this gains +1000 Pow for the turn. (Put the revealed card back where it was)

Uma Musume | UMA/W106-121 T: Soul

L3  
C2

**Gold Ship, Advance of the Unsinkable Ship**

[C] During your turn, this gains +2000 Pow.  
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.  
[A] **CX COMBO** This ability activates up to once per turn. When this attacks, if "The 1st Fantasy Memorial" is in the CZ and there's a Marker under this, reveal the top card of your LB. If it's either an ::Uma Musume:: Chara or an Event, Stand this, and this gains +1000 Pow for the turn. (Put the revealed card back where it was)

Uma Musume | UMA/W106-121OFR T: Soul

L3  
C2

**Sakura Chiyono O, Best Blooming**

[C] This cannot be chosen as target of Opp.'s effects.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-122 T: None

L0  
C0

**Sakura Chiyono O, Best Blooming**

[C] This cannot be chosen as target of Opp.'s effects.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Uma Musume | UMA/W106-122SP T: None

L0  
C0

**Mejiro Dober, Twisted Line**

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] During the turn this is placed from hand to the Stage, when this attacks, if there's a Marker under this, choose an ::Uma Musume:: Chara in your WR and return it to your hand.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-123 T: None

L1  
C0

**Mejiro Dober, Twisted Line**

[C] During your turn, if you have another ::Uma Musume:: Chara, this gains +3000 Pow.  
[A] During the turn this is placed from hand to the Stage, when this attacks, if there's a Marker under this, choose an ::Uma Musume:: Chara in your WR and return it to your hand.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-123SP T: None

L1  
C0

**Zenno Rob Roy, Heroic Author**

[C] For each of your other ::TRAIT:: Charas, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::TRAIT:: Charas, you may choose an ::Uma Musume:: Chara in your WR and put it in your Stock.  
[A] **CX COMBO** [Put a "Happy Trip" from your CZ in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 4 cards from top of your LB and search for up to 4 ::Uma Musume:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-124 T: Soul

L2  
C1

**Zenno Rob Roy, Heroic Author**

[C] For each of your other ::TRAIT:: Charas, this gains +1000 Pow.  
[A] When this is placed from hand to the Stage, if you have 4 or more other ::TRAIT:: Charas, you may choose an ::Uma Musume:: Chara in your WR and put it in your Stock.  
[A] **CX COMBO** [Put a "Happy Trip" from your CZ in the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, look at up to 4 cards from top of your LB and search for up to 4 ::Uma Musume:: Charas, reveal them, put them in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-124SP T: Soul

L2  
C1

**Yamanin Zephyr, Flutertail Spirit**

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1500 Pow and [A] **ENCORE** [Discard an ::Uma Musume:: Chara from your hand to the WR].  
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-125 T: Soul

L3  
C2

**Yamanin Zephyr, Flutertail Spirit**

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.  
[C] If you have 2 or more other ::Uma Musume:: Charas, this gains +1500 Pow and [A] **ENCORE** [Discard an ::Uma Musume:: Chara from your hand to the WR].  
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-125SP T: Soul

L3  
C2

**Gold Ship, Red Strife**

[A] [Discard an ::Uma Musume:: Chara from hand to the WR] When your Chara's Trigger Check reveals a Climax with 2 Soul Trigger Icons, may pay. If so, choose a Chara in your WR and return it to your hand.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-126 T: None

L0  
C0

**Gold Ship, Red Strife**

[A] [Discard an ::Uma Musume:: Chara from hand to the WR] When your Chara's Trigger Check reveals a Climax with 2 Soul Trigger Icons, may pay. If so, choose a Chara in your WR and return it to your hand.  
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB.

Uma Musume | UMA/W106-126SP T: None

L0  
C0

### Mejiro Ryan, Straight Line

[A] [Discard a Climax card with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 :Uma Musume: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-127 T: None

L0  
C0

### Mejiro Ryan, Straight Line

[A] [Discard a Climax card with a Gate Trigger Icon from your hand to the WR] When this is placed from hand to the Stage or from the Stage to the WR, may pay. If so, look at up to 5 cards from top of your LB and search for up to 1 :Uma Musume: Chara, reveal it, put it in your hand, and put the rest in the WR.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-127SP T: None

L0  
C0

### Sakura Bakushin O, Sakura Advance!

[A] **CX COMBO** When "Rush -> Burning" is placed in your CZ, if you have 2 or more other :Uma Musume: Charas and there's another Chara in your Front Row Center Slot, you may perform the following action. "Search your LB for up to 1 :Uma Musume: Chara, reveal it, put it in your hand, shuffle your LB, choose a Chara in your Front Row Center Slot, and that Chara gets -1 Soul for the turn."  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-128 T: None

L0  
C0

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### Sakura Bakushin O, Sakura Advance!

[A] **CX COMBO** When "Rush -> Burning" is placed in your CZ, if you have 2 or more other :Uma Musume: Charas and there's another Chara in your Front Row Center Slot, you may perform the following action. "Search your LB for up to 1 :Uma Musume: Chara, reveal it, put it in your hand, shuffle your LB, choose a Chara in your Front Row Center Slot, and that Chara gets -1 Soul for the turn."  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-128SP T: None

L0  
C0

### Nakayama Festa, Seeking a Path of Survival

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an :Uma Musume: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)  
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

Uma Musume | UMA/W106-129 T: None

L0  
C0

### Nakayama Festa, Seeking a Path of Survival

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's an :Uma Musume: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)  
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.

Uma Musume | UMA/W106-129SP T: None

L0  
C0

## Uma Musume Pretty Derby Booster Pack

### Mejiro McQueen, Elegance Line

[A] When this is placed from hand to the Stage, put the top 6 cards of your LB in the WR. If there is a "Mejiro McQueen, Elegance Line" among them, draw up to 2 cards.

Uma Musume | UMA/W106-130 T: None

L1  
C0

### Mejiro McQueen, Elegance Line

[A] When this is placed from hand to the Stage, put the top 6 cards of your LB in the WR. If there is a "Mejiro McQueen, Elegance Line" among them, draw up to 2 cards.

Uma Musume | UMA/W106-130SP T: None

L1  
C0

### Mejiro Bright, Vernissage Line

[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other :Uma Musume: Charas, may pay. If so, draw up to 2 cards.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-131 T: None

L1  
C0

### Mejiro Bright, Vernissage Line

[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have 2 or more other :Uma Musume: Charas, may pay. If so, draw up to 2 cards.  
[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR.

Uma Musume | UMA/W106-131SP T: None

L1  
C0

### Satono Diamond, Natural Brilliance

[A] When this attacks, reveal the top card of your LB. If it is either an :Uma Musume: Chara or an Event, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)

Uma Musume | UMA/W106-132 T: None

L1  
C0

### Satono Diamond, Natural Brilliance

[A] When this attacks, reveal the top card of your LB. If it is either an :Uma Musume: Chara or an Event, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn. (Put the revealed card back where it was)

Uma Musume | UMA/W106-132SP T: None

L1  
C0

### Mejiro Ardan, Clinochlore Line

[C] **ASSIST** If there's a Marker under this and you have 2 or more other :Uma Musume: Charas, all your Charas in front of this gain +500 Pow and the following ability. "[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this."  
[S] [Rest this] Choose 1 of your :Uma Musume: Charas, and that Chara gains +1500 Pow for the turn.

Uma Musume | UMA/W106-133 T: None

L1  
C0

### Mejiro Ardan, Clinochlore Line

[C] **ASSIST** If there's a Marker under this and you have 2 or more other :Uma Musume: Charas, all your Charas in front of this gain +500 Pow and the following ability. "[A] [(1)] At the start of Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this."  
[S] [Rest this] Choose 1 of your :Uma Musume: Charas, and that Chara gains +1500 Pow for the turn.

Uma Musume | UMA/W106-133SP T: None

L1  
C0

### Ines Fujin, All Time Fever

[C] **ASSIST** All your :Uma Musume: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-134 T: Soul

L1  
C1

### Ines Fujin, All Time Fever

[C] **ASSIST** All your :Uma Musume: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.  
[A] [Discard a card from your hand to the WR] When your Chara's Trigger Check reveals a Climax card with a Gate Trigger Icon, may pay. If so, look at up to 2 cards from the top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

Uma Musume | UMA/W106-134SP T: Soul

L1  
C1

### Tosen Jordan, Pops Joker

[A] [(1)] Discard an :Uma Musume: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it on the bottom of the LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1)] Discard this card from your hand to the WR]

Uma Musume | UMA/W106-135 T: Soul

L2  
C1

### Tosen Jordan, Pops Joker

[A] [(1)] Discard an :Uma Musume: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it on the bottom of the LB.  
[S] [Counter] **BACKUP 2500, Level 2** [(1)] Discard this card from your hand to the WR]

Uma Musume | UMA/W106-135SP T: Soul

L2  
C1

Sweep Tosho, Platanus Witch

[C] All your other ::Uma Musume:: Charas gain +1000 Pow.

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR, and put the top card of your LB in your Stock.

[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Uma Musume | UMA/W106-136 T: Soul

L2

C1

Sweep Tosho, Platanus Witch

[C] All your other ::Uma Musume:: Charas gain +1000 Pow.

[A] **INHERIT** When your other Chara is placed from hand to the Stage, if there's no Marker under that Chara, you may choose up to 1 Marker from under this as well as this and put them face-up under that Chara placed to the Stage in any order. If so, put the rest of the Marker(s) in the WR, and put the top card of your LB in your Stock.

[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

Uma Musume | UMA/W106-136SP T: Soul

L2

C1

Daitaku Helios, Fun Fun Party Night

[C] During your Opp.'s turn, for each of your other ::Uma Musume:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Uma Musume:: Charas, you may put the top card of your LB in your Stock.

[A] When this Direct Attacks, you may choose an ::Uma Musume:: Chara in your WR and put it in your Stock.

Uma Musume | UMA/W106-137 T: Soul

L2

C2

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Daitaku Helios, Fun Fun Party Night

[C] During your Opp.'s turn, for each of your other ::Uma Musume:: Charas, this gains +1000 Pow.

[A] When this is placed from hand to the Stage, if you have 4 or more other ::Uma Musume:: Charas, you may put the top card of your LB in your Stock.

[A] When this Direct Attacks, you may choose an ::Uma Musume:: Chara in your WR and put it in your Stock.

Uma Musume | UMA/W106-137SP T: Soul

L2

C2

Mejiro Palmer, Line Breakthrough

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, choose 1 of the following 2 effects and per form it. "You may put the top card of your Clock in the WR." "[1] may pay. If so, draw up to 1 card, and choose up to 1 'Daitaku Helios, Fun Fun Party Night' in your hand and put it in any Slot on the Stage."

[A] **CX COMBO** [Discard a card from your hand to the WR] When "Her Ego" is placed in your C2, if you have 4 or more other ::Uma Musume:: Charas, may pay. If so, choose 1 of your Opp.'s Charas and put it on top of the LB.

Uma Musume | UMA/W106-138 T: Soul

L3

C2

Mejiro Palmer, Line Breakthrough

[A] When this is placed from hand to the Stage, if you have another ::Uma Musume:: Chara, choose 1 of the following 2 effects and per form it. "You may put the top card of your Clock in the WR." "[1] may pay. If so, draw up to 1 card, and choose up to 1 'Daitaku Helios, Fun Fun Party Night' in your hand and put it in any Slot on the Stage."

[A] **CX COMBO** [Discard a card from your hand to the WR] When "Her Ego" is placed in your C2, if you have 4 or more other ::Uma Musume:: Charas, may pay. If so, choose 1 of your Opp.'s Charas and put it on top of the LB.

Uma Musume | UMA/W106-138SP T: Soul

L3

C2

Uma Musume Pretty Derby Booster Pack

Mejiro Palmer, Reliable Positive Gal

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a Climax card among them, this gains +3000 Pow until the next end of your Opp.'s turn.

[A] At the start of your Climax Phase, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

Uma Musume | UMA/W106-139 T: None

L0

C0

Mejiro Palmer, Reliable Positive Gal

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there's a Climax card among them, this gains +3000 Pow until the next end of your Opp.'s turn.

[A] At the start of your Climax Phase, choose 1 of your ::Uma Musume:: Charas, and that Chara gains +1500 Pow for the turn.

Uma Musume | UMA/W106-139S T: None

L0

C0

K.S.Miracle, Kind Gentle Uma Musume

[C] During your turn, all your other ::Uma Musume:: Charas gain +500 Pow.

[S] [(1) Rest 2 of your Charas] Reveal the top card of your LB. If that card is an ::Uma Musume:: Chara or an Event, put it in your hand. (Otherwise put it back)

Uma Musume | UMA/W106-140 T: None

L0

C0

K.S.Miracle, Kind Gentle Uma Musume

[C] During your turn, all your other ::Uma Musume:: Charas gain +500 Pow.

[S] [(1) Rest 2 of your Charas] Reveal the top card of your LB. If that card is an ::Uma Musume:: Chara or an Event, put it in your hand. (Otherwise put it back)

Uma Musume | UMA/W106-140S T: None

L0

C0

Ines Fujin, Hark Working Thinking About Family

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Uma Musume:: Charas.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Uma Musume | UMA/W106-141 T: None

L0

C0

Ines Fujin, Hark Working Thinking About Family

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::Uma Musume:: Charas.

[A] During battles involving this, when Damage taken by you is Cancelled, you may return this to your hand.

Uma Musume | UMA/W106-141S T: None

L0

C0

Zenno Rob Roy, Reader with Wild Imagination

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.

[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.

Uma Musume | UMA/W106-142 T: None

L1

C0

Zenno Rob Roy, Reader with Wild Imagination

[A] When this is placed from hand to the Stage, this gains +3000 Pow for the turn.

[A] [(1)] When the Battle Opp. of this becomes Reversed, may pay. If so, draw a card.

Uma Musume | UMA/W106-142S T: None

L1

C0

Tosen Jordan, Today's Gal

[C] During your turn, for each of your other ::Uma Musume:: Charas, this gains +500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may choose 1 of your other ::Uma Musume:: Charas and return it to your hand.

Uma Musume | UMA/W106-143 T: None

L1

C0

Tosen Jordan, Today's Gal

[C] During your turn, for each of your other ::Uma Musume:: Charas, this gains +500 Pow.

[A] When the Battle Opp. of this becomes Reversed, you may choose 1 of your other ::Uma Musume:: Charas and return it to your hand.

Uma Musume | UMA/W106-143S T: None

L1

C0

Mejiro Dober, Lady Running Wounded

[A] When your other ::Uma Musume:: Chara attacks, this gains +2000 Pow for the turn.

Uma Musume | UMA/W106-144 T: None

L1

C0

Mejiro Dober, Lady Running Wounded

[A] When your other ::Uma Musume:: Chara attacks, this gains +2000 Pow for the turn.

Uma Musume | UMA/W106-144S T: None

L1

C0

Sweep Toshō, I Will Definitely Become a Witch!

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Uma Musume | UMA/W106-145 T: Soul

L1C1

Sweep Toshō, I Will Definitely Become a Witch!

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gets -1000 Pow for the turn.  
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

Uma Musume | UMA/W106-145S T: Soul

L1C1

Sirius Symboli, Charismatic Ambitious Uma Musume

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow and +2 Soul for the turn.

Uma Musume | UMA/W106-146 T: Soul

L2C1

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Sirius Symboli, Charismatic Ambitious Uma Musume

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow and +2 Soul for the turn.

Uma Musume | UMA/W106-146S T: Soul

L2C1

Nakayama Festa, Outlaw Risktaker Pushing the Line

[C] During your turn, for each of your other ::Uma Musume:: Charas, this gains +1000 Pow.  
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Uma Musume | UMA/W106-147 T: Soul

L2C1

Nakayama Festa, Outlaw Risktaker Pushing the Line

[C] During your turn, for each of your other ::Uma Musume:: Charas, this gains +1000 Pow.  
[A] When this or the Battle Opp. of this becomes Reversed, that Chara cannot use "[A] **ENCORE**" for the turn. (This includes "[A] **ENCORE** [(3)]" provided by rules)

Uma Musume | UMA/W106-147S T: Soul

L2C1

Uma Musume Pretty Derby Booster Pack

Tazuna Hayakawa, Welcome to the Training Center

If you have 2 or fewer ::Uma Musume:: Charas, you cannot play this from your hand.  
[Rest 1 of your ::Uma Musume:: Charas] may pay. If so, look at up to 11 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, put it in any Slot on the Stage, and put the rest in the WR.

UMA/W106-148 T: None

L3C0

Tazuna Hayakawa, Welcome to the Training Center

If you have 2 or fewer ::Uma Musume:: Charas, you cannot play this from your hand.  
[Rest 1 of your ::Uma Musume:: Charas] may pay. If so, look at up to 11 cards from top of your LB and search for up to 1 ::Uma Musume:: Chara, put it in any Slot on the Stage, and put the rest in the WR.

UMA/W106-148OFR T: None

L3C0

Riko Kashimoto, Strict But Kind

Choose 1 of the 2 following effects and perform it.  
"Choose a Chara in your WR and return it to your hand."  
"Search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB."

UMA/W106-149 T: None

L1C1

Riko Kashimoto, Strict But Kind

Choose 1 of the 2 following effects and perform it.  
"Choose a Chara in your WR and return it to your hand."  
"Search your LB for up to 1 ::Uma Musume:: Chara, reveal it, put it in your hand, and shuffle your LB."

UMA/W106-149S T: None

L1C1

Tazuna Hayakawa, Secretary to the Academy Chair

All players put the top 3 cards of their respective Libraries in their respective WRs. If the number of your Level 1 and lower Charas put in the WR this way is larger than the number of your Opp.'s Level 0 and lower Charas put in the WR this way, you may draw a card.  
Put this in your Stock.

UMA/W106-150 T: None

L2C0

Tazuna Hayakawa, Secretary to the Academy Chair

All players put the top 3 cards of their respective Libraries in their respective WRs. If the number of your Level 1 and lower Charas put in the WR this way is larger than the number of your Opp.'s Level 0 and lower Charas put in the WR this way, you may draw a card.  
Put this in your Stock.

UMA/W106-150S T: None

L2C0

Welcome Back, Ace of the Team

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-151 T: Soul Gate

Welcome Back, Ace of the Team

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-151R T: Soul Gate

The 1st Fantasy Memorial

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-152 T: Soul Gate

The 1st Fantasy Memorial

[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-152R T: Soul Gate

Rush -&#62; Burning

[C] All your Charas gain +2 Soul.

UMA/W106-153 T: 2 Soul

Rush -&#62; Burning

[C] All your Charas gain +2 Soul.

UMA/W106-153R T: 2 Soul

**Happy Trip**  
[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-154 T: Draw

**Happy Trip**  
[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-154R T: Draw

**Her Ego**  
[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-155 T: Soul Gate

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**Her Ego**  
[C] All your Charas gain +1000 Pow and +1 Soul.

UMA/W106-155R T: Soul Gate

Uma Musume Pretty Derby Booster Pack