

Sacred Regalia of the Galaxy, CEO Yggdrasil

[S] [(V)]: [Legion 20000] "Sacred Regalia of Fate, Norm"
[A] [(V)]: [SB: (6)] When this attacks a VG, if this is Legioned, may pay. If so, for the battle, this gains +1 Crit, and your Opp. cannot Call Grade 1 or higher unit from hand to (G).
[A] [(V)]: When this attacks a VG, if you have another unit in the Middle Column, this gains +3000 Pow for the battle.

EB12/001 Genesis/Noble No Trigger

G3

Witch of White Snake, Mint

[S] [(V)]: [Legion 20000] "Witch of Black Snake, Chicory"
[A] [(V)]: [SB: (6)] When this attacks a VG, if this is Legioned, may pay. If so, for the turn, this gains +10000 Pow and [C] [(V)]: All your RGs in the Front Row with "Witch" in name gain +5000 Pow.
[S] [(V)]: [CB: (1)] If you have another card with "Witch" in name in the Middle Column, SC: (3). This ability cannot be used again this turn.

EB12/002 Genesis/Human No Trigger

G3

Sacred Regalia of Wisdom And Bravery, Brynhildr

[S] [(V)]: [LB:(5)]: [CB: (4), SB: (6)] Choose up to 3 of your Opp.'s RGs and Retire them, and draw a card for each unit Retired this way.
[C] [(V)]: If "Sacred Regalia of Wisdom, Angelica" is in your Soul, this gains +2000 Pow.

EB12/003 Genesis/Noble No Trigger

G3

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Witch of Stellar's Sea Eagle, Fennel

[S] [(V)]: [Legion 20000] "Witch of Golden Eagle, Jasmine"
[A] [(V)]: [SB: (3)] During the turn this Legions, at the end of the battle in which this attacked a VG, may pay. If so, look at 5 cards from top of your LB and search for up to 2 cards with "Witch" in name, reveal them, put it in your hand, and shuffle your LB.
[A]: [CB: (1)] When this is placed to (V), may pay. If so, SC: (3).

EB12/004 Genesis/Human No Trigger

G3

Sacred Regalia of Middle of the Night, Nyx

[S] [(V)]: [Legion 20000] "Sacred Regalia of Middle of the Day, Hemera"
[A] [(V)]: When a card with the same name as a card in your (V) is placed from your Soul to the DZ, if this is Legioned, this gains +5000 Pow and +1 Crit for the turn. This ability cannot be used again this turn.
[S] [(V)]: [SB: (3)] If there are 3 or fewer cards in your hand, draw a card. This ability cannot be used again this turn.

EB12/005 Genesis/Noble No Trigger

G3

Sacred Regalia of Middle of the Day, Hemera

[A]: When this is placed to (R), choose up to 3 cards with "Sacred Regalia" in name in your DZ and put them in Soul.

EB12/006 Genesis/Noble No Trigger

G2

Waltz of the Goddess Extra Pack

Witch of Strawberry, Framboise

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)
[A]: [Discard a card from your hand] When this is placed to (G), may pay. If so, choose 1 of your units being attacked, and it cannot be hit for the battle.

EB12/007 Genesis/Human No Trigger

G1

Sacred Regalia of the Cold Air, Svalinn

[C]: Sentinel (You may have up to 4 cards with Sentinel in a deck)
[A]: [CB: (1)] When this card is placed from hand to (G), may pay. If so, Call the top 5 cards in your LB Rested to (G).

EB12/008 Genesis/Noble No Trigger

G1

Protector of Wisdom, Metis

[A] [LB:(4)]: [CB: (1)] When another ::Genesis:: Rides on this, may pay. If so, draw a card, SC: (3), then choose 1 of your VGs, and it gains +10000 Pow for the turn.
[A] [(V)]: When this attacks a VG, SC: (1), and this gains +1000 Pow for the battle.
[C] [(V)/(R)]: Lord

EB12/009 Genesis/Noble No Trigger

G3

Maesguard, Procyon

[A] [(V)]: [LB:(4)]: [SB: (6)] When this attacks a VG, may pay. If so, Stand all your RGs with "Maesguard" in name.
[S] [(V)]: [CB: (3)] Search your LB for up to 6 different cards with "Maesguard" in name and put them in Soul, and shuffle your LB.

EB12/010 Genesis/Battlroid No Trigger

G3

Witch of Golden Eagle, Jasmine

[A]: [CB: (1)] When this is placed to (R), if you have a VG with "Witch" in name, may pay. If so, SC: (3), and this gains +3000 Pow for the turn.

EB12/011 Genesis/Human No Trigger

G2

Sacred Regalia of Fate, Norm

[A]: When this is placed from Soul to the DZ, choose 1 of your VGs with "Sacred Regalia" in name, and it gains +5000 Pow for the turn.

EB12/012 Genesis/Noble No Trigger

G2

Witch of Black Snake, Chicory

[A] [(R)]: When this attacks, if you have a VG with "Witch" in name, this gains +3000 Pow for the battle.

EB12/013 Genesis/Human No Trigger

G2

Goddess of the Trees, Jupiter

[A] [(R)]: When this attacks, if you have a VG with "Sacred Regalia" in name, this gains +3000 Pow for the battle.

EB12/014 Genesis/Noble No Trigger

G2

Sacred Regalia of Fertility, Freya

[A] [(R)]: [CB: (1)] When your VG Legions, may pay. If so, SC: (3), and this gains +5000 Pow for the turn.

EB12/015 Genesis/Noble No Trigger

G2

Sacred Regalia of Prayers, Pray Angel

[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[S] [(R)]: [Put this in Soul] If your VG is Legioned, SC: (3), then choose 1 of your VGs, and it gains +5000 Pow for the turn.

EB12/016 Genesis/Angel No Trigger

G0

Sacred Regalia of Love, Cypris

[S] [(V)]: [Legion 20000] "Sacred Regalia of Beauty, Venus"
[A] [(V)]: When this attacks a VG, if this is Legioned, this gains +5000 Pow for the battle.
[A] [(R)]: When this attacks a VG, this gains +2000 Pow for the battle.

EB12/017 Genesis/Noble No Trigger

G3

Sacred Regalia of Beauty, Venus

--No Text--

EB12/018 Genesis/Noble No Trigger

G2

Witch of Crows, Chamomile
[A]: [CB: (1)]: When this is placed from Soul to DZ, if you have a ::Genesis:: VG, may pay. If so, Call this to (R).

EB12/019 Genesis/Human No Trigger

G2

Maesguard, Orion
[C] [(V)/(R)]: During your turn, if "Maesguard, Sirius" is in your Soul, this gains +3000 Pow.

EB12/020 Genesis/Battlroid No Trigger

G2

Witch of Frogs, Melissa
[A]: [CB: (1)]: When this is placed from Soul to DZ, if you have a ::Genesis:: VG, may pay. If so, Call this to (R).

EB12/021 Genesis/Human No Trigger

G1

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Sacred Regalia of Cleansing, Pure Angel
[A]: [CB: (1)] When this is placed to (R), may pay. If so, choose 1 of your VGs with "Seacred Regalia" in name, and for the turn, it gains +5000 Pow and "[A] [(V)]: [SB: (3)] When this hits a VG with an attack, may pay. If so, draw a card".

EB12/022 Genesis/Angel No Trigger

G1

Sacred Regalia of Purity, Shiny Angel
[A]: When this is placed to (R), choose up to 3 cards with "Sacred Regalia" in name in your DZ and put them in Soul.

EB12/023 Genesis/Angel No Trigger

G1

Goddess of Marriage, Juno
[A] [(R)]: When this attacks, if you have a VG with "Sacred Regalia" in name, this gains +3000 Pow for the battle.

EB12/024 Genesis/Noble No Trigger

G1

Waltz of the Goddess Extra Pack

Witch of Peach, Bellini
[A] [(R)]: When this attacks, if you have a VG with "Witch" in name, this gains +3000 Pow for the battle.

EB12/025 Genesis/Human No Trigger

G1

Sacred Regalia of Wishes, Preach Angel
[A] [(R)]: When this Boosts a VG, if your VG is Legioned, the Boosted unit gains +4000 Pow for the battle.

EB12/026 Genesis/Angel No Trigger

G1

Maesguard, Sirius
[C] [(V)/(R)]: During your turn, if "Maesguard, Orion" is in your Soul, this gains +3000 Pow.

EB12/027 Genesis/Battlroid No Trigger

G1

Witch of House Mouse, Fenugreek
[A]: Forerunner (When Ridden on by a unit of the same clan, may Call to (R))
[S] [(R)]: [Put this in Soul] Choose 1 of your units, and it gains +3000 Pow for the turn.

EB12/028 Genesis/Human No Trigger

G0

Sacred Regalia of Farsight, Clear Angel
--No Text--

EB12/029 Genesis/Angel T: Critical

G0

Fancy Monkey
--No Text--

EB12/030 Genesis/Hi-Beast T: Draw

G0

Spark Cockerel
--No Text--

EB12/031 Genesis/Hi-Beast T: Stand

G0

Sacred Regalia of Mercy, Eir
(you may have no more than 4 ::Heal Trigger:: in your Deck)

EB12/032 Genesis/Noble T: Heal

G0

Battle Maiden, Kukurihime
[S] [(R)]: [Put this in Soul] Choose up to 1 of your ::Genesis::, and it gains +3000 Pow for the turn.

EB12/033 Genesis/Noble T: Critical

G0

Sacred Regalia of Luck, Lot Angel
[A]: When this is placed to (G), you may SC: (1).

EB12/034 Genesis/Angel T: Draw

G0

Sacred Regalia of Mirror, Achlis
[A]: When this is placed from Soul to the DZ, choose 1 of your VGs with "Sacred Regalia" in name, and it gains +5000 Pow for the turn.

EB12/035 Genesis/Hi-Beast T: Stand

G0

Sacred Regalia of Fate, Norm
[A]: When this is placed from Soul to the DZ, choose 1 of your VGs with "Sacred Regalia" in name, and it gains +5000 Pow for the turn.

EB12/L01 Genesis/Noble No Trigger

G3

Sacred Regalia of Fate, Norm

[A]: When this is placed from Soul to the DZ, choose 1 of your VGs with "Sacred Regalia" in name, and it gains +5000 Pow for the turn.

EB12/L02 Genesis/Noble No Trigger

G2

Sacred Regalia of the Galaxy, CEO Yggdrasil

[S] [(V)]: [Legion 20000] "Sacred Regalia of Fate, Norm"
[A] [(V)]: [SB: (6)] When this attacks a VG, if this is Legioned, may pay. If so, for the battle, this gains +1 Crit, and your Opp. cannot Call Grade 1 or higher unit from hand to (G).
[A] [(V)]: When this attacks a VG, if you have another unit in the Middle Column, this gains +3000 Pow for the battle.

EB12/S01 Genesis/Noble No Trigger

G3

Witch of White Snake, Mint

[S] [(V)]: [Legion 20000] "Witch of Black Snake, Chicory"
[A] [(V)]: [SB: (6)] When this attacks a VG, if this is Legioned, may pay. If so, for the turn, this gains +10000 Pow and [C] [(V)]: All your RGs in the Front Row with "Witch" in name gain +5000 Pow.
[S] [(V)]: [CB: (1)] If you have another card with "Witch" in name in the Middle Column, SC: (3). This ability cannot be used again this turn.

EB12/S02 Genesis/Human No Trigger

G3

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Sacred Regalia of Wisdom And Bravery, Brynhildr

[S] [(V)]: [LB:(5)]: [CB: (4), SB: (6)] Choose up to 3 of your Opp.'s RGs and Retire them, and draw a card for each unit Retired this way.
[C] [(V)]: If "Sacred Regalia of Wisdom, Angelica" is in your Soul, this gains +2000 Pow.

EB12/S03 Genesis/Noble No Trigger

G3

Sacred Regalia of Fate, Norm

[A]: When this is placed from Soul to the DZ, choose 1 of your VGs with "Sacred Regalia" in name, and it gains +5000 Pow for the turn.

EB12/S04 Genesis/Noble No Trigger

G2

Witch of Black Snake, Chicory

[A] [(R)]: When this attacks, if you have a VG with "Witch" in name, this gains +3000 Pow for the battle.

EB12/S05 Genesis/Human No Trigger

G2

Waltz of the Goddess Extra Pack

Sacred Regalia of Wisdom, Angelica

[A] [LB:(4)]: [SB: (3)] When another ::Genesis:: Rides on this, may pay. If so, draw 2 cards, and choose 1 of your VGs. It gains +10000 Pow for the turn.
[A] [(V)]: When this attacks a VG, SC: (1), and this gains +1000 Pow for the battle.
[C] [(V)/(R)]: Lord

EB12/S06 Genesis/Human No Trigger

G3