

"Virtual Girl" Ai & Rinka & Maki

[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Put this in the Waiting Rom] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock." (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

VRG/WE52-01 | Worldâs End - Music | T:None

L0
C0

"Virtual Girl" Ai & Rinka & Maki

[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 Level 1 or lower Chara, reveal it, put it in your hand, and shuffle your LB.
[S] [Put this in the Waiting Rom] Choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] When this attacks, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock." (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

VRG/WE52-01H | Worldâs End - Music | T:None

L0
C0

"Splash!" Ai

[A] [(Return this to your hand] When your CX with a Comeback Trigger Icon is placed in the CX Zone, may pay. If so, look at up to 2 cards from top of your LB, put them on top of the LB in any order, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-02 | Worldâs End - Music | T:None

L0
C0

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"Splash!" Ai

[A] [(Return this to your hand] When your CX with a Comeback Trigger Icon is placed in the CX Zone, may pay. If so, look at up to 2 cards from top of your LB, put them on top of the LB in any order, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-02H | Worldâs End - Music | T:None

L0
C0

"The Other Me" Ai & Ai Tokiwa

[C] During your turn, if all your Charas are ::World's End:: and/or ::Music::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "HELLO WORLD!" is in the CX Zone and you have 2 or more other ::World's End:: and/or ::Music:: Charas, look at up to 3 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara AND up to 1 "Vision Eye", reveal it, put it in your hand, and put the rest in the WR.

VRG/WE52-03 | Worldâs End - Music | T:None

L1
C0

"The Other Me" Ai & Ai Tokiwa

[C] During your turn, if all your Charas are ::World's End:: and/or ::Music::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "HELLO WORLD!" is in the CX Zone and you have 2 or more other ::World's End:: and/or ::Music:: Charas, look at up to 3 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara AND up to 1 "Vision Eye", reveal it, put it in your hand, and put the rest in the WR.

VRG/WE52-03H | Worldâs End - Music | T:None

L1
C0

Virtual Girl at Worlds End Extra Pack

"The Other Me" Ai & Ai Tokiwa

[C] During your turn, if all your Charas are ::World's End:: and/or ::Music::, this gains +2000 Pow.
[A] **CX COMBO** When this attacks, if "HELLO WORLD!" is in the CX Zone and you have 2 or more other ::World's End:: and/or ::Music:: Charas, look at up to 3 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara AND up to 1 "Vision Eye", reveal it, put it in your hand, and put the rest in the WR.

VRG/WE52-03SSP | Worldâs End - Music | T:None

L1
C0

"AI-Vstar" Ai

[S] **CX COMBO** [Discard an ""Our" Beginning' Ai Tokiwa" from your hand to the WR, put this in the WR] If there are 2 or more CX with Comeback Trigger Icon in your WR, search your LB for up to 1 "HELLO WORLD!" or "World's End" or "Hi-Vision", reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

VRG/WE52-04 | Worldâs End - Music | T:None

L1
C0

"AI-Vstar" Ai

[S] **CX COMBO** [Discard an ""Our" Beginning' Ai Tokiwa" from your hand to the WR, put this in the WR] If there are 2 or more CX with Comeback Trigger Icon in your WR, search your LB for up to 1 "HELLO WORLD!" or "World's End" or "Hi-Vision", reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

VRG/WE52-04H | Worldâs End - Music | T:None

L1
C0

"AI-Vstar" Ai

[S] **CX COMBO** [Discard an ""Our" Beginning' Ai Tokiwa" from your hand to the WR, put this in the WR] If there are 2 or more CX with Comeback Trigger Icon in your WR, search your LB for up to 1 "HELLO WORLD!" or "World's End" or "Hi-Vision", reveal it, put it in your hand, shuffle your LB, choose 1 of your Charas, and that Chara gains +3000 Pow for the turn.

VRG/WE52-04SP | Worldâs End - Music | T:None

L1
C0

"Stage" Ai

[A] **CX COMBO** When this is placed to the Stage via the effect of [A] of ""Our" Beginning' Ai Tokiwa", if "World's End" is in your CX Zone and this is in the Front Row, choose this and an ""Our" Beginning' Ai Tokiwa" in your WR, send them to Memory, put all Charas of every player in the WR, deal 1 Damage to your Opp. 4 times, and put up to 2 cards from top of your Clock in the WR. (DC can occur)
[A] **CX COMBO RECOLLECTION** [(2) Discard a card from your hand to the WR] When this attacks, if "World's End" is in the CX Zone and there is an ""Our" Beginning' Ai Tokiwa" in your Memory, may pay. If so, deal 1 Damage to your Opp., and deal 4 Damage to your Opp.. (DC can occur)

VRG/WE52-05 | Worldâs End - Music | T:Soul

L3
C2

"Stage" Ai

[A] **CX COMBO** When this is placed to the Stage via the effect of [A] of ""Our" Beginning' Ai Tokiwa", if "World's End" is in your CX Zone and this is in the Front Row, choose this and an ""Our" Beginning' Ai Tokiwa" in your WR, send them to Memory, put all Charas of every player in the WR, deal 1 Damage to your Opp. 4 times, and put up to 2 cards from top of your Clock in the WR. (DC can occur)
[A] **CX COMBO RECOLLECTION** [(2) Discard a card from your hand to the WR] When this attacks, if "World's End" is in the CX Zone and there is an ""Our" Beginning' Ai Tokiwa" in your Memory, may pay. If so, deal 1 Damage to your Opp., and deal 4 Damage to your Opp.. (DC can occur)

VRG/WE52-05H | Worldâs End - Music | T:Soul

L3
C2

"Stage" Ai

[A] **CX COMBO** When this is placed to the Stage via the effect of [A] of ""Our" Beginning' Ai Tokiwa", if "World's End" is in your CX Zone and this is in the Front Row, choose this and an ""Our" Beginning' Ai Tokiwa" in your WR, send them to Memory, put all Charas of every player in the WR, deal 1 Damage to your Opp. 4 times, and put up to 2 cards from top of your Clock in the WR. (DC can occur)
[A] **CX COMBO RECOLLECTION** [(2) Discard a card from your hand to the WR] When this attacks, if "World's End" is in the CX Zone and there is an ""Our" Beginning' Ai Tokiwa" in your Memory, may pay. If so, deal 1 Damage to your Opp., and deal 4 Damage to your Opp.. (DC can occur)

VRG/WE52-05SP | Worldâs End - Music | T:Soul

L3
C2

Ai Tokiwa

[C] During your turn, this gains +1 Level and +2500 Pow.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas, Rest it, and move it to an empty Slot in the Back Row.

VRG/WE52-06 | Worldâs End - Music | T:None

L0
C0

Ai Tokiwa

[C] During your turn, this gains +1 Level and +2500 Pow.
[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other Charas, Rest it, and move it to an empty Slot in the Back Row.

VRG/WE52-06H | Worldâs End - Music | T:None

L0
C0

"Seductive Gaze" Rinka

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

VRG/WE52-07 | Worldâs End - Music | T:None

L0
C0

"Seductive Gaze" Rinka

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (CX are considered to be Level 0 for this effect. Put the revealed card back where it was)

VRG/WE52-07H | Worldâs End - Music | T:None

L0
C0

"Seaside at Sunset" Ai

[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::World's End:: or ::Music:: Charas and/or "Vision Eye", reveal them, put them in your hand, and put the rest in the WR.

VRG/WE52-08 | Worldâs End - Music | T:None

L0
C0

"Seaside at Sunset" Ai

[A] [(1) Put the top card of your LB in your Clock] When this is placed from the Stage to the WR, may pay. If so, look at up to 2 cards from top of your LB and search for up to 2 ::World's End:: or ::Music:: Charas and/or "Vision Eye", reveal them, put them in your hand, and put the rest in the WR.

VRG/WE52-08H | Worldâs End - Music | T:None

L0C0

"Our' Beginning" Ai Tokiwa

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] **CX COMBO** [(1) Put this in the WR] During your CX Phase, when "World's End" is placed in your CX Zone, if you are Level 2 or higher, may pay. If so, choose up to 1 "Stage' Ai" in your hand and put it in the Slot this was in.

VRG/WE52-09 | Worldâs End - Music | T:None

L0C0

"Our' Beginning" Ai Tokiwa

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR and return it to your hand.

[A] **CX COMBO** [(1) Put this in the WR] During your CX Phase, when "World's End" is placed in your CX Zone, if you are Level 2 or higher, may pay. If so, choose up to 1 "Stage' Ai" in your hand and put it in the Slot this was in.

VRG/WE52-09H | Worldâs End - Music | T:None

L0C0

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"Love Talk" Maki

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.

[A] [(1) When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or "Vision Eye", you may put it face-down under this as Marker. (If you don't, put it back where it was)

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, you may put the top card of your LB in your Stock.

VRG/WE52-10 | Worldâs End - Music | T:None

L0C0

"Love Talk" Maki

[C] During your turn, if there's a Marker under this, this gains +2000 Pow.

[A] [(1) When this is placed from hand to the Stage, reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or "Vision Eye", you may put it face-down under this as Marker. (If you don't, put it back where it was)

[A] When the Battle Opp. of this becomes Reversed, if there's a CX in your CX Zone, you may put the top card of your LB in your Stock.

VRG/WE52-10H | Worldâs End - Music | T:None

L0C0

"Anti-pride Catharsis" Maki

[A] [(1) When your CX is placed in the CX Zone, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

VRG/WE52-11 | Worldâs End - Music | T:None

L0C0

Virtual Girl at Worlds End Extra Pack

"Anti-pride Catharsis" Maki

[A] [(1) When your CX is placed in the CX Zone, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

VRG/WE52-11H | Worldâs End - Music | T:None

L0C0

"Anti-pride Catharsis" Maki

[A] [(1) When your CX is placed in the CX Zone, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

[A] [Return this to your hand] When your CX is placed in the CX Zone, may pay. If so, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

VRG/WE52-11SP | Worldâs End - Music | T:None

L0C0

"Seaside at Sunset" Maki

[A] [Put another ::World's End:: or ::Music:: Chara from your Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or "Vision Eye", put it in your hand. (Otherwise put it back where it was)

[S] [(1) Put this in the WR] Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = sum of Levels of those cards. (CX are considered to be Level 0 for this effect)

VRG/WE52-12 | Worldâs End - Music | T:None

L1C0

"Seaside at Sunset" Maki

[A] [Put another ::World's End:: or ::Music:: Chara from your Stage in the WR] When this attacks, may pay. If so, reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or "Vision Eye", put it in your hand. (Otherwise put it back where it was)

[S] [(1) Put this in the WR] Put the top 2 cards of your LB in the WR, choose a Level X or lower Chara in your WR and return it to your hand. X = sum of Levels of those cards. (CX are considered to be Level 0 for this effect)

VRG/WE52-12H | Worldâs End - Music | T:None

L1C0

"Girl From the Photo" Ai Tokiwa

[C] During your turn, all your other ::World's End:: and/or ::Music:: Charas gain +X Pow. X = 2000 times # of Markers under this.

[A] When this is placed from hand to the Stage, you may put all of your LB in the WR.

[A] When you Refresh your LB, if you don't have another "Girl From the Photo' Ai Tokiwa", you may put the top card of your LB face-up under this as Marker.

[S] [Put this in your Stock] If there are no ""Our' Beginning' Ai Tokiwa" in your Memory, choose an ""Our' Beginning' Ai Tokiwa" in your WR and send it to Memory.

VRG/WE52-13 | Worldâs End - Music | T:Soul

L2C1

"Girl From the Photo" Ai Tokiwa

[C] During your turn, all your other ::World's End:: and/or ::Music:: Charas gain +X Pow. X = 2000 times # of Markers under this.

[A] When this is placed from hand to the Stage, you may put all of your LB in the WR.

[A] When you Refresh your LB, if you don't have another "Girl From the Photo' Ai Tokiwa", you may put the top card of your LB face-up under this as Marker.

[S] [Put this in your Stock] If there are no ""Our' Beginning' Ai Tokiwa" in your Memory, choose an ""Our' Beginning' Ai Tokiwa" in your WR and send it to Memory.

VRG/WE52-13H | Worldâs End - Music | T:Soul

L2C1

"World in Gray" Mirai

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

[A] **CX COMBO** During your CX Phase, when "World's End" is placed in your CX Zone, if this is in the Front Row, choose up to 1 "Stage' Ai" in your Memory, put it in any Slot on the Stage, and put up to 1 card from top of your LB in your Stock.

VRG/WE52-14 | Worldâs End - Music | T:Soul

L3C2

"World in Gray" Mirai

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.

[A] **CX COMBO** During your CX Phase, when "World's End" is placed in your CX Zone, if this is in the Front Row, choose up to 1 "Stage' Ai" in your Memory, put it in any Slot on the Stage, and put up to 1 card from top of your LB in your Stock.

VRG/WE52-14H | Worldâs End - Music | T:Soul

L3C2

"Lingering Display" Ai

[A] [(1) Discard a ::World's End:: or ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 card from them and put it in your hand, and put the rest in the WR.

[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

VRG/WE52-15 | Worldâs End - Music | T:None

L0C0

"Lingering Display" Ai

[A] [(1) Discard a ::World's End:: or ::Music:: Chara from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, look at up to 3 cards from the top of your LB, choose up to 1 card from them and put it in your hand, and put the rest in the WR.

[A] When the Damage dealt by this is Cancelled, you may put this in your Stock.

VRG/WE52-15H | Worldâs End - Music | T:None

L0C0

"Aim for the Top" Haruka

[A] When this is placed from hand to the Stage, you may choose 1 of your other Charas and put it in your Stock.

[S] [(1) Put this in the WR] Look at up to 4 cards from the top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

VRG/WE52-16 | Worldâs End - Music | T:None

L0C0

"Aim for the Top" Haruka

[A] When this is placed from hand to the Stage, you may choose 1 of your other Charas and put it in your Stock.

[S] [(1) Put this in the WR] Look at up to 4 cards from the top of your LB and search for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and put the rest in the WR.

VRG/WE52-16H | Worldâs End - Music | T:None

L0C0

"Rookie Vstar" Ai

[C] All your other ::World's End:: and/or ::Music:: Charas gain +500 Pow.
[A] **CX COMBO** When "Hi-Vision" is placed in your CX Zone, if all your Charas are ::World's End:: and/or ::Music::, choose 1 of your Charas, and that Chara gains +3000 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

VRG/WE52-17 | Worldâs End - Music | T:None

L0
C0

"Rookie Vstar" Ai

[C] All your other ::World's End:: and/or ::Music:: Charas gain +500 Pow.
[A] **CX COMBO** When "Hi-Vision" is placed in your CX Zone, if all your Charas are ::World's End:: and/or ::Music::, choose 1 of your Charas, and that Chara gains +3000 Pow and the following ability for the turn. "[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

VRG/WE52-17H | Worldâs End - Music | T:None

L0
C0

"Reliable Big Sis" Maki

[C] If you have another ::World's End:: or ::Music:: Chara, this gains the following 2 abilities. "[C] During your turn, this gains +5000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

VRG/WE52-18 | Worldâs End - Music | T:None

L1
C1

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"Reliable Big Sis" Maki

[C] If you have another ::World's End:: or ::Music:: Chara, this gains the following 2 abilities. "[C] During your turn, this gains +5000 Pow." "[A] **ENCORE** [Discard a Chara from your hand to the WR]"
[A] [(1)] When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step.

VRG/WE52-18H | Worldâs End - Music | T:None

L1
C1

"Seductive Gaze" Ai

[C] During your turn, this gains +10000 Pow.
[A] [(6) Discard 3 ::World's End:: and/or ::Music:: Charas from your hand to the WR, put 4 other ::World's End:: and/or ::Music:: Charas from your Stage to the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp., deal 2 Damage to your Opp., deal 3 Damage to your Opp., and deal 4 Damage to your Opp.. (DC can occur)

VRG/WE52-19 | Worldâs End - Music | T:Soul

L3
C2

"Seductive Gaze" Ai

[C] During your turn, this gains +10000 Pow.
[A] [(6) Discard 3 ::World's End:: and/or ::Music:: Charas from your hand to the WR, put 4 other ::World's End:: and/or ::Music:: Charas from your Stage to the WR] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp., deal 2 Damage to your Opp., deal 3 Damage to your Opp., and deal 4 Damage to your Opp.. (DC can occur)

VRG/WE52-19H | Worldâs End - Music | T:Soul

L3
C2

Virtual Girl at Worlds End Extra Pack

"At World's End" Ai

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow until the next end of your Opp.'s turn.
[A] [Discard a ::World's End:: or ::Music:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put the top card of your Clock in the WR.

VRG/WE52-20 | Worldâs End - Music | T:Soul

L3
C2

"At World's End" Ai

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow until the next end of your Opp.'s turn.
[A] [Discard a ::World's End:: or ::Music:: Chara from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, put the top card of your Clock in the WR.

VRG/WE52-20H | Worldâs End - Music | T:Soul

L3
C2

Rin Katase

[C] During your turn, this gains +1000 Pow and cannot Side Attack.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

VRG/WE52-21 | Worldâs End - Music | T:None

L0
C0

Rin Katase

[C] During your turn, this gains +1000 Pow and cannot Side Attack.
[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Slot in the Front Row.

VRG/WE52-21H | Worldâs End - Music | T:None

L0
C0

Yayoi

[A] When this attacks, if you have another "Sakura", reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or an Event, this gains +7000 Pow and +1 Soul for the turn. (Put the revealed card back where it was)
[A] **BOND/"Sakura"** [(1)]

VRG/WE52-22 | Worldâs End - Music | T:None

L1
C0

Yayoi

[A] When this attacks, if you have another "Sakura", reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or an Event, this gains +7000 Pow and +1 Soul for the turn. (Put the revealed card back where it was)
[A] **BOND/"Sakura"** [(1)]

VRG/WE52-22H | Worldâs End - Music | T:None

L1
C0

Sakura

[A] When this attacks, if you have another "Yayoi", reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or an Event, choose a Chara in your Opp.'s Front Row, and that Chara gets -5000 Pow for the turn. (Put the revealed card back where it was)
[A] **BOND/"Yayoi"** [Discard a card from your hand to the WR]

VRG/WE52-23 | Worldâs End - Music | T:None

L1
C0

Sakura

[A] When this attacks, if you have another "Yayoi", reveal the top card of your LB. If it's either a ::World's End:: or ::Music:: Chara or an Event, choose a Chara in your Opp.'s Front Row, and that Chara gets -5000 Pow for the turn. (Put the revealed card back where it was)
[A] **BOND/"Yayoi"** [Discard a card from your hand to the WR]

VRG/WE52-23H | Worldâs End - Music | T:None

L1
C0

"At World's End" Rinka

[A] When this is placed from hand to the Stage, choose 1 of your ::World's End:: or ::Music:: Chara, and that Chara gains +3000 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a level 0 or lower Chara in your WR and put it in any Slot on the Stage.

VRG/WE52-24 | Worldâs End - Music | T:None

L1
C0

"At World's End" Rinka

[A] When this is placed from hand to the Stage, choose 1 of your ::World's End:: or ::Music:: Chara, and that Chara gains +3000 Pow for the turn.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a level 0 or lower Chara in your WR and put it in any Slot on the Stage.

VRG/WE52-24H | Worldâs End - Music | T:None

L1
C0

Haruka

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

VRG/WE52-25 | Worldâs End - Music | T:Soul

L2
C1

Haruka

[A] When you use the **BACKUP** of this, choose 1 of your Charas in battle, and that Chara gains the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, send that Chara to Memory."
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

VRG/WE52-25H | Worldâs End - Music | T:Soul

L2
C1

"Promise in Their Chests" Rinka & Rin Katase

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your MP, you may draw a card. If so, discard a card from your hand to the WR.
[S] [Put this is on the bottom of the LB] Look at up to 3 cards from top of your LB, put them on top of the LB in any order, and draw a card.

VRG/WE52-26 | Worldâs End - Music | T:Soul

L2
C1

"Promise in Their Chests" Rinka & Rin Katase

[A] [Clock] **ALARM** If this is on top of the Clock, at the start of your MP, you may draw a card. If so, discard a card from your hand to the WR.
[S] [Put this is on the bottom of the LB] Look at up to 3 cards from top of your LB, put them on top of the LB in any order, and draw a card.

VRG/WE52-26H | Worldâs End - Music | T:Soul

L2
C1

"Progressively More Admiration" Maki

[C] During your turn, if all your Charas are either ::World's End:: and/or ::Music::, this gains +6000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-27 | Worldâs End - Music | T:Soul

L2
C1

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"Progressively More Admiration" Maki

[C] During your turn, if all your Charas are either ::World's End:: and/or ::Music::, this gains +6000 Pow.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-27H | Worldâs End - Music | T:Soul

L2
C1

Ai

[A] When this is placed from hand to the Stage, if you have 4 or more other ::World's End:: and/or ::Music:: Charas, you may choose a ::World's End:: or ::Music:: Chara in your WR and put it in your Stock.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

VRG/WE52-28 | Worldâs End - Music | T:Soul

L2
C1

Ai

[A] When this is placed from hand to the Stage, if you have 4 or more other ::World's End:: and/or ::Music:: Charas, you may choose a ::World's End:: or ::Music:: Chara in your WR and put it in your Stock.
[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

VRG/WE52-28H | Worldâs End - Music | T:Soul

L2
C1

Virtual Girl at Worlds End Extra Pack

Vision Eye

[Counter] If you don't have a ::World's End:: or ::Music:: Chara, you cannot play this from hand.
BRAINSTORM Flip over the top 2 cards of your LB and put them in the WR. Choose up to 1 Level X or lower ::World's End:: or ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

VRG/WE52-29 | T:None

L1
C0

Vision Eye

[Counter] If you don't have a ::World's End:: or ::Music:: Chara, you cannot play this from hand.
BRAINSTORM Flip over the top 2 cards of your LB and put them in the WR. Choose up to 1 Level X or lower ::World's End:: or ::Music:: Chara in your WR and return it to your hand. X = sum of Levels of cards put in the WR via this effect. (CX are considered to be Level 0 for this effect)

VRG/WE52-29H | T:None

L1
C0

HELLO WORLD!

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-30 | T:Salvage

HELLO WORLD!

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-30A | T:Salvage

HELLO WORLD!

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-30H | T:Salvage

World's End

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-31 | T:Salvage

World's End

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-31H | T:Salvage

Hi-Vision

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-32 | T:Salvage

Hi-Vision

[C] All your Charas gain +1000 Pow and +1 Soul.
([Comeback Icon]: When this card is triggered, you may choose a Chara in your WR and return it to your hand)

VRG/WE52-32H | T:Salvage

"The Other Me" Rinka & Rin Katase

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower ::World's End:: or ::Music:: Chara in your WR and return it to your hand. X = # of ::World's End:: and/or ::Music:: Charas put in the WR via this effect.

VRG/WE52-33 | Worldâs End - Music | T:None

L0
C0

"The Other Me" Rinka & Rin Katase

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower ::World's End:: or ::Music:: Chara in your WR and return it to your hand. X = # of ::World's End:: and/or ::Music:: Charas put in the WR via this effect.

VRG/WE52-33H | Worldâs End - Music | T:None

L0
C0

"The Other Me" Rinka & Rin Katase

[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, put the top 3 cards of your LB in the WR, choose up to 1 Level X or lower ::World's End:: or ::Music:: Chara in your WR and return it to your hand. X = # of ::World's End:: and/or ::Music:: Charas put in the WR via this effect.

VRG/WE52-33SSP | Worldâs End - Music | T:None

L0
C0

"The Other Me" Maki & Saki

[C] If there are 2 or less CX in your or your Opp.'s WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow for the turn.

[A] When this is placed from the Stage to the WR, reveal the top card of your LB. If it's a ::World's End:: or ::Music:: Chara, you may put this in your Stock. (Put the revealed card back where it was)

VRG/WE52-34 | Worldâs End - Music | T:Soul

L3
C2

"The Other Me" Maki & Saki

[C] If there are 2 or less CX in your or your Opp.'s WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow for the turn.

[A] When this is placed from the Stage to the WR, reveal the top card of your LB. If it's a ::World's End:: or ::Music:: Chara, you may put this in your Stock. (Put the revealed card back where it was)

VRG/WE52-34H | Worldâs End - Music | T:Soul

L3
C2

"The Other Me" Maki & Saki

[C] If there are 2 or less CX in your or your Opp.'s WR, this gets -1 Level while in your hand.

[A] When this is placed from hand to the Stage, put up to 1 card from top of your Clock in the WR, and this gains +3000 Pow for the turn.

[A] When this is placed from the Stage to the WR, reveal the top card of your LB. If it's a ::World's End:: or ::Music:: Chara, you may put this in your Stock. (Put the revealed card back where it was)

VRG/WE52-34SSP | Worldâs End - Music | T:Soul

L3
C2

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"Alstroemeria" Rinka

[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Surprise Guest" is in the CX Zone and you have another ::World's End:: or ::Music:: Chara, may pay. If so, choose up to 1 card in your Opp.'s WR, put it on top of the LB, and deal 4 Damage to your Opp. (DC can occur)

[A] **CHANGE** [Return this to your hand] At the start of your CX Phase, may pay. If so, choose up to 1 "Perfectly Masked" Rin Katase" in your hand and put it in the Slot this was in.

VRG/WE52-35 | Worldâs End - Music | T:Soul

L3
C2

"Alstroemeria" Rinka

[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Surprise Guest" is in the CX Zone and you have another ::World's End:: or ::Music:: Chara, may pay. If so, choose up to 1 card in your Opp.'s WR, put it on top of the LB, and deal 4 Damage to your Opp. (DC can occur)

[A] **CHANGE** [Return this to your hand] At the start of your CX Phase, may pay. If so, choose up to 1 "Perfectly Masked" Rin Katase" in your hand and put it in the Slot this was in.

VRG/WE52-35H | Worldâs End - Music | T:Soul

L3
C2

"Alstroemeria" Rinka

[A] When this is placed from hand to the Stage, draw up to 2 cards, discard 2 cards from your hand to the WR, and put up to 1 card from top of your LB in your Stock.

[A] **CX COMBO** [(2) Discard a card from your hand to the WR] When this attacks, if "Surprise Guest" is in the CX Zone and you have another ::World's End:: or ::Music:: Chara, may pay. If so, choose up to 1 card in your Opp.'s WR, put it on top of the LB, and deal 4 Damage to your Opp. (DC can occur)

[A] **CHANGE** [Return this to your hand] At the start of your CX Phase, may pay. If so, choose up to 1 "Perfectly Masked" Rin Katase" in your hand and put it in the Slot this was in.

VRG/WE52-35SP | Worldâs End - Music | T:Soul

L3
C2

Virtual Girl at Worlds End Extra Pack

"Leader of the Resistance" Maki

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-36 | Worldâs End - Music | T:None

L0
C0

"Leader of the Resistance" Maki

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-36H | Worldâs End - Music | T:None

L0
C0

"Leader of the Resistance" Maki

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

[A] [Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-36SP | Worldâs End - Music | T:None

L0
C0

"Top Performance" Rinka

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

VRG/WE52-37 | Worldâs End - Music | T:None

L0
C0

"Top Performance" Rinka

[A] When your CX is placed in the CX Zone, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] [(1) When this attacks, may pay. If so, perform Trigger Check twice during this attack's Trigger Step."

[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each CX revealed this way, choose up to 1 Chara in your WR and return it to your hand.

VRG/WE52-37H | Worldâs End - Music | T:None

L0
C0

"Alter's Top Vstar" Rinka

[C] During your turn, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, this gains +2000 Pow.

[A] **CX COMBO** When this attacks, if "My Stage!" is in the CX Zone and all your Charas are ::World's End:: and/or ::Music::, choose a ::World's End:: or ::Music:: Chara or "Rin's Bento" in your WR and return it to your hand.

VRG/WE52-38 | Worldâs End - Music | T:None

L1
C0

"Alter's Top Vstar" Rinka

[C] During your turn, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, this gains +2000 Pow.

[A] **CX COMBO** When this attacks, if "My Stage!" is in the CX Zone and all your Charas are ::World's End:: and/or ::Music::, choose a ::World's End:: or ::Music:: Chara or "Rin's Bento" in your WR and return it to your hand.

VRG/WE52-38H | Worldâs End - Music | T:None

L1
C0

"Alter's Top Vstar" Rinka

[C] During your turn, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, this gains +2000 Pow.

[A] **CX COMBO** When this attacks, if "My Stage!" is in the CX Zone and all your Charas are ::World's End:: and/or ::Music::, choose a ::World's End:: or ::Music:: Chara or "Rin's Bento" in your WR and return it to your hand.

VRG/WE52-38SP | Worldâs End - Music | T:None

L0
C0

"Chat Partner" Rin Katase

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

[A] **CHANGE** [Put this in your Stock] At the start of your CX phase, may pay. If so, choose an "Alter's Top Vstar Rinka" in your WR and put it in the Slot this was in. (This ability does not activate if this isn't on the stage at the start of the CX phase)

VRG/WE52-39 | Worldâs End - Music | T:None

L1
C1

"Chat Partner" Rin Katase

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara on the bottom of the LB.

[A] **CHANGE** [Put this in your Stock] At the start of your CX phase, may pay. If so, choose an "Alter's Top Vstar Rinka" in your WR and put it in the Slot this was in. (This ability does not activate if this isn't on the stage at the start of the CX phase)

VRG/WE52-39H | Worldâs End - Music | T:None

L1
C1

"Perfectly Masked" Rin Katase

[A] When this is placed from hand to the Stage, put up to 1 card from top of your clock in the WR, and this gains +6000 Pow until the next end of your Opp.'s turn.

[A] **CX COMBO** When this attacks, if "Surprise Guest" is in the CX Zone, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -2 Soul."

[A] **CHANGE** [Return this to your hand] At the start of your CX Phase, may pay. If so, choose up to 1 "Alstroemeria" Rinka" in your hand and put it in the Slot this was in.

VRG/WE52-40 | Worldâs End - Music | T:Soul

L3
C2

"Perfectly Masked" Rin Katase

[A] When this is placed from hand to the Stage, put up to 1 card from top of your clock in the WR, and this gains +6000 Pow until the next end of your Opp.'s turn.

[A] **CX COMBO** When this attacks, if "Surprise Guest" is in the CX Zone, this gains +1000 Pow and the following ability until the next end of your Opp.'s turn. "[C] Chara Opposite this gets -2 Soul."

[A] **CHANGE** [Return this to your hand] At the start of your CX Phase, may pay. If so, choose up to 1 "Alstroemeria" Rinka" in your hand and put it in the Slot this was in.

VRG/WE52-40H | Worldâs End - Music | T:Soul

L3
C2

"Shine in the Despair" Ai & Rin & Maki

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, puts the same number of cards from top of their LB in their Stock, and this gains +1000 Pow for the turn." "[1]" may pay. If so, choose a CX in your WR and return it to your hand."

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

VRG/WE52-41 | Worldâs End - Music | T:Soul

L3
C2

"Shine in the Despair" Ai & Rin & Maki

[A] When this is placed from hand to the Stage, choose 1 of the following 2 effects and perform it. "Your Opp. returns all of their Stock to their LB, shuffles their LB, puts the same number of cards from top of their LB in their Stock, and this gains +1000 Pow for the turn." "[1]" may pay. If so, choose a CX in your WR and return it to your hand."

[A] [(1) Discard a card from your hand to the WR] When the Battle Opp. of this becomes Reversed, may pay. If so, deal 1 Damage to your Opp.. (DC can occur)

VRG/WE52-41H | Worldâs End - Music | T:Soul

L3
C2

"Source of the Voice" Ai Tokiwa

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

VRG/WE52-42 | Worldâs End - Music | T:None

L0
C0

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"Source of the Voice" Ai Tokiwa

[A] [(1) Discard a CX from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a CX in your WR and return it to your hand.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may put that Chara on the bottom of the LB.

VRG/WE52-42H | Worldâs End - Music | T:None

L0
C0

"Love Talk" Rin Katase

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

[S] [Rest 2 of your Charas] Put this in your Stock.

VRG/WE52-43 | Worldâs End - Music | T:None

L0
C0

"Love Talk" Rin Katase

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

[S] [Rest 2 of your Charas] Put this in your Stock.

VRG/WE52-43H | Worldâs End - Music | T:None

L0
C0

Virtual Girl at Worlds End Extra Pack

Mirai

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and send it to Memory, and your Opp. puts that Chara from their Memory in any Slot on the Stage.

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-44 | Worldâs End - Music | T:None

L0
C0

Mirai

[A] When this is placed from hand to the Stage, choose up to 1 of your Opp.'s Charas and send it to Memory, and your Opp. puts that Chara from their Memory in any Slot on the Stage.

[S] [Discard a card from your hand to the WR, put this in the WR] Choose a ::World's End:: or ::Music:: Chara in your WR and return it to your hand.

VRG/WE52-44H | Worldâs End - Music | T:None

L0
C0

"At World's End" Rin Katase

[C] All your other ::World's End:: and/or ::Music:: Charas gain +500 Pow.

[A] [Put this in the WR] When your other ::World's End:: or ::Music:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

VRG/WE52-45 | Worldâs End - Music | T:None

L0
C0

"At World's End" Rin Katase

[C] All your other ::World's End:: and/or ::Music:: Charas gain +500 Pow.

[A] [Put this in the WR] When your other ::World's End:: or ::Music:: Chara is placed from the Stage to the WR, if this is in the Back Row, may pay. If so, put that Chara Rested in the Slot it was in.

VRG/WE52-45H | Worldâs End - Music | T:None

L0
C0

"Operation at the Library" Ai

[A] At the start of your CX Phase, if this is in the Front Row, choose up to 2 of your Charas, and those Charas gain the following ability for the turn.

"NAME"

[A] When your other ::World's End:: or ::Music:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::World's End:: and/or ::Music:: Charas.

VRG/WE52-46 | Worldâs End - Music | T:None

L1
C0

"Operation at the Library" Ai

[A] At the start of your CX Phase, if this is in the Front Row, choose up to 2 of your Charas, and those Charas gain the following ability for the turn.

"NAME"

[A] When your other ::World's End:: or ::Music:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::World's End:: and/or ::Music:: Charas.

VRG/WE52-46H | Worldâs End - Music | T:None

L1
C0

"Seductive Gaze" Maki

[C] During your turn, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR, put another Chara from your Stage in the WR] When this attacks, may pay. If so, search your LB for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

VRG/WE52-47 | Worldâs End - Music | T:None

L1
C0

"Seductive Gaze" Maki

[C] During your turn, this gains +2000 Pow.

[A] [Discard a card from your hand to the WR, put another Chara from your Stage in the WR] When this attacks, may pay. If so, search your LB for up to 1 ::World's End:: or ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

VRG/WE52-47H | Worldâs End - Music | T:None

L1
C0

"Seaside at Sunset" Rinka

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.

[S] [Put this on the bottom of the LB] Choose up to 1 Chara in your hand whose Level is lower than or equal to your Level, put it in any Slot on the Stage, and that Chara gains +1000 Pow for the turn.

VRG/WE52-48 | Worldâs End - Music | T:Soul

L2
C1

"Seaside at Sunset" Rinka

[A] When this is placed from hand to the Stage, you may choose 1 of your Opp.'s Level 1 or higher Charas. If so, your Opp. chooses a Level X or lower Chara in their WR and swap it with the Chara you chose. X = Level of the Chara you chose -1.

[S] [Put this on the bottom of the LB] Choose up to 1 Chara in your hand whose Level is lower than or equal to your Level, put it in any Slot on the Stage, and that Chara gains +1000 Pow for the turn.

VRG/WE52-48H | Worldâs End - Music | T:Soul

L2
C1

"Fighting Together on the Lower Floors" Maki

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::World's End:: and/or ::Music:: Charas.

[A] **CX COMBO** At the end of this card's attack, if "Encounter at the Hideout" is in the CX Zone and you have 2 or more other ::World's End:: and/or ::Music:: Charas, choose up to 2 ::World's End:: and/or ::Music:: Charas in your WR, choose 1 of them and return it to your hand, and put the rest on the bottom of your Stock.

VRG/WE52-49 | Worldâs End - Music | T:Soul

L2
C1

"Fighting Together on the Lower Floors" Maki

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::World's End:: and/or ::Music:: Charas.

[A] **CX COMBO** At the end of this card's attack, if "Encounter at the Hideout" is in the CX Zone and you have 2 or more other ::World's End:: and/or ::Music:: Charas, choose up to 2 ::World's End:: and/or ::Music:: Charas in your WR, choose 1 of them and return it to your hand, and put the rest on the bottom of your Stock.

VRG/WE52-49H | Worldâs End - Music | T:Soul

L2
C1

Rinka

[A] When this is placed from hand to the Stage, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[S] [(1) Put this in the WR] Choose up to 1 ::World's End:: or ::Music:: Chara in your hand whose Level is equal to or lower than your Level and put it in the Slot this was in.

VRG/WE52-50 | Worldâs End - Music | T:None

L0C0

Rinka

[A] When this is placed from hand to the Stage, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, you may draw a card. If so, discard a card from your hand to the WR.
[S] [(1) Put this in the WR] Choose up to 1 ::World's End:: or ::Music:: Chara in your hand whose Level is equal to or lower than your Level and put it in the Slot this was in.

VRG/WE52-50H | Worldâs End - Music | T:None

L0C0

Maki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::World's End:: and/or ::Music:: Charas.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

VRG/WE52-51 | Worldâs End - Music | T:None

L0C0

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Maki

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 1000 times # of your ::World's End:: and/or ::Music:: Charas.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 of your Opp.'s Charas and return it to their hand.

VRG/WE52-51H | Worldâs End - Music | T:None

L0C0

Jammie

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."

VRG/WE52-52 | Worldâs End - Music | T:None

L0C0

Jammie

[A] When this is placed from hand to the Stage, choose 1 of your Opp.'s Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot move to another Slot."
[A] When this is placed from hand to the Stage, all players perform the following action. "If there are 5 or more cards in your Memory, choose 4 cards in your Memory, and put all cards in your Memory other than those chosen this way in the WR."

VRG/WE52-52H | Worldâs End - Music | T:None

L0C0

Virtual Girl at Worlds End Extra Pack

"Sudden Approach" Rin Katase

[A] **RESONANCE** [(1) Discard a Chara with "Rinka" or "Rin" in name from your hand to the WR, reveal a "Rin's Bento" from your hand] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

VRG/WE52-53 | Worldâs End - Music | T:None

L1C0

"Sudden Approach" Rin Katase

[A] **RESONANCE** [(1) Discard a Chara with "Rinka" or "Rin" in name from your hand to the WR, reveal a "Rin's Bento" from your hand] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas, and that Chara gets -2 Soul for the turn.
[S] [Counter] **BACKUP 1000, Level 1** [Discard this card from your hand to the WR]

VRG/WE52-53H | Worldâs End - Music | T:None

L1C0

"At World's End" Maki

[C] During your turn, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, this gains +2000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."
[A] When this attacks, look at the top card of your LB, and put it either on top or bottom of the LB.

VRG/WE52-54 | Worldâs End - Music | T:None

L1C0

"At World's End" Maki

[C] During your turn, if you have 2 or more other ::World's End:: and/or ::Music:: Charas, this gains +2000 Pow and the following ability. "[A] When this attacks, if the Chara Opposite this is Level 2, this gains +6000 Pow for the turn."
[A] When this attacks, look at the top card of your LB, and put it either on top or bottom of the LB.

VRG/WE52-54H | Worldâs End - Music | T:None

L1C0

"Time for Two" Ai

[C] **ASSIST** All your ::World's End:: and/or ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.
[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

VRG/WE52-55 | Worldâs End - Music | T:Soul

L1C1

"Time for Two" Ai

[C] **ASSIST** All your ::World's End:: and/or ::Music:: Charas in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] [Discard a CX from your hand to the WR] When your CX is triggered, may pay. If so, choose a Chara in your WR and return it to your hand.
[S] [Rest this] Look at up to 2 cards from top of your LB and put them on top of your LB in any order.

VRG/WE52-55H | Worldâs End - Music | T:Soul

L1C1

Saki

[C] This doesn't Stand during your Stand Phase.
[A] When this is placed from the Stage to the WR, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

VRG/WE52-56 | Worldâs End - Music | T:Soul

L2C0

Saki

[C] This doesn't Stand during your Stand Phase.
[A] When this is placed from the Stage to the WR, reveal the top card of your LB. If it's Level 1 or higher, put it in your Stock. (CX are considered to be Level 0 for this effect. Otherwise put it back where it was)

VRG/WE52-56H | Worldâs End - Music | T:Soul

L2C0

"Girl in Wheelchair" Saki

[A] [(1) Discard a ::World's End:: or ::Music:: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

VRG/WE52-57 | Worldâs End - Music | T:Soul

L2C1

"Girl in Wheelchair" Saki

[A] [(1) Discard a ::World's End:: or ::Music:: Chara from your hand to the WR, put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it on the bottom of the LB.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

VRG/WE52-57H | Worldâs End - Music | T:Soul

L2C1

"A Special Day" Ai & Rinka & Maki

[C] If you have 4 or more ::World's End:: and/or ::Music:: Charas, this gets -1 Level while in your hand.
[A] [Put another ::World's End:: or ::Music:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 2 ::World's End:: and/or ::Music:: Charas in your WR and return them to your hand.

VRG/WE52-58 | Worldâs End - Music | T:Soul

L3C2

"A Special Day" Ai & Rinka & Maki

[C] If you have 4 or more ::World's End:: and/or ::Music:: Charas, this gets -1 Level while in your hand.
[A] [Put another ::World's End:: or ::Music:: Chara from your Stage in the WR] When this is placed from hand to the Stage, may pay. If so, choose up to 2 ::World's End:: and/or ::Music:: Charas in your WR and return them to your hand.

VRG/WE52-58H | Worldâs End - Music | T:Soul

L3C2

[Counter] If you don't have a Chara with "Rinka", "Rin", or "Mirai" in name, you cannot play this from hand. Choose 1 of the following 2 effects and perform it. "Put up to 2 cards from top of your Clock in the WR, and send this to Memory." "If it's your Opp.'s turn, return all cards from your WR to your LB, shuffle your LB, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of your LB in any order."

L3
C2

[Counter] If you don't have a Chara with "Rinka", "Rin", or "Mirai" in name, you cannot play this from hand. Choose 1 of the following 2 effects and perform it. "Put up to 2 cards from top of your Clock in the WR, and send this to Memory." "If it's your Opp.'s turn, return all cards from your WR to your LB, shuffle your LB, look at up to 2 cards from top of your LB, choose up to 2 of them and put them in the WR, and put the rest on top of your LB in any order."

L3
C2

[C] All your Charas gain +1000 Pow and +1 Soul.
 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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 ([Gate Icon]: When this card is triggered, you may choose a CX in your WR and return it to your hand)

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