

Nino Nakano, Communicating with You

[A] [(2)] When you use the **BACKUP** of this, If you have 4 or more ::Quintuplets:: Charas, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Quintuplets - Cuisine | 5HY/W101-P05 T: Soul

L2
C1

Ichika Nakano, Innocence

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Quintuplets - Fashionable | 5HY/W83-P01 T: None

L0
C0

Nino Nakano, Innocence

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Quintuplets - Cuisine | 5HY/W83-P02 T: None

L0
C0

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Miku Nakano, Innocence

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Quintuplets - Headphones | 5HY/W83-P03 T: None

L0
C0

Yotsuba Nakano, Innocence

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Quintuplets - Ribbon | 5HY/W83-P04 T: None

L0
C0

Itsuki Nakano, Innocence

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them on top of your LB in any order.
[A] When this attacks, if you have 1 or fewer other Charas, you may put the top card of your LB in the WR. If it's a Level 0 or lower Chara, put it in any Slot in the Back Row.

Quintuplets - Serious | 5HY/W83-P05 T: None

L0
C0

WeiB Promos

Ichika & Nino & Miku & Yotsuba & Itsuki, Quintuplets in
[C] You may play this from your hand without meeting the color requirement.
[S] [Discard a card from hand to the WR, put this in the WR] Choose a Chara in your WR and return it to hand.
[S] [Rest this] Choose 1 of your Charas, and until the next end of your Opp.'s turn, that Chara gains +1000 Pow.

Quintuplets | 5HY/W83-P06 T: None

L1
C0

Ichika & Nino & Miku & Yotsuba & Itsuki, Quintuplets in
[C] You may play this from your hand without meeting the color requirement.
[S] [Discard a card from hand to the WR, put this in the WR] Choose a Chara in your WR and return it to hand.
[S] [Rest this] Choose 1 of your Charas, and until the next end of your Opp.'s turn, that Chara gains +1000 Pow.

Quintuplets | 5HY/W83-P06S T: None

L1
C0

Ichika & Nino & Miku & Yotsuba & Itsuki, Always
[C] You may play this from your hand without meeting the color requirement.
[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Quintuplets:: Chara in your WR and return it to your hand.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Quintuplets | 5HY/W83-P07 T: Soul

L2
C1

Ichika & Nino & Miku & Yotsuba & Itsuki, Elegant
[A] At the start of your Opp.'s Attack Phase, you may put the top card of your LB in the WR. If it's a ::Quintuplets:: Chara, you may move this to an empty Slot in the Front Row.

Quintuplets | 5HY/W83-P08 T: None

L0
C0

Ichika & Nino & Miku & Yotsuba & Itsuki, Overlapping
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Quintuplets | 5HY/W83-P09 T: None

L0
C0

Ichika & Nino & Miku & Yotsuba & Itsuki, Overlapping
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, return all cards in your WR to your LB and shuffle your LB.

Quintuplets | 5HY/W83-P09S T: None

L0
C0

Yuri, Leader of the Battlefront

[S] [Rest 1 of your ::Death:: Charas] This gains +1500 Pow for the turn.

Death - Weapon | AB/W11-106 T: None

L1
C0

Yuri, Girl of the Afterlife

[A] When your other Chara becomes Reversed in battle, this gains +1000 Pow for the turn.

Death - Weapon | AB/W11-107 T: None

L0
C0

Yuri & Kanade, Sharable Feelings

--No Text--

Death - Student Council | AB/W11-110 T: None

L1
C0

Yuri, Defying Gods

[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Death - Weapon | AB/W11-111 T: None

L1
C1

Kanade, Cloth Change!?

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, this gains +2500 Pow for the turn.

Death - Student Council | AB/W11-113 T: Soul

L2
C2

Kanade, Mysterious Girl

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Rest 2 of your Charas] Choose 1 of your Charas, and that Chara gains +1 Level for the turn.

Death - Student Council | AB/W11-115 T: None

L0
C0

Kanade, "First" Glasses

--No Text--

Death - Glasses | AB/W11-116 T: None

L0
C0

"Graduation Ceremony" Kanade & Yuri

--No Text--

Death - Weapon | AB/W11-117 T: None

L0
C0

Yuri, Rest of the Battlefront

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Death - Weapon | AB/W11-118 T: Soul

L2
C1

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Kanade, Things from Now On

[C] During your turn, this gains +1000 Pow.

Death - Student Council | AB/W11-119 T: Soul

L2
C2

Yui, Tomboy Girl

[S] [(1)] This gains +1 Soul for the turn.

Death - Music | AB/W11-120 T: Soul

L2
C1

Otonashi, Bond of Multiple Lives

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 ::Death:: Chara in your WR and return it to your hand, and this gains +1000 Pow for the turn.

Death | AB/W11-121 T: None

L0
C0

WeiB Promos

Hinata, Close Friend of Otonashi

[A] When this is placed from hand to the Stage, choose 1 of your other ::Death:: Charas, and that Chara gains +1000 Pow for the turn.
[A] **BOND/"Yui, Tomboy Girl"** [(1)]

Death - Sports | AB/W11-122 T: None

L0
C0

Kanade, Favorite Mapo Tofu

--No Text--

Death - Student Council | AB/W11-123 T: None

L1
C0

"Graduation Ceremony" Kanade & Yuri

--No Text--

Death - Weapon | AB/W31-118 T: None

L0
C0

Yuri, Rest of the Battlefront

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Death - Weapon | AB/W31-119 T: Soul

L2
C1

Kanade, Things from Now On

[C] During your turn, this gains +1000 Pow.

Death - Student Council | AB/W31-120 T: Soul

L2
C2

Yui, Tomboy Girl

[S] [(1)] This gains +1 Soul for the turn.

Death - Music | AB/W31-121 T: Soul

L2
C1

Otonashi, Bond of Multiple Lives

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose 1 ::Death:: Chara in your WR and return it to your hand, and this gains +1000 Pow for the turn.

Death | AB/W31-122 T: None

L0
C0

Hinata, Close Friend of Otonashi

[A] When this is placed from hand to the Stage, choose 1 of your other ::Death:: Charas, and that Chara gains +1000 Pow for the turn.
[A] **BOND/"Yui, Tomboy Girl"** [(1)]

Death - Sports | AB/W31-123 T: None

L0
C0

Kanade. Proof of Cannot Die

[C] Chara Opposite this gains "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Death - Student Council | AB/W31-P01 T: None

L1
C0

Kanade, Exist to Project Order

[A] When this becomes Reversed in battle, if you have 1 or fewer other ::Death:: Charas, put this in your Clock.

Death - Student Council | AB/W31-P02 T: None

L0
C0

Yuri, Leader of SSS

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Death - Weapon | AB/W31-P03 T: Soul

L2
C1

Yui, Diversion Squad of the Battlefront

[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Death:: Chara, reveal it, put it in your hand, and shuffle your LB.

Death - Music | AB/W31-P04 T: None

L0
C0

[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[S] **BRAINSTORM** (1) **Rest this!** Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Death:: Chara, reveal it, put it in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$

[C] If there are 2 or fewer Climax cards in the WR, this gets -1 Level while in your hand.

[C] During your turn, for each of your other :Death: Charas, this gains +500 Pow.

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp. $X = 1 + \text{Level of that card}$.

(Climax cards are considered Level 0 for this effect. DC can occur)

L3
C2

[C] If there are 2 or fewer Climax cards in your WR, this gets -1 Level while in your hand.

[C] During your turn, for each of your other **Death**: Charas, this gains +500 Pow.

[A] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Damage dealt by this is Cancelled, put the top card of your LB in the WR, and deal X Damage to your Opp.. $X = 1 + \text{Level of that card}$. (Climax cards are considered Level 0 for this effect. DC can occur)

L3
C2

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

$$\frac{L2}{C1}$$

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

L2
C1

[C] During your turn, all your other **::Death::** Charas gain +500 Pow.

$$\frac{L0}{C0}$$

[A] When this attacks, all your Charas gain +500 Pow for the turn.

$$\frac{L1}{C1}$$

[A] **ENCORE** [Discard a Chara from your hand to the WR]

LO
CO

[Counter] Choose 1 of your Opp.'s Charas, and that Chara gets -3 Soul for the turn.

L2
C3

--No Text--

$$\frac{L0}{C0}$$

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a :Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

L2
C1

[A] When your other **::Music::** Chara attacks, this gains +1000 Pow for the turn.

L1

C0

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.

$$\frac{L0}{C0}$$

[C] If you have 3 or more other ::Music:: Charas, this gains +1000 Pow.

L1
C0

[A] When this attacks, this gains +X Pow for the turn.
X = 500 times # of your other ::Music:: Charas.

$$\frac{L0}{C0}$$

[A] When this is played from hand to the Stage, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

$$\frac{L1}{C0}$$

[S] [(2) Rest this] Search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

LO
CO

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

L1
C0

L2
C1

L0
C0

$$\frac{L1}{C1}$$
$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

LO
CO

$$\frac{L1}{C1}$$
$$\frac{L1}{C1}$$
$$\frac{L1}{C1}$$
$$\frac{L1}{C1}$$
$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] [Discard 2 cards from your hand to the WR] When this is placed from hand to the Stage, if you have another Chara with either "Kasumi", "Tae", "Rimi", "Sasaya", or "Arisa" in name, may pay. If so, search your LB for up to 1 "Something Inside the Storage" and up to 1 "Kasumi, Happy Christmas-", reveal them, put them in your hand, and shuffle your LB.

$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$
$$\frac{L0}{C0}$$

LO
CO

L3
C2

$$\frac{L0}{C0}$$

L2
C1

L0
C0

$$\frac{L0}{C0}$$

1-

1-

1-

1

7

1

Impression Felt by Everyone

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-114 T: Soul Gate

Heart-Throbbing Star

[C] All your Charas gain +1000 Pow and +1 Soul.

BD/W54-115 T: Soul Gate

"Shining Code" Kasumi Toyama

[C] If you have another RED Chara and another BLUE Chara, this gains the following ability. "[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +4000 Pow and +1 Soul for the turn."

Music - Poppin' Party | BD/W54-P01 T: Soul

L2C1

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"First Customer" Kasumi Toyama

[A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P02 T: None

L0C0

"Hidden Feelings" Yukina Minato

[C] During Attack Phase, you cannot return Charas from your WR to your hand via your own card effects. [A] When this becomes Reversed in battle, your Opp. may choose a Chara in your WR and put it on top of your LB.

Music - Roselia | BD/W54-P03 T: None

L1C0

"Ritardando" Arisa Ichigaya

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music - Poppin' Party | BD/W54-P04 T: Soul

L2C1

WeiB Promos

"Ritardando" Arisa Ichigaya

[A] When this attacks, if the Level of the Chara Opposite this is 3 or higher, this gains +6000 Pow for the turn.

Music - Poppin' Party | BD/W54-P04S T: Soul

L2C1

"Roselia Stage" Lisa & Yukina & Sayo

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB. [A] When your other ::Music:: Chara attacks, this gains +1000 Pow for the turn.

Music - Roselia | BD/W54-P05 T: None

L0C0

"We Can Still Go!" Ran Mitake

[C] ASSIST All your Charas in front of this gain +500 Pow. [A] When your Chara Direct Attacks, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

Music - Afterglow | BD/W54-P07 T: None

L0C0

"Healing Sound" Rimi Ushigome

[C] If you are Level 3 or higher, this gains the following ability. "[S] [Put this in the WR] Choose a 'Rimi Ushigome' in your hand and put it in the Slot this was in." [A] [Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P08 T: None

L0C0

"Smell of the Bakery" Saaya Yamabuki

[A] When this attacks, if you have 2 or more other ::Music:: Charas, this gains +2000 Pow for the turn.

Music - Poppin' Party | BD/W54-P09 T: None

L1C0

"Refreshments From Tsurumaki Household" Kokoro

[C] All your other ::Music:: Charas gain +500 Pow. [S] [Rest this] Choose 1 of your Charas, and that Chara gains the following ability until the next end of your Opp.'s turn. "[C] This cannot be Reversed by effects of [A] abilities of your Opp.'s Charas."

Music - Hello, Happy World! | BD/W54-P10 T: None

L0C0

"20 Rabbits" Tae Hanazono

[C] If this is in the Front Row Right Slot, this gains +3000 Pow.

Music - Poppin' Party | BD/W54-P11 T: None

L0C0

"Double Rainbow" Kasumi Toyama

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P12 T: None

L0C0

"Double Rainbow" Kasumi Toyama

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P12S T: None

L0C0

"Double Rainbow" Kasumi Toyama

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P12SP T: None

L0C0

"Double Rainbow" Rimi Ushigome

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P13 T: None

L0C0

"Double Rainbow" Rimi Ushigome

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P13S T: None

L0C0

"Double Rainbow" Rimi Ushigome

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P13SP T: None

L0
C0

"Double Rainbow" Saaya Yamabuki

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P14 T: None

L0
C0

"Double Rainbow" Saaya Yamabuki

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P14S T: None

L0
C0

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"Double Rainbow" Saaya Yamabuki

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P14SP T: None

L0
C0

"Double Rainbow" Tae Hanazono

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P15 T: None

L0
C0

"Double Rainbow" Tae Hanazono

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P15S T: None

L0
C0

WeiB Promos

"Double Rainbow" Tae Hanazono

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P15SP T: None

L0
C0

"Double Rainbow" Arisa Ichigaya

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P16 T: None

L0
C0

"Double Rainbow" Arisa Ichigaya

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P16S T: None

L0
C0

"Double Rainbow"

[A] [(1) Rest 1 of your Standing Charas] During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P16SP T: None

L0
C0

"Attack Santa" Kasumi Toyama

[A] [(2)] When this is placed from Stage to the WR, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Poppin' Party | BD/W54-P17 T: None

L1
C0

Roselia Aina Aiba Stars as Vo. Yukina Minato & Haruka

[A] When you use the **BACKUP** of this, if you have a Chara with ::Music::, choose 1 of your Charas in battle, and that Chara gains +1000 Pow for the turn.

[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Roselia | BD/W54-P18 T: Soul

L2
C1

"Kasumi-chan and Ha-chan" Kasumi Toyama

[C] The Chara Opposite this cannot move to another Slot.
[C] This card cannot Side Attack.

Music - Poppin' Party | BD/W63-P01 T: None

L0
C0

"Girls Band Party! 2019 in Ikebukuro" Kasumi Toyama

[A] When this is placed from hand to the Stage, look at the top 2 cards of your LB and put them back on top in any order.

[A] [(1) Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Poppin' Party | BD/W63-P02S T: None

L0
C0

"Name of the Rose" Chisato Shirasagi

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P03 T: None

L0
C0

"Name of the Rose" Chisato Shirasagi

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P03R T: None

L0
C0

"Onslaught Interview" Maya Yamato

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P04 T: None

L0
C0

"Specializing in Support" Aya Maruyama

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P05 T: None

L0
C0

"Love Ya!" Eve Wakamiya

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P06 T: None

L0
C0

"Better Than a Star!" Hina Hikawa

[A] When this is placed from hand to the Stage, choose 1 of your ::Music:: Charas, and that Chara gains +1500 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P07 T: None

L0
C0

We are Pastel Palettes!

[A] [Discard a Climax card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand.

Music - Pastel * Palettes | BD/W63-P08 T: None

L0
C0

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"No Point!" Hello, Happy World!

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Hello, Happy World! | BD/W63-P09 T: None

L0
C0

"No Point!" Hello, Happy World!

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Hello, Happy World! | BD/W63-P09S T: None

L0
C0

"Daydream Cafe" Poppin' Party

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Poppin' Party | BD/W63-P10 T: None

L0
C0

WeiB Promos

"Daydream Cafe" Poppin' Party

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Poppin' Party | BD/W63-P10S T: None

L0
C0

"Tokimeki Poporon" Pastel Palettes

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Pastel * Palettes | BD/W63-P11 T: None

L0
C0

"Tokimeki Poporon" Pastel Palettes

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of ::Music:: Charas among those cards.

Music - Pastel * Palettes | BD/W63-P11S T: None

L0
C0

"Key. Yukarin" Yukako Kurosaka

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Music - Silent Siren | BD/W63-P12 T: None

L0
C0

"Dr. Hinan-chu" Hinako Umemura

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Music - Silent Siren | BD/W63-P13 T: None

L0
C0

"Vo&G. Suu" Sumire Yoshida

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Music - Silent Siren | BD/W63-P14 T: None

L0
C0

"Ba. Ai-nyan" Aina Yamauchi

[A] When this attacks, reveal the top card of your LB. If it's a ::Music:: Chara, this gains +2000 Pow for the turn. (Put the revealed card back where it was)

Music - Silent Siren | BD/W63-P15 T: None

L0
C0

SILENT SIREN

[A] When this is placed from hand to the CZ, perform the [Standby Icon] effect.

BD/W63-P16 T: Soul Standby

We are, Poppin' Party!

[A] When this Direct Attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1)] During your Opp.'s turn, when this becomes Reversed in Battle, may pay. If so, Rest this, and at the start of your next Encore Step, put this in the WR.

Music - Pastel * Palettes | BD/W63-P17 T: None

L0
C0

"Nonstop Band Activities!" Kokoro Tsurumaki

[A] [Put the top card of your LB to Clock, discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax, show it to your Opp., put it in your hand, shuffle your LB, and choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

Music - Hello, Happy World! | BD/W63-P18 T: None

L0
C0

"Nonstop Band Activities!" Kokoro Tsurumaki

[A] [Put the top card of your LB to Clock, discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 YELLOW Climax, show it to your Opp., put it in your hand, shuffle your LB, and choose 1 of your Charas and for the turn that Chara gains +1000 Pow.

Music - Hello, Happy World! | BD/W63-P18S T: None

L0
C0

"Nonstop Band Activities!" Ran Mitake

[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W63-P19 T: None

L0
C0

"Nonstop Band Activities!" Ran Mitake

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Afterglow | BD/W63-P19S T: None

L0
C0

"Nonstop Band Activities!" Aya Maruyama

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P20 T: None

L0
C0

"Nonstop Band Activities!" Aya Maruyama

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Pastel * Palettes | BD/W63-P20S T: None

L0
C0

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"Nonstop Band Activities!" Kasumi Toyama

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Poppin' Party | BD/W63-P21 T: Soul

L2
C1

"Nonstop Band Activities!" Kasumi Toyama

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Poppin' Party | BD/W63-P21S T: Soul

L2
C1

"Nonstop Band Activities!" Yukina Minato

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1) Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Music - Roselia | BD/W63-P22 T: None

L0
C0

WeiB Promos**"Nonstop Band Activities!" Yukina Minato**

[C] All your other ::Music:: Charas gain +500 Pow.
[S] [(1) Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.

Music - Roselia | BD/W63-P22S T: None

L0
C0

Kokoro Tsurumaki, Unstoppable Music

[A] [Put this in your Clock] When this becomes Reversed in battle, may pay. If so, reveal the top card of your LB. If it's a ::Hello, Happy World!:: Chara, put it in your hand. (Otherwise put it back where it was)

Music - Hello, Happy World! | BD/W73-101 T: None

L0
C0

Maaya Maruyama, Unstoppable Music

[A] When your other ::Pastel Palettes:: Chara attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Pastel Palettes:: Charas.

Music - Pastel * Palettes | BD/W73-102 T: Soul

L2
C1

Layer, Unstoppable Music

[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB.
[A] When this attacks, choose 1 of your other ::Music:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Music:: Charas.

Music - Raise a Suilen | BD/W73-103 T: None

L0
C0

Ran Mitake, Unstoppable Music

[A] When this is placed from hand to the Stage, choose 1 of your ::Afterglow:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this card is Reversed in Battle, if you have 2 or more other ::Afterglow:: Charas, you may choose a card in your Opp.'s Clock and put it in their WR. If so, your Opp. puts the top card of their LB into their Clock.

Music - Afterglow | BD/W73-104 T: None

L1
C0

Kasumi Toyama, Unstoppable Music

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Poppin' Party:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there were at least 1 Climax card among them, this gains +3000 Pow for the turn.

Music - Poppin' Party | BD/W73-105 T: None

L0
C0

Yukina Minato, Unstoppable Music

[C] All your other ::Roselia:: Charas gain +500 Pow.
[S] [Rest this] Look at the top card of your LB and put it either on top or bottom of the LB.

Music - Roselia | BD/W73-106 T: None

L1
C0

Layer, Best Live

[C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Music - Raise a Suilen | BD/W73-P01 T: None

L0
C0

Kasumi Toyama, Best Live

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR. If there is at least 1 Level 0 or lower Chara among them, this may Side Attack without Soul Penalty for the turn.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from the Stage to the WR, may pay. If so, choose a Climax card in your WR and return it to your hand.

Music - Poppin' Party | BD/W73-P02 T: None

L0
C0

Yukina Minato, Best Live

[C] **EXPERIENCE** If the sum of Levels of cards in your Level Zone is 2 or higher, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from hand to the WR]".

Music - Roselia | BD/W73-P03 T: None

L1
C1

Layer, In Front of the Galaxy

[A] When you use the **BACKUP** of this, reveal the top card of your LB. If it's a ::Music:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Music - Raise a Suilen | BD/W73-P07 T: Soul

L2
C1

"One More Cookie" Lisa Imai

[C] **EXPERIENCE** If "Spilled Tears" Yukina Minato and "This Time It's Me" Sayo Hikawa" is in your Level Zone, this card gains +2500 Pow.
[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB and choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] [(1) Discard a ::Roselia:: Chara into WR] When this card attacks, may pay. If so, deal 1 Damage to your Opp..

Music - Roselia | BD/W95-P22 T: Soul

L3
C2

"To the Next Stage" Yukina Minato

[C] If you are Level 3 or higher, this gains the following ability. "[S] [Put this in the WR] Choose up to 1 "The Blue Rose Road" Yukina Minato' in your hand and put it in the Slot this was in."

Anniversary - Music - Roselia | BD/W95-P58 T: None

L0C0

Kokoro Tsurumaki, "I'm a Penguin Too!"

[C] If this is in the Front Row Center Slot, this gains +1 Soul.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Hello, Happy World! | BD/WE31-P07 T: None

L0C0

Kokoro Tsurumaki, "I'm a Penguin Too!"

[C] If this is in the Front Row Center Slot, this gains +1 Soul.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 ::Music:: Chara, reveal it, put it in your hand, and shuffle your LB.

Music - Hello, Happy World! | BD/WE31-P07S T: None

L0C0

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"Ran's Eye Contact" Ran Mitake

[C] If you have 2 or more other ::Music:: Charas, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."
[A] [Clock] ALARM If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] **ENCORE** [Discard a Chara from your hand to WR]"

Music - Afterglow | BD/WE31-P08 T: None

L1C0

"Ran's Eye Contact" Ran Mitake

[C] If you have 2 or more other ::Music:: Charas, this gains the following ability. "[A] When this becomes Reversed, if the Cost of the Battle Opp. of this is 0 or lower, you may put the top card of your Opp.'s Clock in the WR. If so, put that Chara in Clock."
[A] [Clock] ALARM If this is on top of the Clock, at the start of your Climax Phase, choose 1 of your Charas, and that Chara gains the following ability for the turn. "[A] **ENCORE** [Discard a Chara from your hand to WR]"

Music - Afterglow | BD/WE31-P08S T: None

L1C0

"Pledge! Fireworks Display!" Kasumi Toyama

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/WE31-P09 T: None

L0C0

WeiB Promos

"Pledge! Fireworks Display!" Kasumi Toyama

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in your WR. If there were at least 1 Climax card among them, choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.
[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the stage, may pay. If so, choose a ::Music:: Chara in your WR and return it to your hand, choose 1 of your other ::Music:: Charas, and that Chara gains +1000 Pow for the turn.

Music - Poppin' Party | BD/WE31-P09S T: None

L0C0

"Beginner Bard" Yukina Minato

[C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Music - Roselia | BD/WE31-P10 T: None

L0C0

"Beginner Bard" Yukina Minato

[C] If there are 2 or fewer cards in your Stock, this gains +1 Level and +1000 Pow.

Music - Roselia | BD/WE31-P10S T: None

L0C0

"Really Alert....." Aya Maruyama

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of colors among Charas on your Stage.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Pastel * Palettes | BD/WE31-P11 T: None

L1C1

"Really Alert....." Aya Maruyama

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of colors among Charas on your Stage.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Pastel * Palettes | BD/WE31-P11S T: None

L1C1

"Cherry Blossom Viewing with Everyone" Kasumi

[C] If you have 2 or more other ::Music:: Charas, this gains +2000 Pow.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Music - Poppin' Party | BD/WE31-P12S T: None

L1C1

"Well, Let's Go!" Yukina Minato

[A] [Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, reveal the top card of your LB, choose a Level X or lower Chara in your WR and return it to your hand. X = Level of the card revealed this way. (Climax cards are considered Level 0 for this effect. Put the revealed card back where it was)

Music - Roselia | BD/WE32-P06 T: None

L0C0

"The Blue Rose Road" Yukina Minato

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] **CX COMBO** When this attacks, if "Someday, Someplace" is in the CZ and you have 5 or less cards in hand, choose 1 of the following 2 effects and perform it. "Reveal the top card of your LB. If it is either a Chara with either ::Anniversary:: or ::Roselia:: or 'Expected Mediator', deal 4 Damage to your Opp.." "At the end of this card's attack, if the Chara Opposite this is Reversed, you may put the top card of your Stock in the WR. If so, deal 2 Damage to your Opp.." (DC can occur)

Anniversary - Music - Roselia | BD/WE42-P02 T: Soul

L3C2

"Versus" Yukina Minato

[A] **CX COMBO RECOLLECTION** [Turn this faceup card facedown] If this card is in your Memory, at the end the attack of your "The Blue Rose Road" Yukina Minato' or "Rebellious Spirit" Ran Mitake, may pay. If so, declare LB or WR.
Choose up to 1 "Someday, Someplace" or "Be That It May" from the declared zone, choose a "Someday, Someplace" or "Be That It May" in your CZ, and if the chosen cards have different names, Swap them. If LB was declared, Shuffle your LB.
[S] [(1) Send this to Memory] Look at up to 3 cards from the top of your LB, choose up to 1 Chara with ::Anniversary:: or ::Roselia:: from among them, show it to your Opp., put it in your hand, and put the remaining cards in the WR.
~~Anniversary - Music - Roselia | BD/WE42-P03 T: None~~

L0C0

"To the Ideal Place" Sayo Hikawa

[A] [(1) Choose a Chara with ::Anniversary:: or ::Roselia:: in your WR and place it on the bottom of your Clock] When this is placed from the Stage to the WR, may pay. If so, choose a Chara with ::Anniversary:: or ::Roselia::, or "Expected Mediator", in your WR and return it to your hand.

Anniversary - Music - Roselia | BD/WE42-P04 T: None

L0C0

"The Starry Sky We Saw" Sayo Hikawa

[C] When choosing for Gate Trigger effect you may choose "The Blue Rose Road" Yukina Minato' or 'Expected Mediator' in WR.
[C] **ASSIST** All your Charas with either ::Anniversary:: or ::Roselia:: in front of this gain +X Pow. X = 500 times Level of that Chara.
[A] When a Climax is placed to your CZ, look at the top card of your LB, place it on top of your LB or the WR, and if you have another "The Blue Rose Road" Yukina Minato' and "Rebellious Spirit" Ran Mitake, you may have your Opp. put the top card of their LB in their WR. If that card is a Climax card, Deal 1 Damage to your Opp.. (DC can occur)

Anniversary - Music - Roselia | BD/WE42-P05 T: Soul

L1C1

"I Want to Tag Along!" Ako Udagawa

[A] [Rest 1 of your other ::Anniversary:: or ::Roselia:: Charas] When this is placed from hand to the Stage, may pay. If so, choose a card in your Level Zone and a card in your WR and Swap them.
[A] [(1) Discard a Climax card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose a Climax card in your WR and return it to your hand.

Anniversary - Music - Roselia | BD/WE42-P09 T: None

L0C0

"Supreme Wizard" Rinko Shirokane

[S] [(1) Put this in the WR] Choose a "'Looking Towards the Future Together' Yukina Minato' in your WR, place it to the Slot this was in, and for the turn that card gets +X Pow. X if=s the number of your Charas with ::Anniversary:: or ::Roselia:: times 1000.

Anniversary - Music - Roselia | BD/WE42-P11 T: None

L1
C0

Hitori Goto, Lonely Girl who Loves Guitar

[C] This cannot Side Attack.

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music | BTR/W107-P01 T: None

L0
C0

Hitori Goto, Lonely Girl who Loves Guitar

[C] This cannot Side Attack.

[A] When the Battle Opp. of this becomes Reversed, choose 1 of your other ::Music:: Charas, Rest it and move it to an empty Slot in the Back Row.

Music | BTR/W107-P01S T: None

L0
C0

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Juliana, Shout of Victory

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +X Pow for the turn. X = 500 times # of your other BLUE Charas.

Mana - Weapon | CC/S48-P03 T: Soul

L2
C1

Sakura Kinomoto, "I'm Going Out!"

[C] You may play this from your hand without meeting the color requirement.

[A] [Discard a card from hand to the WR] When this is placed from hand to the Stage, may pay. If so, choose from your WR 1 "Clow Card" or "Sakura Card" or "Secure" and return it to your hand.

Anniversary - Clow Card Arc - Magic | CCS/W113-P01 T: Soul

L1
C0

"Happiness Memoris" Sakura Kinomoto

[C] The Chara Opposite this gets "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

[A] **ENCORE** [Discard a Chara from your hand to the WR]

Magic - Clear Card | CCS/W66-P01 T: None

L1
C0

WeiB Promos

Sakura Kinomoto, New Season

[A] When this is placed from hand to the Stage, choose 1 of your ::Clear Card:: Charas, and that Chara gains +1500 Pow for the turn.

[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Clear Card:: Charas.

Magic - Clear Card | CCS/W66-P03 T: Soul

L2
C1

"I'm All Right" Sakura Kinomoto

[C] If you have 2 or more other ::Clear Card:: Charas, this card gains +2000 Pow.

[A] [(1)] At the start of the Encore Step, if you have no other Rested Charas in the Front Row, may pay. If so, Rest this.

Magic - Clear Card | CCS/W66-P04 T: None

L1
C1

Interesting Titles Participating!

[A] When this is placed from hand to the CZ, remove all cards in your LB and WR from the game, and use a new deck with a different sleeve as that LB as LB, and continue the game. For the rest of the game, whenever a card from the old deck would be placed in the WR, instead remove it from the game.

*This card cannot be used in official and sanctioned tournaments.

CGS/WS01-P01 T: 2 Soul

Shiyoko, Shiro-Kuro Fes 2016

[C] If there are no other Charas in your Front Row, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Card Game - Yukata | CGS/WS01-P02 T: None

L0
C0

Shiyoko, Shiro-Kuro Fes 2016

[C] If there are no other Charas in your Front Row, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Card Game - Yukata | CGS/WS01-P02aSP T: None

L0
C0

Shiyoko, Shiro-Kuro Fes 2016

[C] If there are no other Charas in your Front Row, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Card Game - Yukata | CGS/WS01-P02bSP T: None

L0
C0

Shiyoko, Shiro-Kuro Fes 2016

[C] If there are no other Charas in your Front Row, this gains +1500 Pow.

[A] At the start of your Opp.'s Attack Phase, you may move this to an empty Front Row Center Slot.

Card Game - Yukata | CGS/WS01-P02cSP T: None

L0
C0

Shiyoko, Year of the Rooster

[C] If you have another ::Card Game:: Chara, this gains +1500 Pow.

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Card Game:: Chara, you may deal 1 Damage to your Opp.. (DC can occur. Put the revealed card back where it was)

[A] [(1)] When a Level 2 or higher Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Card Game - Yukata | CGS/WS01-P03 T: Soul

L3
C2

Shiyoko, Shiro-Kuro Fes 2017

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.

[A] When this becomes Reversed in battle, put this on the bottom of your LB.

Card Game - Miko | CGS/WS01-P04 T: None

L1
C0

Shiyoko, Shiro-Kuro Fes 2017

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.

[A] When this becomes Reversed in battle, put this on the bottom of your LB.

Card Game - Miko | CGS/WS01-P04a T: None

L1
C0

"Agyou" Komainu Shiyoko

[C] During your Opp.'s turn, if this is in the Back Row Right Slot and you have another "Ungyou" Komainu Shiyoko, all your other Charas gain +500 Pow.

[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, search your LB for up to 1 ::Card Game:: Chara, reveal it, put it in your hand, and shuffle your LB.

Card Game - Animal | CGS/WS01-P05 T: None

L0
C0

"Ungyou" Komainu Shiyoko

[C] During your turn, if this is in the Back Row Left Slot and you have another "Ungyou" Komainu Shiyoko, all your other Charas gain +500 Pow.

[S] [Rest this] Choose 1 of your ::Card Game:: Charas, and that Chara gains +1000 Pow for the turn.

Card Game - Animal | CGS/WS01-P06 T: None

L0
C0

Wishing Shiyoko

[A] When this is placed from hand to the Stage, you may say your wish out loud. If so, you will work hard every day in order to make that wish come true.
*This card cannot be used in official and sanctioned tournaments.

Card Game - Yukata | CGS/WS01-P07 T: None

L1
C0

Torii Shiyoko

[A] When this gate is destroyed, put the top card of your LB in your Stock. If you have 4 or more destroyed gates, choose a Level 3 or lower Mem in your WR and deploy it without paying cost.
*This card cannot be used in official and sanctioned tournaments.

Card Game - Gate | CGS/WS01-P08 T: Soul

L2
C1

Saisen Shiyoko

[S] [(2) Buy a pack from the store] If you get an SP card in the pack you bought for this effect, you gain ::Luck::.
*This card cannot be used in official and sanctioned tournaments.

Card Game - Zenny | CGS/WS01-P09 T: Soul

L2
C2

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Sacred Tree Shiyoko

[A] When this is placed from hand to the Stage, if your Opp. has "Sacred Tree Shiyoko" and all players agree, reveal your name to each other. If either you or your Opp. has the Kanji for "Tree" in your name, all players put the top card of his or her LB in his or her Stock. (If any player lies, they will incur divine punishment)
*This card cannot be used in official and sanctioned tournaments.

Card Game - Yukata | CGS/WS01-P10 T: None

L0
C0

Shiyoko, Shiro-Kuro Fes 2018

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Card Game:: Charas.
[A] [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, Stand this.

Card Game - Adventurer | CGS/WS01-P11a T: Soul

L3
C2

Shiyoko, Shiro-Kuro Fes 2018

[A] When this attacks, this gains +X Pow for the turn. X = 500 times # of your other ::Card Game:: Charas.
[A] [(3) Discard a card from your hand to the WR] This ability activates up to once per turn. During the turn this is placed from hand to the Stage, when the Battle Opp. of this becomes Reversed, may pay. If so, Stand this.

Card Game - Adventurer | CGS/WS01-P11b T: Soul

L3
C2

WeiB Promos

Shiyoko, Year of the Dog

[C] If you have "Shiba Inu Shiyoko" and "Poodle Shiyoko", this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may choose a ::Card Game:: Chara in your WR and return it to your hand.

Card Game - Yukata | CGS/WS01-P12 T: Soul

L3
C2

Shiba Inu Shiyoko

[C] During your Opp.'s turn, all your other Charas gain +500 Pow.
[A] [(1)] When your Climax card is placed in the CZ, may pay. If so, look at up to 4 cards from top of your LB and search for up to 1 ::Card Game:: Chara, reveal it, put it in your hand, and put the rest in the WR.

Card Game - Animal | CGS/WS01-P13 T: None

L0
C0

Poodle Shiyoko

[C] Your other Chara in the Front Row Center Slot gains +500 Pow.
[S] **BRAINSTORM** [(1) Rest 2 of your Charas] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, choose up to 1 Chara in your WR and return it to your hand.

Card Game - Animal | CGS/WS01-P14 T: None

L0
C0

Husky Shiyoko

[C] If you have another "Shiba Inu Shiyoko" and "Poodle Shiyoko", this gains +2000 Pow.

Card Game - Animal | CGS/WS01-P15 T: None

L1
C0

Pug Shiyoko

[C] If you have another "Shiba Inu Shiyoko" and "Poodle Shiyoko", this gains +2000 Pow.

Card Game - Animal | CGS/WS01-P16 T: None

L1
C1

Shiyoko, Cultural Exchange

[A] Discard 2 cards from your hand to the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of your Opp. and put it in the WR.
[S] [Counter] **BACKUP 2500, Level 2** [(1) Discard this card from your hand to the WR]

Card Game - Meat | CGS/WS01-P17 T: Soul

L2
C1

"Kind Eyes" Nao Tomori

[C] If you have another Level 3 or higher Chara, this gains +1 Soul.

Gifted - Student Council | CHA/W40-P01 T: None

"Extremely Excited!" Ayumi Otsuka

[C] **ASSIST** During your Opp.'s turn, all your Charas in front of this gain +1000 Pow.
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Gifted - Pizza Sauce | CHA/W40-P02 T: Soul

L1
C1

"In the Classroom" Nao Tomori

[S] Discard a Climax card from your hand to the WR] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may draw a card."

Gifted - Student Council | CHA/W40-P03 T: None

L1
C0

Mirai, Idol of Culture Japan

[C] During your turn, this gains +1000 Pow.

Music - Future | CJ/MIR-001 T: None

L0
C0

Nagisa in Sunlight

--No Text--

Play - Dumpling | CL/WE01-46 T: None

L0
C0

Sunohara Combo

Choose a "Youhei Sunohara" in your Clock and put it in the WR. If you have a Chara with "Tomoya" in name, choose a "Youhei Sunohara" in your WR and put it in your Stock.

CL/WE01-47 T: None

L2
C0

Girls in Gardens

--No Text--

Play - Sports | CL/WE01-48 T: None

L0C0

Kyou, Continuing Combo

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a "Sunohara Combo" in your WR and return it to your hand.
[S] [(1)] You may choose a "Youhei Sunohara" in your WR and put it in your Clock. If so, choose a card in your Clock and put it in WR.

Twins - Chairman | CL/WE01-49 T: Soul

L2C1

Kyou & Ushio

[C] All your other Charas whose Pow is 500 or lower gain "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Twins - Teacher | CL/WE04-19 T: None

L0C0

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Nagisa on A Winter Day

[S] [Counter] **BACKUP 1500, Level 1** [Discard this card from your hand to the WR]

Play - Dumpling | CL/WE04-20 T: None

L1C0

Tomoyo & Fuuko & Nagisa on Summer Festival

[A] When this attacks, all your Charas gain +500 Pow for the turn.

Play - Starfish | CL/WE07-73 T: None

L1C0

Kotomi & Nagisa & Fuuko

[C] If this is on the Stage, this gains ::Play:: and ::Dumpling::.
[C] **ASSIST** During your Opp.'s turn, all your Charas in front of this gain +500 Pow.
[S] **BRAINSTORM** [(1) Rest this] Flip over the top 4 cards of your LB and put them in the WR. For each Climax card revealed this way, draw up to 1 card.

Book - Starfish | CL/WE07-74 T: None

L0C0

WeiB Promos

Kyou, Tomoya's Classmate

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Climax card, put the top card of your Stock in the WR. (Put the revealed card back where it was)

Twins - Chairman | CL/WE07-75 T: None

L0C0

Tomoyo, Serious Girl

[A] **CHANGE** [(2) Discard a card from your hand to the WR, Send this to Memory] At the start of your Climax Phase, may pay. If so, choose a "Tomoyo, Student Council President" in your WR and put it in the Slot this was in.
[S] [Rest this] Choose a Chara, and that Chara gains ::Sports:: for the turn.

Student Council - Sports | CL/WE07-76 T: None

L1C0

"Recruiting Club Members!" Nagisa

[C] During your turn, this gains +1000 Pow.
[C] Chara Opposite this gains +1 Soul.

Play - Dumpling | CL/WE07-77 T: None

L1C0

Nagisa & Tomoya, Good Husband And Wife

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] [(1) Discard a card from your hand to the Waiting Room] When this attacks, if you have another Chara with "Ushio" in name, may pay. If so, all your other Charas gain +1500 Pow and +1 Soul for the turn.

Play - Delinquent | CL/WE07-78 T: Soul

L3C2

Family's Bond

[C] All your Charas gain +1000 Pow and +1 Soul.

CL/WP01-09 T: Soul Shot

L0C0

Nagisa, Warm Miracle

[A] [(2) Put a Chara from your Stage in the WR] When you use the **BACKUP** of this, may pay. If so, choose 1 of your Opp.'s Charas whose Level is higher than the Level of the Opp. and put it in Stock.
[S] [Counter] **BACKUP 1500, Level 1** [(1) Discard this card from your hand to the WR]

Dumpling - Play | CL/WP01-10 T: Soul

L1C1

Sakura Kinomoto, New Season

[A] When this is placed from hand to the Stage, choose 1 of your ::Clear Card:: Charas, and that Chara gains +1500 Pow for the turn.
[A] When this attacks, this gains +X Pow for the turn. X = 1000 times # of your other ::Clear Card:: Charas.

Magic - Clear Card | CSS/W66-P03 T: Soul

L2C1

Kurumi, Trying On

[A] [Return 2 Charas from your WR to your LB, shuffle your LB] When this is placed from hand to the stage, may pay. If so, for the turn, this can Side Attack without Soul penalty.
[A] When this attacks, choose 1 of your ::Date:: or ::Elemental:: Charas, and for the turn that Chara gains +1500.

Date - Elemental | DAL/W79-101 T: None

L0C0

Kotori, Confirmation of Feelings

[A] When another of your ::Date:: or ::Elemental:: Charas attacks, for the turn this gains +X Pow. X equals the number of your other Charas with ::Date:: and/or ::Elemental:: times 500.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Date - Elemental | DAL/W79-102 T: None

L1C1

Yoshino, Within the Ice Barrier

[A] When this is placed from hand to the Stage, look at up to 3 cards from top of your LB, choose up to 1 of them and put it in your hand, and put the rest in the WR.
[A] When this attacks, choose 1 of your other ::Date: or ::Elemental:: Charas, and until the next end of your Opp.'s turn, that Chara gains +X Pow. X equals the number of your other Charas with ::Date: and/or ::Elemental:: times 500.

Date - Elemental | DAL/W79-103 T: Soul

L3C2

Tohka, Mixed Feelings

[A] When this is placed from hand to the Stage, choose a Chara in your Opp.'s Front Row, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.
[A] When this attacks, it gains +X Pow for the turn. X = 1000 x the number of your Opp.'s Charas.

Date - Elemental | DAL/W79-104 T: Soul

L2C1

Origami, Date Appointment

[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your Opp.'s LB and put them back in the original order.
[A] When this is placed from hand to the Stage, if there is 1 or fewer Charas in your Opp.'s Front Row, choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it on the bottom of the LB

Date - AST | DAL/W79-105 T: None

L0C0

[A] When this is placed from hand to the Stage, if you have another ::Date:: or ::Elemental:: Chara, for the turn this gets +2000 Pow.

$$\frac{L0}{C0}$$

[A] When this is placed from hand to the Stage, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 1 or lower, you may Reverse that Chara.

L1
C0

Choose 1 of your Standing ::Summer:: Charas and Rest it. If so, Look at the top X cards from your LB, choose up to 1 card from among them, put it in your hand, and put the remaining cards in the WR. X equals the number of your ::Summer:: Charas.
Send this to Memory.

$$\frac{L1}{C1}$$

--No Text--

$$\frac{L0}{C0}$$

--No Text--

$$\frac{L0}{C0}$$

--No Text--

L0	
C0	

Yume in the warm glow of the setting sun
This card cannot be used in an official
Japanese-Language Tournament Format.

$$\frac{L0}{C0}$$

--No Text--

$$\frac{L0}{C0}$$

--No Text--

LO
CO

--No Text--

$$\frac{L1}{C1}$$

[C] If you have another **::Banana::** Chara, this gains +1500 Pow.

[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

$$\frac{L0}{C0}$$

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

$$\frac{L1}{C1}$$

[S] [(1)] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

$$\frac{L0}{C0}$$

[S] [Rest 1 of your ::Glasses:: Charas] This gains +1000 Pow for the turn.

$$\frac{L2}{C1}$$

--No Text--

$$\frac{L0}{C0}$$

[C] All your Charas gain +2 Soul.

1-

--No Text--

$$\frac{L1}{C1}$$

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

$$\frac{L1}{C1}$$

Mahiru, First-Year Student

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Simple Example | DC/W01-113 T: None

L0C0

Otome, Girl in Love

[S] [Rest 1 of your Charas with "Yoshiyuki" in name] This gains +2000 Pow for the turn.

Magic - Love | DC/W01-114 T: None

L0C0

Otome, Talented And Pretty Student Council President

--No Text--

Magic - Student Council President | DC/W01-115 T: Soul

L2C1

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Koko, Unconfident Childhood Friend

[S] [(1)] Choose 1 of your Charas, and that Chara gains +1500 Pow for the turn.

Music | DC/W01-116 T: None

L0C0

Otome in Maid Uniform

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.
[A] [(1)] When this becomes Reversed in battle, may pay. If so, send this to Memory.

Magic - Maid | DC/W01-117 T: None

L0C0

Otome, Looking Up At the Blue Sky

[C] All your other Charas with either ::Magic:: or ::Student Council:: gain +500 Pow.

Magic - Student Council | DC/W09-106 T: None

L1C0

WeiB Promos

Yume, Stubborn

[C] All your other ::Magic:: Charas gain +500 Pow.
[S] [(2)] Choose a Cost 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Magic | DC/W09-107 T: None

L1C0

Yume & Harimao

[S] [Rest this] Choose 1 of your ::Magic:: Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Magic - Animal | DC/W09-108 T: None

L0C0

Yume & Yuki & Otome, Asakura Household

[C] During your turn, all your other Charas with either "Asakura", "Yume", or "Otome" in name gain +1000 Pow.

Magic - Umbrella | DC/W09-109 T: None

L1C0

Yume & Otome, Close Sisters

[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

Magic - Student Council | DC/W09-110 T: Soul

L2C1

Nyamu-Senpai

[C] All your other "Nemu Asakura" gain +1000 Pow.
[C] **ASSIST** All your Charas in front of this gain +500 Pow.

Magic - Judgment | DC/W09-111 T: None

L0C0

Kotori, Wife That Pays A Lot of Attention

[C] If there are 3 or fewer cards in your Stock, this gains +1000 Pow.

Music - Magic | DC/W09-112 T: None

L0C0

Ultimate Battle!

[C] All your Charas gain +2 Soul.

DC/W23-106 T: 2 Soul

It Would Not Change

[A] When this is placed from hand to the CZ, draw a card, choose 1 of your Charas, and that Chara gains +3 Soul for the turn.

DC/W23-107 T: 2 Soul

Did You Find the Answer?

[C] All your Charas gain +2 Soul.

DC/W23-109 T: 2 Soul

Nemu & Miharu & Alice, Under the Full Blossoms

[C] For each of your other "Nemu & Miharu & Alice, Under the Full Blossoms", this gains +1000 Pow.

Judgment - Doll | DC/W23-P01 T: None

L0C0

Otome & Yume, The Year Leaving And the Year Coming

[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.

Magic - Student Council | DC/W23-P02 T: None

L0C0

Aoi & Sara, Dream-Like Days

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.

Waitress - Sports | DC/W23-P03 T: Soul

L2C1

[C] If this is in the Front Row Center Slot, this gains +1000 Pow.

$$\frac{L2}{C2}$$

[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

$$\frac{L0}{C0}$$

[A] This ability activates up to twice per turn. When your Chara is placed from hand to Clock, this gains +3000 Pow for the turn.

[A] When this is Front Attacked, look at the top card of your
LB and put it either on top of the LB or in the WR.

[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

L3
C2

[C] Chara Opposite this gains +1 Soul.

$$\frac{L_0}{C_0}$$

[C] RECOLLECTION During your turn, if there is at least 1 card in your Memory, this gains +1500 Pow.

[A] [(1)] When this is placed from hand to the Stage, may pay. If so, choose a Cost 0 or lower Chara in your WR with either ::Magic:: or ::Student Council:: and put it in any Slot on the Stage, and at the end of the turn. Send that Chara to Memory.

L1
C0

[S] [(2)] Choose 1 of your other Charas, and for the turn, that Chara gains +1 Soul and this gains +1 Soul.

LO
CO

[S] [Send this to Memory] Choose 1 of your
::Sweets:: Charas, and that Chara gains +4000 Pow
and +2 Soul for the turn.

$$\frac{L2}{C1}$$

Not a Dream
[C] All your Charas gain +2 Soul.

1-

[A] When this is placed from hand to the Stage, choose 1 of your ::Chairman:: Charas, and that Chara gains +1000 Pow for the turn.

L1
C0

[C] If you have 3 or more other Charas, this gains +1000 Pow.

$$\frac{L1}{C1}$$

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

1-

Maya Saw
--No Text--

LO
CO

Sakura, Feeling Languid
[S] [Send this to Memory] Search your LB for up to 1 Chara with "Sakura" (Kanji only) in name, reveal it, and put it in your hand. Shuffle your LB.

$$\frac{L2}{C1}$$

[S] [Rest 2 of your ::God:: Charas] This gains +1 Soul for the turn

$$\frac{L2}{C2}$$

Kylliane I
--No Text--

$$\frac{L1}{C1}$$

[C] If you have 2 or more other ::Valkyrie:: Charas, this gains +1000 Pow.

$$\frac{L2}{C1}$$

[S] [Rest 1 of your ::Weapon:: Charas] This gains +1000 Pow for the turn.

$$\frac{LO}{CO}$$

[C] **ASSIST** All your Charas in front of this gain +500 Pow.

[S] [Rest this] Choose 1 of your Charas with "Leo" in name, and that Chara gains "[A] **ENCORE** [Discard a Chara from your hand to the WRI]" for the turn.

$$\frac{L0}{C0}$$

Koko, Tiny Childhood Friend

[C] **ASSIST** All your Charas in front of this gain +500 Pow.
[S] [Rest this] Choose 1 of your Level 1 Charas, and that Chara gains +500 Pow for the turn.

Music | DC/WE02-032 T: None

L1
C0

Aisia, Standing Still

[C] **BODYGUARD**
[S] [(6)] Return all your Opp.'s Front Row Charas to the hand.

Magic | DC/WE02-033 T: Soul

L3
C2

D.C.toVC RADIO

[A] When this is placed from hand to the CZ, put the top card of your LB in your Stock, and all your Charas gain +1 Soul for the turn.

DC/WE02-034 T: 2 Soul

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Kotatsu And Oranges

[C] All your Charas gain +1000 Pow and +1 Soul.

DC/WE02-035 T: Salvage

Memories Blowing By...

[C] All your Charas gain +2 Soul.

DC/WE02-036 T: 2 Soul

Otome, Date at Sakura Park

[A] When this attacks, reveal the top card of your LB. If it's a ::Magic:: Chara, all your Charas gain +500 Pow for the turn. (Put the revealed card back where it was)

Magic - Student Council | DC/WE08-74 T: None

L1
C0

WeiB Promos**Yume, Sweet Time**

[C] **ASSIST** All your Level 2 or higher Charas in front of this gain +1000 Pow.
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of your LB or in the WR.

Magic - Sweets | DC/WE08-75 T: Soul

L1
C1

Anzu as Black Santa

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's Level 1 or higher, this gains +1000 Pow until the next end of your Opp.'s turn. (Put the revealed card back where it was. Climax cards are considered to be Level 0 for this effect)

Magic - Play | DC/WE08-76 T: None

L0
C0

Erica, New Uniform

[C] All your other ::Royalty:: Charas gain +500 Pow.

Student Council - Royalty | DC/WE08-77 T: None

L0
C0

Mahiru, Afraid of Ghosts

[A] When this becomes Reversed in battle, reveal the top card of your LB. If it's a Chara with either ::Simple Example:: and/or ::Chairman::, you may Send this to Memory. (Put the revealed card back where it was)

Simple Example | DC/WE08-78 T: None

L1
C0

Aisia in Swimsuits

[S] [Rest this] Choose 1 of your ::Magic:: Charas, and that Chara gains +1000 Pow for the turn.

Magic - Toy | DC/WE08-79 T: None

L0
C0

Nemu, Cooking

[A] [(2)] When the Battle Opp. of this becomes Reversed, may pay. If so, choose a Chara in your WR and return it to your hand.

Magic - Judgment | DC/WE08-80 T: None

L0
C0

Kotori as Santa

[S] [(1)] This gains +1000 Pow until the next end of your Opp.'s turn.

Music - Magic | DC/WE08-81 T: Soul

L2
C2

On Top of Devil's Palm

Choose 1 of your Charas with either ::Music:: or ::Sweets:: and put it in your Clock. If so, choose a different Chara with either ::Music:: or ::Sweets:: in your Clock and return it to your hand. Search your LB for up to 1 Cost 0 Chara with either ::Music:: or ::Sweets:: and put it in any Slot on the Stage. Shuffle your LB.

DC/WE08-82 T: None

L1
C1

Sakura, Dreamy Lady

[C] If you have 3 or more other ::Magic:: Charas, this gains +1000 Pow.

Magic - Sweets | DC/WE08-83 T: None

L1
C0

Don't Forget This Day

[C] All your Charas gain +2 Soul.

DC/WE20-P01 T: 2 Soul

Otome & Erica, Field Experience!

[A] When your Climax card is placed in the CZ, this gains +1500 Pow for the turn.

Student Council - Royalty | DC/WE20-P02 T: None

L1
C1

Otohome & Yume, Important Family

[A] When this is placed from hand to the Stage, this gains +X Pow for the turn. X = 500 times # of your Charas with either ::Magic:: and/or ::Student Council::.

Magic - Student Council | DC/WE30-P03 T: None

L1
C0

Everyone Flower Viewing

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W23-108 T: Salvage

Ricca & Charles, Marvelous Senpai

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Magic - Student Council | DC3/W23-P06 T: Soul

L2
C1

Aoi & Sara, Bridge to the Future

[C] If there are 5 or more cards in your hand, this gains +500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Magic - Newspaper | DC3/W23-P09 T: None

L0
C0

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Platinum Days

[C] All your Charas gain +1000 Pow and +1 Soul.

DC3/W23-P10 T: Soul Gate

"With You" Chibi Ricca

[C] This cannot Side Attack.

Newspaper - Student Council | DC3/W46-P0 T:

L0
C0

"With You" Chibi Ricca

[C] This cannot Side Attack.

Newspaper - Student Council | DC3/W46-P01 T:

L0
C0

WeiB Promos

"With You" Chibi Mikoto

[C] If you have 3 or more other Charas with either ::Newspaper:: or ::Love::, this gains +1500 Pow and "[A] **ENCORE** [Discard a Chara from your hand to the WR]".

Newspaper - Love | DC3/W46-P04 T: None

L1
C1

Sara, Warning to Senpai!

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a ::Sports:: Chara, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Newspaper - Sports | DC3/WE16-P01 T: None

L0
C0

Aoi, Surprised!

[C] If there are 5 or more cards in your hand, this gains +1000 Pow.

Newspaper - Waitress | DC3/WE16-P02 T: None

L1
C0

Ricca, Magic of Love

[C] All your other Charas with "Ricca" in name gain +500 Pow.

Newspaper - Student Council | DC3/WE20-P03 T:

L0
C0

Charles & Aisia, Two Santa Clauses

[A] When this becomes Reversed, if the Level of the Battle Opp. of this is higher than the Level of your Opp., you may put that Chara in Stock. If so, put the bottom card of your Opp.'s Stock in the WR.

Newspaper - Magic | DC3/WE30-P01 T: Soul

L2
C1

"Message to the Future" Charles

[C] **RECOLLECTION** On your turn, if you have a card in Memory, this gains +2500 Pow and the following ability. "[A] When this attacks, if the card Opposite this is Level 2, for the turn this gains +6000 Pow."

Magic - Student Council | DC3/WE40-P02S T: None

L1
C0

"Message to the Future" Sara

[C] If you have 4 or more Charas with either ::Magic:: or ::Sports::, this gets -1 Level while in your hand.
[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this is placed from hand to the Stage, if you have another Chara with either ::Magic:: or ::Sports::, this gains +2000 Pow for the turn.

Magic - Sports | DC3/WE40-P04S T: Soul

L3
C2

Ricca, Magician in the Last Life?

[C] If there are 4 or fewer cards in your Stock, this gains +1000 Pow.

Newspaper - Student Council | DC3/WPR-001 T:

L2
C2

Charles, Sighing

[A] When this attacks, choose 1 of your other ::Newspaper:: Charas, and that Chara gains +1000 Pow for the turn.

Newspaper - Student Council | DC3/WPR-002 T:

L2
C1

Himeno, Blooming Love Talk

--No Text--

Newspaper | DC3/WPR-003 T: None

L1
C1

Sara, Blooming Love Talk

[C] If this is in the Front Row, this doesn't Stand during your Stand Phase.

Newspaper - Sports | DC3/WPR-004 T: None

L0
C0

Aoi, Always the Same Question

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Newspaper - Waitress | DC3/WPR-005 T: None

L1
C0

Himeno, Childhood Friend Untrue to Her Feelings
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 2 or lower, you may Reverse that Chara.

Newspaper | DC3/WPR-008 T: Soul

L2
C1

Ricca, Full of Self-Confidence
[S] [Rest 1 of your ::Newspaper:: Charas] This gains
+1000 Pow for the turn.

Newspaper - Student Council | DC3/WPR-021 T:

LO
CO

Himeno, Pink Frilly Swimsuit
[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Newspaper | DC3/WPR-P13 T: None

L1
C0

Himeno, Normal Path to School

[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a Chara in your WR with either "Himeno" or "Kiyotaka" in name and return it to your hand.

Newspaper | DC3/WPR-P22 T: None

L1
C0

Charles, Lightly Red Imagery
[A] When this is placed from hand to the Stage, choose 1 of your other ::Student Council:: Charas, and that Chara gains +1000 Pow for the turn.

Newspaper - Student Council | DC3/WPR-P25 T:

L0
C0

Millhi, Princess Lord
 [C] If there are 4 or fewer cards in your Stock, this gains +1000 Pow.

Riko in Maid Outfit
[A] When your other Chara becomes Reversed in battle, choose 1 of your Charas, and that Chara gains +1000 Pow for the turn.
[A] **ENCORE** [Discard a Chara from your hand to the WR]

Animal - Maid | DD/WE12-54 T: None

L0
C0

Millhi, Biscotti's Songstress
[S] [Rest 1 of your ::Music:: Charas] This gains +1000 Pow for the turn.

Animal - Music | DD/WE12-55 T: Soul

L2
C1

Millhi, Thinking of Summer
[A] This ability activates up to twice per turn. When your other ::Music:: Chara is placed from hand to the Stage, this gains +1000 Pow for the turn.

Animal - Music | DD/WE17-P01 T: None

L0
C0

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Millhi, Pleasant Dog Princess
[A] [(2)] When this is placed from hand to the Stage, may pay. If so, choose a ::Hero:: Chara in your WR and return it to your hand.

Animal - Music | DD/WE17-P02 T: None

L1
C0

Millhi, A Marvelous Day
[C] For each of your other Level 0 or lower Charas, this gains +500 Pow.

Animal - Music | DD/WE23-P01 T: None

L1
C0

Himari, Lowered Guard
[A] When this is placed from hand to the Stage, put the top card of your LB in the WR. If it's a ::Kazanashima:: Chara, this gains +1 Soul for the turn.

Kazanashima - Hat | DS/W46-P02 T: None

L1
C0

WeiB Promos

Hologram Ame
[A] When your Climax card is placed in the CZ, this gains +X Pow for the turn. X = 500 times # of your ::Kazanashima:: Charas.

Kazanashima - Science | DS/W46-P03 T: None

L1
C0

Himari, Bright Girl
[C] If you have no other Charas, this gains +2000 Pow.

Hat | DS/WPR-P01 T: None

L0
C0

Lina, Pretty Girl
[A] When this attacks, choose 1 of your other ::Fantasia Bunko:: Charas, and that Chara gains +X Pow for the turn. X = 500 times # of your other ::Fantasia Bunko:: Charas.

Fantasia Bunko - Magic - Genius | Fsl/W65-P03 T: None

L1
C0

Chloe Lemaire, Naive and Romantic
[S] [(1)] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."

Girl | GF/W33-165 T: None

L1
C0

Kokomi Shiina, Good at Both Academics and Sports
[A] [(1)] Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

Girl | GF/W33-166 T: None

L0
C0

Akane Sakurai, Battlefield Report
[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Girl | GF/W33-167 T: Soul

L2
C1

Chloe Lemaire, Online Game
--No Text--

Girl - Net | GF/W33-168 T: None

L1
C1

Fumio Murakami, Home Stay
[A] If there are 6 or more cards in your hand, this gains +1500 Pow.

Girl - Book | GF/W33-169 T: None

L0
C0

Kokomi Shiina, Tabletop Gaming
[A] When your Climax is placed in the CZ, this gains +1500 Pow for the turn.

Girl | GF/W33-170 T: None

L1
C0

Kokomi Shiina, Christmas Party
[C] All your other ::Girl:: Charas gain +500 Pow.

Girl | GF/W33-P01 T: None

L0
C0

Akane Sakurai, White Day
[A] **ENCORE** [Put the top card of your LB in your Clock]

Girl | GF/W33-P02 T: None

L1
C1

Kokomi Shiina, Good Chance
[C] During your Opp.'s turn, all your other Charas gain +500 Pow.
[A] [(1)] Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card.

Girl | GF/W33-P03 T: None

L0
C0

Remi Tamai, Furisode

[C] If you have 2 or more other ::Girl:: Charas, this gains +1000 Pow.

Girl - Yukata | GF/W38-101 T: None

L1

C0

Erena Mochizuki, Records of Smiles

[S] [(1)] This gains +1000 Pow and the following ability for the turn. "[A] When the Battle Opp. of this becomes Reversed, you may put that Chara on top of the LB."

Girl - Camera | GF/W38-102 T: None

L1

C0

Isuzu Shiranui, Danger of Floating Rings

[S] [Rest 2 of your Charas] Look at the top card of your LB and put it either on top or bottom of your LB. [S] [(1)] Draw a card, and discard a card from your hand to the WR.

Girl - Swimsuit | GF/W38-103 T: None

L0

C0

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Saya Kagurazaka, Offering of the Nine-Tails

[A] When this attacks, choose 1 of your other ::Girl:: Charas, and that Chara gains +1000 Pow for the turn.

Girl - Yukata | GF/W38-P01 T: None

L0

C0

Nae Yuuki, Moment of Happiness

[C] **ASSIST** All your ::Girl:: Charas in front of this gain +1 Level and +500 Pow.

Girl - Sweets | GF/W38-P02 T: None

L1

C0

Kinoko Himejima, Addressing Herself

[C] If there are 3 or fewer cards in your Stock, this gains +1000 Pow.

Girl - Maid | GF/W38-P03 T: None

L0

C0

WeiB Promos

Elemental Tarot "Temperance"

BRAINSTORM Flip over the top card of your LB and put it in the WR. All your Charas gain +X Soul for the turn. X = Level of the card put in the WR this way. (Climax cards are considered to be Level 0 for this effect)

GT/W29-106 T: None

L1

C0

Elemental Tarot "Moon"

BRAINSTORM Flip over the top card of your LB and put it in the WR. All your Charas gain +X Pow for the turn. X = 2000 times Level of the card put in the WR this way. (Climax cards are considered to be Level 0 for this effect)

GT/W29-107 T: None

L2

C0

Elemental Tarot "Sun"

BRAINSTORM Flip over the top card of your LB and put it in the WR. Deal X Damage to your Opp.. X = Level of the card put in the WR this way. (Climax cards are considered to be Level 0 for this effect)

GT/W29-108 T: None

L3

C1

Elemental Tarot "Star"

BRAINSTORM Flip over the top card of your LB and put it in the WR. All your Charas gain +X Pow until the next end of your Opp.'s turn. X = 1000 times Level of the card put in the WR this way. (Climax cards are considered to be Level 0 for this effect)

GT/W29-109 T: None

L2

C0

Akari, Slicing Sword

[S] [(1)] Choose a Level 0 or lower Chara in your Opp.'s Front Row and put it in the WR.

Tarot - Weapon | GT/W29-P01 T: None

L0

C0

Seira, Cooldown

[S] [Rest this] Choose 1 of your ::Tarot:: Charas, and that Chara gains +2000 Pow for the turn.

Tarot - Sports | GT/W29-P02 T: Soul

L1

C1

Akari & Luna, to the Battlefield

[A] When your other Chara becomes Reversed in battle, this gains +1000 Pow for the turn.

Tarot | GT/W29-P03 T: None

L1

C0

Akari & Tendo Trio Sisters, Playing Together

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Tarot | GT/W29-P04 T: Soul

L2

C1

Ginka, Looking Up at the Sky

[C] **ASSIST** All your Charas in front of this gain +1000 Pow.

Tarot - Merchant | GT/W29-P05 T: Soul

L2

C1

Mini Syaro with Tippy

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Fleur De Lapin - Special Student | GU/W44-101 T: Soul

Mini Chiya with Tippy

[A] When this is placed from hand to the Stage, this gains +1500 Pow until the next end of your Opp.'s turn.

Ama Usa An - Wagashi | GU/W44-102 T: None

Mini Cocoa with Tippy

[S] [Counter] **BACKUP 2000, Level 1** [(1) Discard this card from your hand to the WR]

Rabbit House - Bread | GU/W44-103 T: Soul

Mini Rize with Tippy

[C] If you have 2 or more other ::Rabbit House:: Charas, this gains +1000 Pow.

Rabbit House - Weapon | GU/W44-104 T: None

Mini Chino with Tippo

[A] When this is placed from hand to the Stage, this gains +X Pow until the next end of your Opp.'s turn. X = 500 times # of your BLUE Charas.

Rabbit House - Coffee | GU/W44-105 T: Soul

Rabbit House Tea Party

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top of the LB or in the WR.

Rabbit House | GU/W44-P01 T: None

L0

C0

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Thief Lapin

[C] If this is on the Stage, this is also considered to have "Syaro" as the name.
[C] **ASSIST** All your Charas in front of this gain +X Pow. X = 500 times Level of that Chara.

Phantom Thief | GU/W44-P02 T: Soul

L2

C1

"Summer of A Little Bravery" Chino

[C] During your Opp.'s turn, your other Chara in the Front Row Center Slot gains +1000 Pow.
[A] [(1) Put the top card of your LB in your Clock] When this is placed from hand to the Stage, may pay. If so, draw a card.

Rabbit House - Coffee | GU/W44-P03 T: None

L0

C0

Cocoa in Maid Uniform

[C] All your other Charas gain the following ability.
"[C] This cannot Side Attack."

Rabbit House - Bread | GU/W44-P04 T: None

L0

C0

WeiB Promos

"Greeting" Rize

[A] When this attacks, if you have 2 or more other ::Rabbit House:: Charas, this gains +2000 Pow for the turn.
[A] **ENCORE** [Put the top card of your LB in your Clock]

Rabbit House - Weapon | GU/W44-P05 T: None

L1

C1

"L-e-t's P-l-a-y?" Cocoa

[A] At the start of your Climax Phase, reveal the top card of your LB. If it's a Climax card, Rest this. (Put the revealed card back where it was)

Rabbit House - Bread | GU/W44-P06 T: None

L0

C0

"Only Child" Chino

[C] During your Opp.'s turn, this gains +1000 Pow.

Rabbit House - Coffee | GU/W44-P07 T: None

L1

C0

Cocoa, Riding the Rhythm

[A] This ability activates up to once per turn. When you use an [S] ability, this gains +1500 Pow for the turn.

Rabbit House - Bread | GU/W44-P08 T: None

L1

C0

Maya, Riding the Rhythm

[S] [Counter] **BACKUP 3000, Level 2** [(1) Discard this card from your hand to the WR]

Double Tooth | GU/W44-P09 T: Soul

L2

C1

Rize, Riding the Rhythm

[S] [(2) Rest 2 of your Charas] Choose a Chara in your WR and return it to your hand.

Rabbit House - Weapon | GU/W44-P10 T: None

L0

C0

Chino, "Hobbit" at the Place of Rest

[A] [(1) Discard a card from your hand to the WR] When this is placed from hand to the Stage, may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.
[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1 Level and +1000 Pow for the turn.

Rabbit House - Coffee | GU/W44-P11 T: None

L0

C0

Syaro, Going With the Rhythm

[A] When this is placed from hand to the Stage, this gains +1500 Pow for the turn.

GU/W44-P12 T: None

L1

C0

Meg, Going With the Rhythm

[C] If you have 3 or more other BLUE Charas, this gains +1000 Pow.

Ballet | GU/W44-P13 T: Soul

L2

C1

Chino, Going With the Rhythm

[A] When this is placed from hand to the Stage, look at the top card of your LB and put it either on top or bottom of the LB.

Rabbit House - Coffee | GU/W44-P14 T: None

L0

C0

Chiya, Going With the Rhythm

[C] If there are 5 or more cards in your Stock, this gains +2000 Pow.

Ama Usa An - Wagashi | GU/W44-P15 T: Soul

L2

C1

Mocha & Aoyama, Going With the Rhythm

[A] [Return 2 Charas from your WR to the LB, shuffle your LB] When this attacks, may pay. If so, this gains +2000 Pow for the turn.

Bread - Novel | GU/W44-P16 T: None

L0

C0

Chimame Corps, Going With the Rhythm

[A] When this is placed from hand to the Stage, you may put the top 3 cards of your LB in the WR.

Rabbit House | GU/W44-P17 T: None

L0
C0

Syaro, Everyone in Yukata

[A] When this is placed from hand to the Stage, reveal the top card of your LB. If it's a Chara with either "Syaro" or "Chiya" in name, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

GU/W57-101 T: None

L0
C0

Chiya, Everyone in Yukata

[A] When this is placed from hand to the Stage, you may put the top card of your Clock in the WR.
[A] When this attacks, choose 1 of your other Charas, and that Chara gains +1500 Pow for the turn.

Ama Usa An - Dear My Sister | GU/W57-102 T: Soul

L3
C2

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Rize, Everyone in Yukata

[C] Your other Chara in the Front Row Center Slot with either ::Rabbit House:: or ::Dear My Sister:: gains +1000 Pow.
[S] [(2) Rest this] Choose a Chara in your WR and return it to your hand.

Rabbit House - Dear My Sister | GU/W57-103 T:

L0
C0

Cocoa & Chino, Everyone in Yukata

[A] When this attacks, if you have 2 or more other Charas with either ::Rabbit House:: or ::Dear My Sister::, this gains +2000 Pow for the turn.

Rabbit House - Dear My Sister | GU/W57-104 T:

L1
C0

Megu & Maya, Everyone in Yukata

[C] All your other Charas that are either BLUE or ::Dear My Sister:: gain +500 Pow.
[A] When this is placed from hand to the Stage, look at up to 2 cards from top of your LB and put them back in the same order.

Dear My Sister | GU/W57-105 T: None

L0
C0

WeiB Promos

Syaro, Sweets Kind of Day Off

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas that either has ::Dear My Sister:: or has either "Syaro" or "Chiya" in name among those cards.

Fleur De Lapin - Dear My Sister | GU/W57-P01 T: None

L0
C0

Chiya, Sweets Kind of Day Off

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of Charas that either has ::Dear My Sister:: or has either "Syaro" or "Chiya" in name among those cards.

Ama Usa An - Dear My Sister | GU/W57-P02 T:

L0
C0

Cocoa, Sweets Kind of Day Off

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of cards with either ::Rabbit House:: or ::Dear My Sister:: among those cards.

Rabbit House - Dear My Sister | GU/W57-P03 T:

L0
C0

Rize, Sweets Kind of Day Off

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of cards with either ::Rabbit House:: or ::Dear My Sister:: among those cards.

Rabbit House - Dear My Sister | GU/W57-P04 T:

L0
C0

Chino, Sweets Kind of Day Off

[A] When this is placed from hand to the Stage, put the top 2 cards of your LB in the WR, and this gains +X Pow for the turn. X = 1000 times # of cards with either ::Rabbit House:: or ::Dear My Sister:: among those cards.

Rabbit House - Dear My Sister | GU/W57-P05 T:

L0
C0

Chino, Unexpected Reward?

[C] This cannot Side Attack.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

Rabbit House - Dear My Sister | GU/W57-P06 T:

L0
C0

Chino, Unexpected Reward?

[C] This cannot Side Attack.
[A] [Discard a card from your hand to the WR] When this is placed from the Stage to the WR, put the top 2 cards of your LB in the WR. If there is at least 1 Climax card among them, may pay. If so, search your LB for up to 1 BLUE Chara, reveal it, put it in your hand, and shuffle your LB.

Rabbit House - Dear My Sister | GU/W57-P06S T: None

L0
C0

"Summer Vacation Together" Mocha & Cocoa

[C] During your turn, this gains +1000 Pow.
[A] When this becomes Reversed, if the Level of the Battle Opp. of this is 0 or lower, you may Reverse that Chara.

Rabbit House - Dear My Sister | GU/W57-P07 T:

L0
C0

Cocoa, Clear Morning

[C] ASSIST All your Charas in front of this gain +500 Pow.
[A] When this is placed from hand to the stage, reveal the top card of your LB. If it's a Chara with either ::Rabbit House:: or ::Dear Mt Sister::, put it in your hand and discard a card from your hand to the WR. (Otherwise put it back where it was)

Rabbit House - Dear My Sister | GU/W57-P08 T:

L0
C0

Cocoa & Chino, Pyon-Pyon Music

[C] All your other BLUE Charas gain +500 Pow and "[A] ENCORE [Put the top card of your LB in your Clock]".
[A] When your Climax card is placed in the CZ, choose 1 of your Charas, and that Chara gains +1000 Pow until the next end of your Opp.'s turn.

Rabbit House - Dear My Sister | GU/W57-P09 T: Soul

L1
C1

Syaro, New Encounter

[A] When this is placed from hand to the Stage, choose 1 of your Charas that either has ::Dear My Sister:: or has either "Syaro" or "Chiya" in name, and that Chara gains +1500 Pow for the turn.

Fleur De Lapin - Dear My Sister | GU/W57-P10 T: None

L0
C0

Chiya, New Encounter

[A] When this is placed from hand to the Stage, choose 1 of your Charas that either has ::Dear My Sister:: or has either "Syaro" or "Chiya" in name, and that Chara gains +1500 Pow for the turn.

Ama Usa An - Dear My Sister | GU/W57-P11 T:

L0
C0